

DevOps Deployment

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Deploying Code

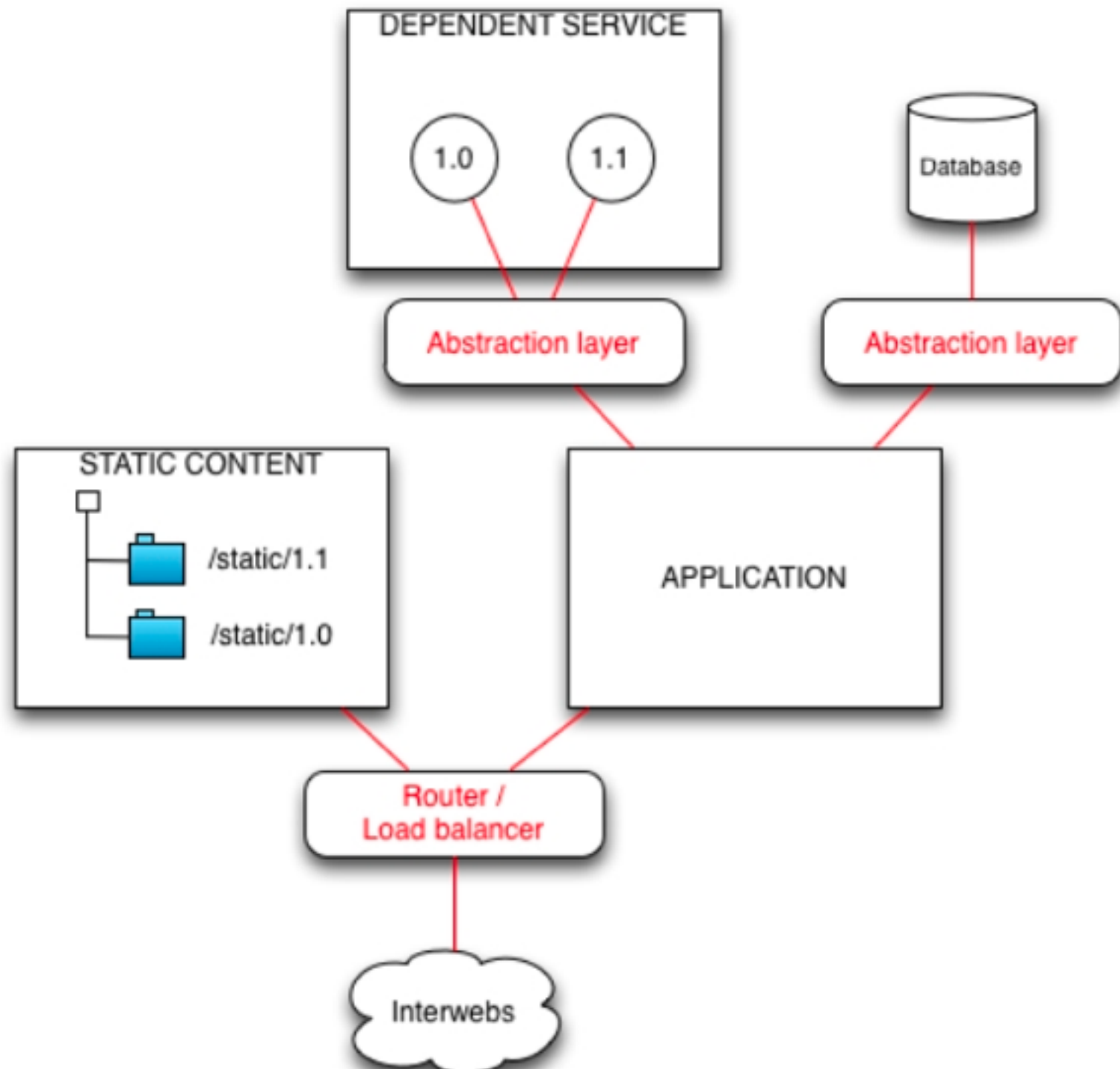
Lowering the **risk** of change
through **tools** and **culture**.

CHUCK ROSSI

While tooling **automates**
deploying changes, ultimately
this is a **human** process.

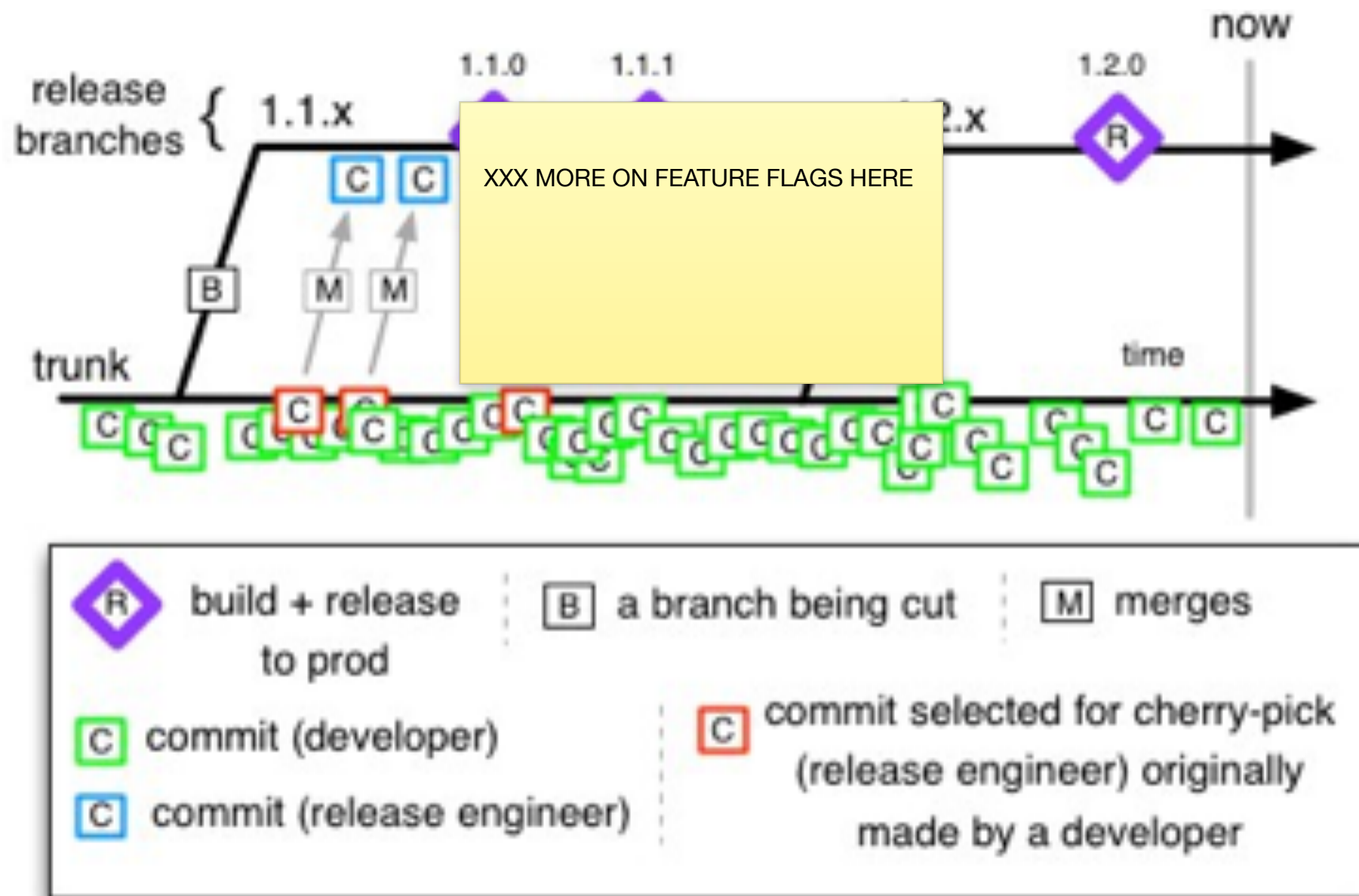
[HTTPS://VIMEO.COM/56362484](https://vimeo.com/56362484)

Incrementalism



Facebook example

- ▶ New release branch every Tuesday.
- ▶ Revs are cherry-picked to prod as needed.



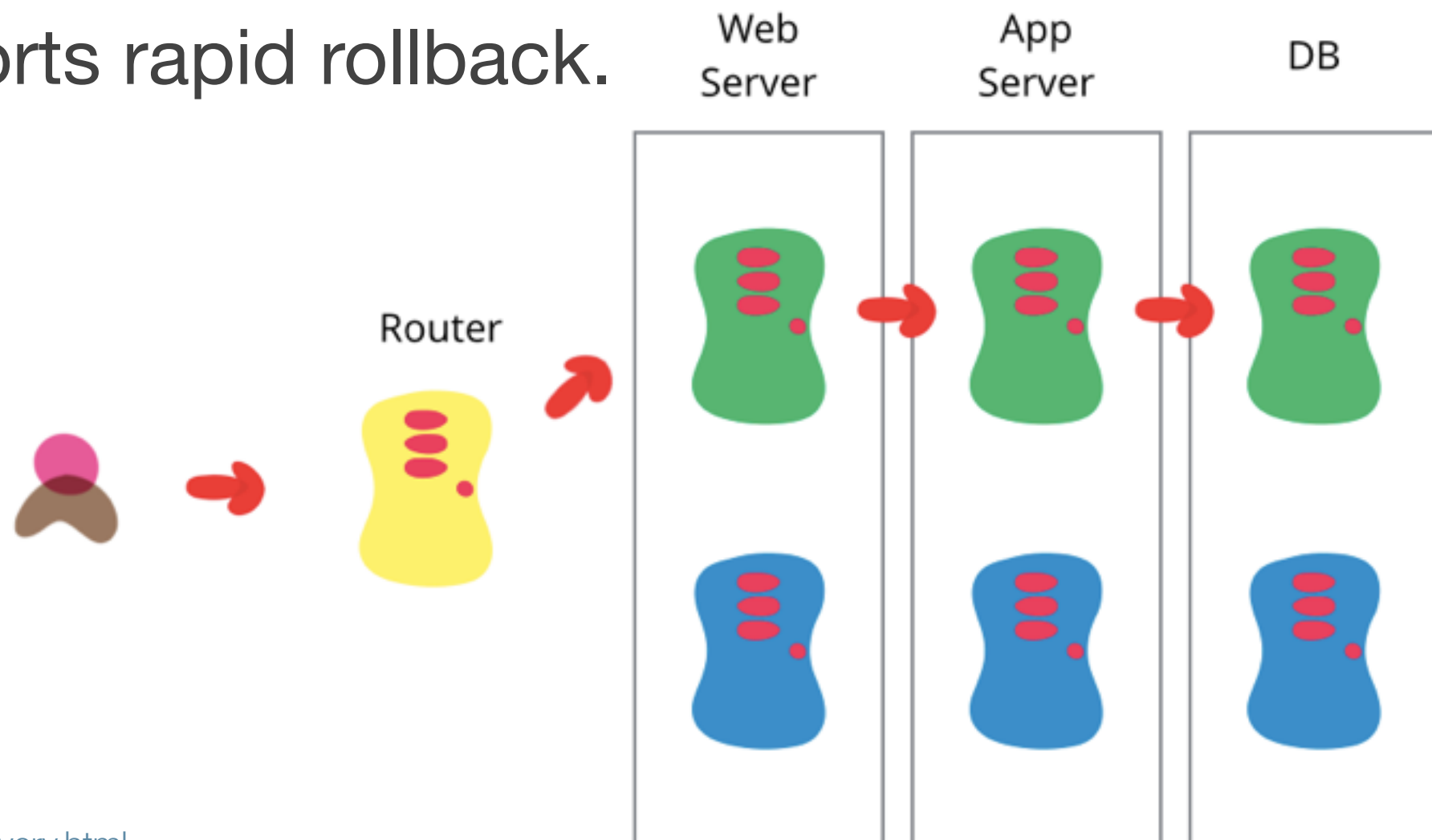
<https://vimeo.com/56362484>

Low-Risk Release Principles

1. Favour incremental changes

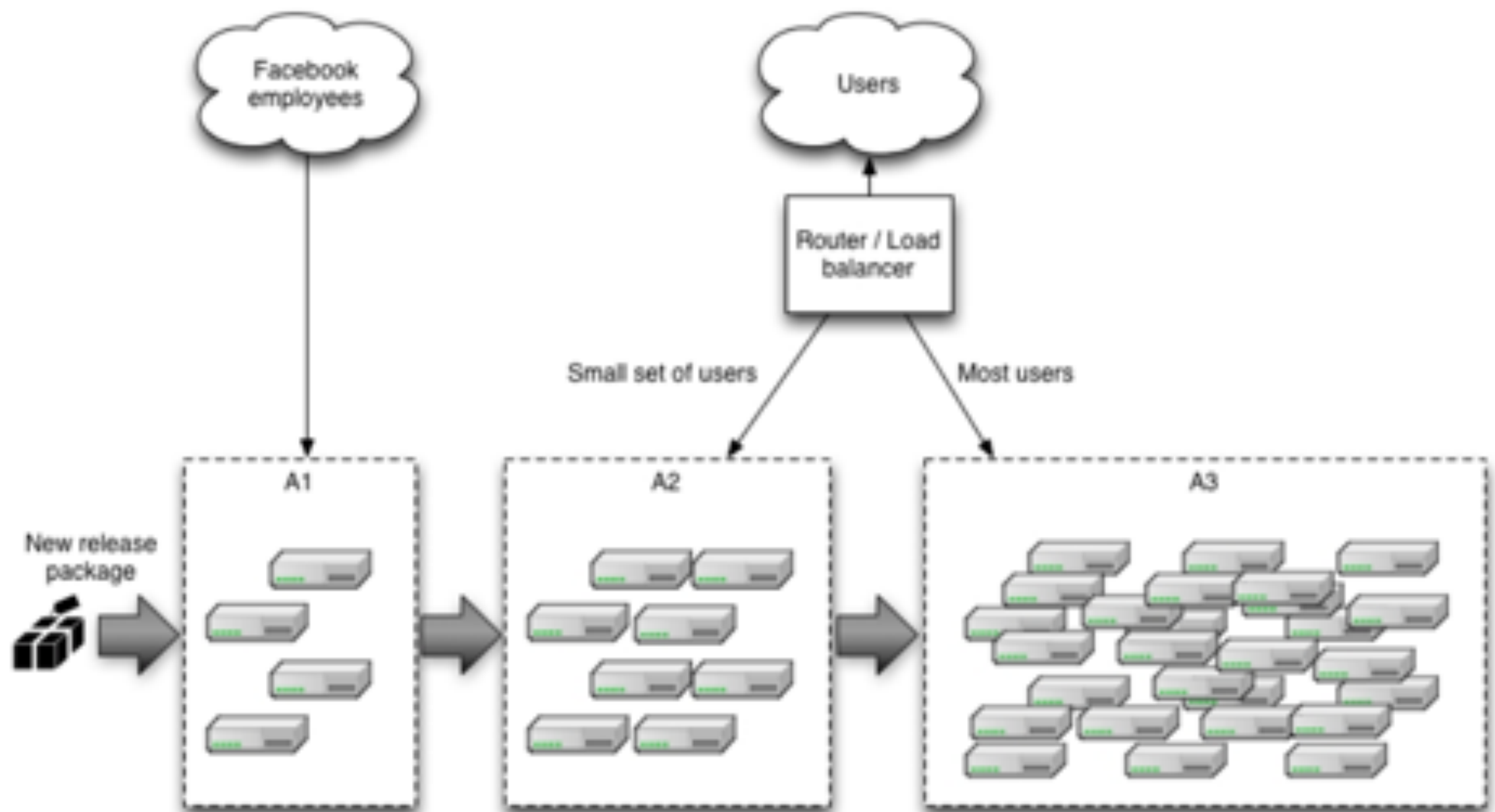
Green/Blue Deploy

- ▶ Two production environments.
- ▶ Mechanism for completing deploy on full stack.
- ▶ Router then manages user migration to new bits.
- ▶ Supports rapid rollback.



Canary Releases

- Quickly signal bad builds to halt rollouts.



Low-Risk Release Principles

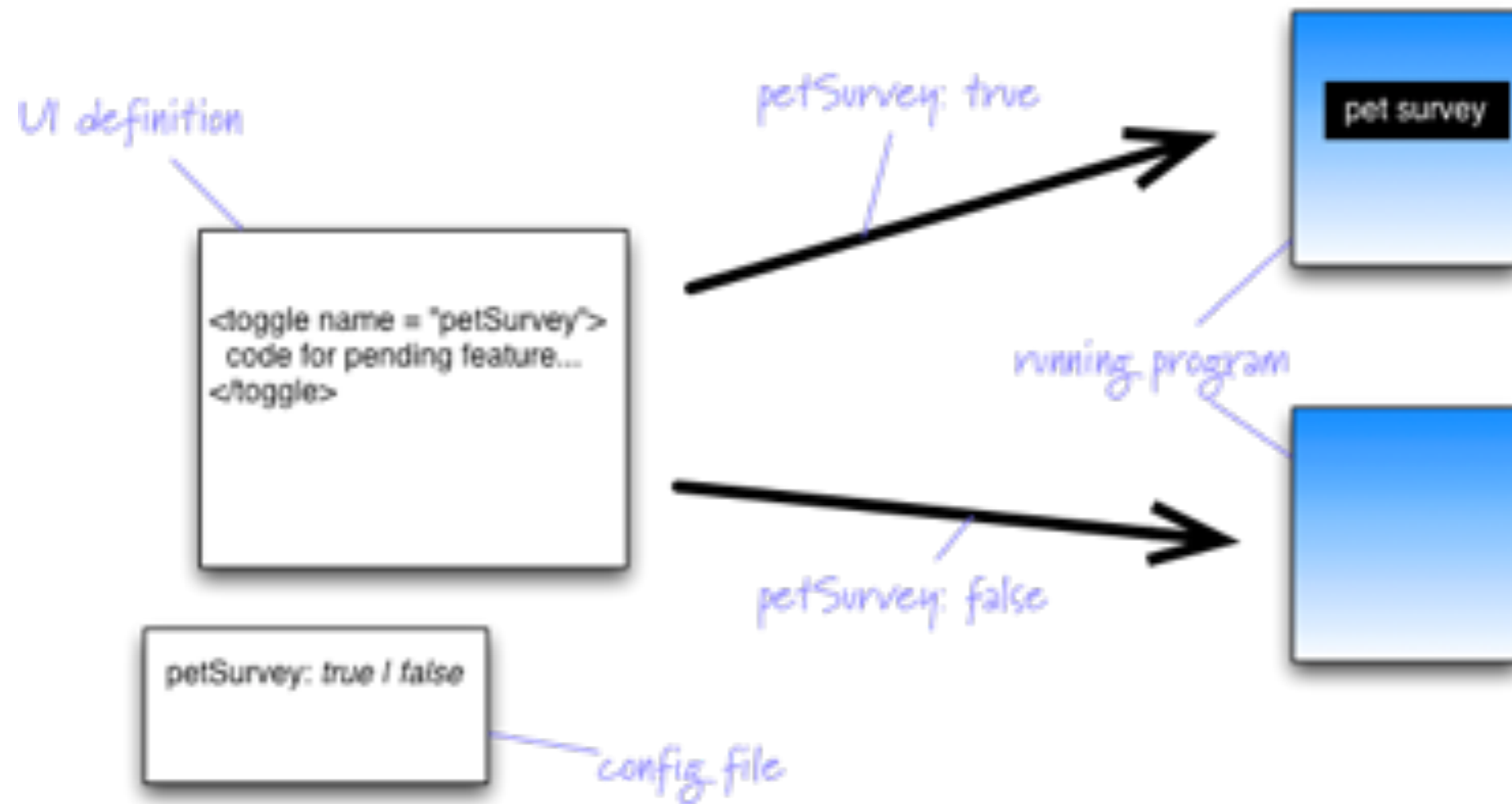
1. Favour incremental changes
2. Decouple deploying from releasing

Dark Launch

- ▶ Release changes without their user-facing elements.
- ▶ Can simultaneously direct traffic through previous and dark-launched code for load testing.
- ▶ Feature flags can enable/disable dark code.
- ▶ Shortens release branch duration.
- ▶ Improves disaster recovery.

Feature Flags

- ▶ Gatekeeper can direct specific subsets of traffic to newly-launched code to gather data/feedback.

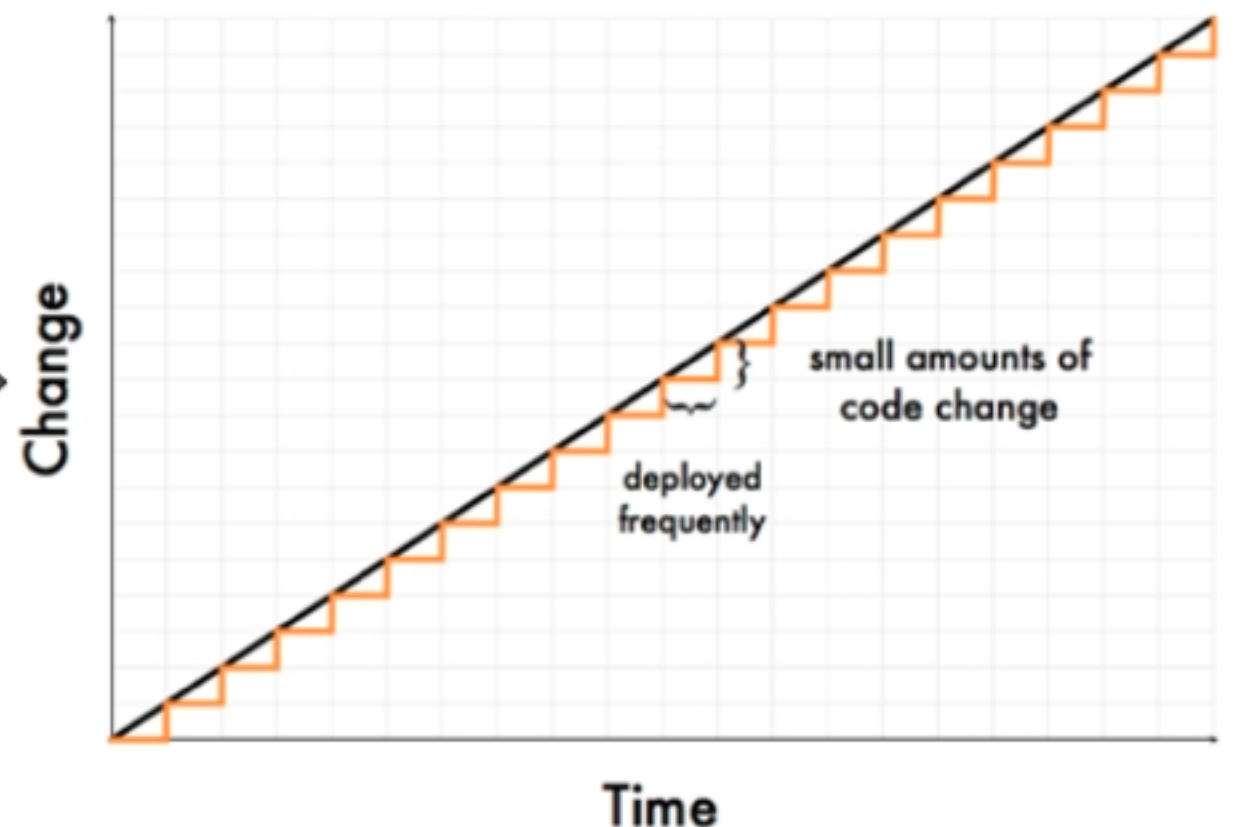
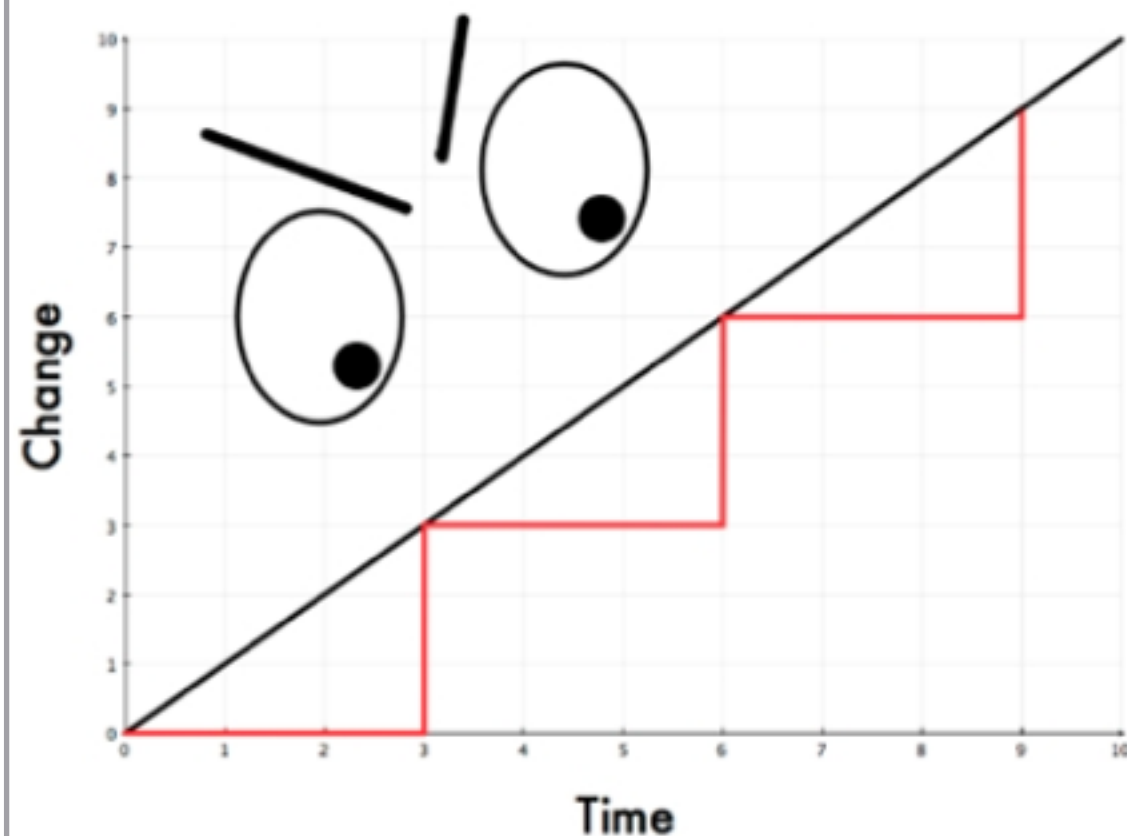


Low-Risk Release Principles

1. Favour incremental changes
2. Decouple deploying from releasing
3. Focus on reducing batch size

High Release Cadence

- ▶ Deploys new features to users quickly.
- ▶ Enables responsive defect resolution.
- ▶ Smaller delta == smaller faults.
- ▶ Releasing loses 'dark art' status.



<http://www.slideshare.net/jallspaw/ops-metametrics-the-currency-you-pay-for-change>

Deployment Notot

logged in as: ekastner [switch] QA: [25145-trunk-20100518-220720-UTC](#) Princess: [25145-trunk-20100518-220720-UTC](#)
Production: [25145-trunk-20100518-220720-UTC](#)

Deploy to QA (Trunk)

deploying revision: [25152](#)

Message:

Push to QA →

Princess is in the other castle



deploying version: [25145-trunk-20100518-220720-UTC](#)

Save the Princess

Deploy to Production

deploying version: [25145-trunk-20100518-220720-UTC](#)

PROD!!! →

Important links:

Log


[\[?\] Commits since last prod deploy !!](#)

☒ Auto scroll command output?

Add an arbitrary log message:

project-~~new~~ to link to jira and add a comment

log

- [web] | 2010-05-18 22:20:50 | PRODUCTION | sandrews | Production Deploy: old 25134, new: 25145 [diff](#)
- [web] | 2010-05-18 22:18:00 | PRINCESS | sandrews | Princess Deploy: old: 25144, new: 25145 [diff](#)
- [web] | 2010-05-18 22:17:22 | QA | sandrews | kyles bug fix old: , new: 25145 [diff](#)
- [web] | 2010-05-18 22:12:03 | QA | sandrews | pushing again -- banned user cache busting old: , new: 25144 [diff](#)
- [web] | 2010-05-18 22:06:39 | PRINCESS | sandrews | Princess Deploy: old: 25134, new: 25145 [diff](#)
- [web] | 2010-05-18 22:02:36 | QA | sandrews |  old: 25134, new: 25144 [diff](#)
- [web] | 2010-05-18 20:56:50 | PRODUCTION | cmunns | Production Deploy: old 25134, new: 25134 [diff](#)
- [web] | 2010-05-18 20:49:02 | PRODUCTION | cmunns | Production Deploy: old 25134, new: 25134 [diff](#)
- [web] | 2010-05-18 20:44:43 | PRODUCTION | ahashim | Production Deploy: old 25030, new: 25134 [diff](#)
- [web] | 2010-05-18 20:41:17 | PRINCESS | ahashim | Princess Deploy: old: 25030, new: 25134 [diff](#)
- [web] | 2010-05-18 20:40:38 | QA | ahashim | peanut butter jelly time!!!! old: 25030, new: 25134 [diff](#)
- [web] | 2010-05-17 16:23:26 | PRODUCTION | sandrews | Production Deploy: old 24951, new: 25030 [diff](#)
- [web] | 2010-05-17 16:12:12 | PRINCESS | sandrews | Princess Deploy: old: 24951, new: 25030 [diff](#)
- [web] | 2010-05-17 16:08:05 | QA | sandrews | kissmetrics amongst others old: 24951, new: 25030 [diff](#)
- [web] | 2010-05-14 20:16:47 | PRODUCTION | zgarrett | Production Deploy: old 24884, new: 24951 [diff](#)

<https://codeascraft.com/2010/05/20/quantum-of-deployment/>

Low-Risk Release Principles

1. Favour incremental changes
2. Decouple deploying from releasing
3. Focus on reducing batch size
4. Optimize for resilience

Have a Plan B

- ▶ No. Really.
- ▶ Culture is fundamental to identifying, fixing, and recovering from large distributed faults.
 - ▶ Do you know you there's a problem?
 - ▶ Can you figure out what it is?
 - ▶ Can you find out who should fix it?
 - ▶ Fix it. (we're good at this)
 - ▶ Do we know how to deploy it?
 - ▶ Can we validate the problem is fixed?

Testing plan B



- ▶ Fail often, tolerate failure.
- ▶ Learn with scale, not models.
- ▶ Netflix Simian Army:
 - ▶ Latency
 - ▶ Conformity
 - ▶ Doctor
 - ▶ Janitor
 - ▶ Security
 - ▶ i9n, l18n



<http://techblog.netflix.com/2011/07/netflix-simian-army.html>

<http://techblog.netflix.com/2010/12/5-lessons-weve-learned-using-aws.html>

Admin Stuff - D2 Rubric

Architecture (/5):

- 1) Is there a component diagram? Can the architecture of the system be understood from it?
- 2) Have architectural styles been applied?
- 3) Have architectural decisions been justified at all?
- 4) Are external and phone-based services included on diagram / in description.
- 5) Is an explanation of how NFPs are supported and are measurable included?

Design (/7):

- 1) Is a rationalization given for the chosen design?
- 2) Is there a description of the class organization? (even tying back to arch components is fine here).
- 3) Are key patterns / abstractions / data structures documented?
- 4) Is there a mapping of the architectural components to the design components?
- 5) Is the 'class' diagram clear, capture physical location of classes, and external elements?
- 6) Is there a description of how coupling was minimized?
- 7) Is a future point of evolution provided?

Admin Stuff - Testing

Testing is the most **fundamental** approach for measuring software **quality**.

Testing is not **easy**.

Testing is not **optional**.

You control your **architecture** and can **refactor** your system as needed to **effectively** test its internals.