Group Homework 10.5, 2024, solutions

(1) Joel Friedmen (Z) 4 COLOR ENP by non-deterministically guessing a 4-colouring of the graph (i.e. for each vertex connected to at least one edge). To reduce 3 COLOR to 4 COLOR, given a graph G, add a new vertex, vo, to G, connected to every vertex of G (connected to some edge) 0 C C B 0 C New vertex 0 -0 0 0 C + Vo + a bunch of edges Example G / V G 0-0 0 0

The new graph, G', can be described by having one more vertex, and at most 2 new edges for each edge of G. Hence (26%) can be generated from G in poly time. Any 4-colouring of G' gives a 3-colouring of G with the 3 colours different than the colour of Vo; conversely, any 3-colouring of G gives a 4 colouring of G' by colouring Vo with the 4th colour. Hence (G) E 3 COLOR G') € 4 COLBR. So the map GHG gives a reduction 3 COLOR & 4 COLOR. Hence 4COLOR is NP-complete.

(3) DOUBLE-3-SAT is in NP by  
non-Jeterministically guessing two satisfying  
assignments for an input <0, where 
$$@$$
  
is a 3CNF formula.  
To show DOUBLE-3-SAT is NP-complete,  
it suffices to reduce 3SAT to DOUBLE-3-SAT.  
If  $@$  is in 3CNF, let  $m \in \mathbb{N}$  be the  
smallest natural number such that  $@$   
Joes not contain the variable Xm.  
Then  $@ \land (Xm \lor Xm \lor \neg Xm))$  has 2  
satisfying assignments for each satisfying  
assignment of  $@$ , namely where we take  
 $Xm=T$  and  $Xm=F$ . Hence  $@ 6 3SAT$ 

Since we can find m by keeping track  
of all i with X; occurring in Q, we  
can find m in polynomial time in  
$$\langle Q \rangle$$
, and each of X<sub>1</sub>,...,X<sub>m-1</sub> must  
occur in Q. Hence (unless Q is empty),  
 $\langle Q \rangle \ge \langle X_1 \rangle + ... + \langle X_{m-1} \rangle$   
 $\ge \sum_{i=1}^{m-1} (i + \log_{10}(i + 1)) \ge m - 1 (crudely),$   
so adding the phrase  
 $n(X_m \vee X_m \vee \neg X_m)$   
to Q doesn't increase the length of the  
description by more than Q symbols

no more than polynomial in <4). Hence

(4) (2) G1: 0 (one vertex, no edges) three vertices, each two vertices joined by an edge Gz: (b) We can go through all settings of the variables of a 3CNF formula l ( in, for example, lexisographical order, from FF\_F to TT.\_T) in space at most the number of variables, plus some space to evaluate 4 at each of the settings. This tells us whether or not YEBSAT; if it is, we write (Gi), if not, we write (Gz).

(c) If 
$$P = NP$$
, then there is a  
polynomial time algorithm to decide  
if a 3CNF 4 is satisfiable or  
not; by writing  $\langle G_i \rangle$  if it is,  
and  $\langle G_2 \rangle$  if it isn't, we get a  
polynomial time reduction  $3SAT \leq poly 2COLOUR$ .  
If  $P \neq NP$ , then  $3SAT$  can't be poly  
time reducible to  $2COLOUR$ , since  $2COLOUR \in P$   
and hence  $3SAT \leq poly 2COLOUR$  would imply  
 $3SAT \in P$  and hence  $P = NP$ .  
Therefore  
 $P = NP \iff 3SAT \leq poly 2COLOUR$ .  
Since, as of November  $2O2Y$ , we don't  
know whether os not  $P = NP$ , we don't

know whether or not 3SAT & poly 2 COLOUR. (5) Some as 4 part (b), except that instead of writing (Gi) or (Gz) we, respectively, accept or réject. (6) If LEPSPACE then there is a poly-space deterministic algorithm to decide L. By exchanging "accept" and "reject," we have L comp (the complement of L) E PSPACE. If LENPSACE, then by Savitch's Theorem, LEPSPACE, and hence Loomp EPSPACE. Since PSPACE C NPSPACE, Long & NPSPACE.