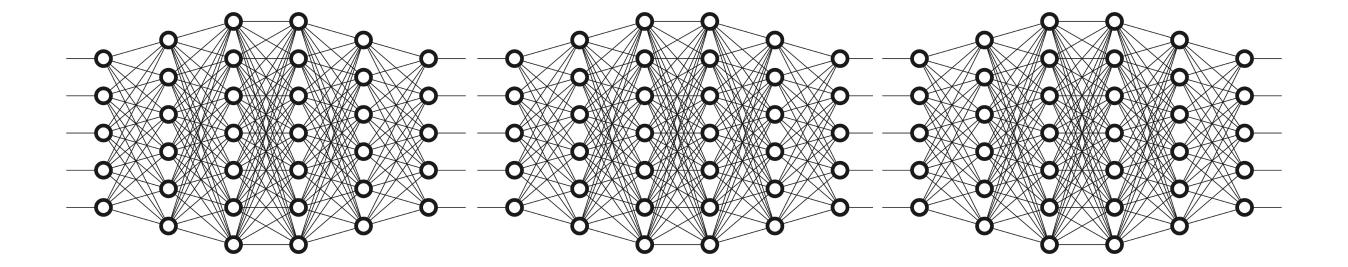


CPSC 425: Computer Vision



Lecture 20: Neural Networks Intro

Menu for Today

Topics:

Introduction to neural networks

Redings:

- Today's Lecture: Forsyth & Ponce (2nd ed.) 16.1.3, 16.1.4, 16.1.9
- Next Lecture: Forsyth & Ponce (2nd ed.) 17.1–17.2

Reminders:

- Assignment 2 & 3 graded, grades posted (let us know if there are issues)
- Assignment 5 is due on today
- Assignment 6 will be out tonight or tomorrow

Assignment 5

Computing the error for optical flow:

Assuming you are computing optical flow of Image 1 -> Image 2 (note, this is not the same as Image 2 -> Image 1)

- 1. Warp the Image 1 using estimated optical flow.
- 2. Subtract warped Image 1 from Image 2 pixel-by-pixel, then compute L2 norm of the difference per pixel. Result is a W x H image of L2 norms.
- 3. Average the L2 norms over all pixels.

We will **not** grade based on the error itself ...

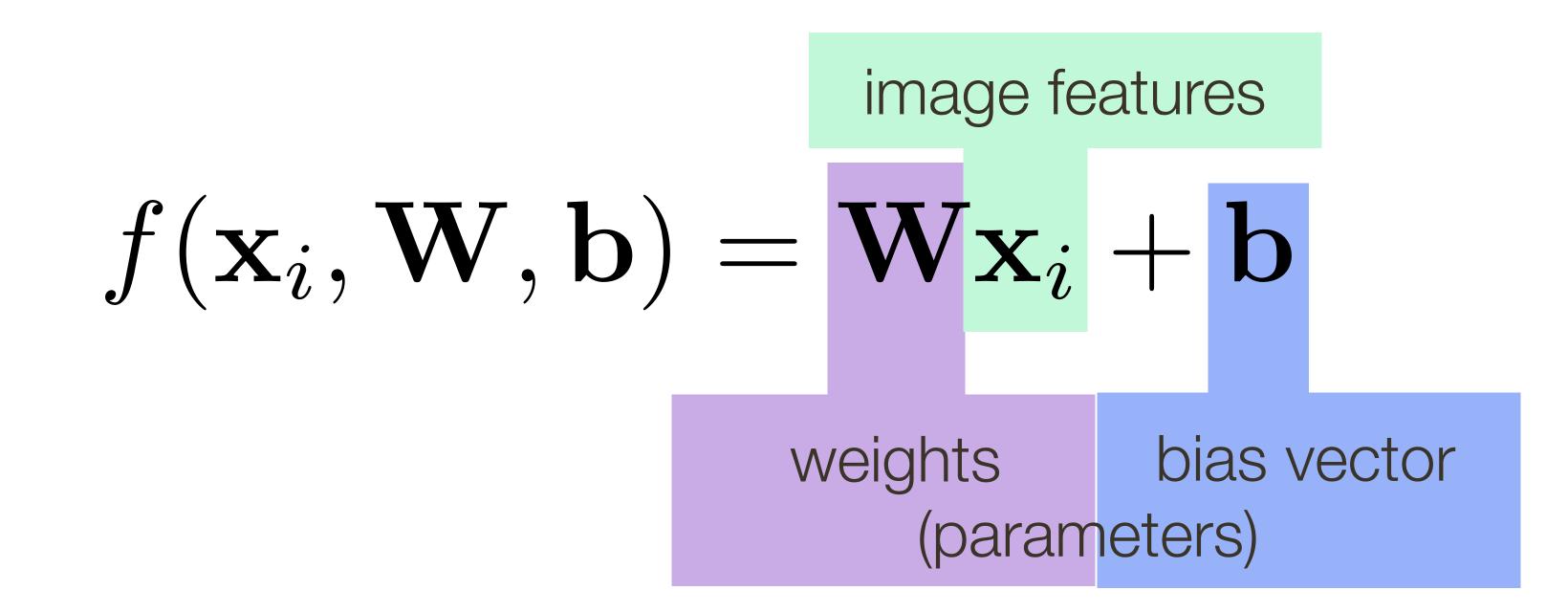
Warning:

Our intro to Neural Networks will be light weight ...

... if you want to know more, take my CPSC 532S next year or CPEN 455

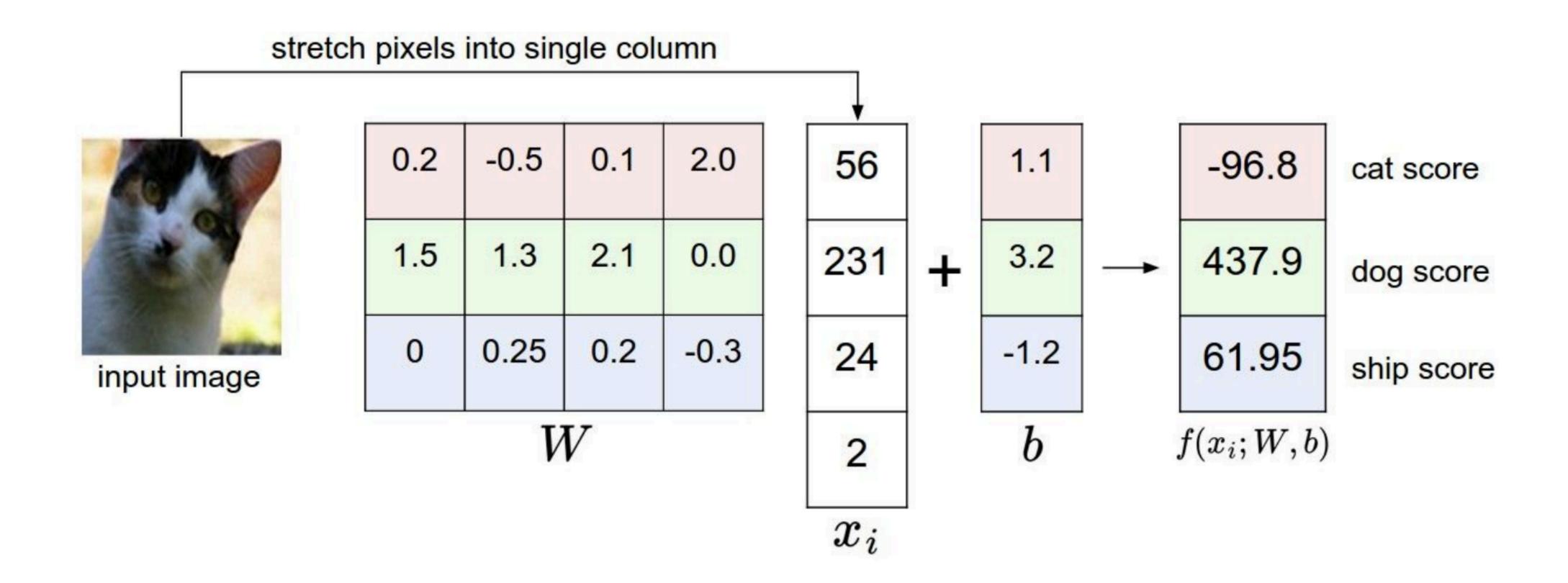
Recall: Linear Classifier

Defines a score function:

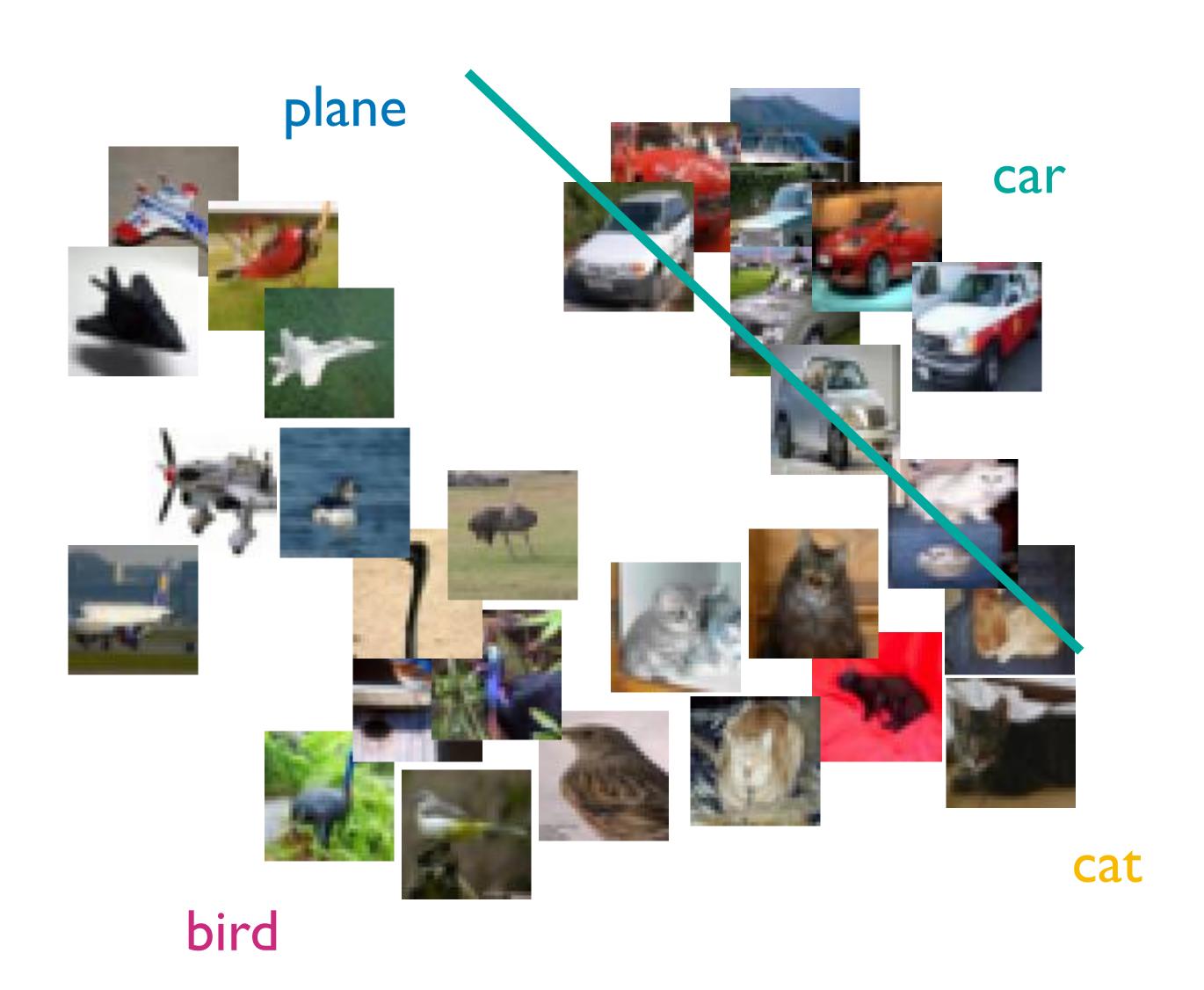


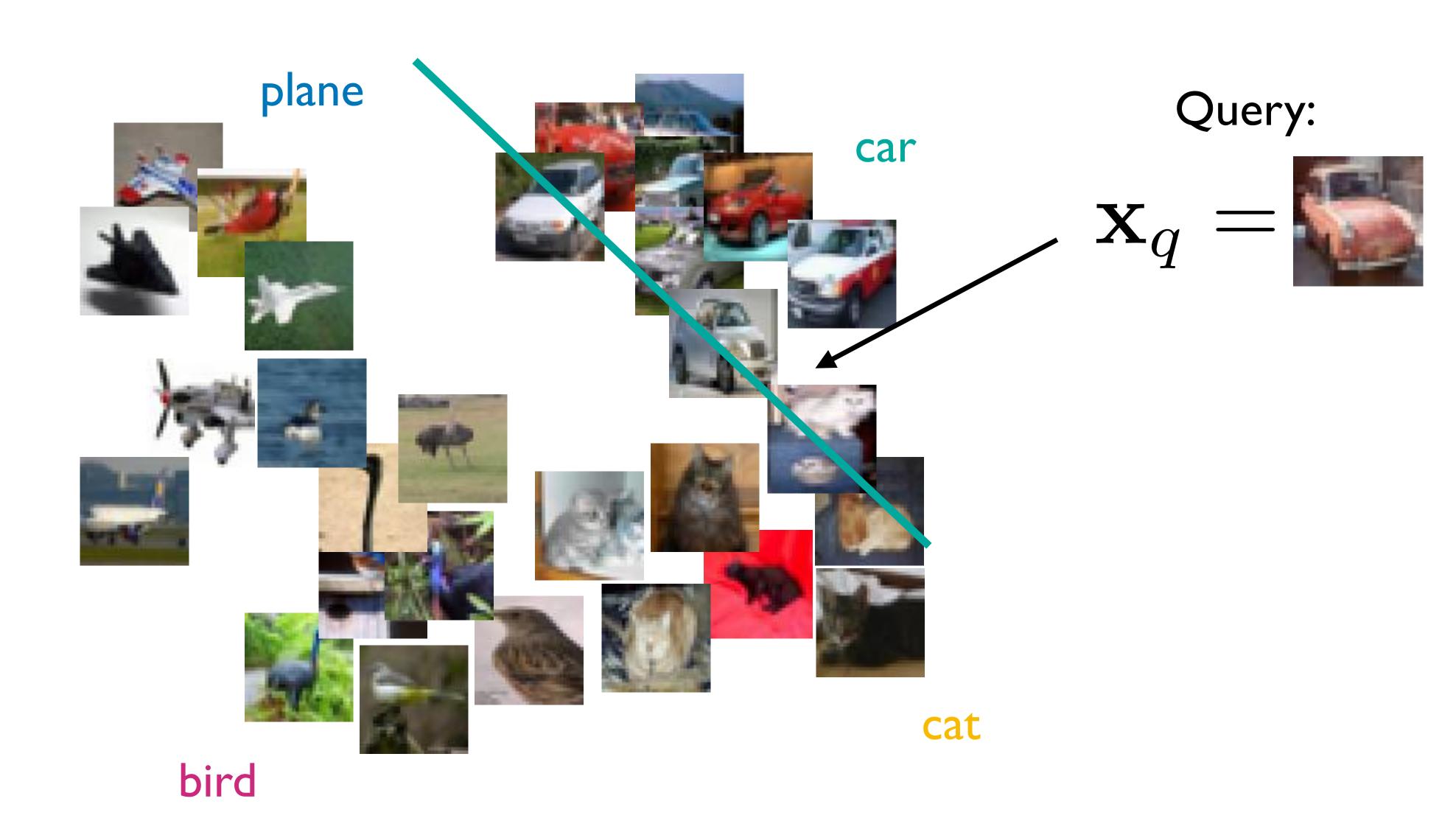
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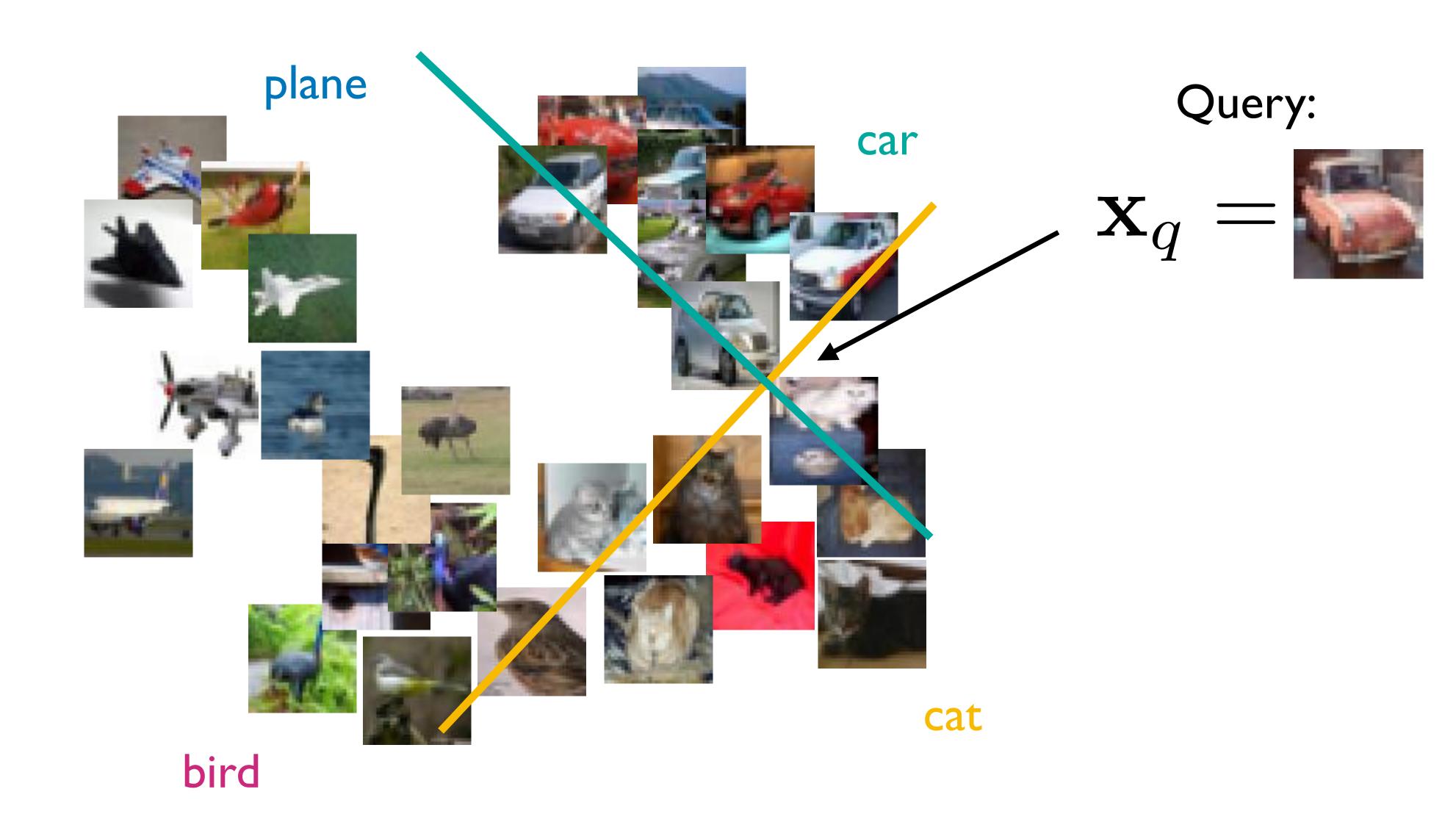
Example with an image with 4 pixels, and 3 classes (cat/dog/ship)

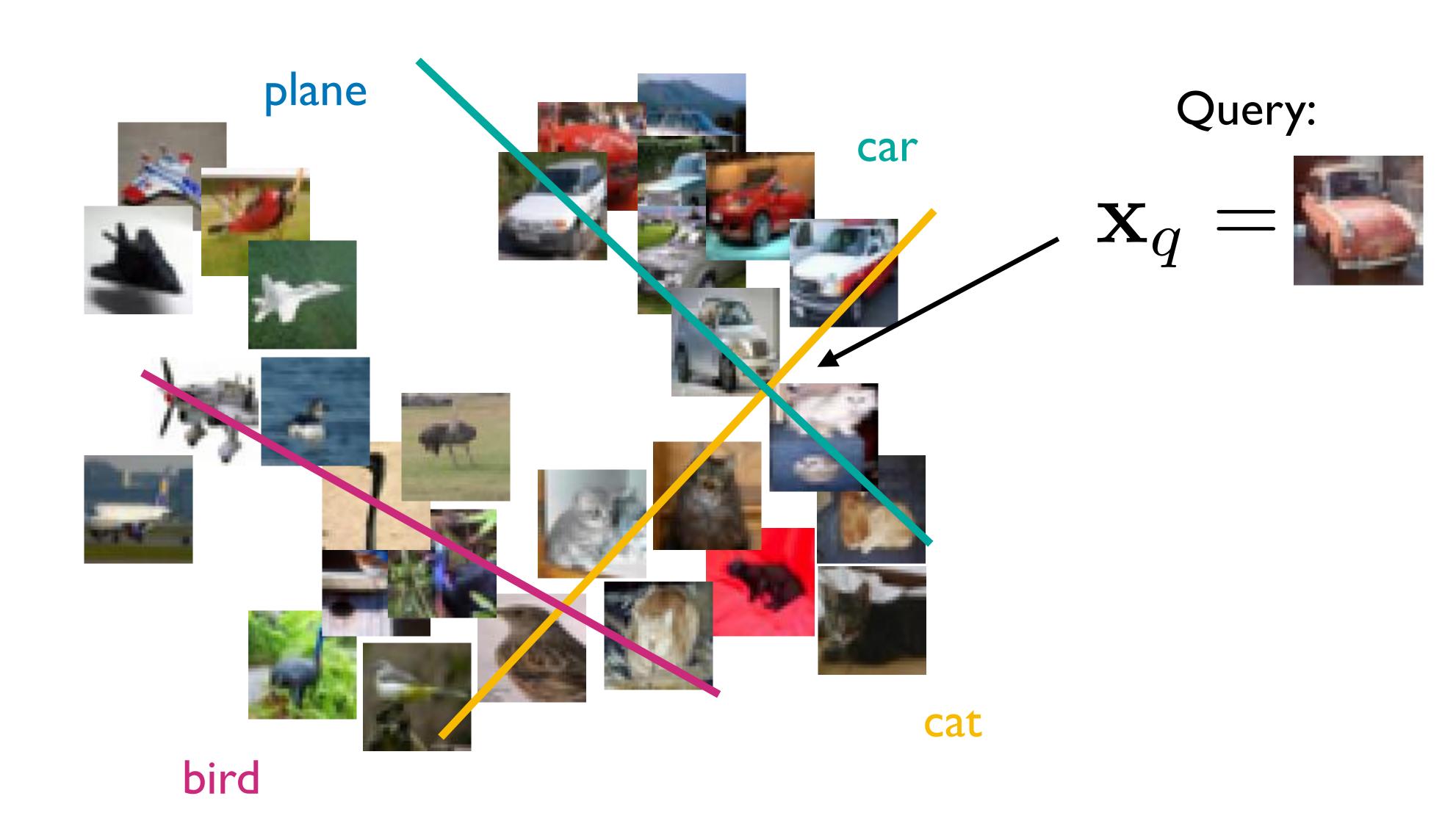


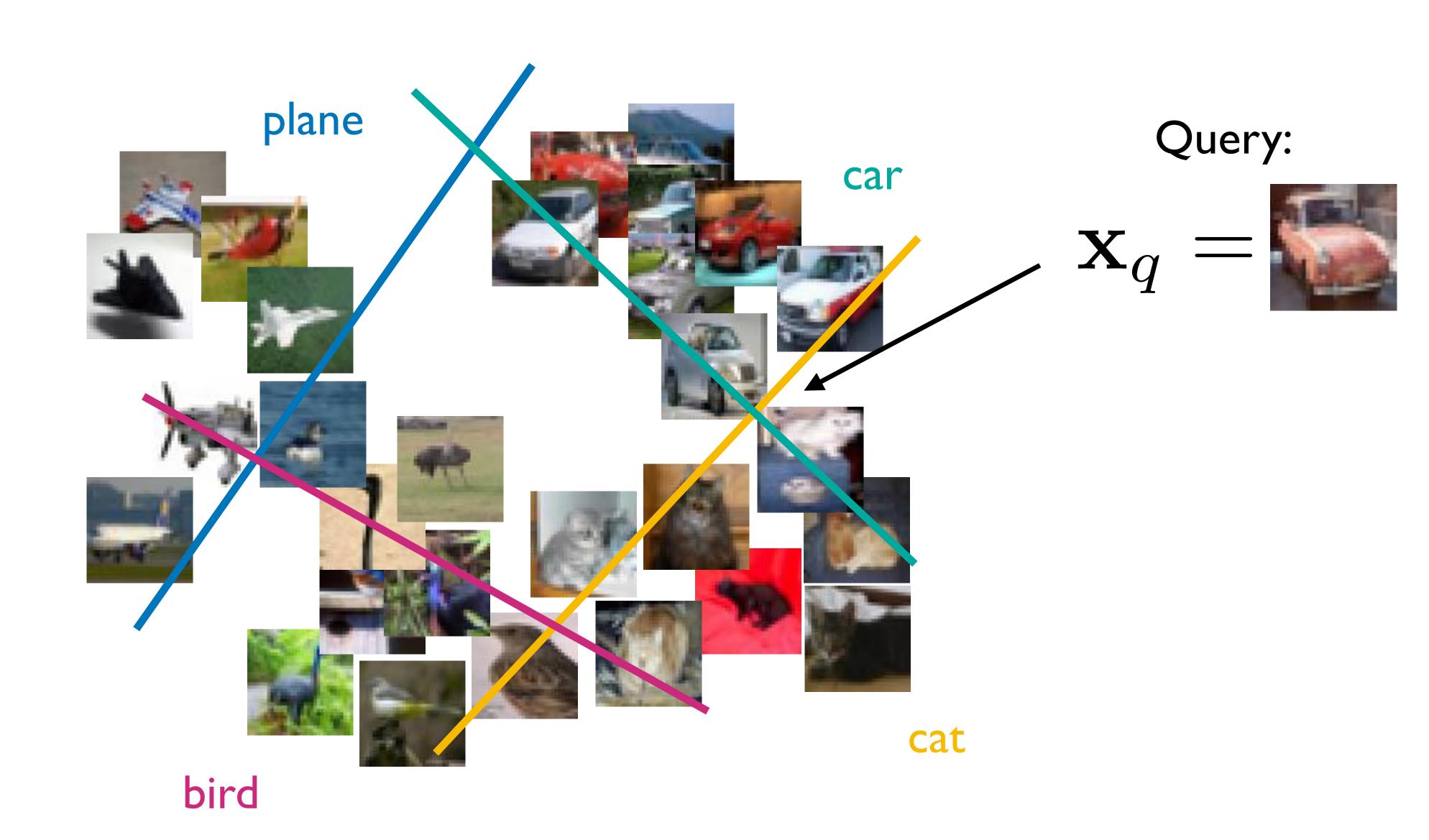




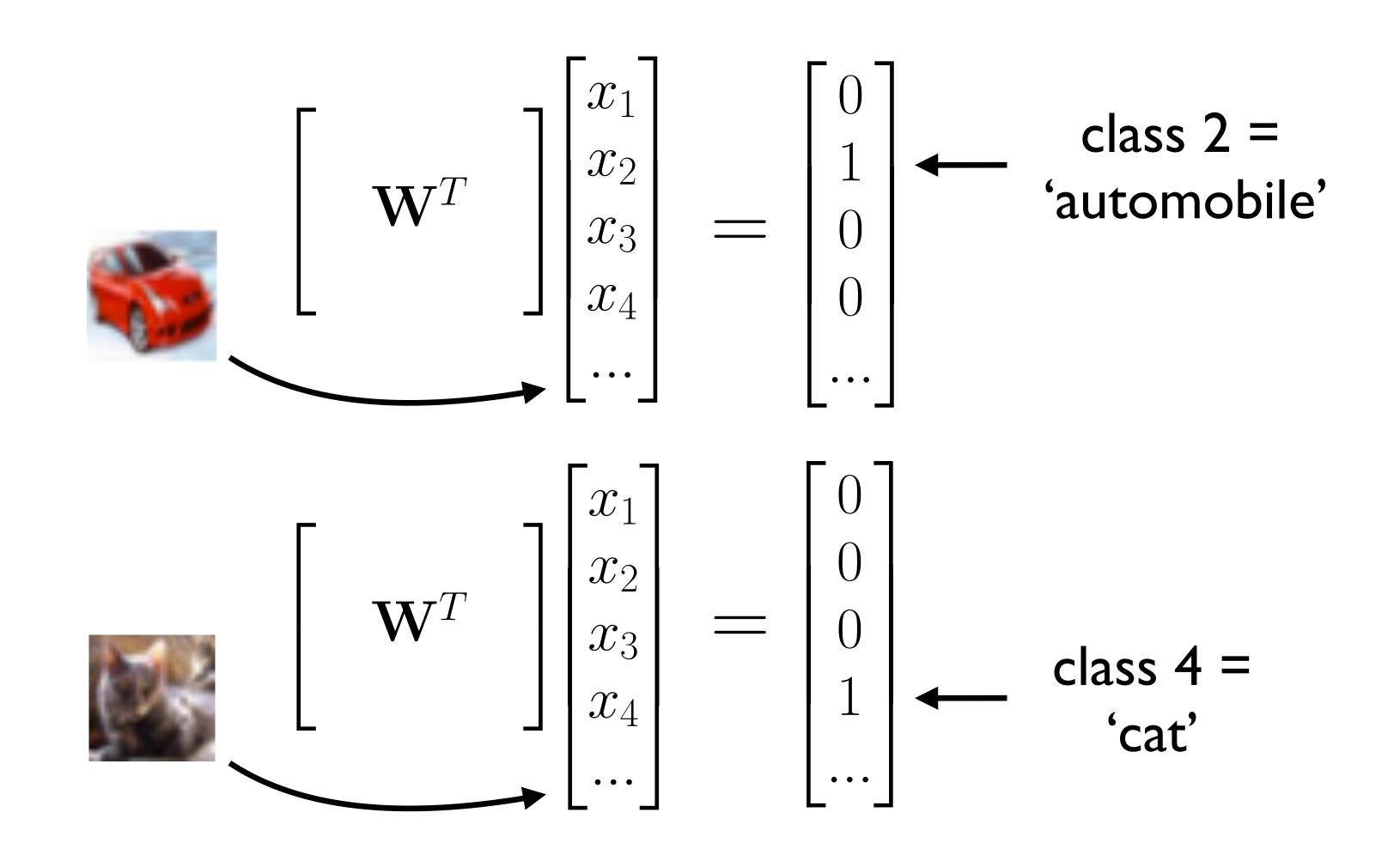




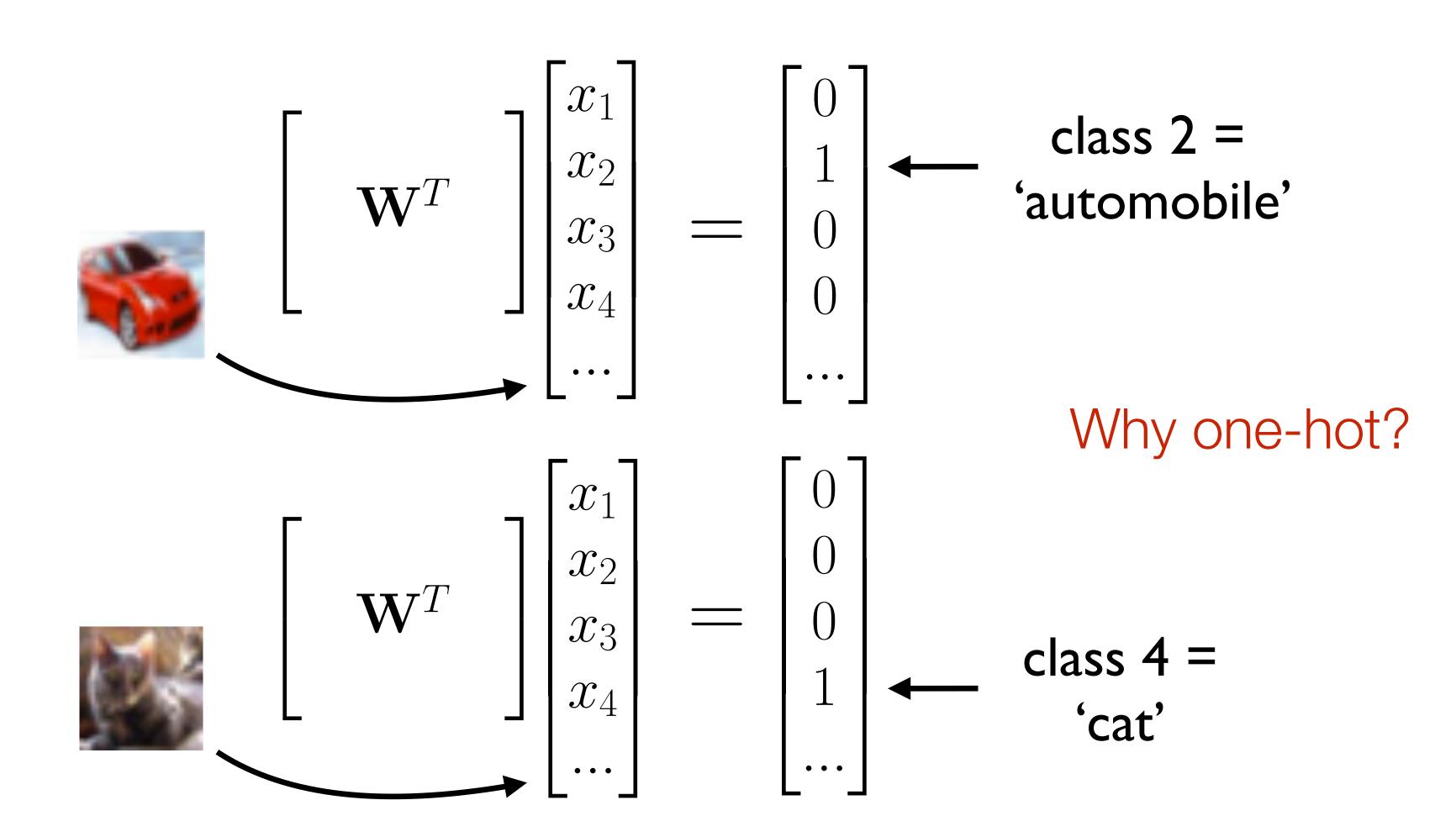




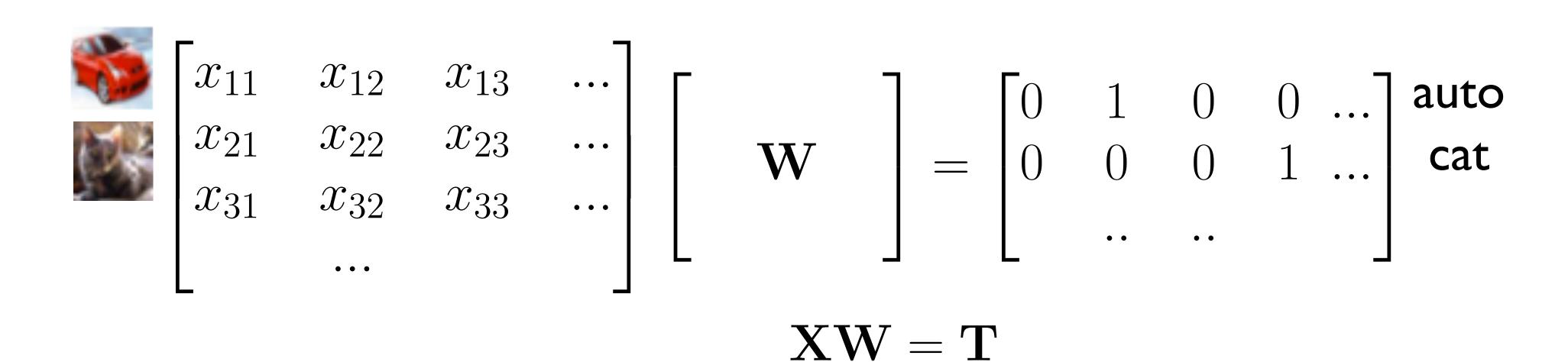
An alternative solution is to regress to one-hot targets = 1 vs all classifiers



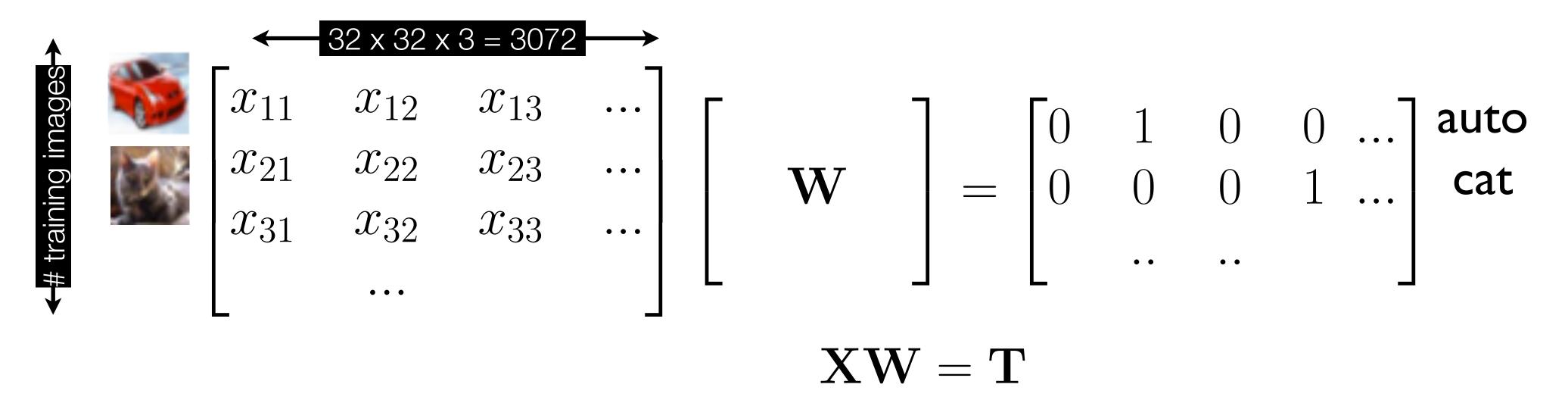
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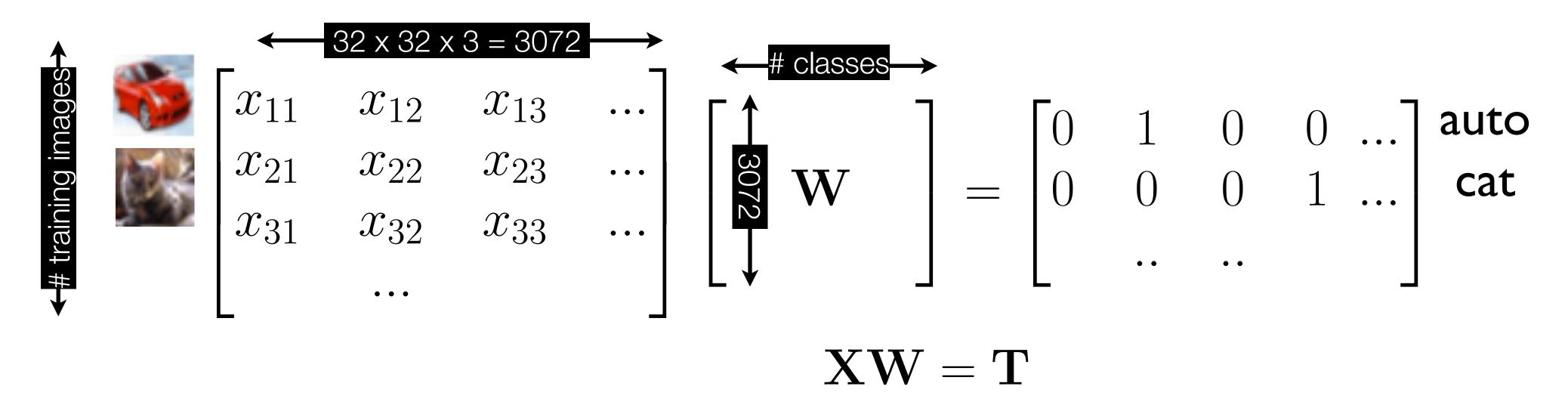
Transpose



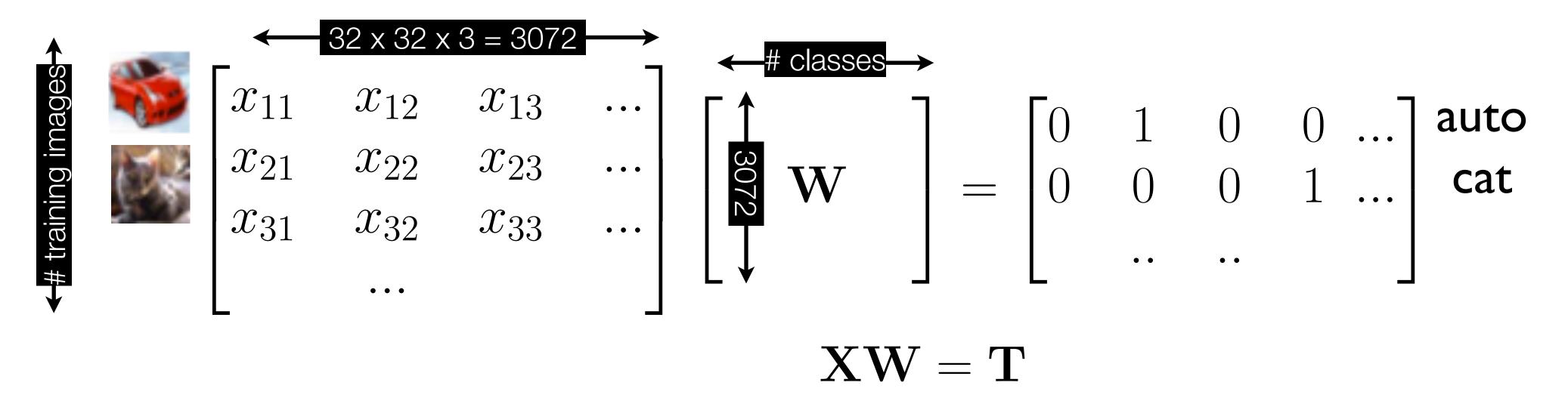
Transpose



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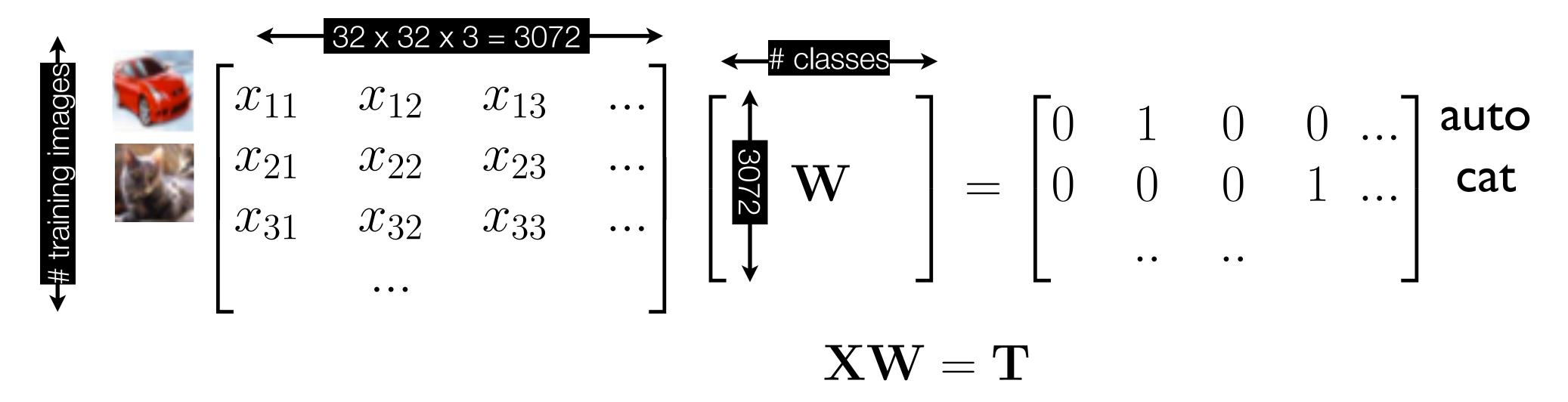
Transpose



Solve regression problem by Least Squares

$$\mathcal{L} = |\mathbf{X}\mathbf{W} - \mathbf{T}|^2$$

Transpose



Solve regression problem by Least Squares

$$\mathcal{L} = |\mathbf{X}\mathbf{W} - \mathbf{T}|^2$$

Why this maybe sub-optimal?



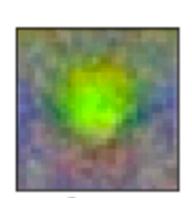






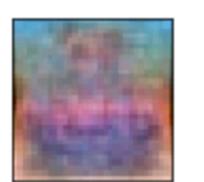






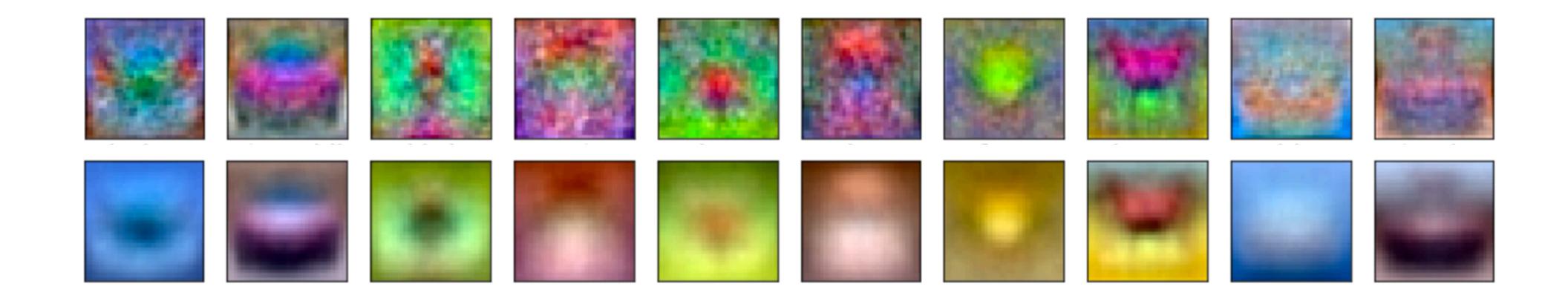






Solve regression problem by Least Squares

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Solve regression problem by Least Squares

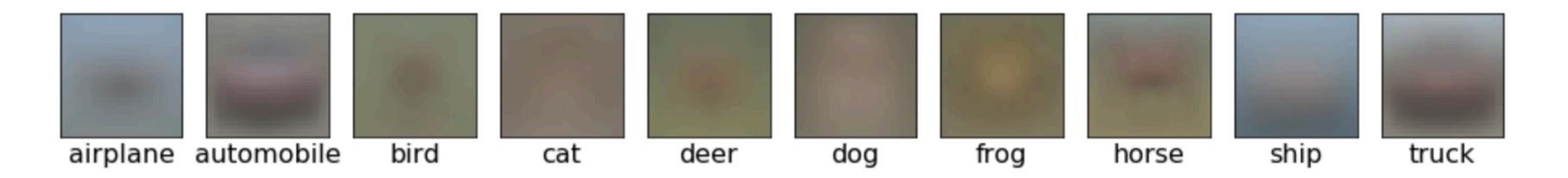
$$\mathcal{L} = |\mathbf{X}\mathbf{W} - \mathbf{T}|^2 + \lambda |\mathbf{W}|^2$$

Recall: Nearest Mean Classifier

Find the nearest mean and assign class:

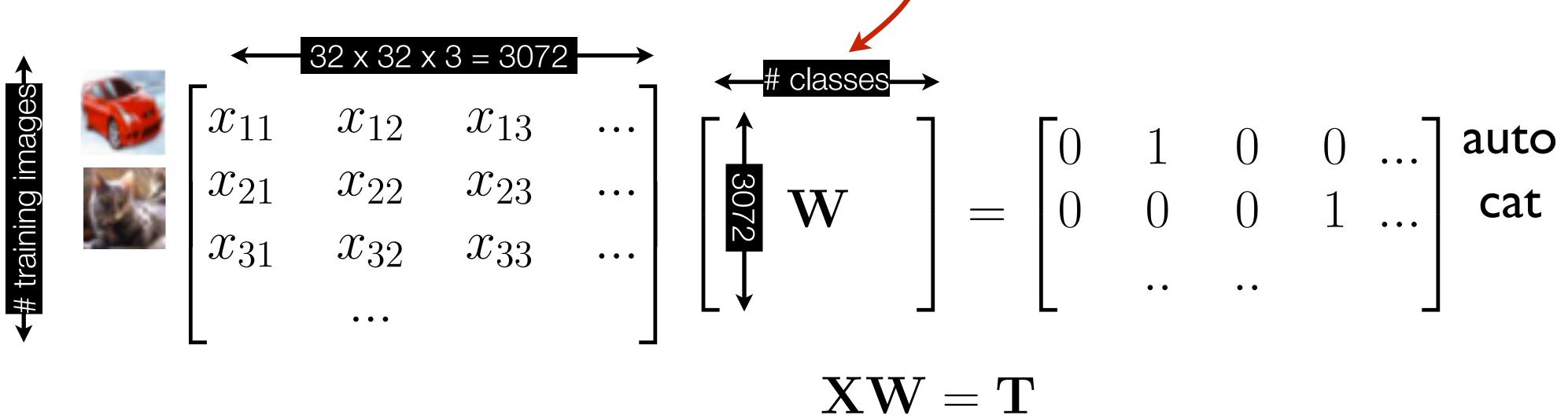
$$c_q = \arg\min_i |\mathbf{x}_q - \mathbf{m}_i|^2$$

CIFAR10 class means:



10 Neurons with simple-linear (identity) activation function

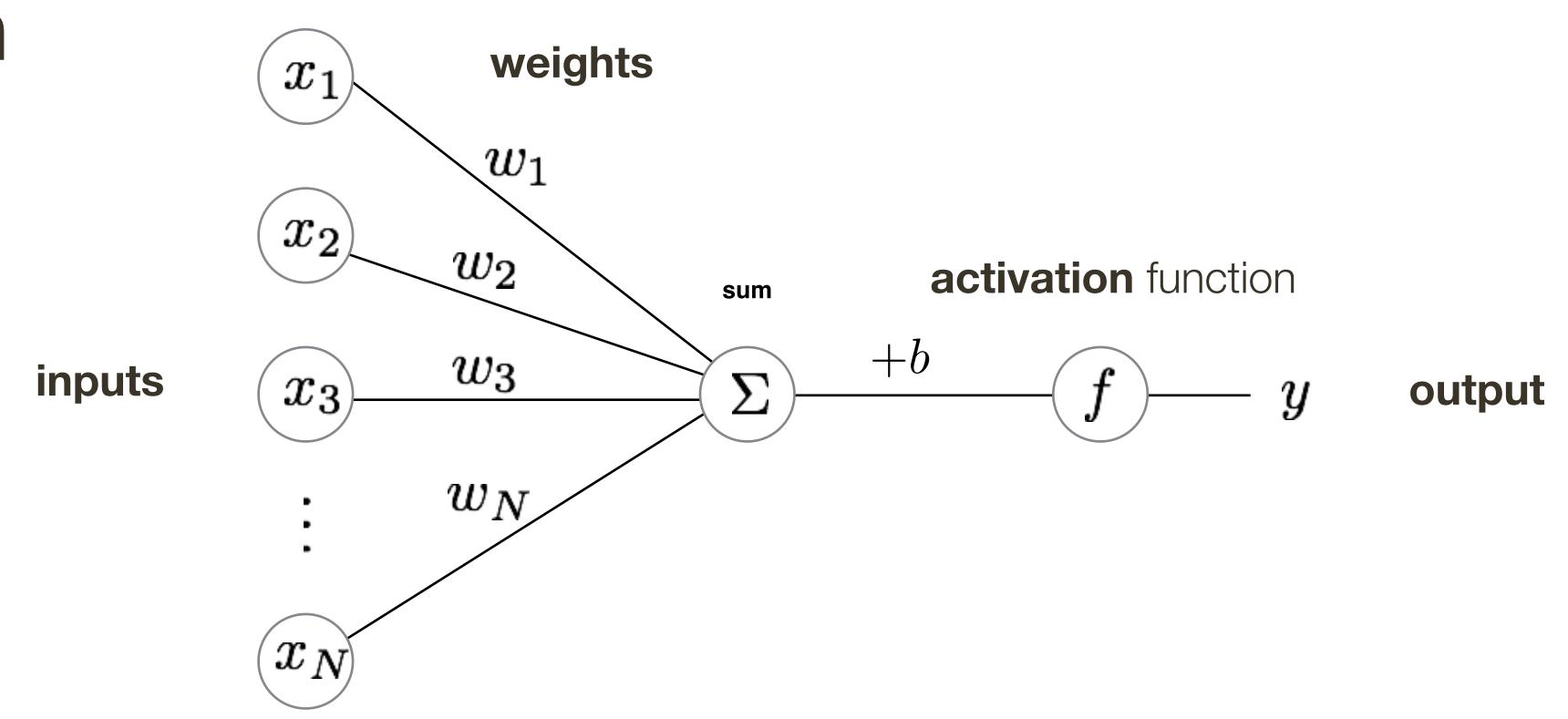
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Solve regression problem by Least Squares

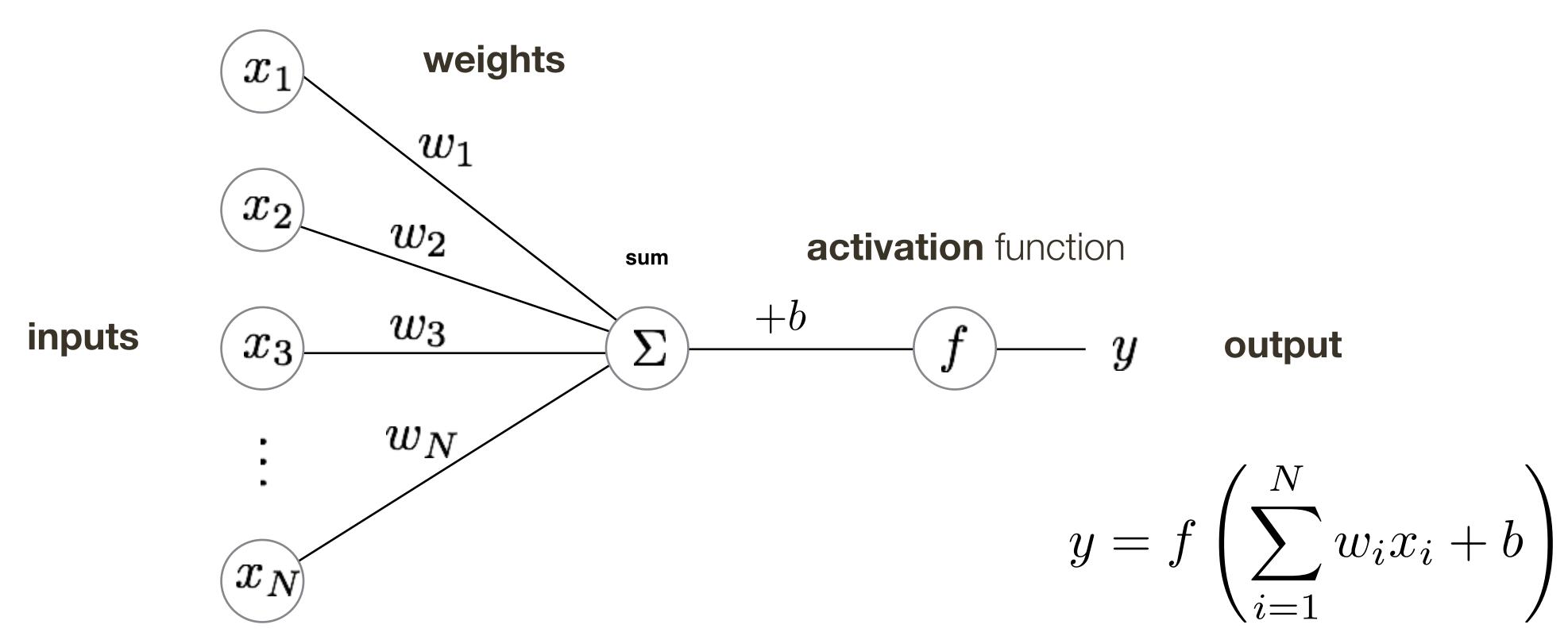
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A Neuron



- The basic unit of computation in a neural network is a neuron.
- A neuron accepts some number of input signals, computes their weighted sum, and applies an **activation function** (or **non-linearity**) to the sum.
- Common activation functions include sigmoid and rectified linear unit (ReLU)

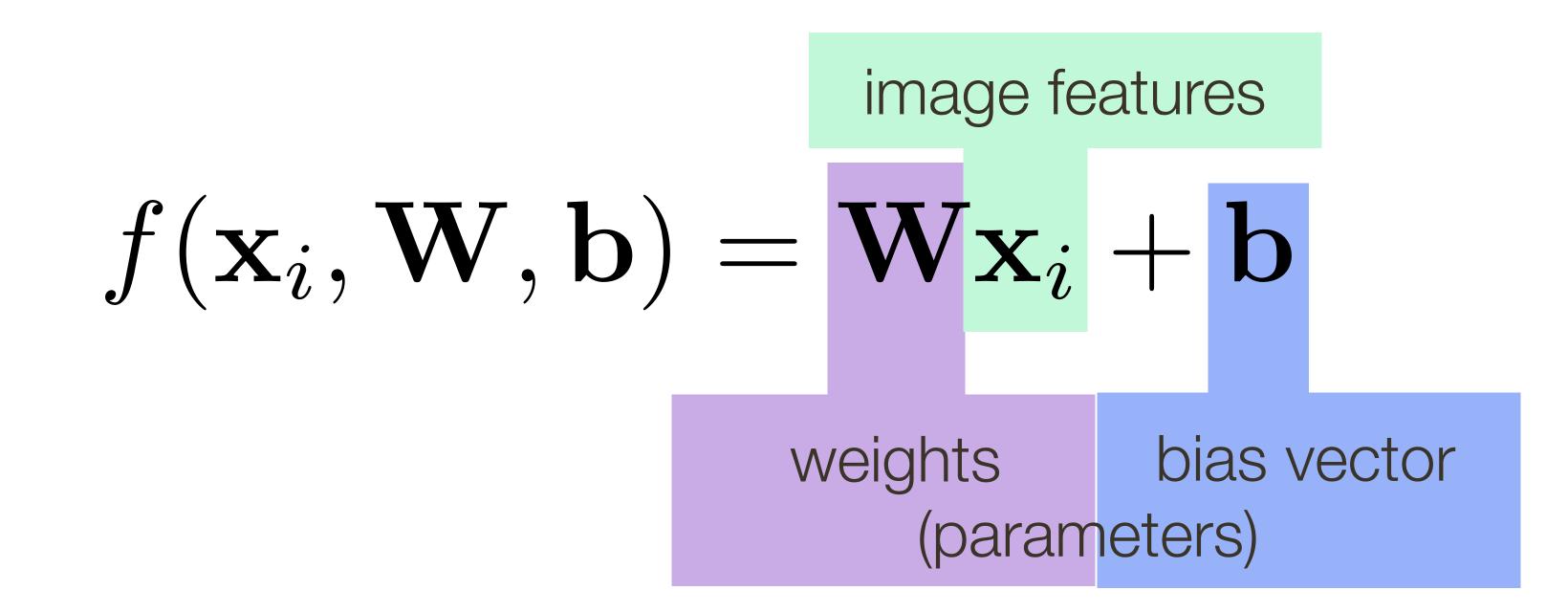
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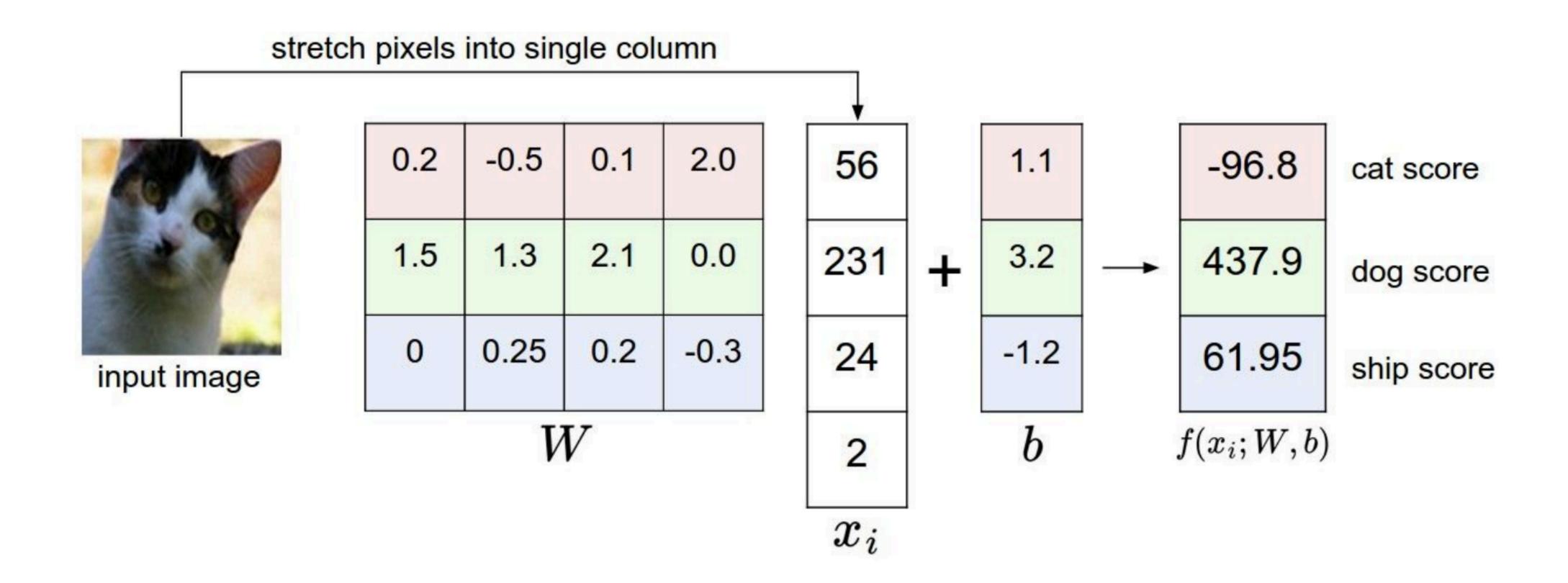
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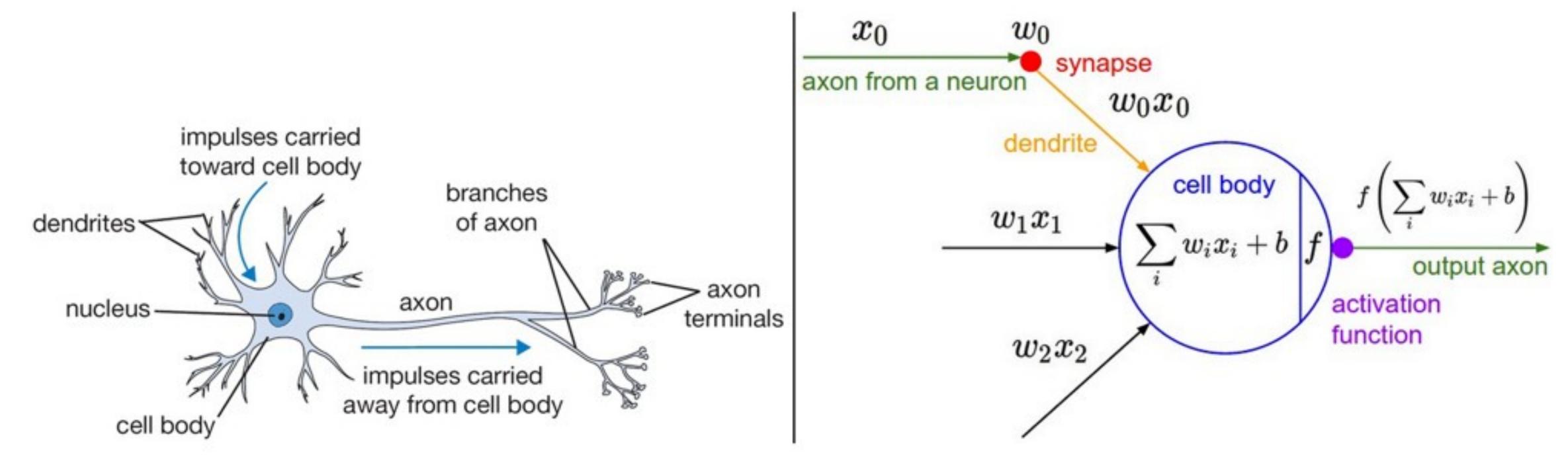
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Example with an image with 4 pixels, and 3 classes (cat/dog/ship)



Aside: Inspiration from Biology

Figure credit: Fei-Fei and Karpathy



A cartoon drawing of a biological neuron (left) and its mathematical model (right).

Neural nets/perceptrons are loosely inspired by biology.

But they certainly are not a model of how the brain works, or even how neurons work.

Activation Function: Sigmoid

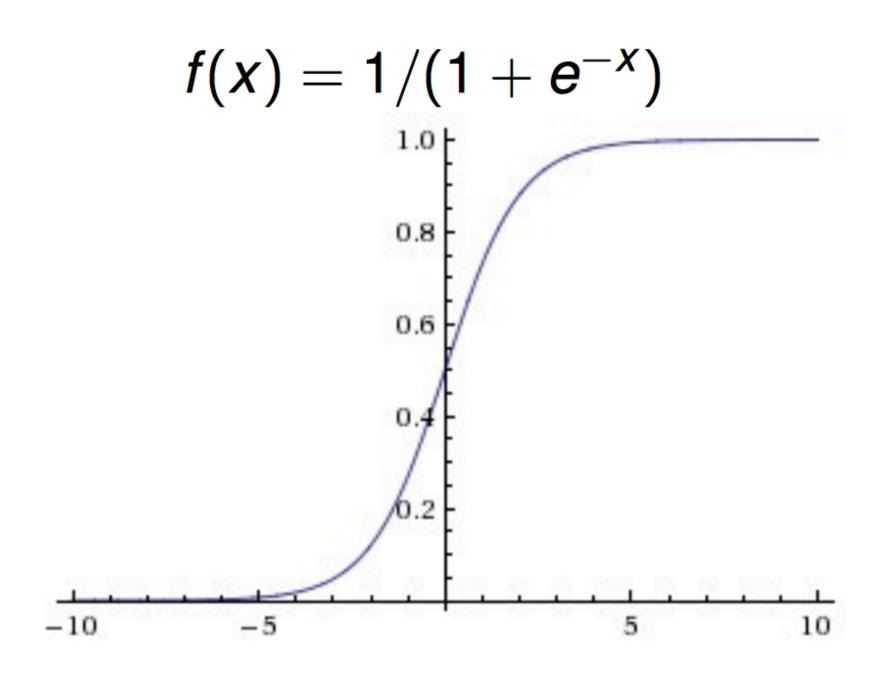


Figure credit: Fei-Fei and Karpathy

Common in many early neural networks
Biological analogy to saturated firing rate of neurons
Maps the input to the range [0,1]

Activation Function: ReLU (Rectified Linear Unit)

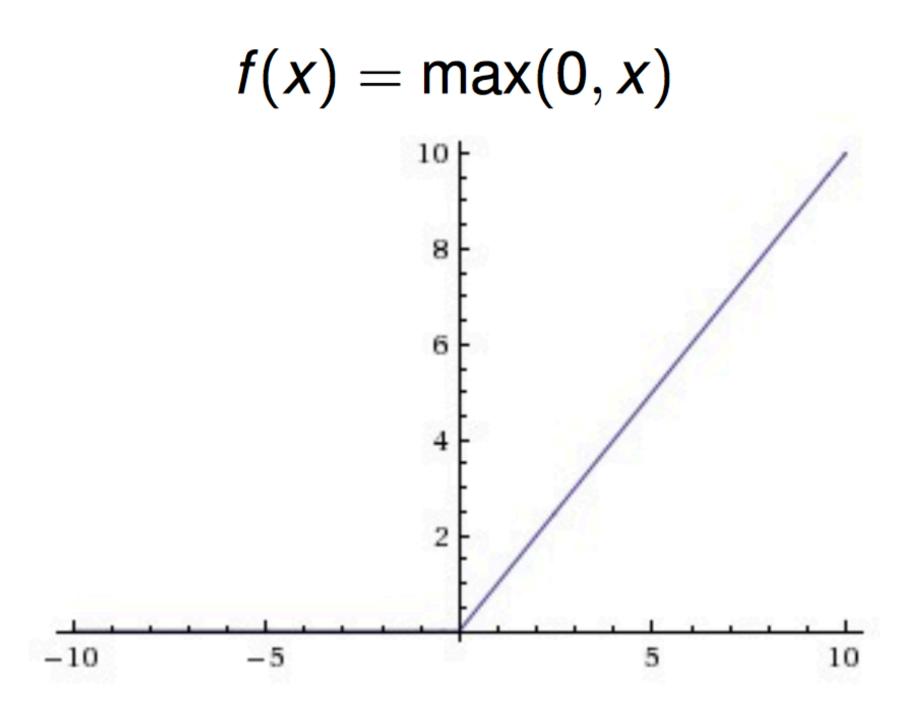
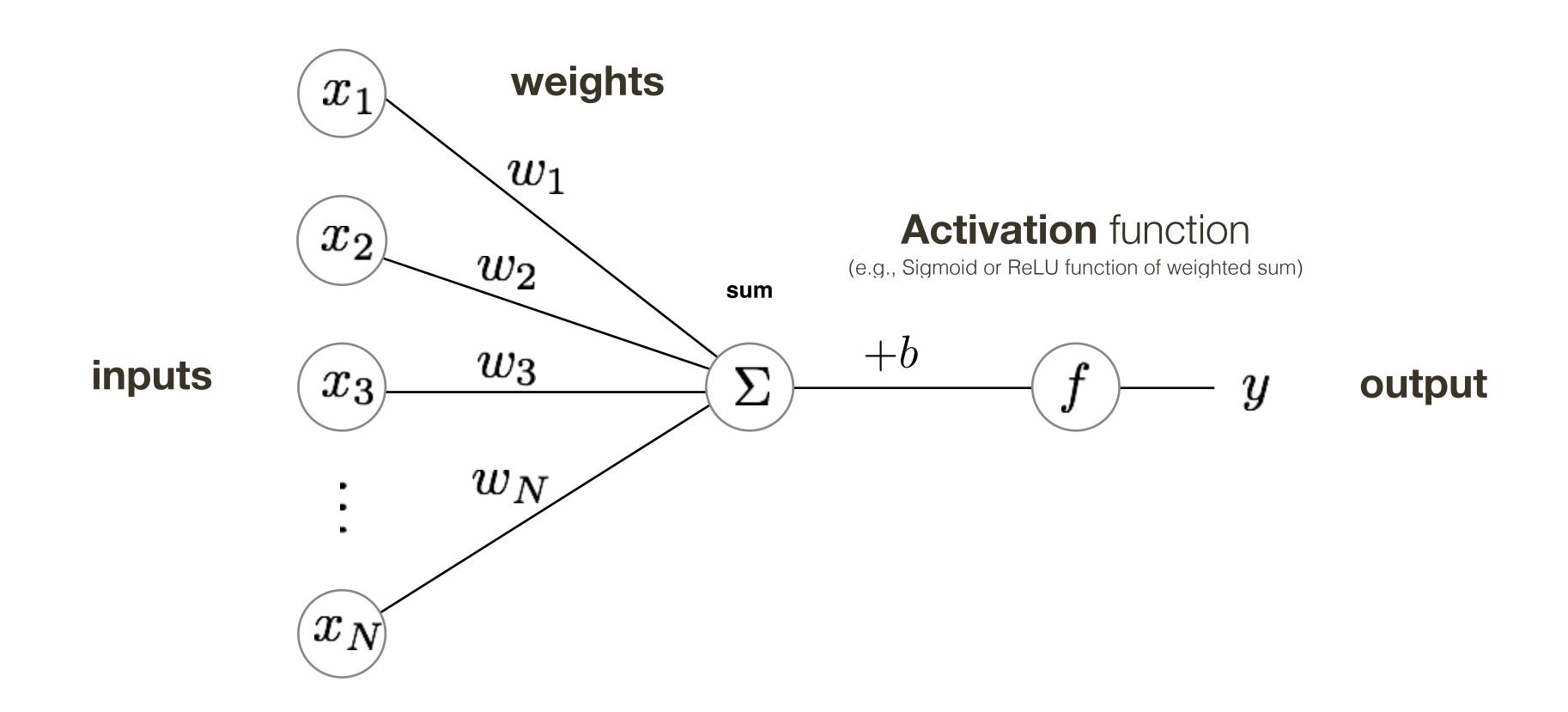
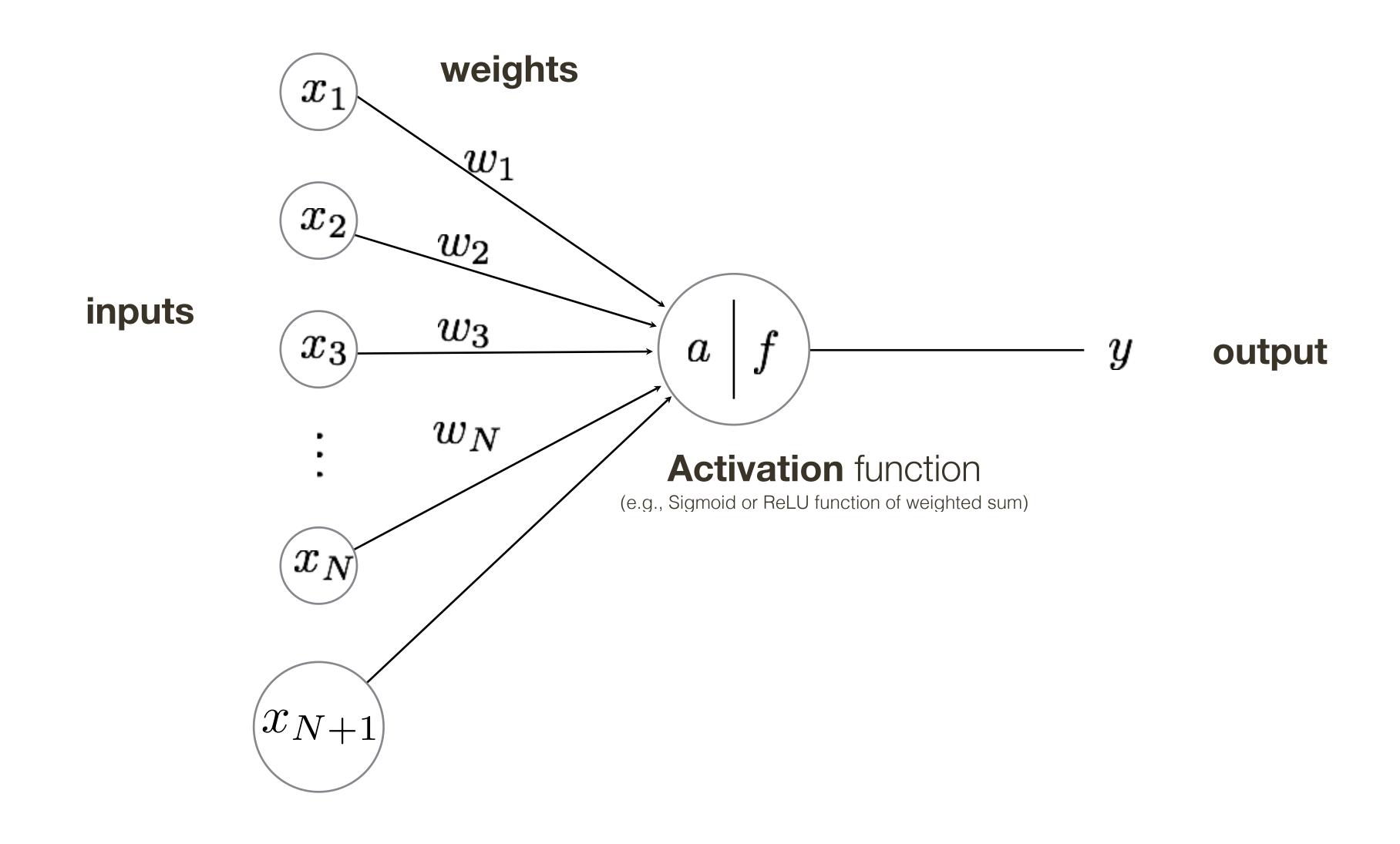


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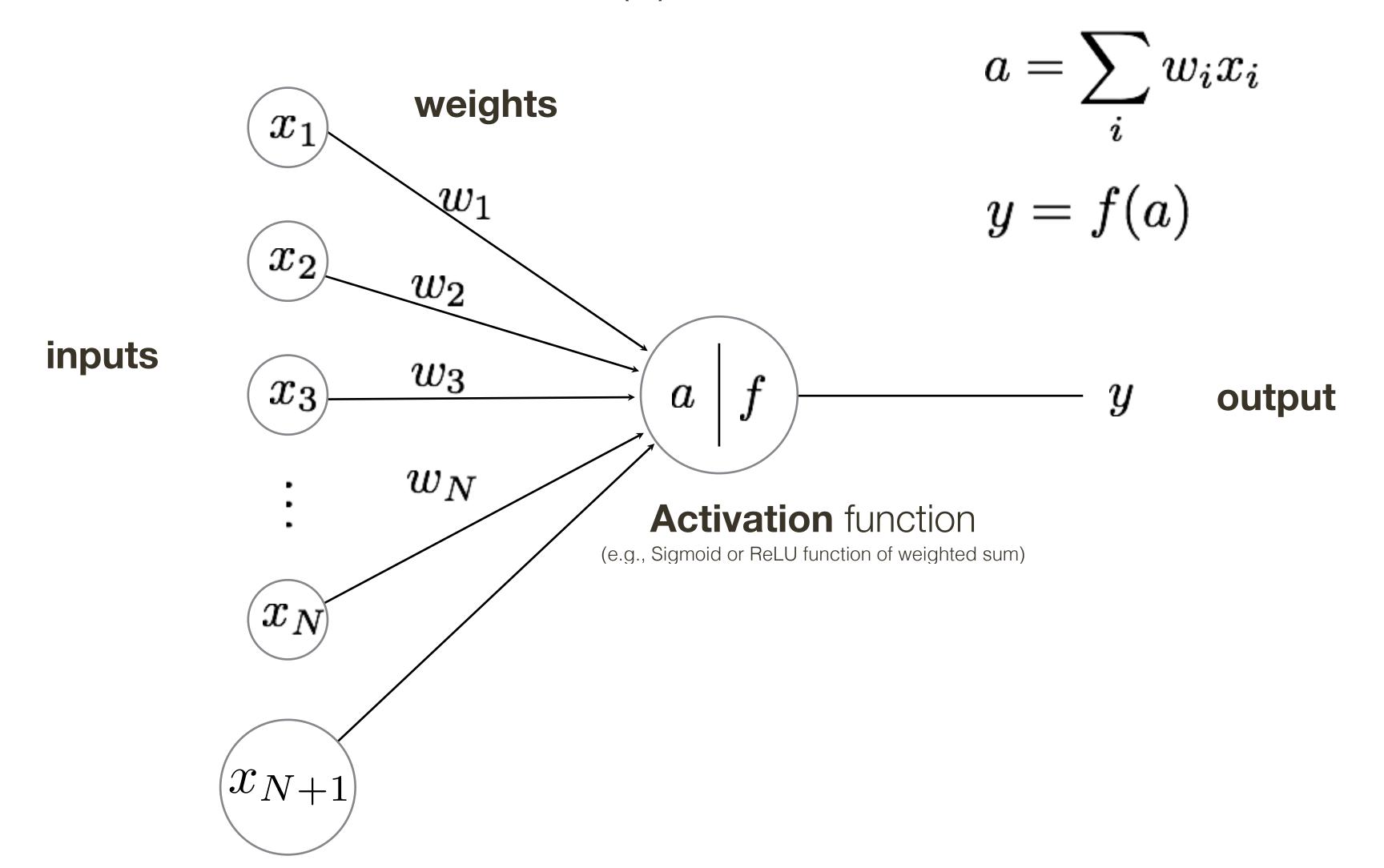
Found to accelerate convergence during learning Used in the most recent neural networks

A Neuron

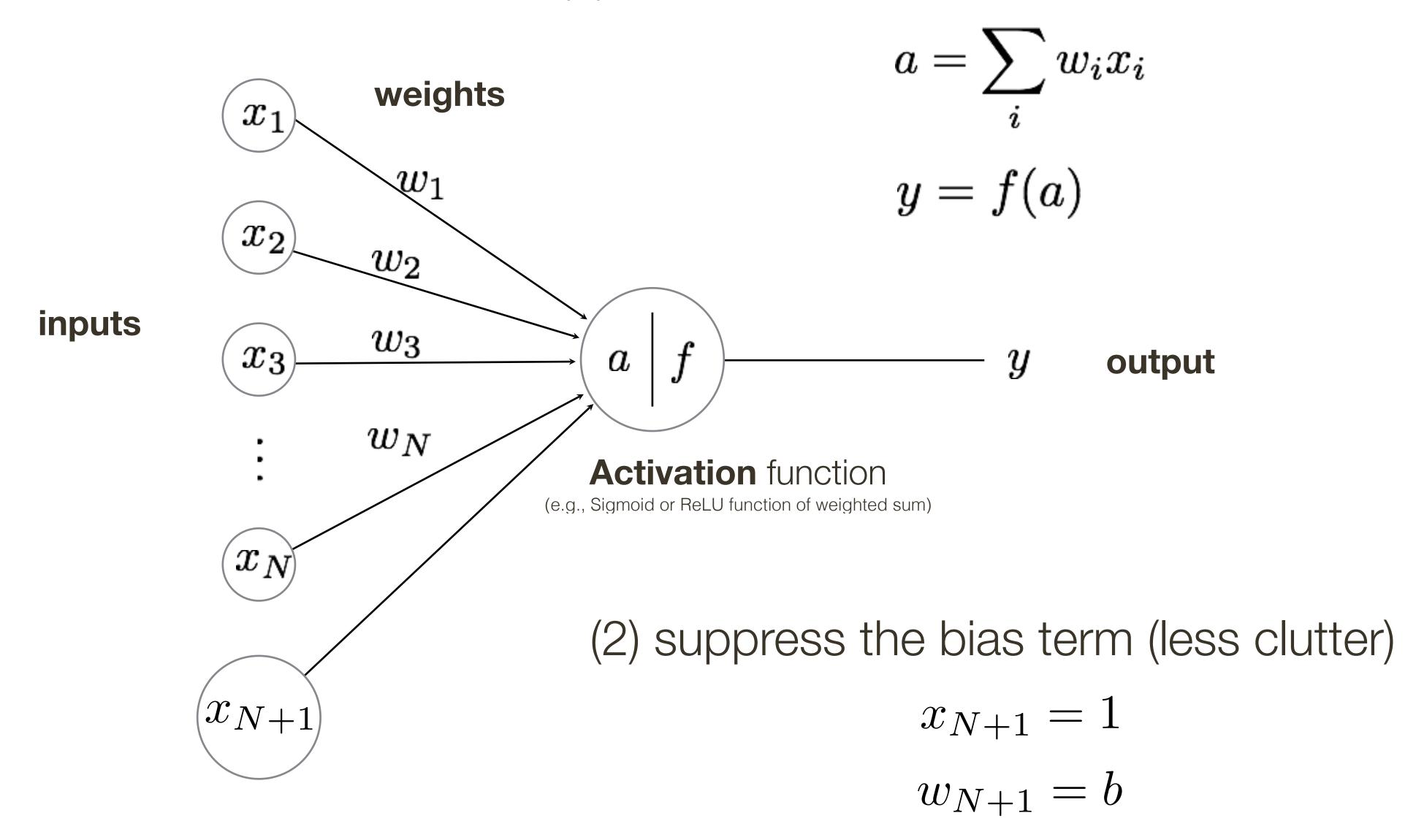




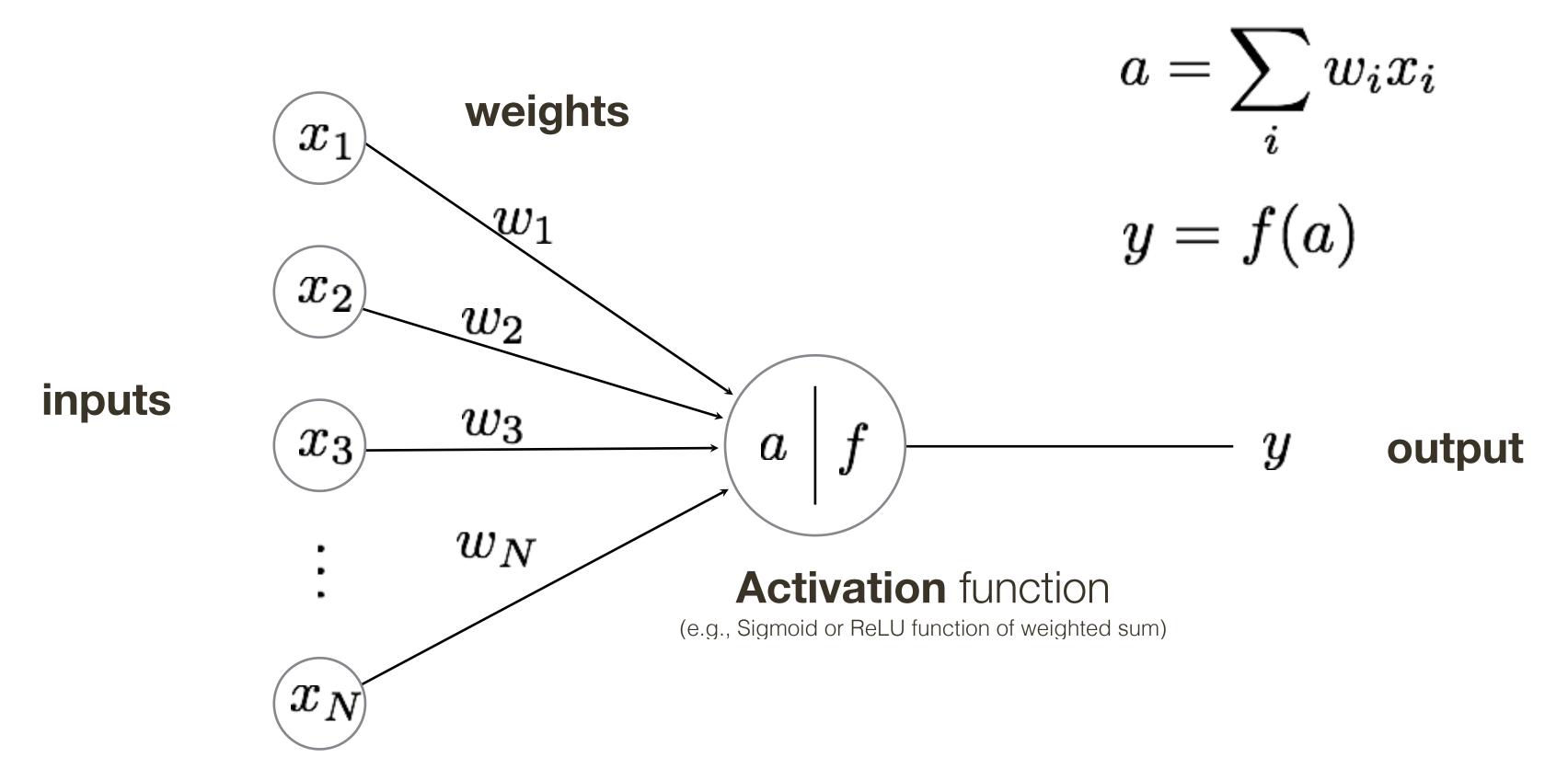
(1) Combine the sum and activation function



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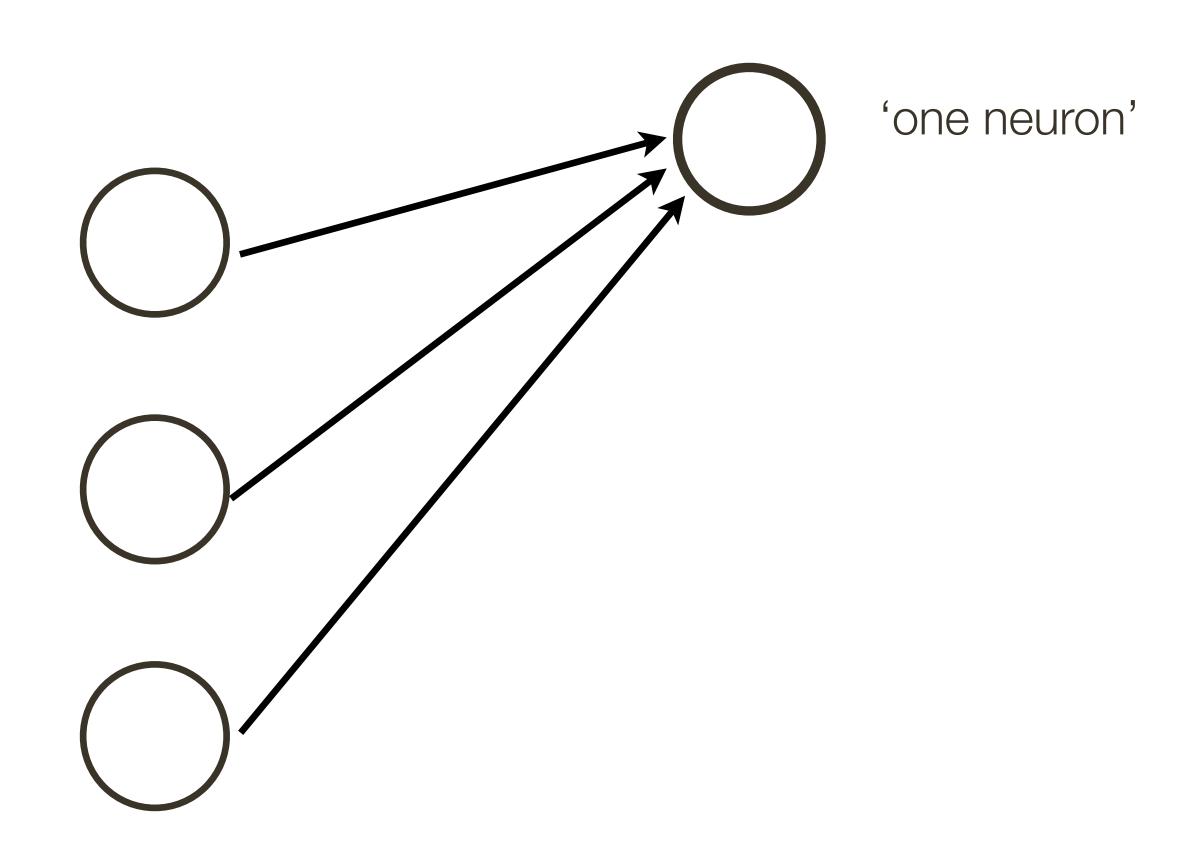
(2) suppress the bias term (less clutter)

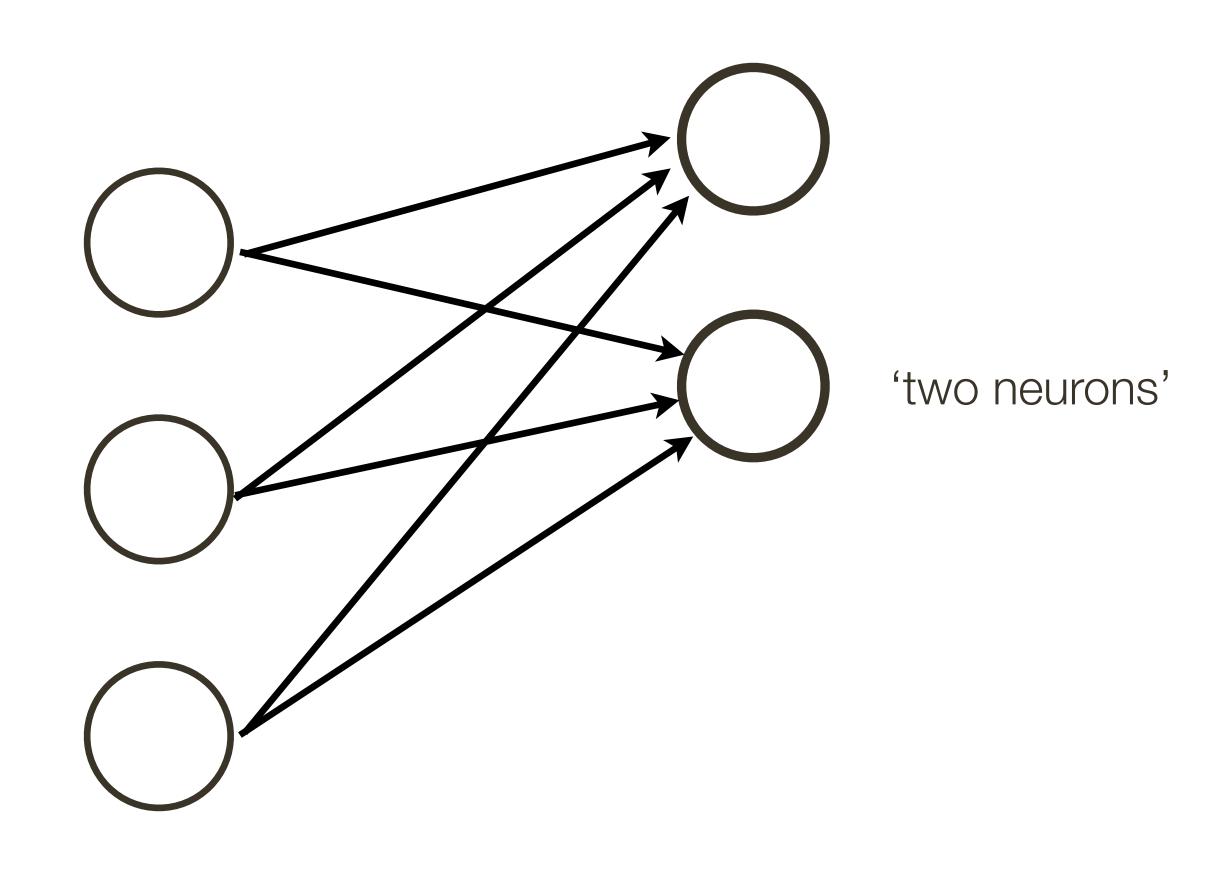
$$x_{N+1} = 1$$

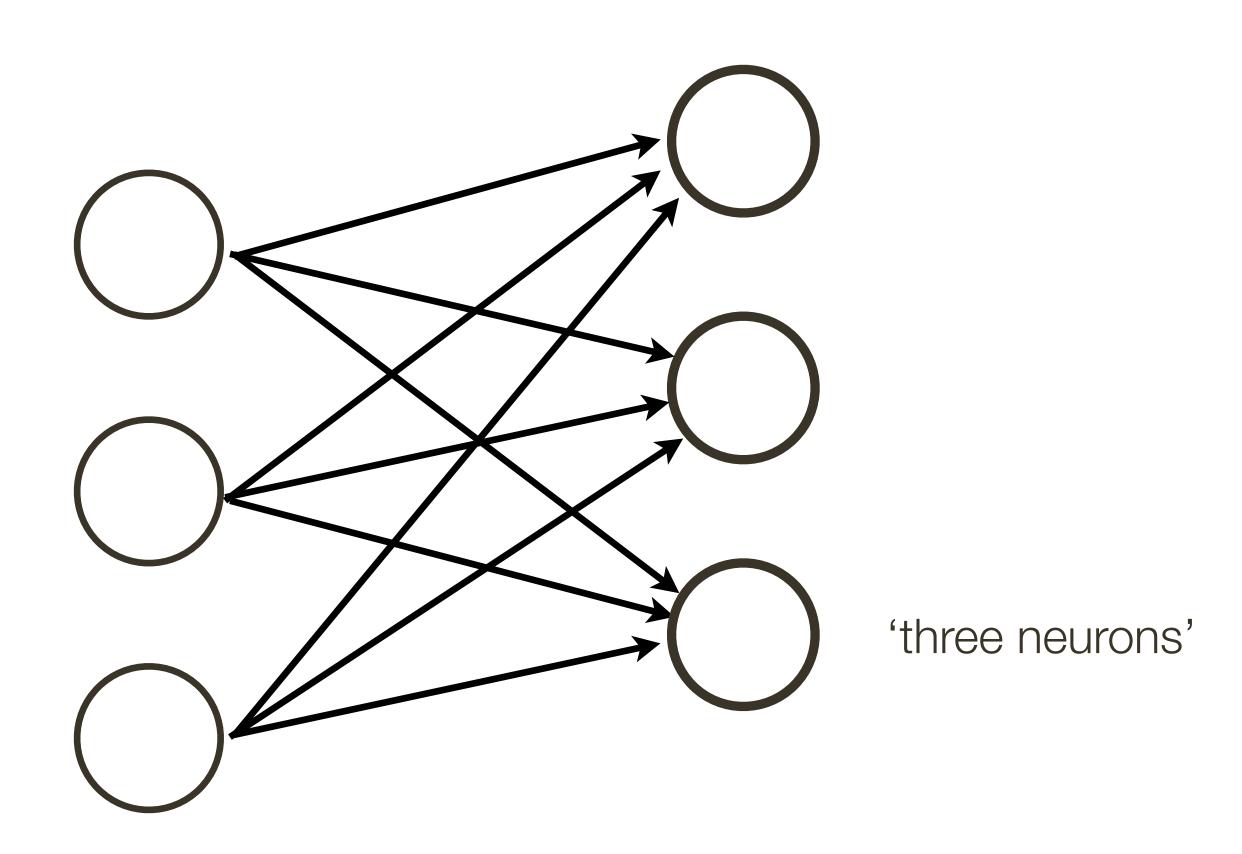
$$w_{N+1} = b$$

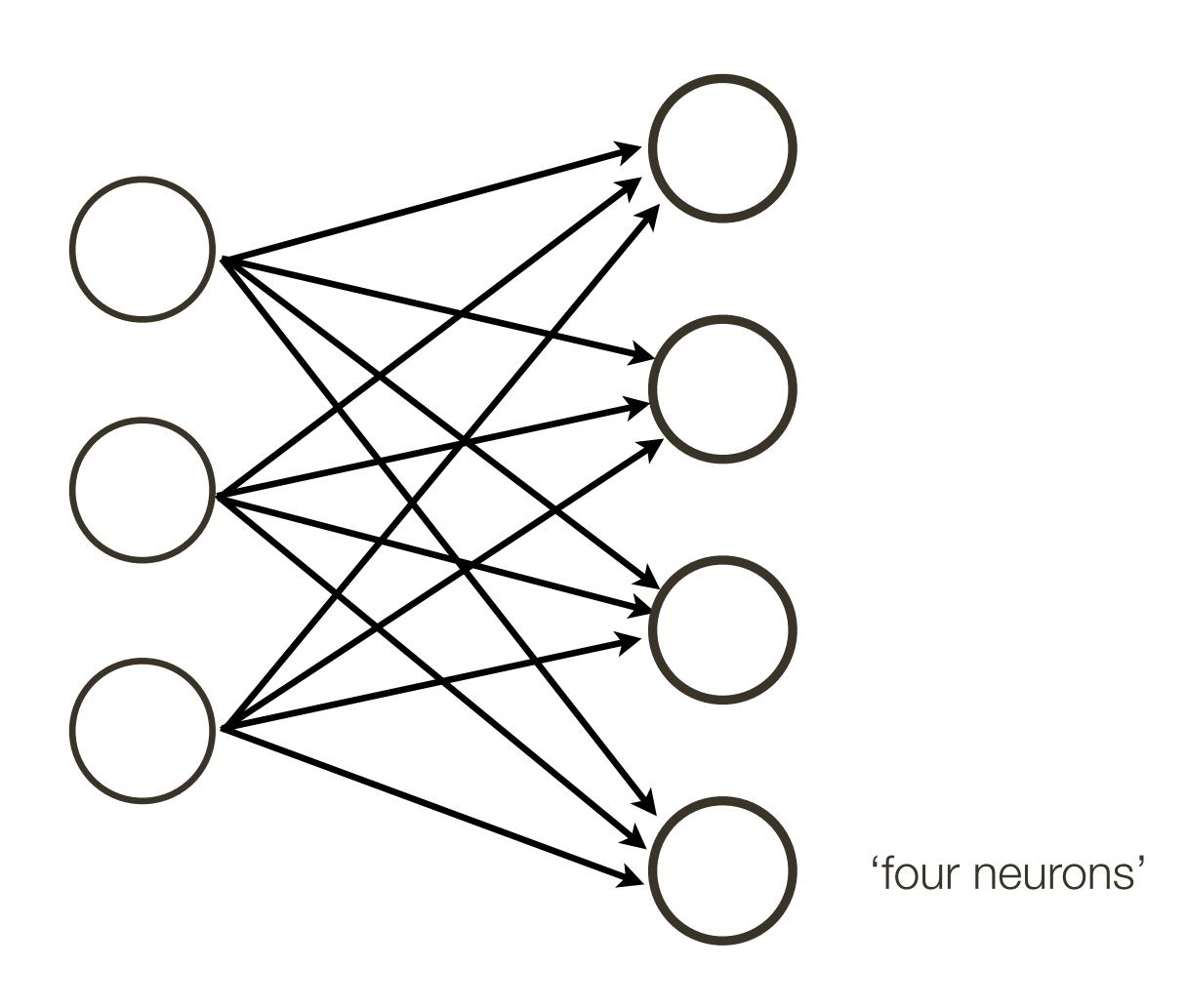
Neural Network

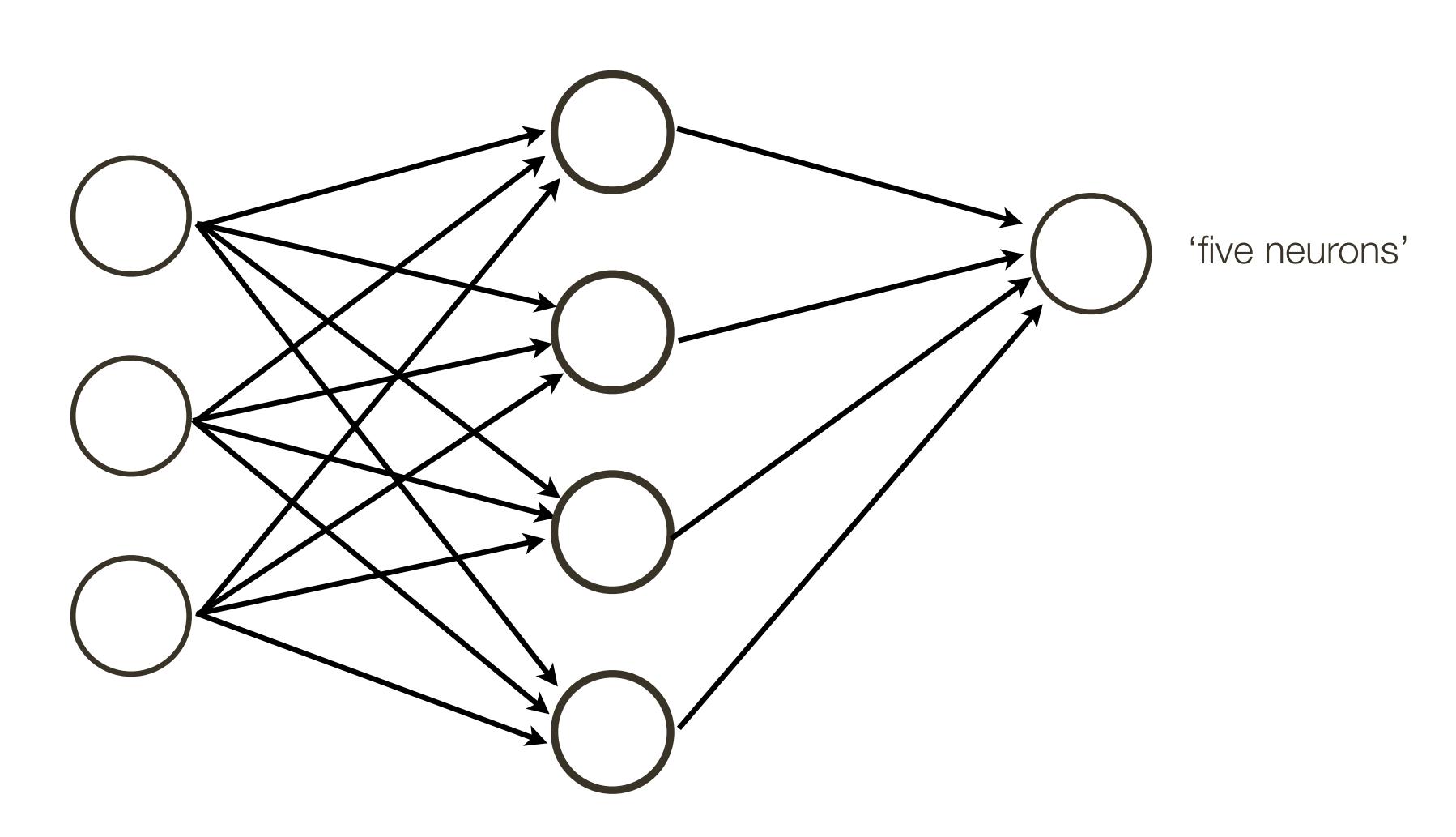
Connect a bunch of neurons together — a collection of connected neurons

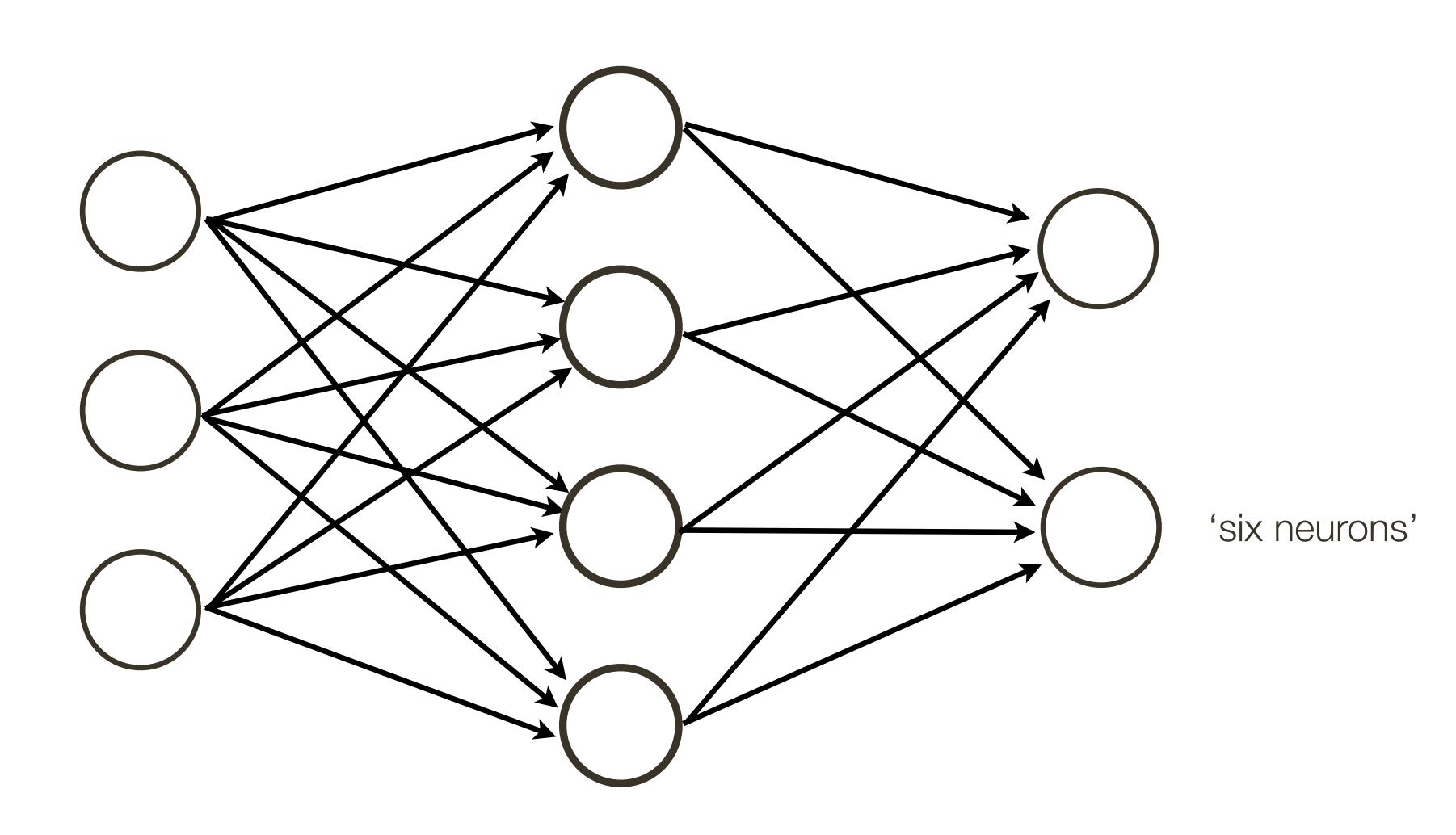




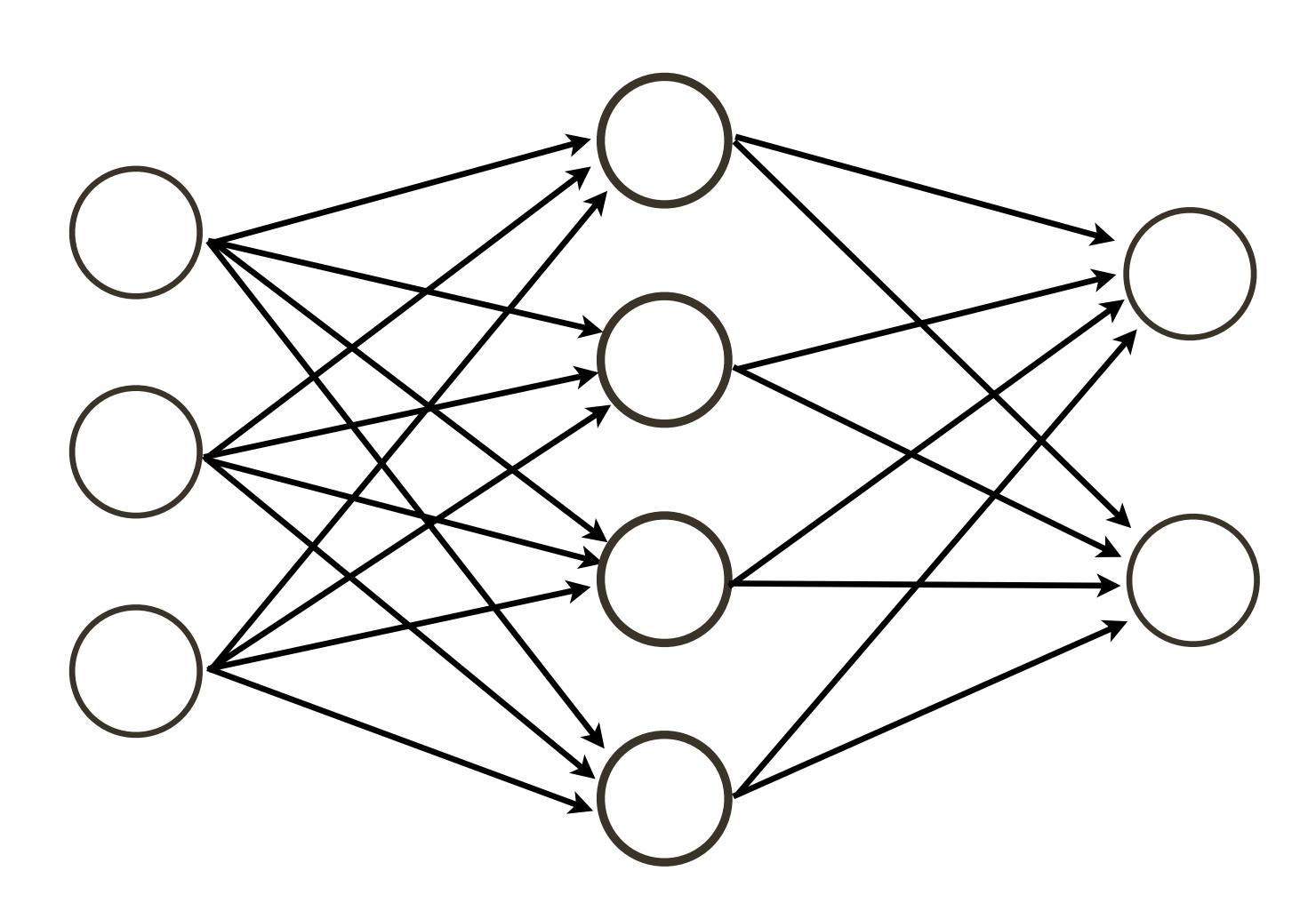




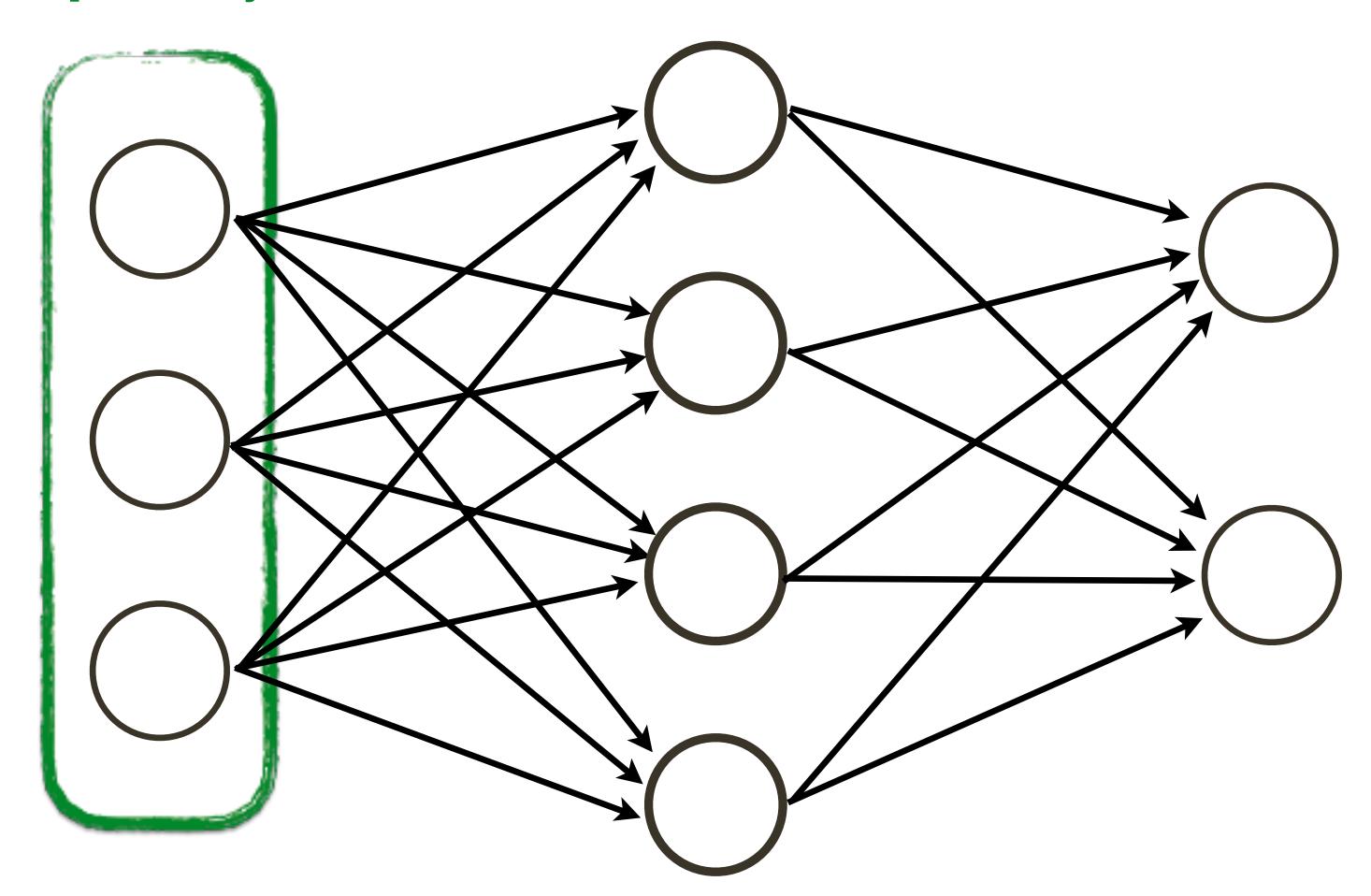




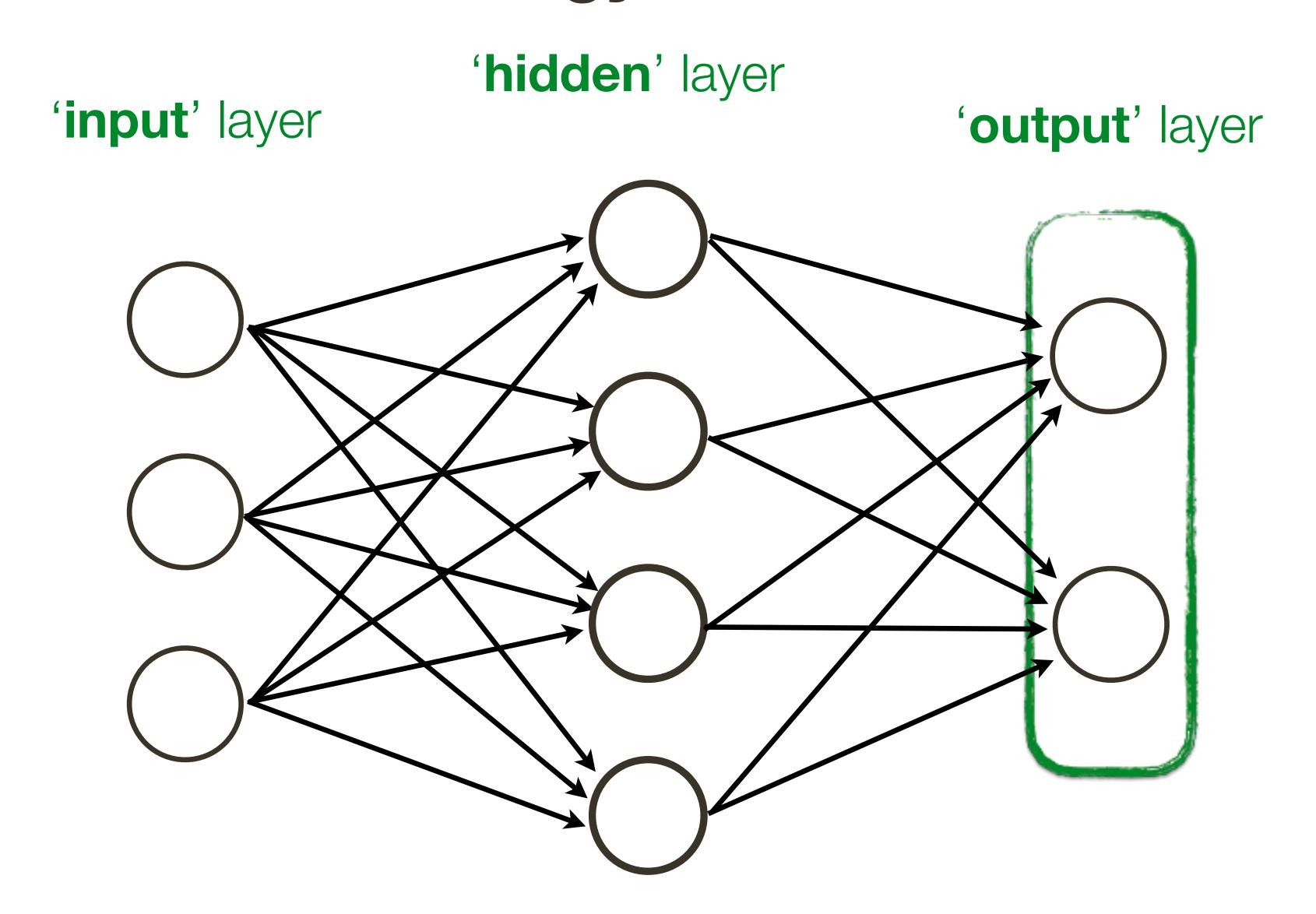
This network is also called a Multi-layer Perceptron (MLP)

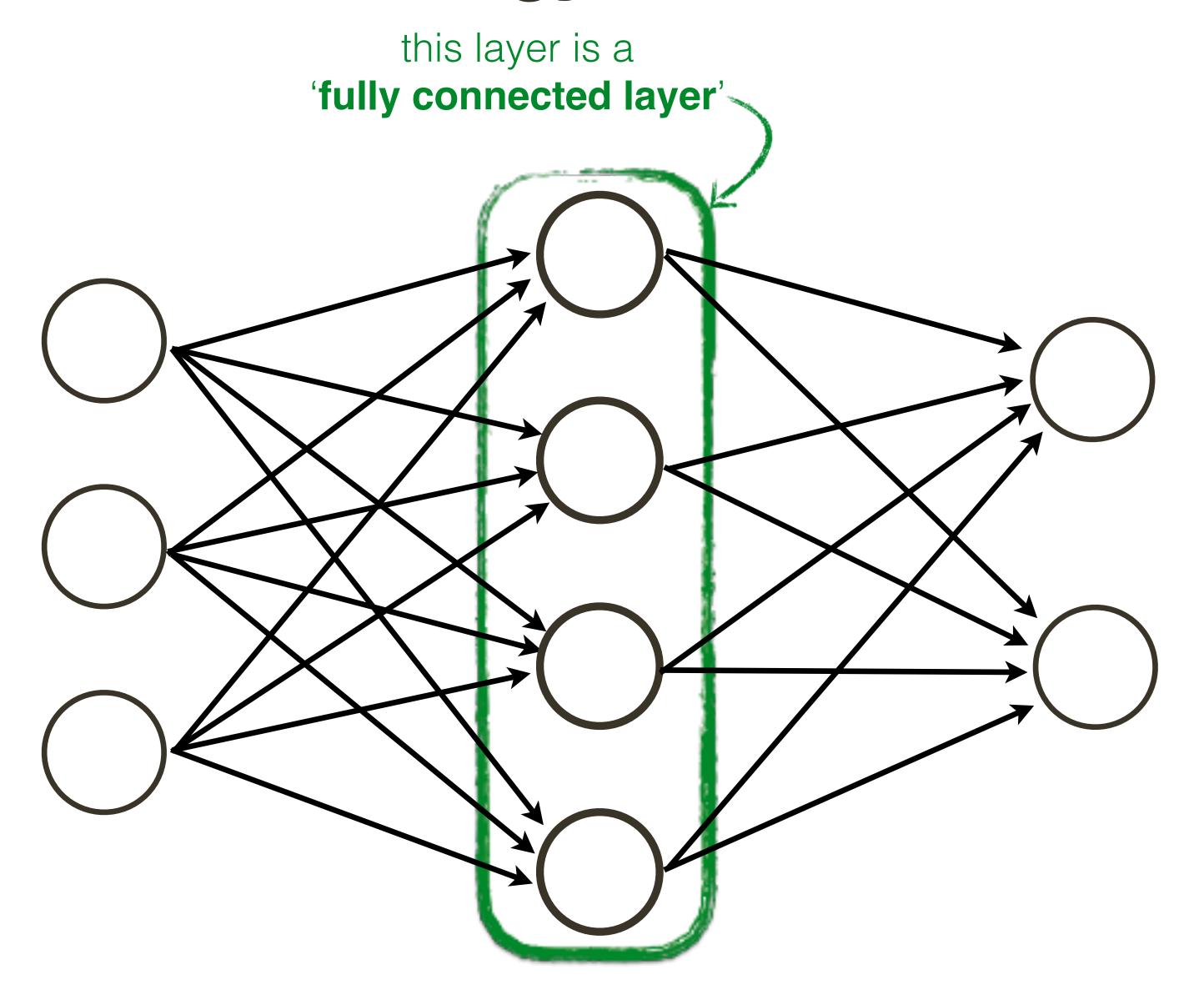


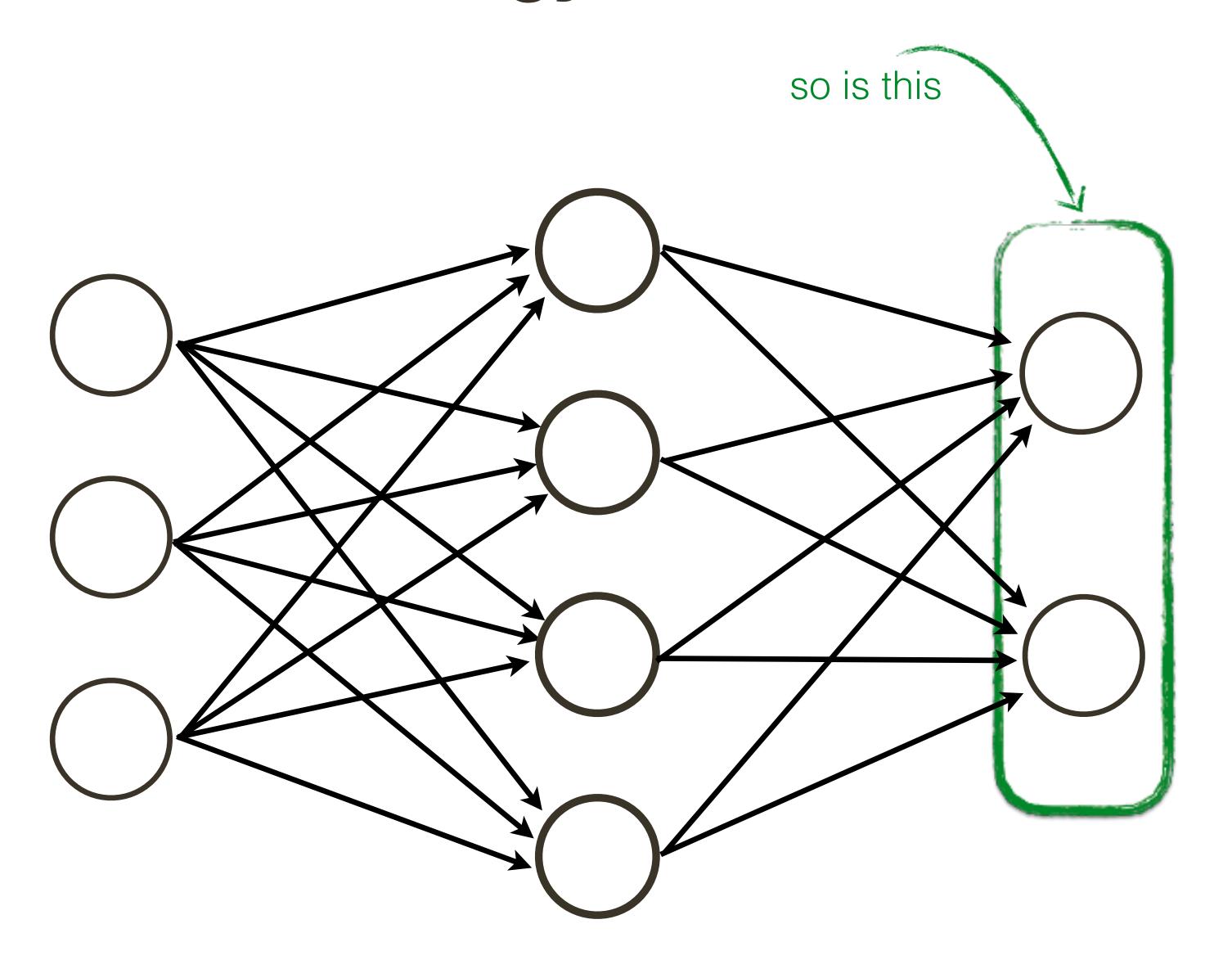
'input' layer



'hidden' layer 'input' layer







A neural network comprises neurons connected in an acyclic graph. The outputs of neurons can become inputs to other neurons. Neural networks typically contain multiple layers of neurons.

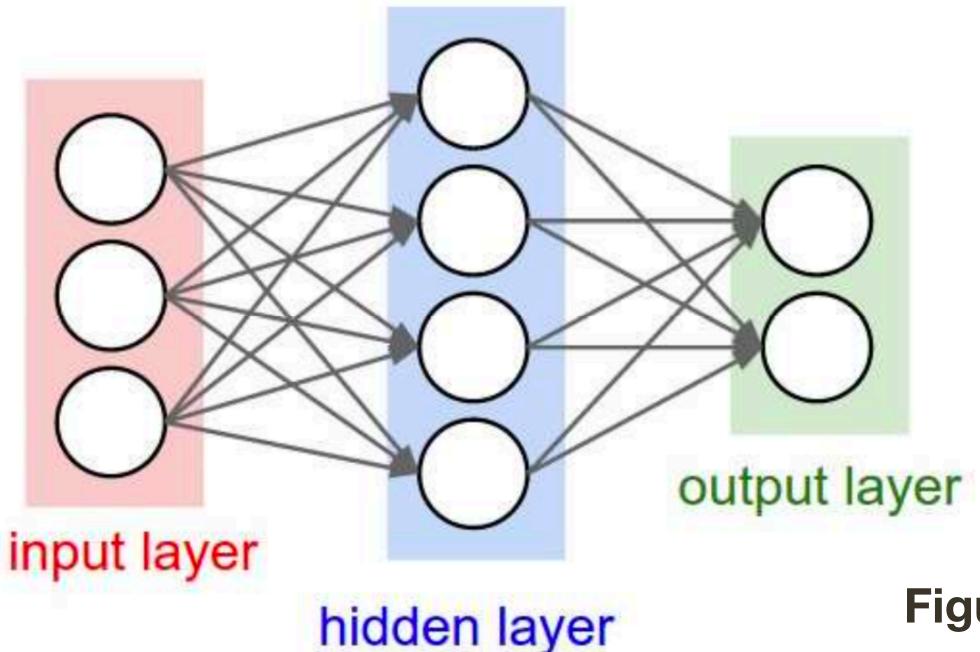


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Example of a neural network with three inputs, a single hidden layer of four neurons, and an output layer of two neurons

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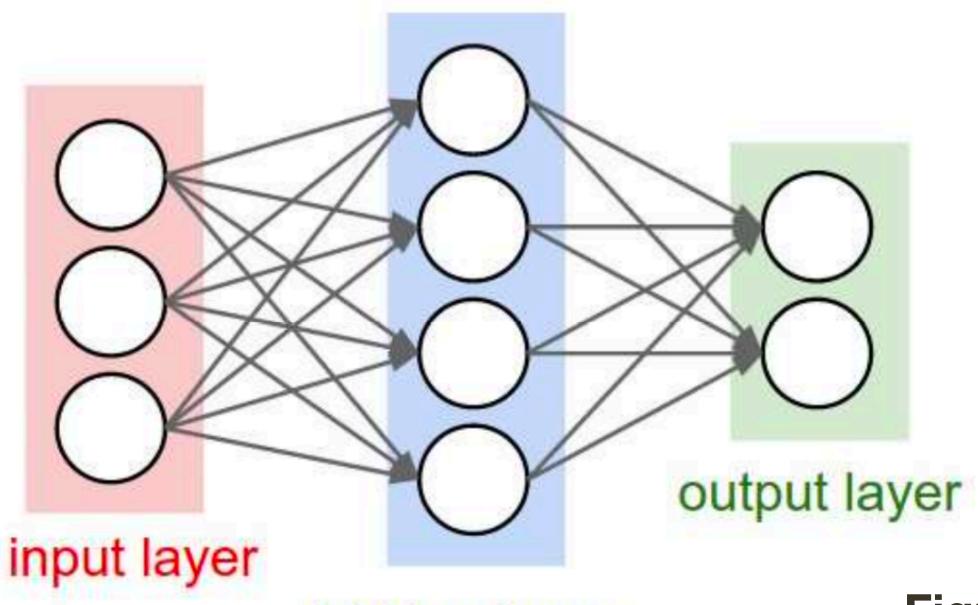


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hidden layer

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Question: Why have many layers?

Answer: 1) More layers = more complex functional mapping

2) More efficient due to distributed representation

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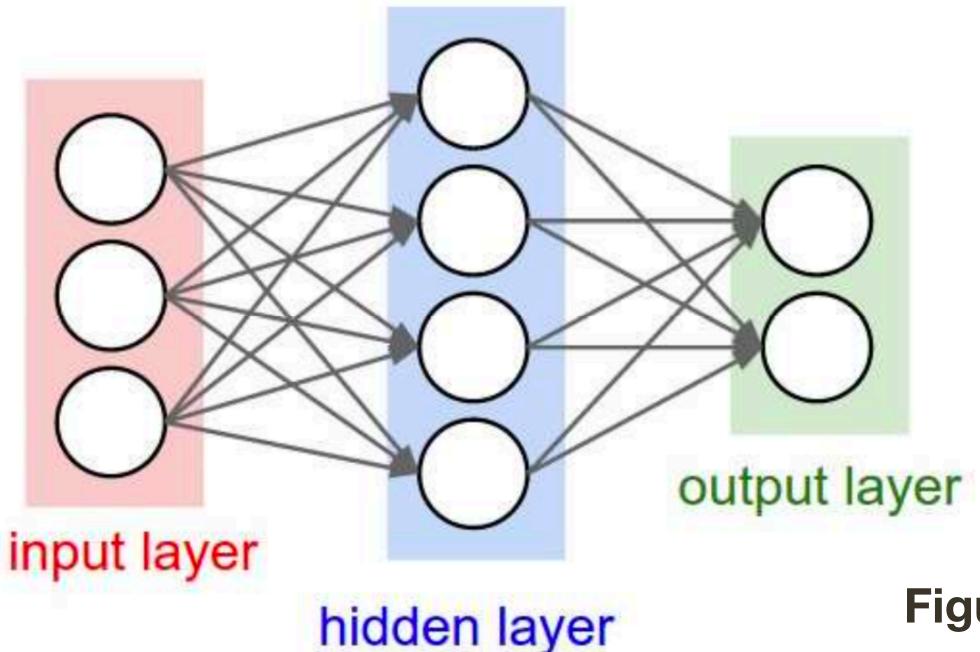
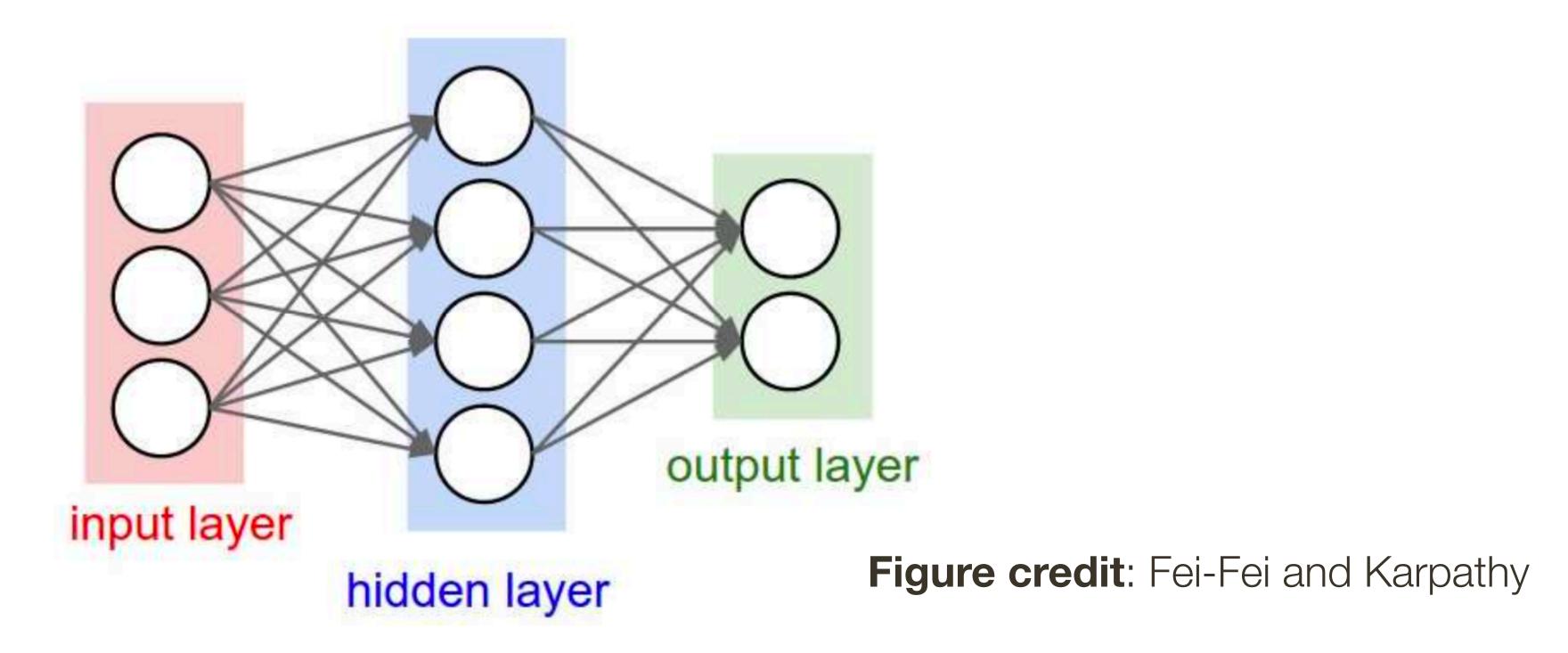


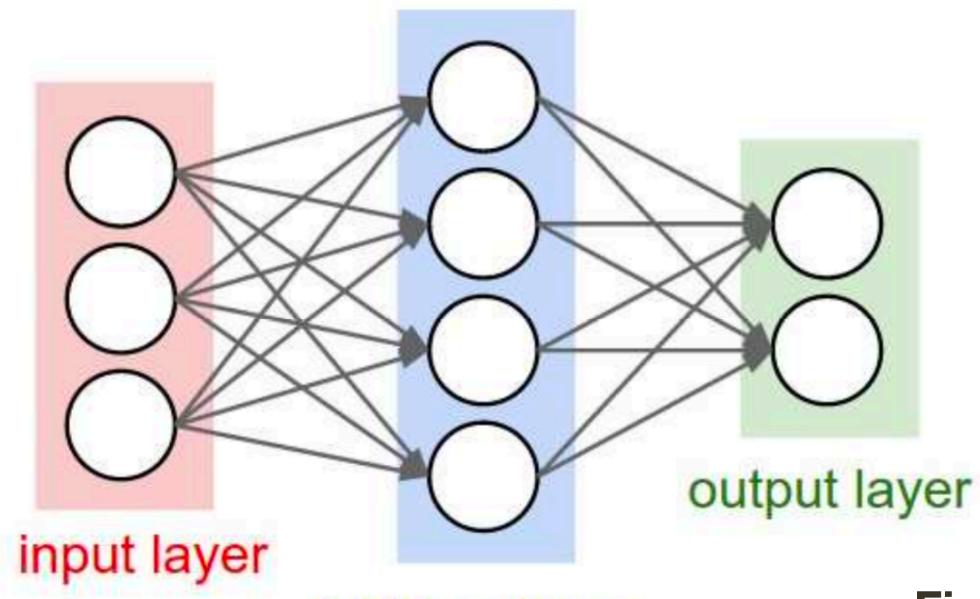
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Example of a neural network with three inputs, a single hidden layer of four neurons, and an output layer of two neurons

Note: each neuron will have its own vector of weights and a bias, its easier to think of all neurons in a layer as a single entity with a matrix of weights (size = number of inputs x number of neurons) and a vector of biases (size = number of neurons)



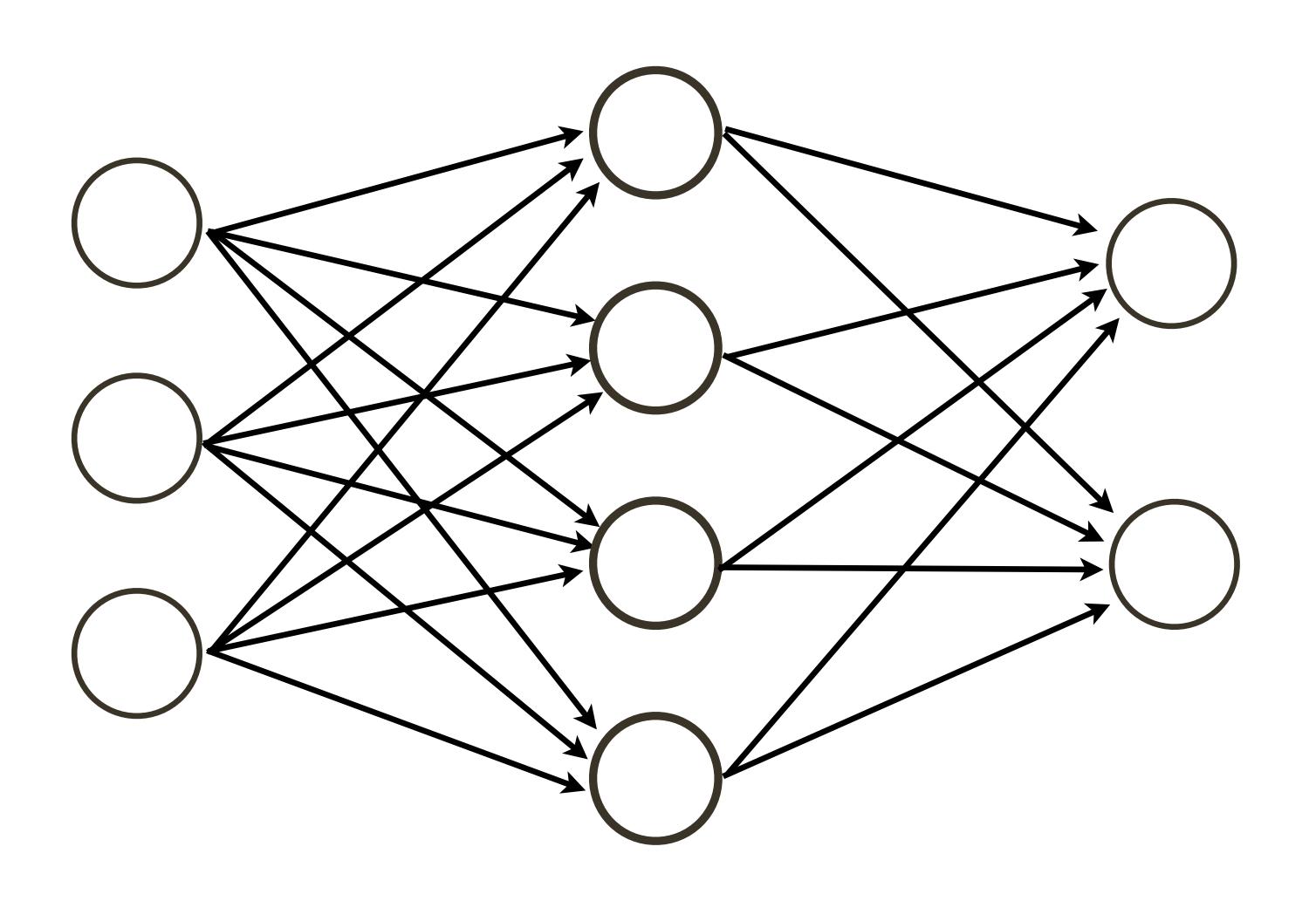
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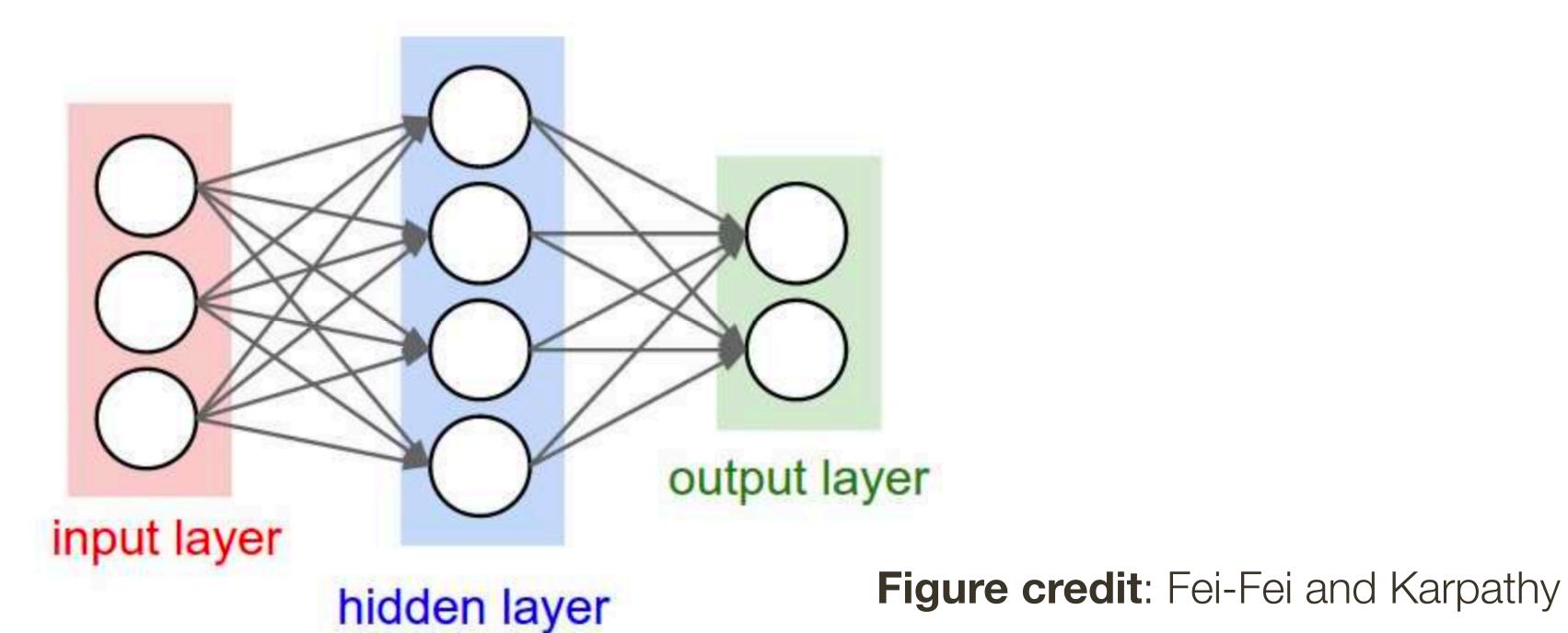
hidden layer

$$\hat{\mathbf{y}} = f(\mathbf{x}, \mathbf{W}_1, \mathbf{W}_2, \mathbf{b}_1, \mathbf{b}_2) = \sigma \left(\mathbf{W}_2^{(2 \times 4)} \sigma \left(\mathbf{W}_1^{(4 \times 3)} \mathbf{x} + \mathbf{b}_1^{(4)} \right) + \mathbf{b}_2^{(2)} \right)$$

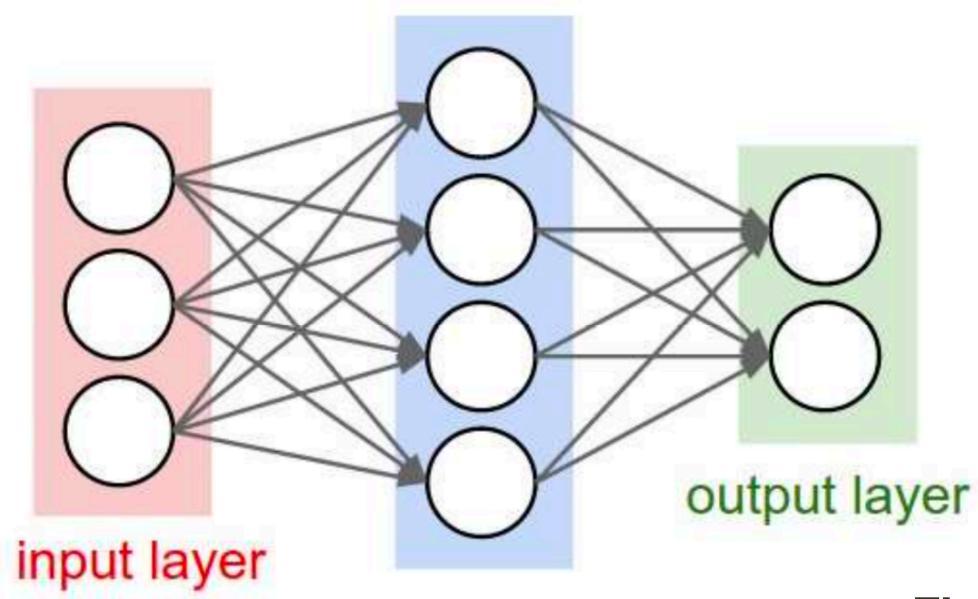
Why can't we have linear activation functions? Why have non-linear activations?



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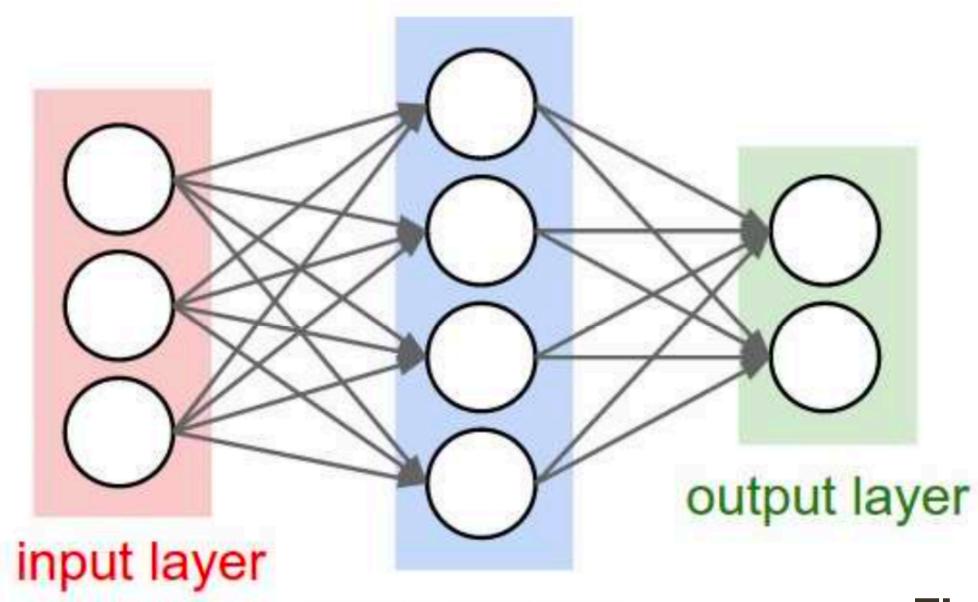


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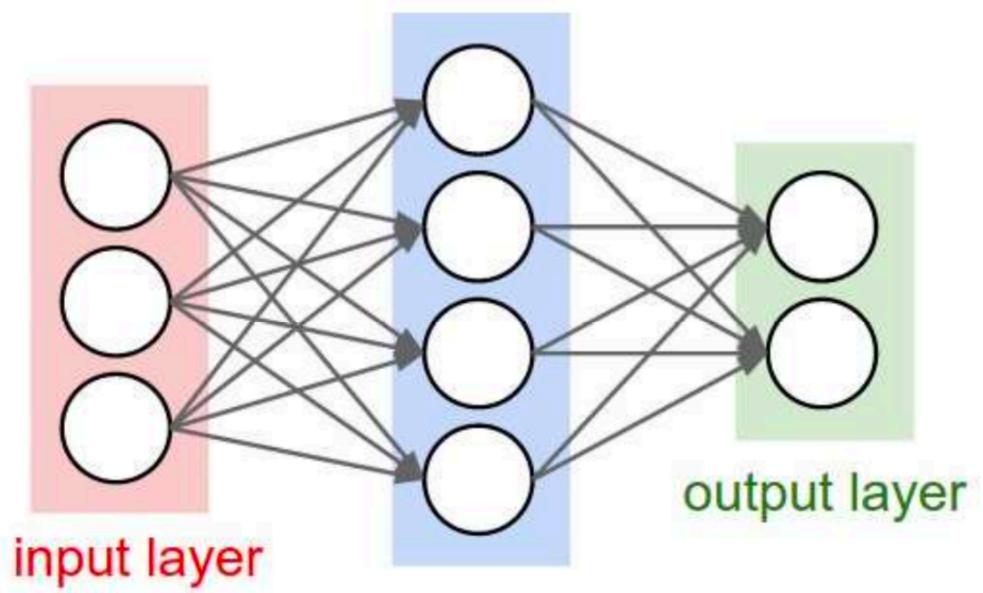
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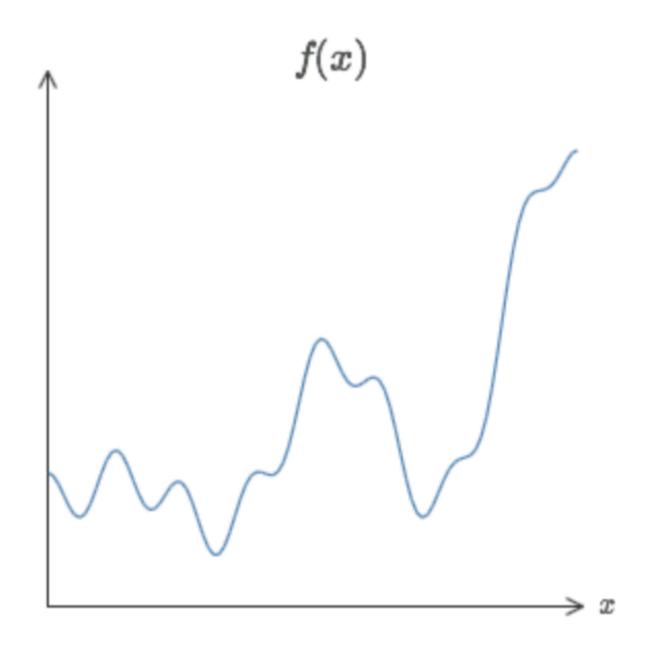
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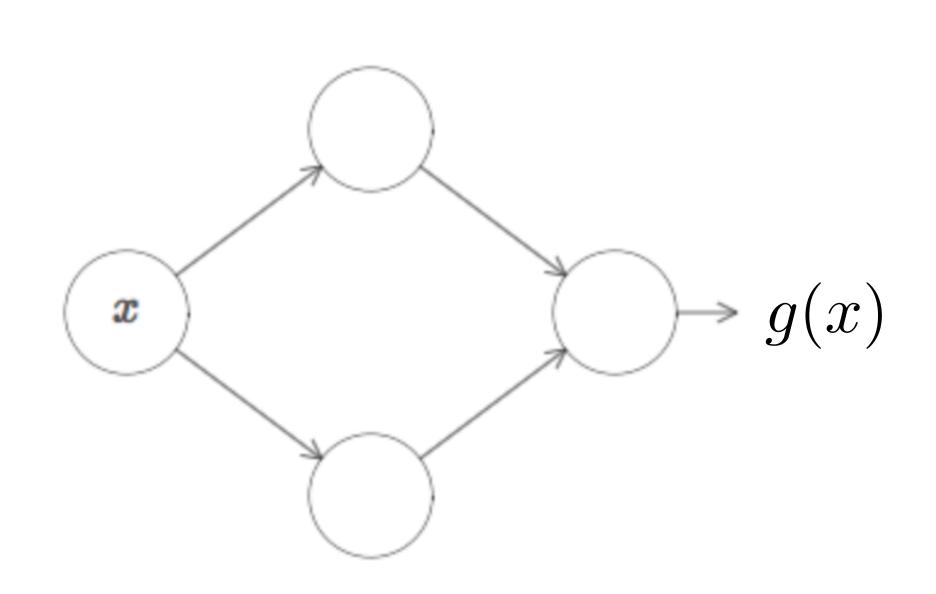


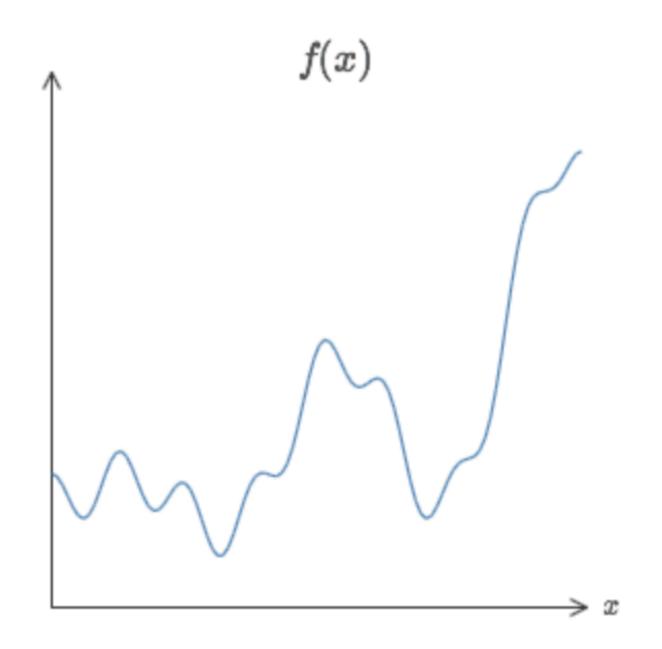
hidden layer

Neural network can arbitrarily approximate any **continuous** function for every value of possible inputs



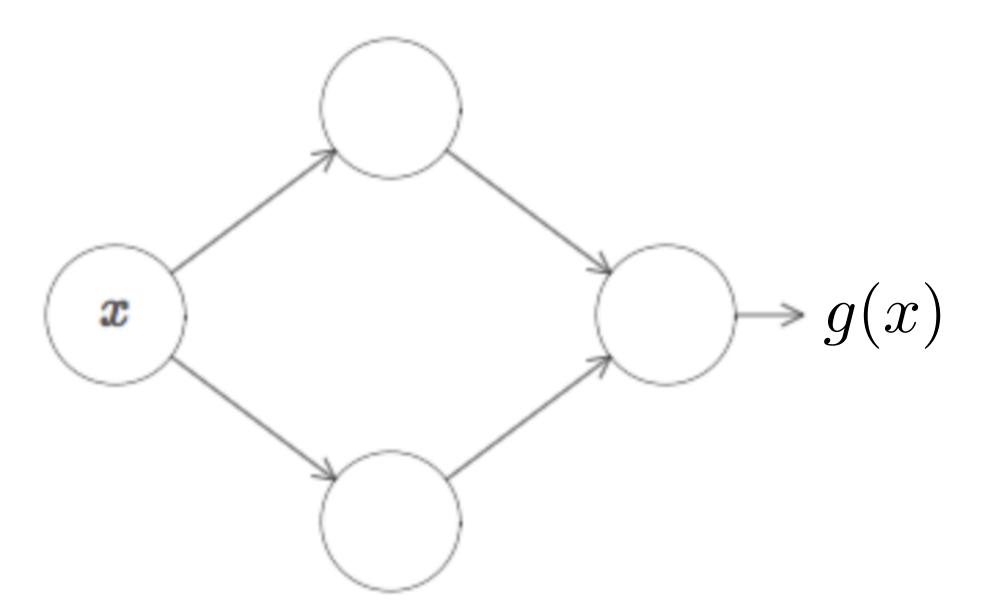
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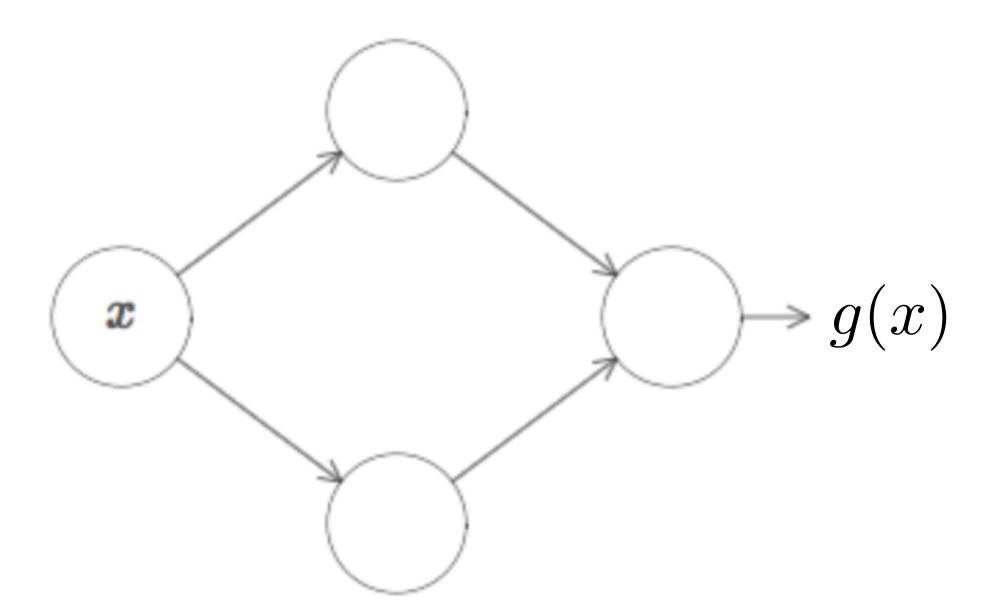
The guarantee is that by using enough hidden neurons we can always find a neural network whose output g(x) satisfies $|g(x)-f(x)|<\epsilon$ for an arbitrarily small ϵ

Lets start with a simple network: one hidden layer with two hidden neurons and a single output layer with one neuron (with sigmoid activations)



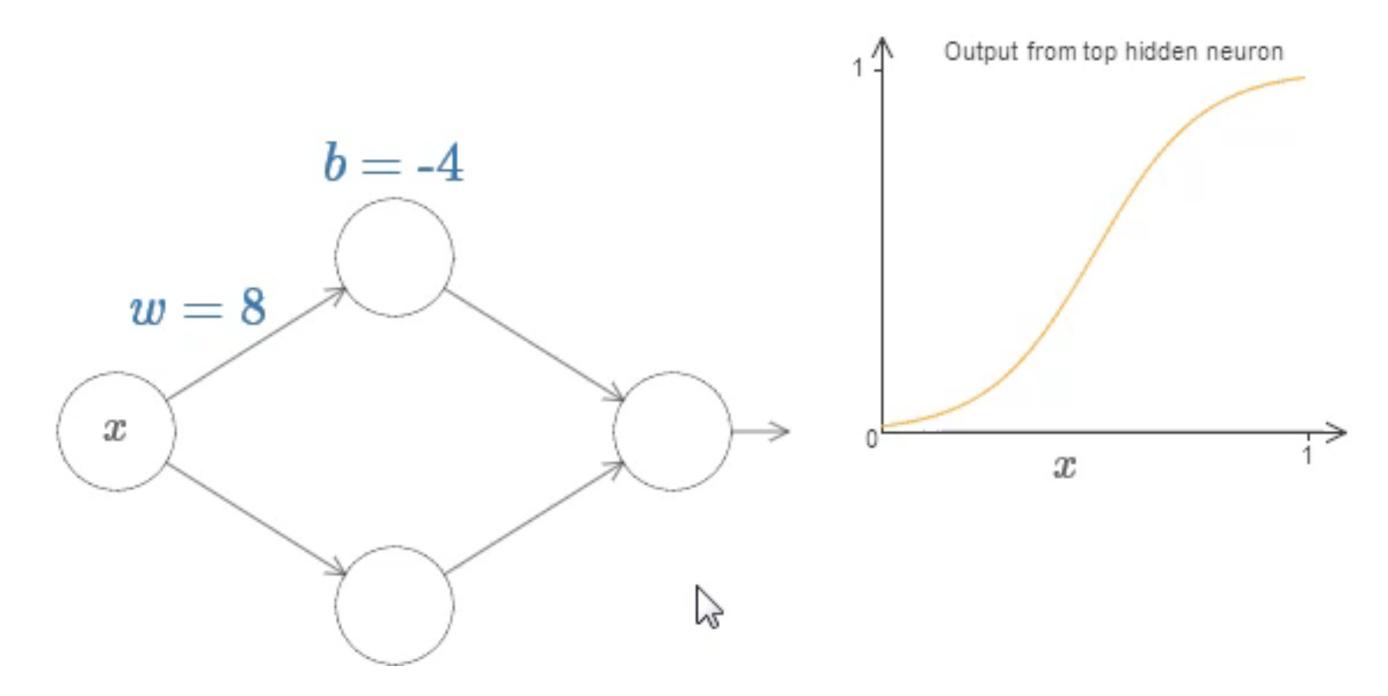
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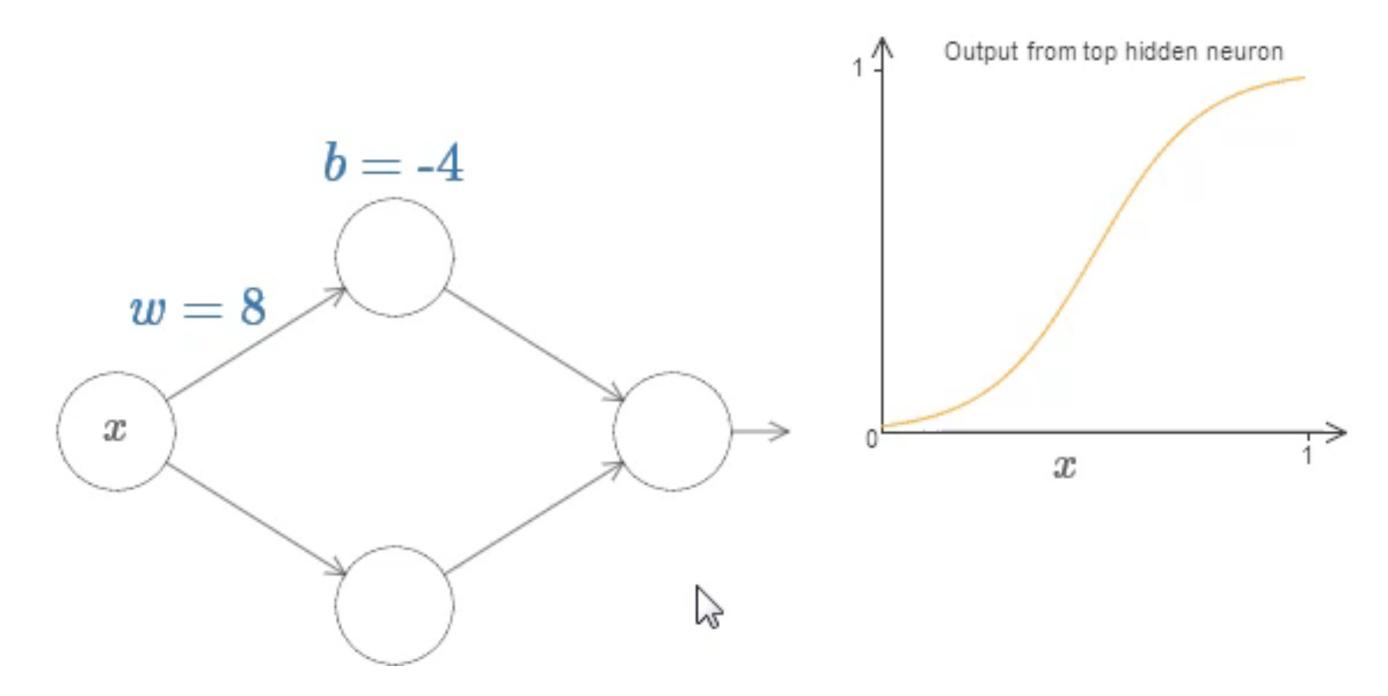
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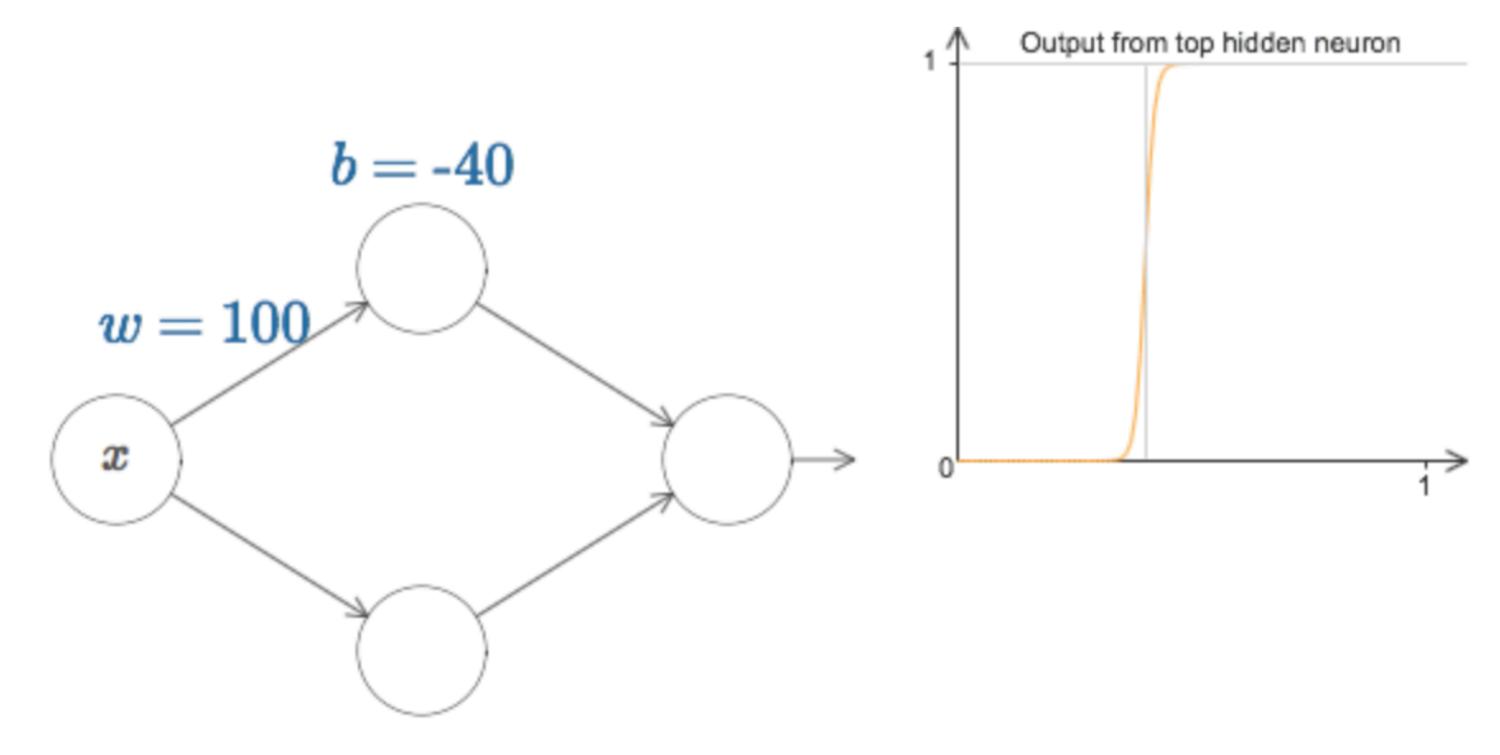


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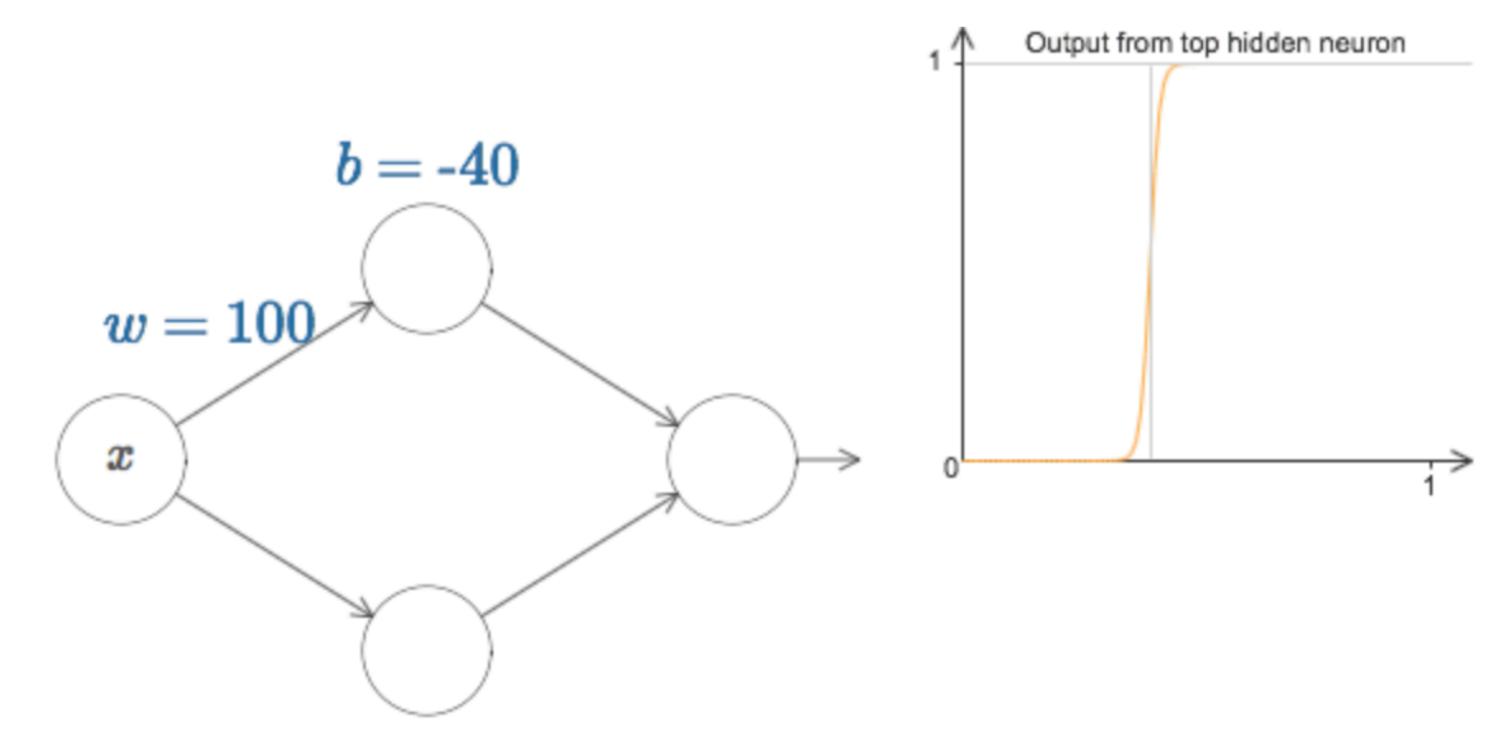


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It is easier to work with sums of step functions, so we can assume that every neuron outputs a step function.

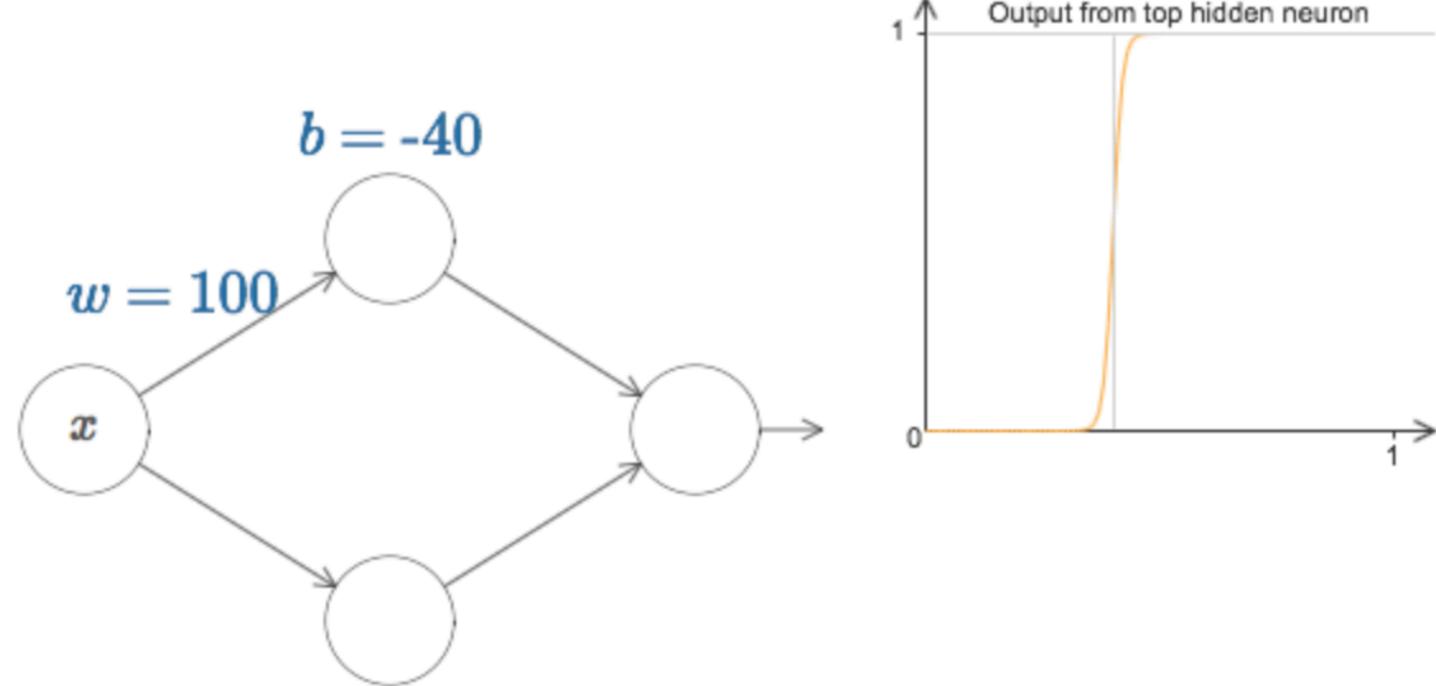


*slide adopted from http://neuralnetworksanddeeplearning.com/chap4.html

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Location of the step?

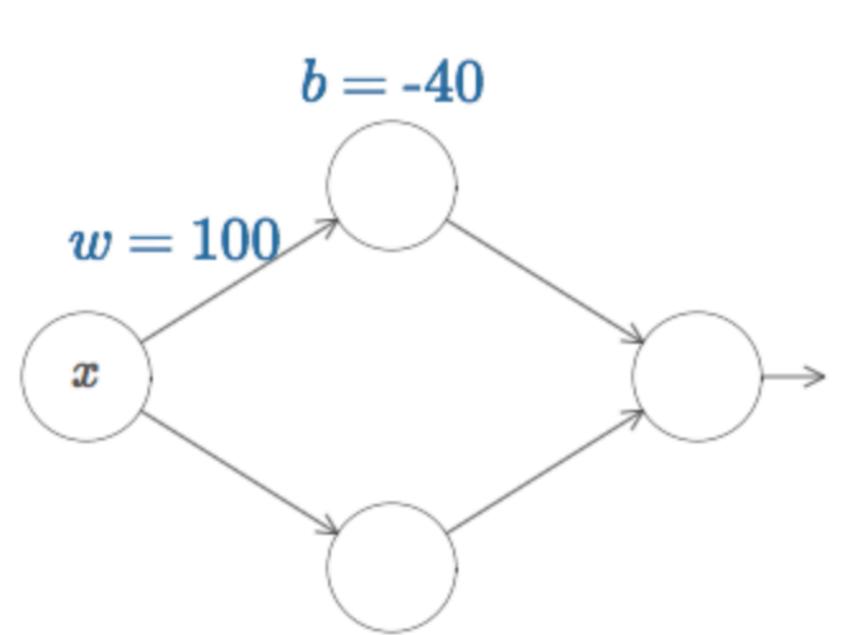


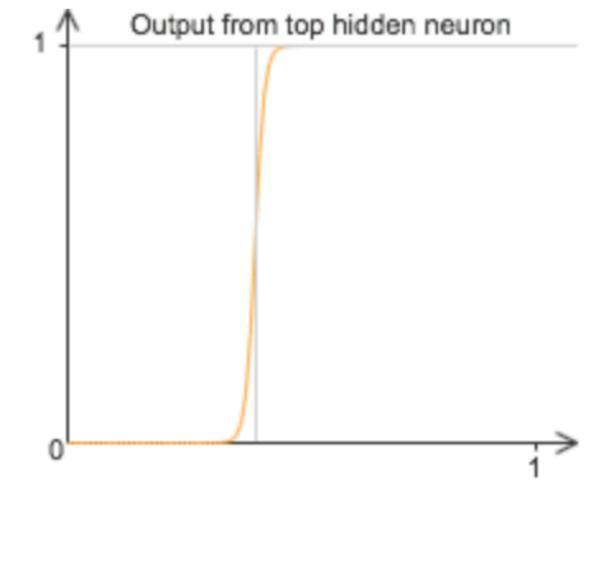
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Location of the step?

$$s = -\frac{b}{w}$$



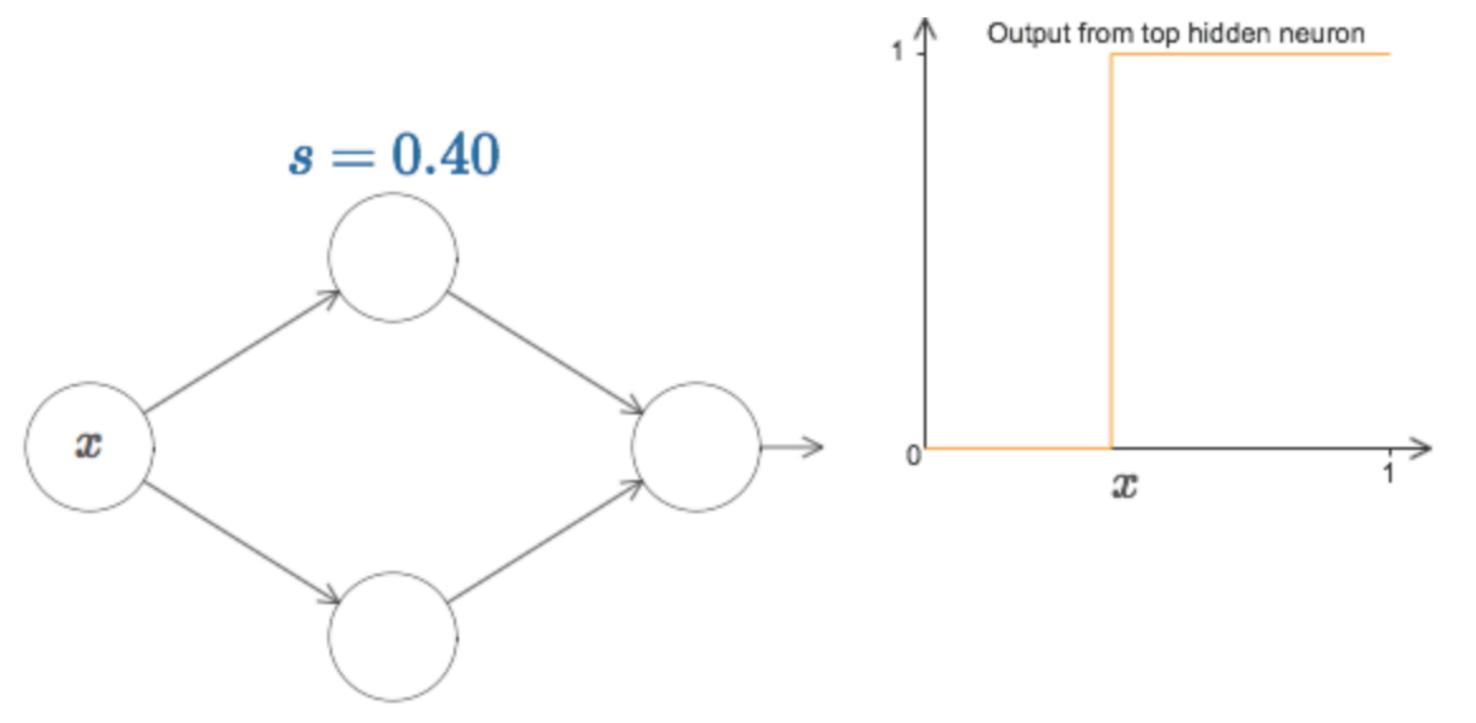


By dialing up the weight (e.g. w=999) we can actually create a "step" function

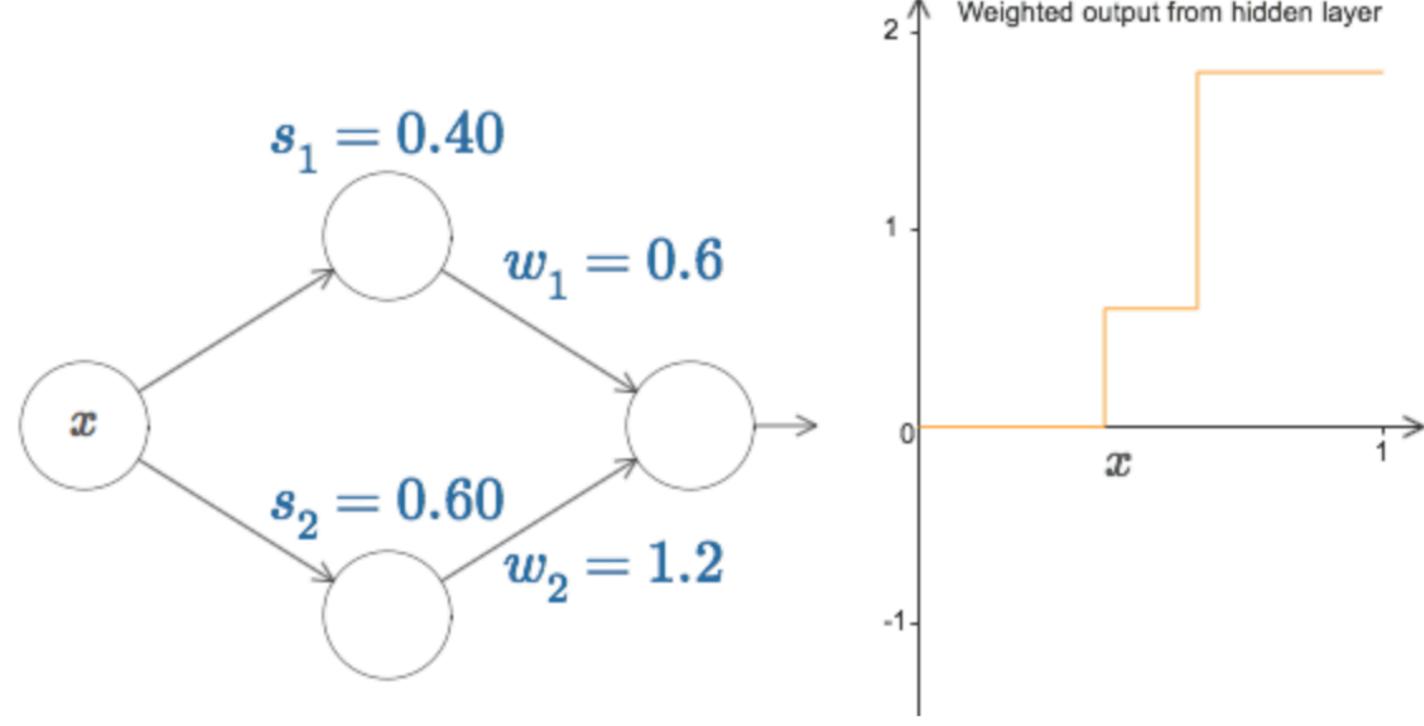
It is easier to work with sums of step functions, so we can assume that every neuron outputs a step function

Location of the step?

$$s = -\frac{b}{w}$$

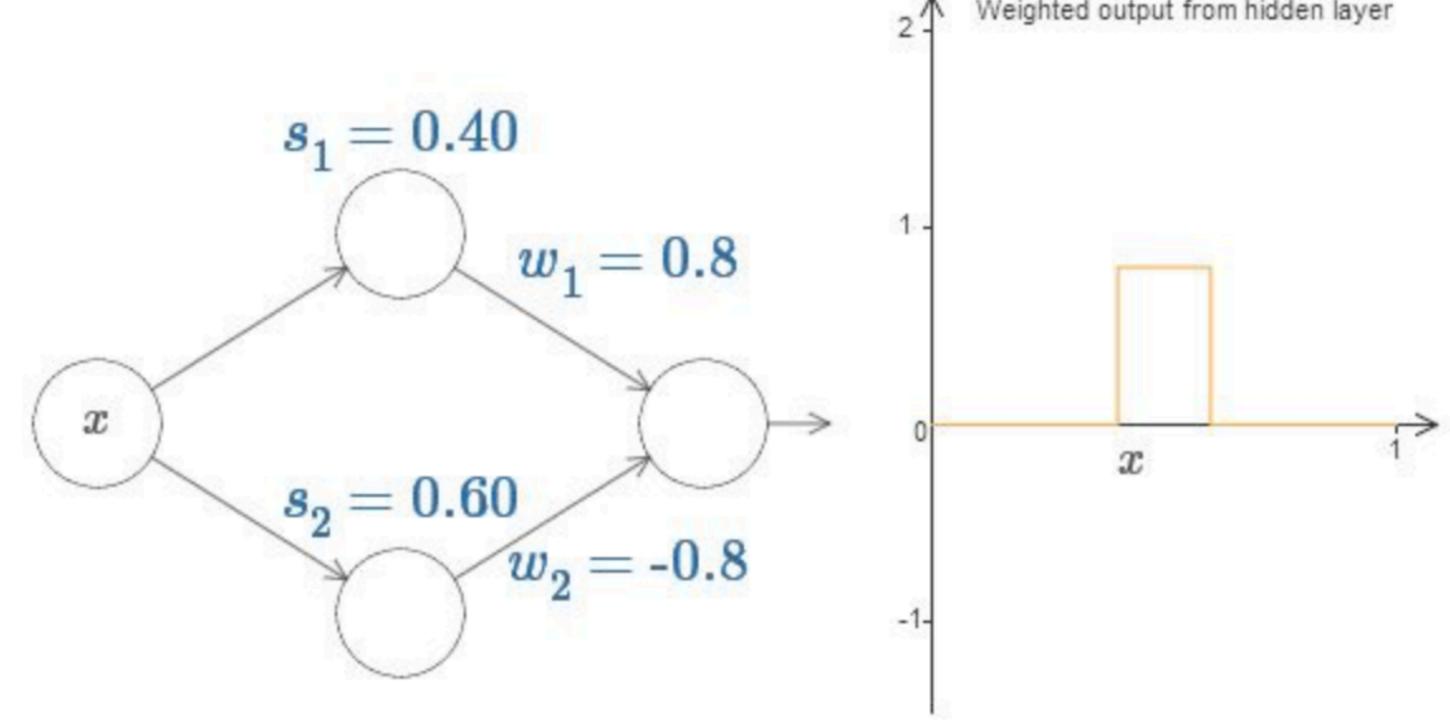


The output neuron is a weighted combination of step functions (assuming bias for that layer is 0)



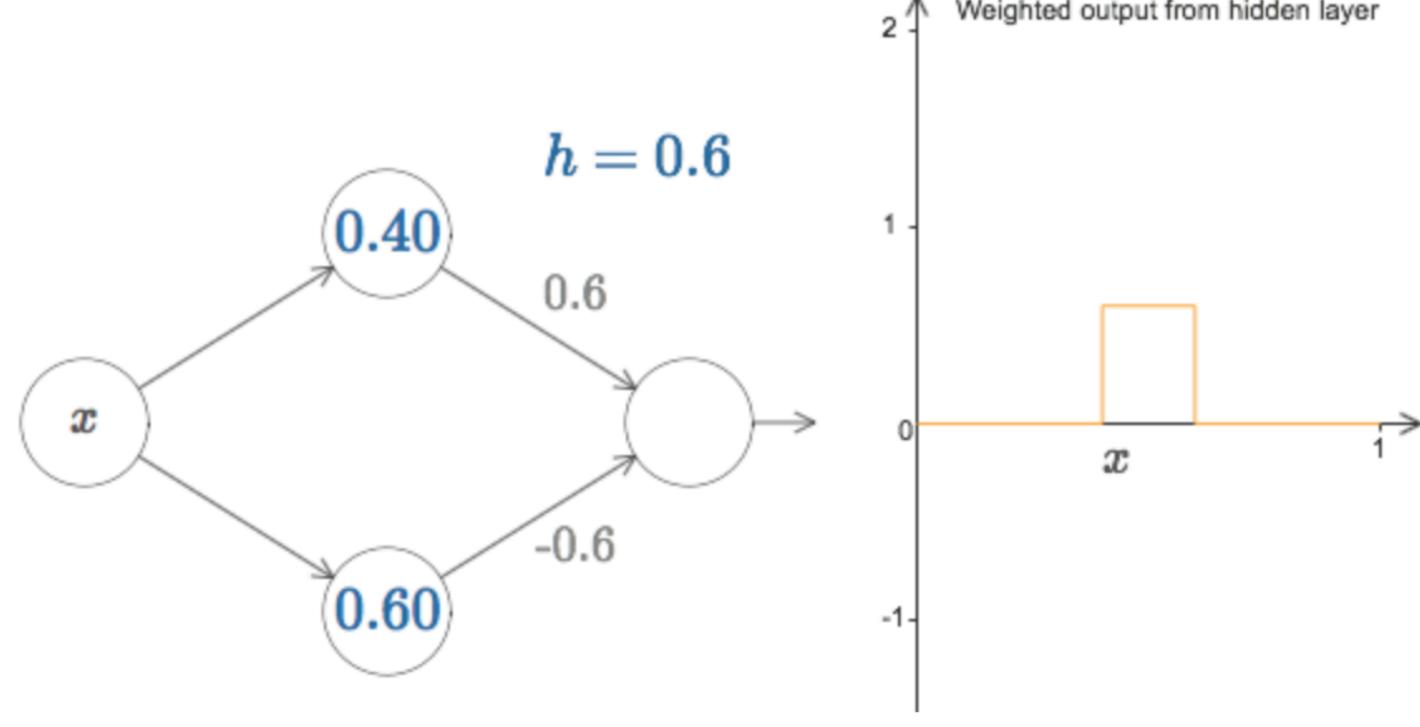
*slide adopted from http://neuralnetworksanddeeplearning.com/chap4.html

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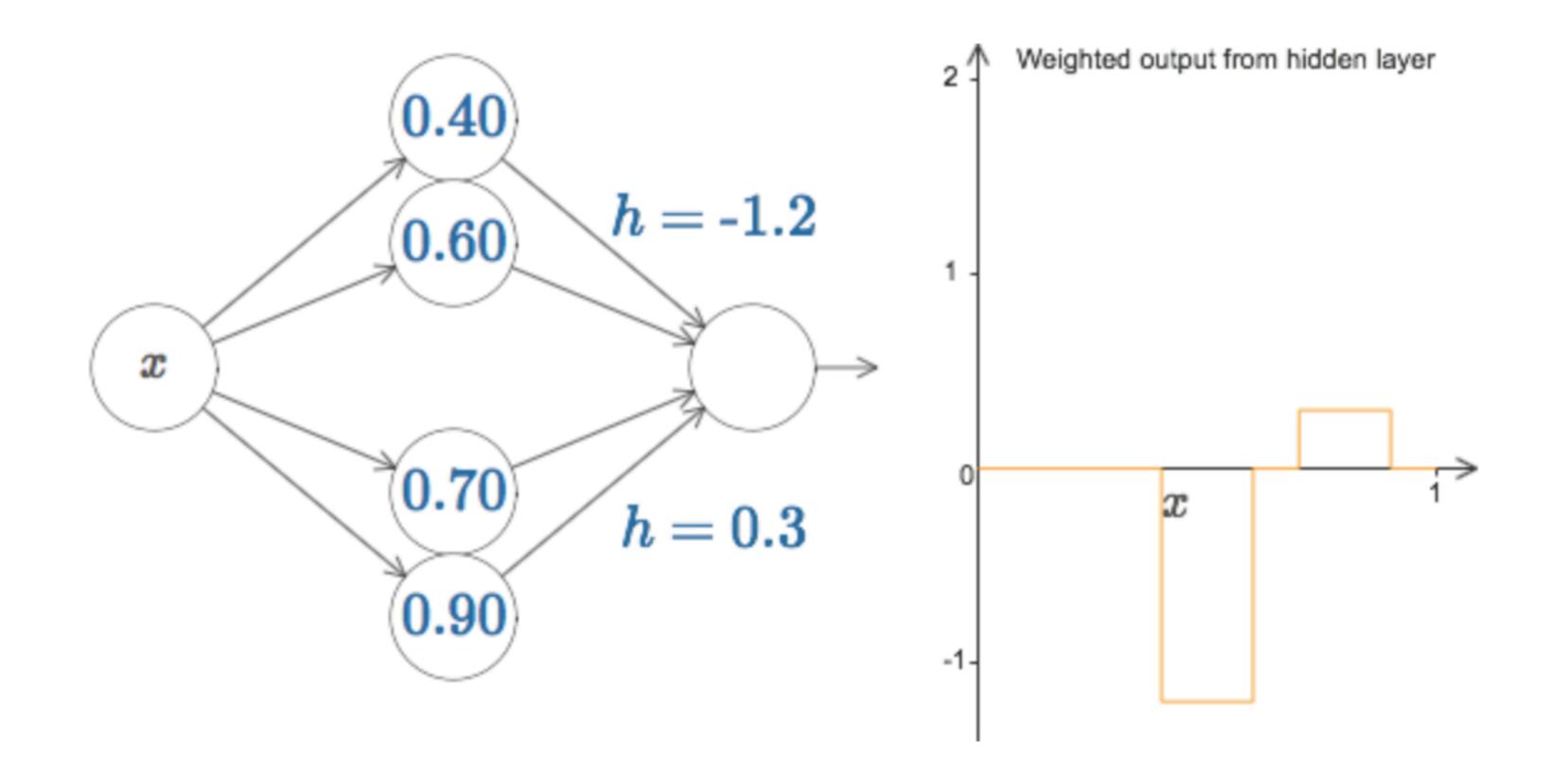


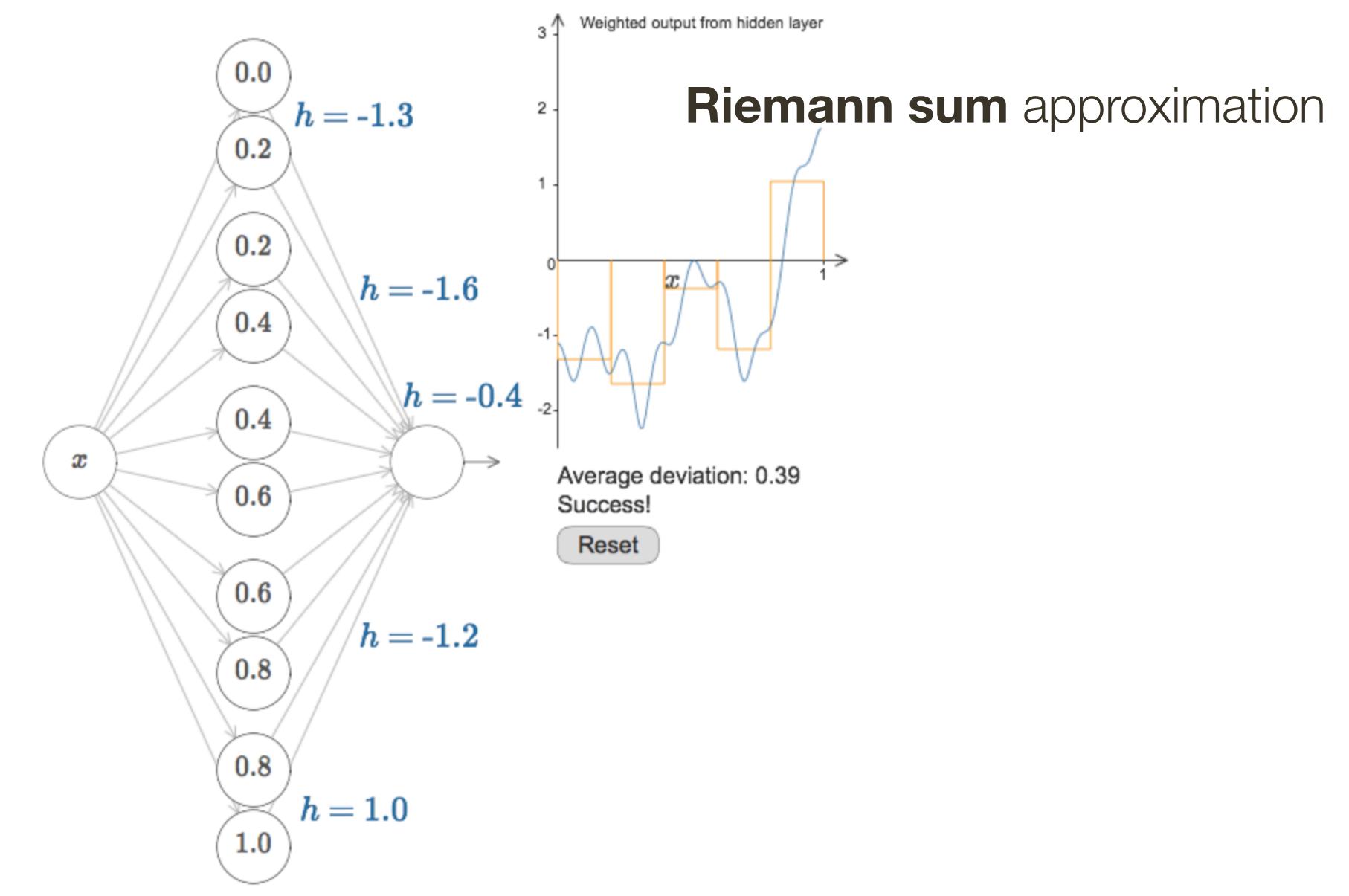
*slide adopted from http://neuralnetworksanddeeplearning.com/chap4.html

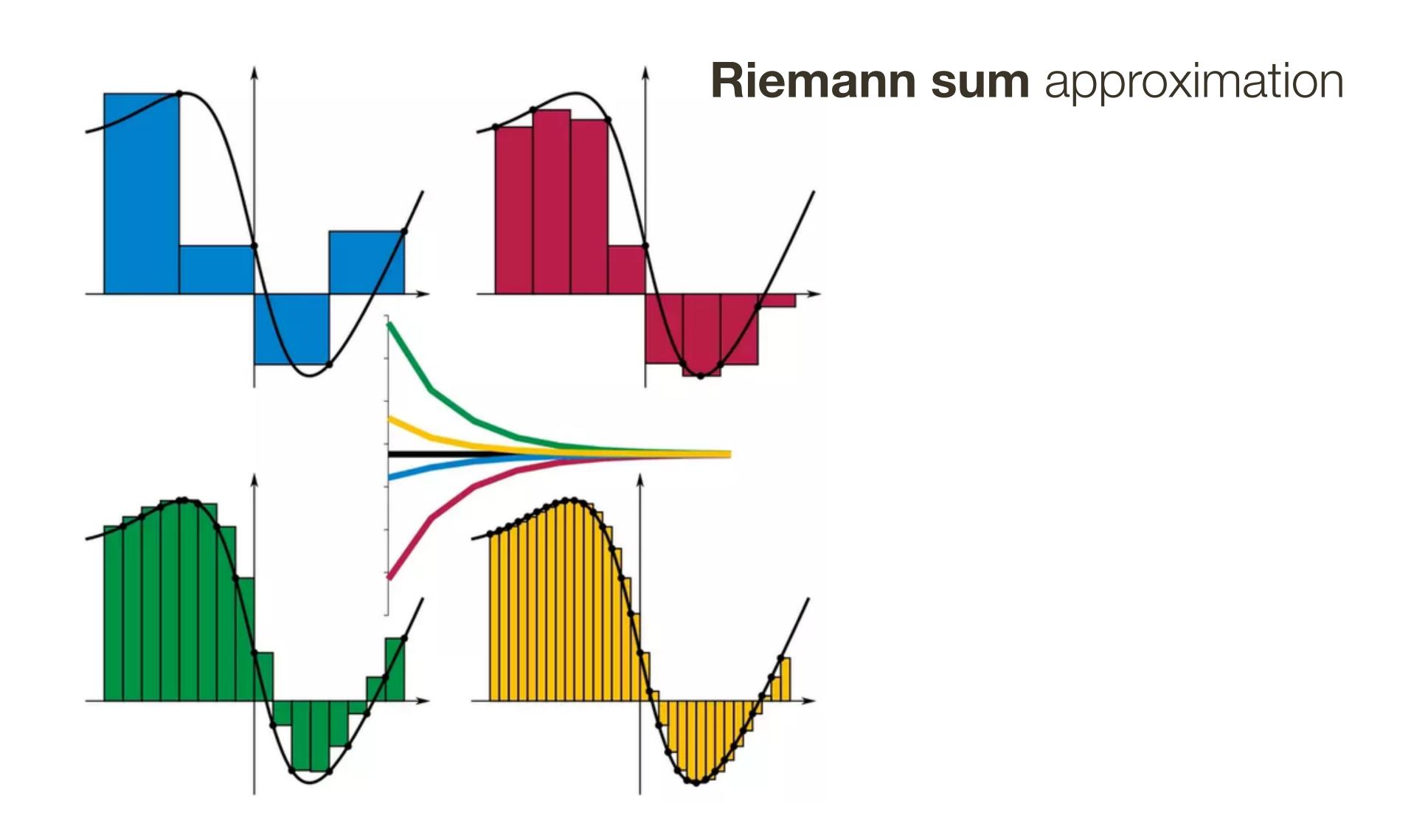
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Conditions needed for proof to hold: Activation function needs to be well defined

$$\lim_{x \to \infty} a(x) = A$$

$$\lim_{x \to -\infty} a(x) = B$$

$$A \neq B$$

Conditions needed for proof to hold: Activation function needs to be well defined

$$\lim_{x \to \infty} a(x) = A$$

$$\lim_{x \to -\infty} a(x) = B$$

$$A \neq B$$

Note: This gives us another way to provably say that linear activation function cannot produce a neural network which is an universal approximator.

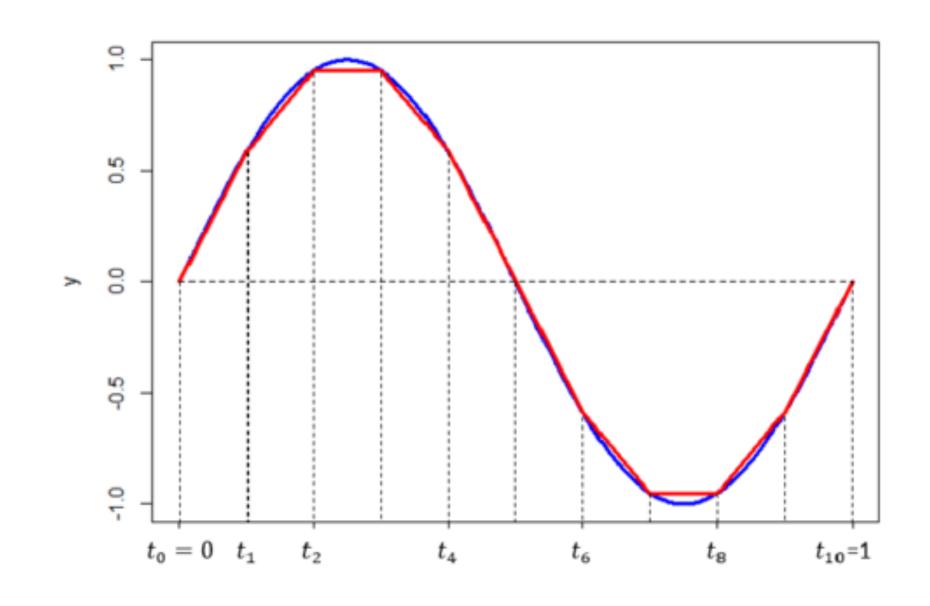
Activation Function

Non-linear activation is required to provably make the Neural Net a universal function approximator

Intuition: with ReLU activation, we effectively get a linear spline approximation to any function.

Optimization of neural net parameters = finding slops and transitions of linear pieces

The quality of approximation depends on the number of linear segments



Number of linear segments for large input dimension: $\Omega(2^{\frac{2}{3}Ln})$

Universal Approximation Theorem: Single hidden layer can approximate any continuous function with compact support to arbitrary accuracy, when the width goes to infinity.

[Hornik et al., 1989]

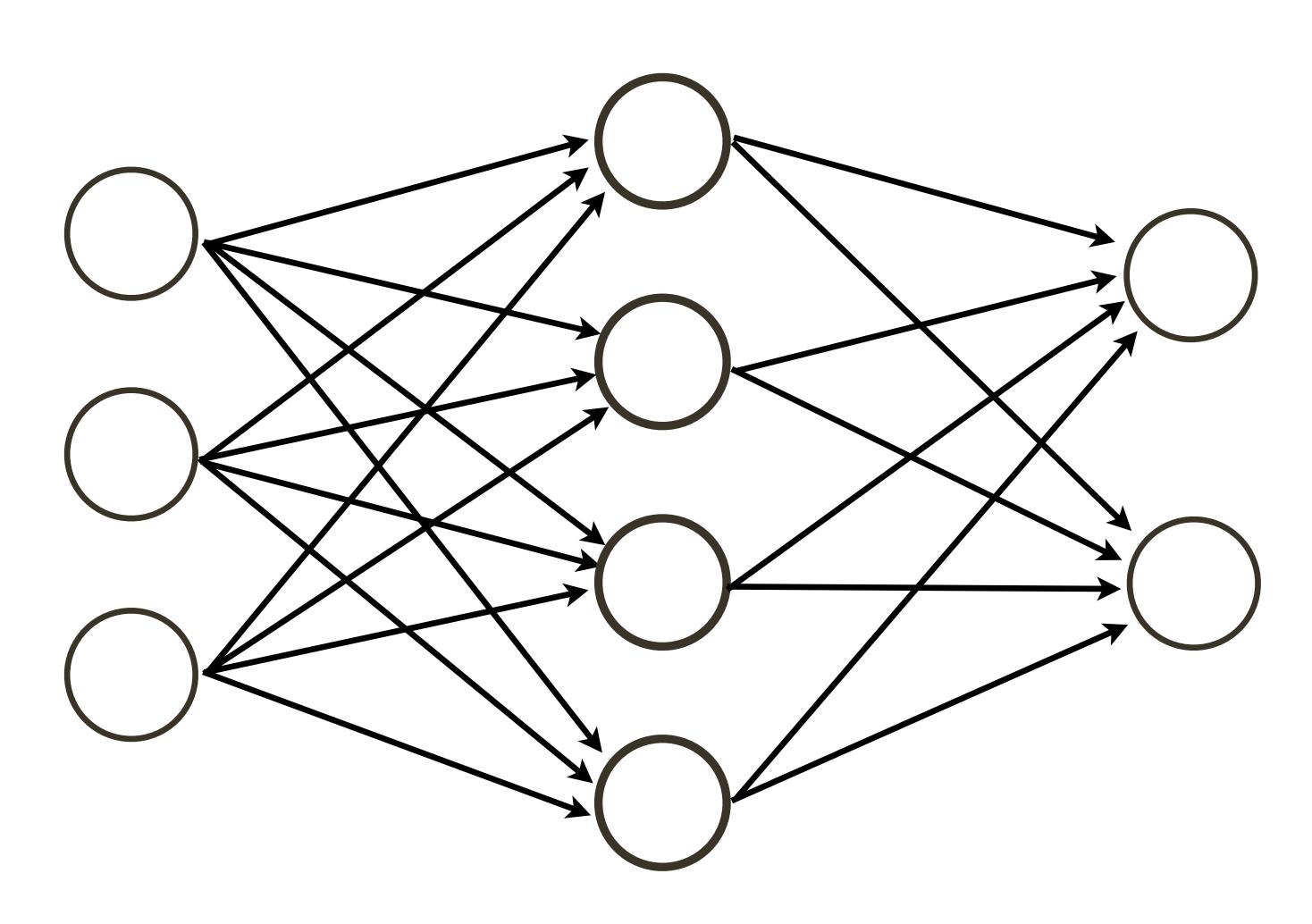
Universal Approximation Theorem (revised): A network of infinite depth with a hidden layer of size d+1 neurons, where d is the dimension of the input space, can approximate any continuous function.

[Lu et al., NIPS 2017]

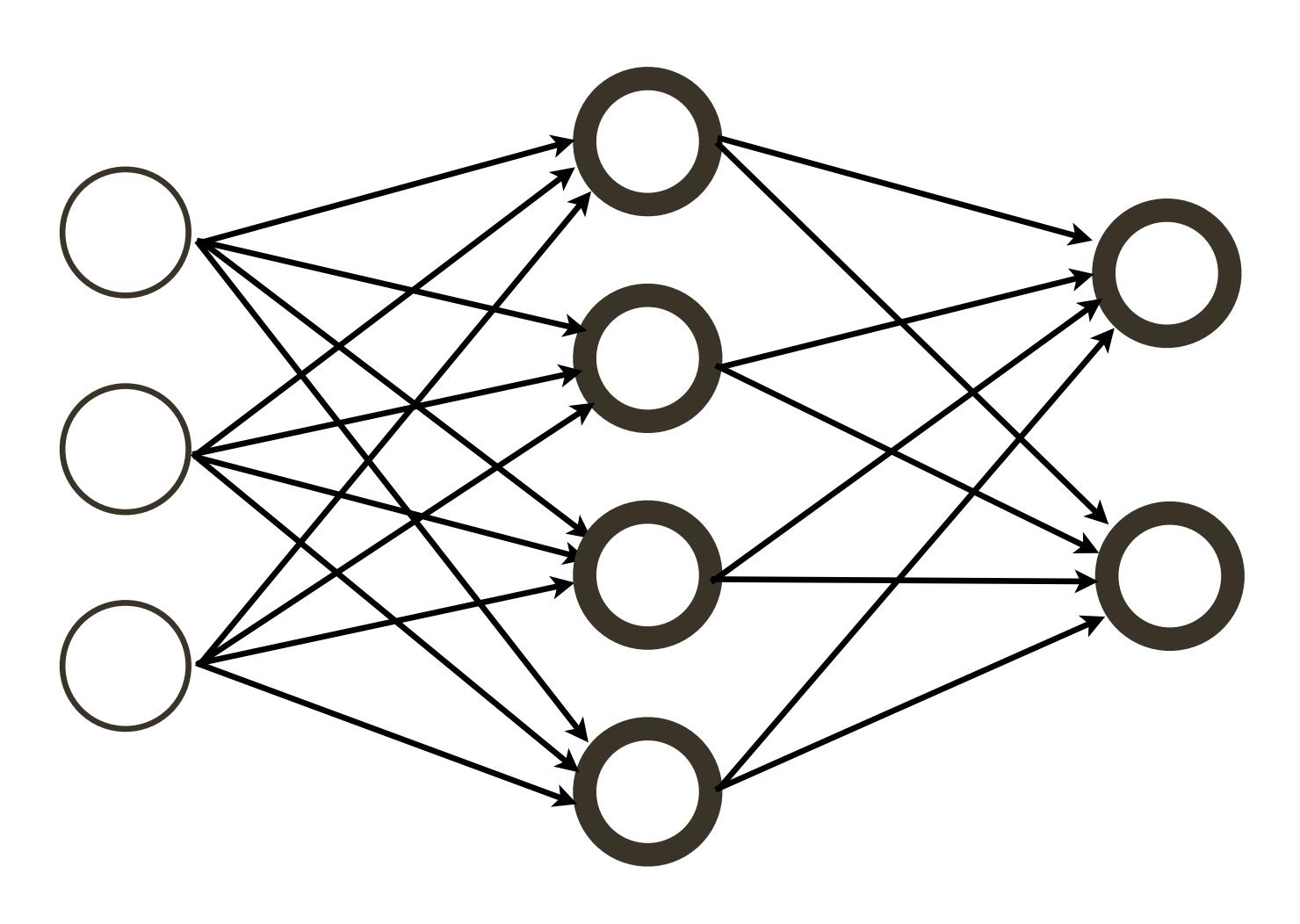
Universal Approximation Theorem (further revised): ResNet with a single hidden unit and infinite depth can approximate any continuous function.

[Lin and Jegelka, NIPS 2018]

How many neurons?



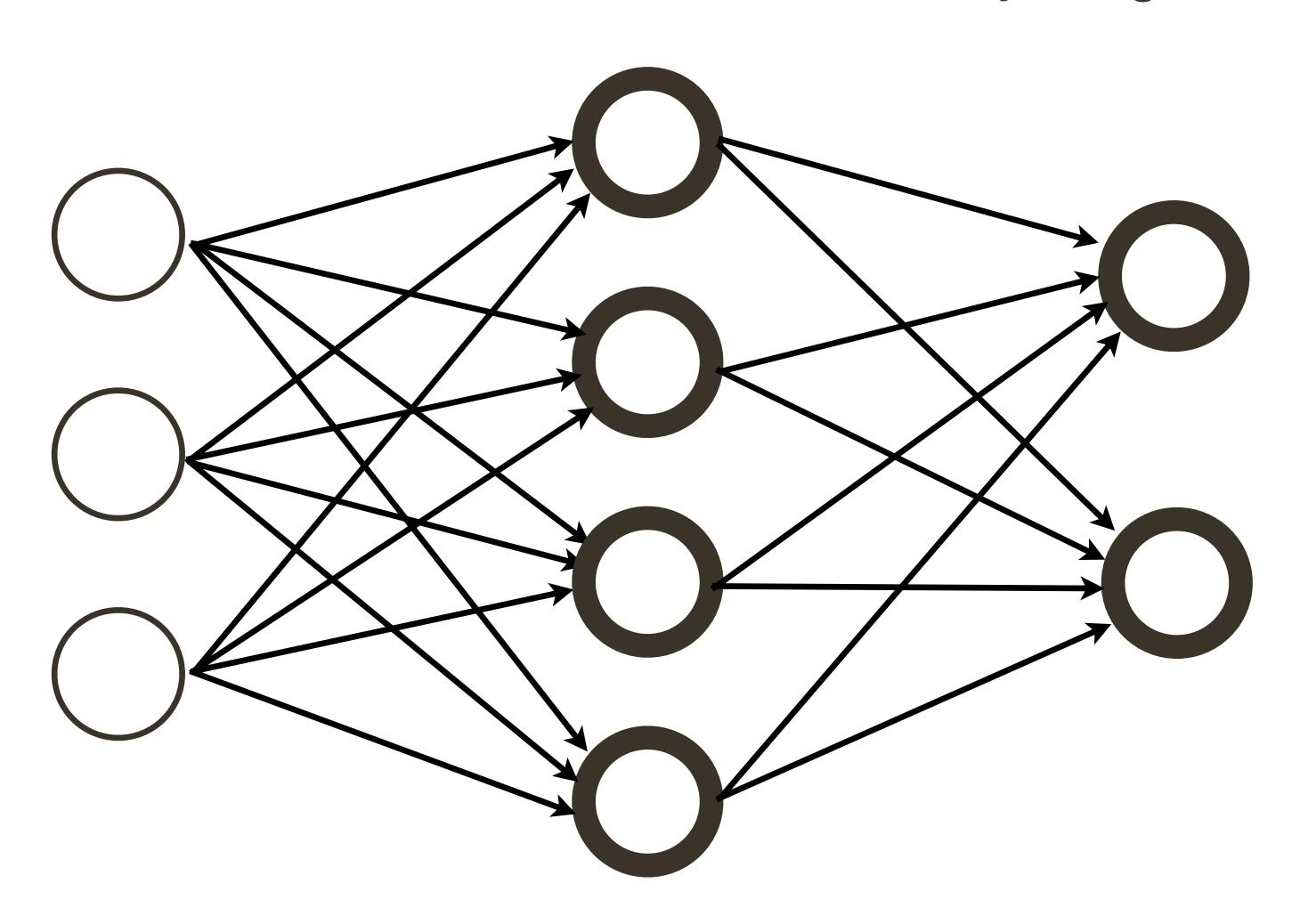
How many neurons? 4+2=6



How many neurons? 4+2=6

$$4+2 = 6$$

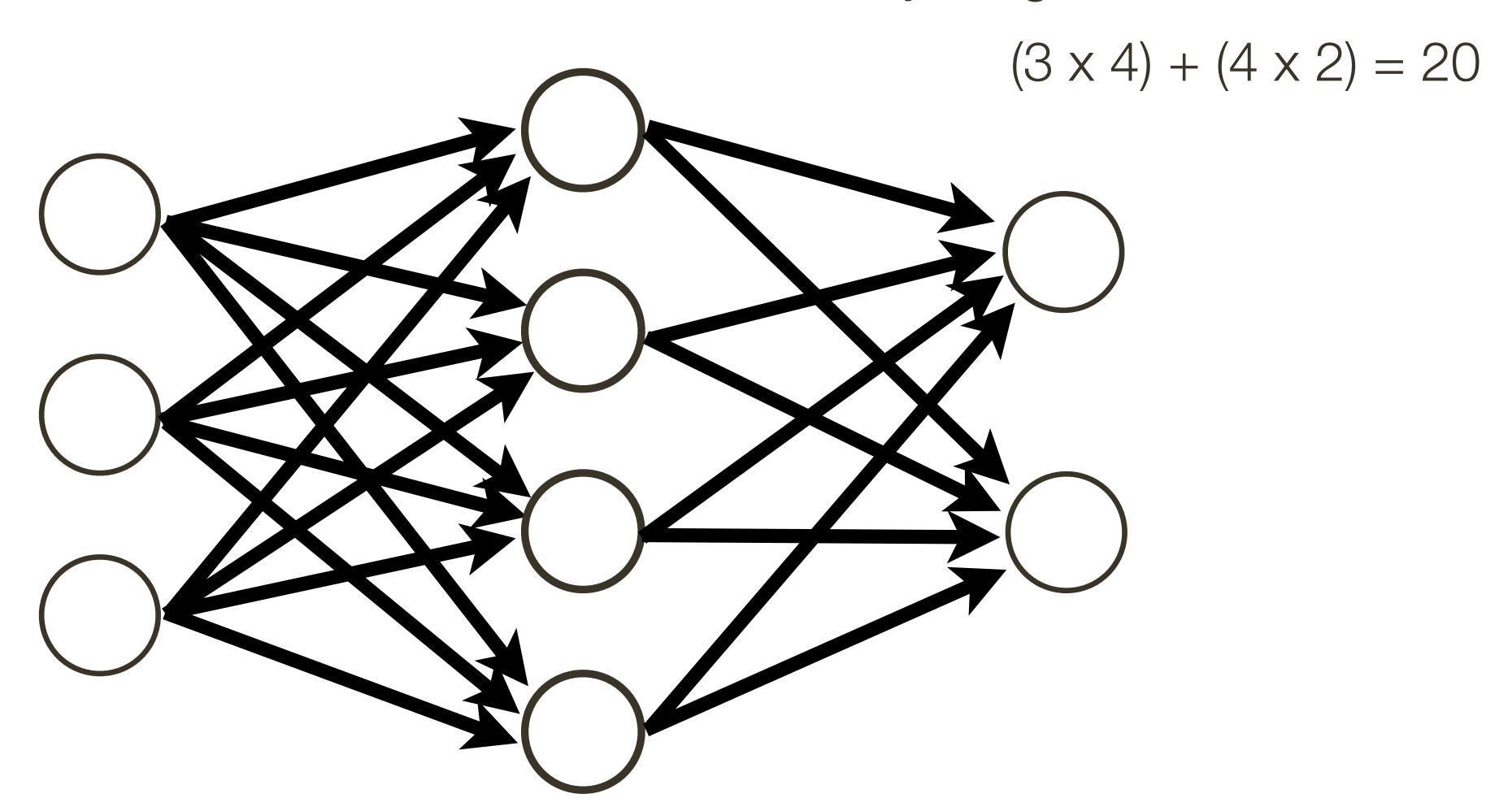
How many weights?



How many neurons? 4+2=6

$$4+2=6$$

How many weights?



How many neurons? 4+2=6

How many weights?

 $(3 \times 4) + (4 \times 2) = 20$

How many learnable parameters?

How many neurons? 4+2=6

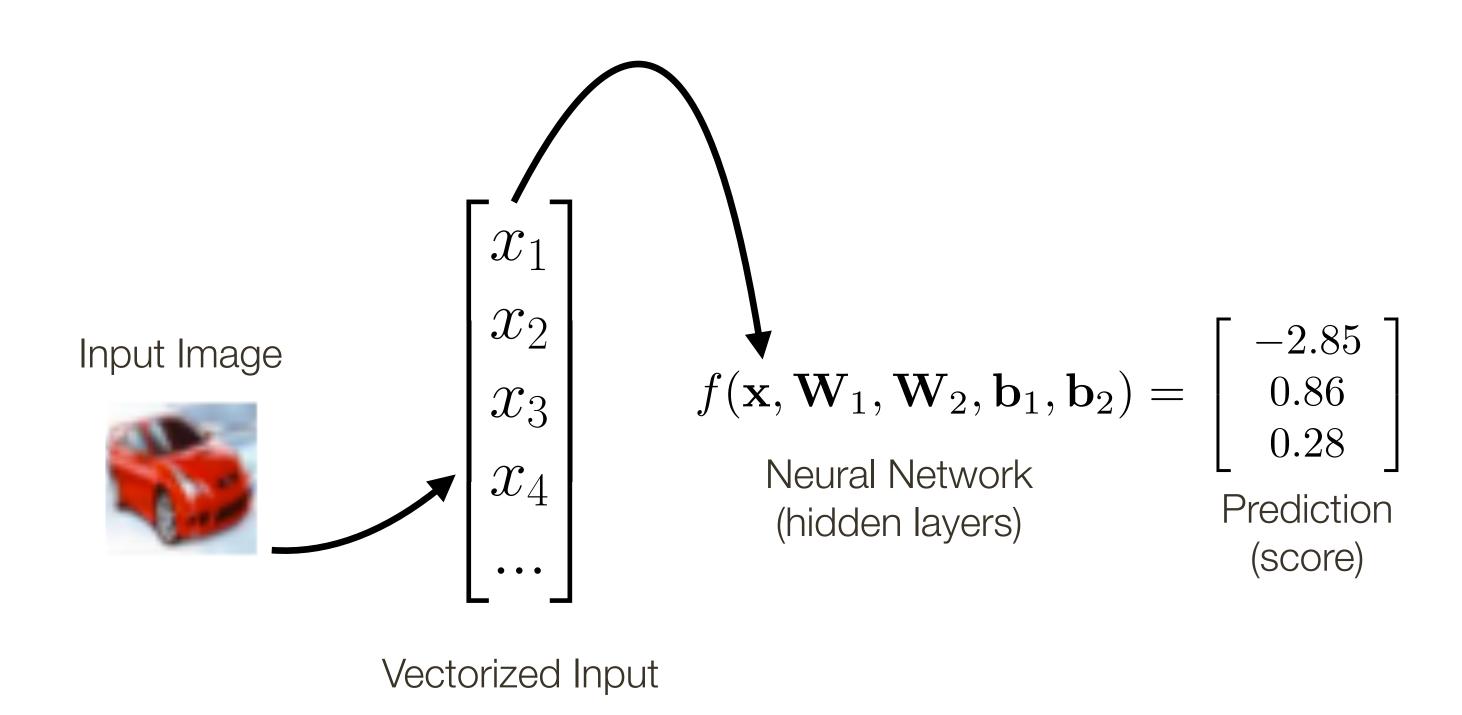
How many weights?

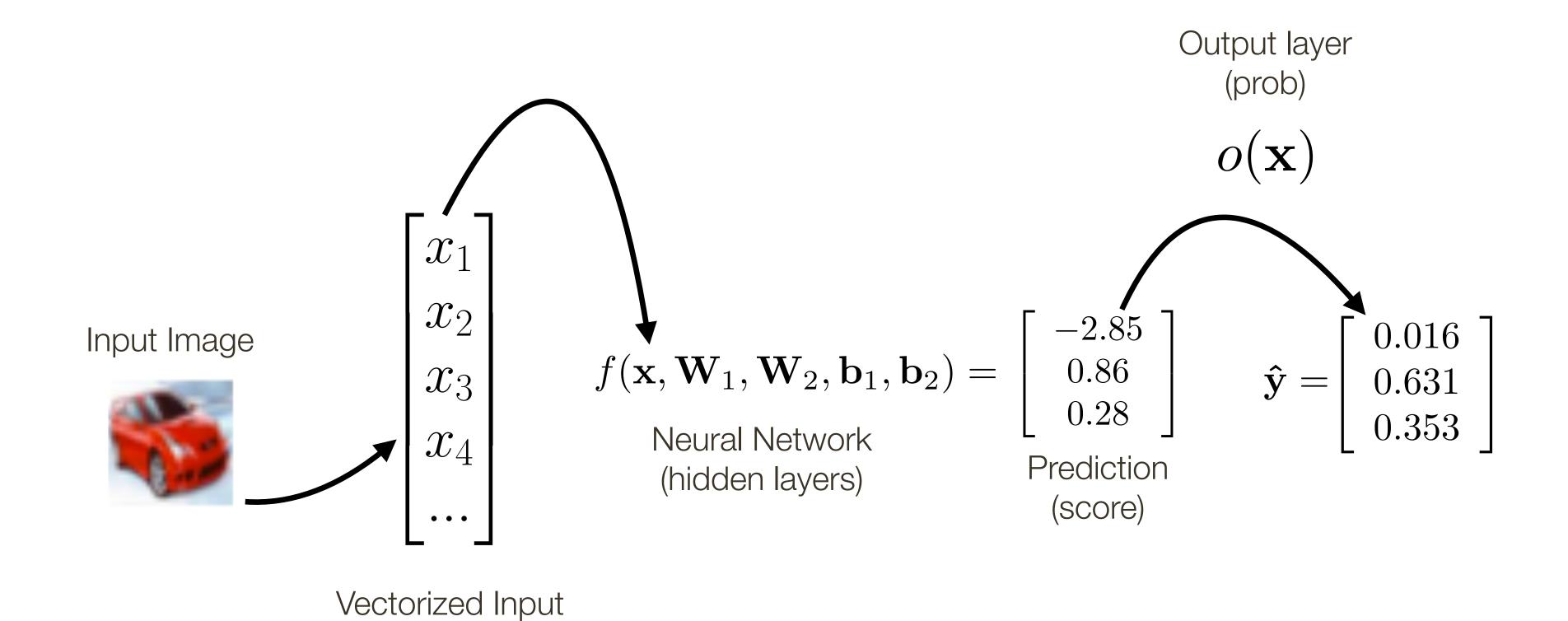
$$(3 \times 4) + (4 \times 2) = 20$$

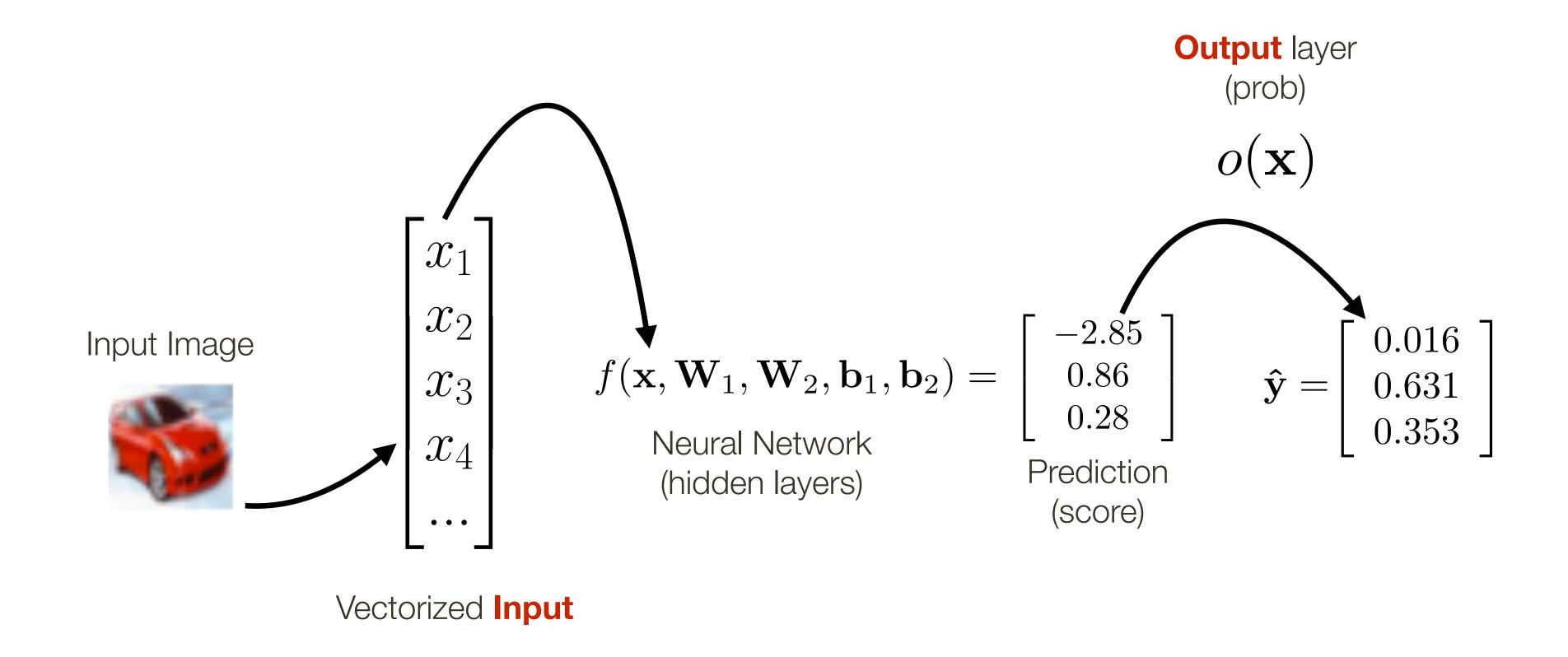
$$20 + 4 + 2 = 26$$
How many learnable parameters?

Modern **convolutional neural networks** contain 10-20 layers and on the order of 100 million parameters

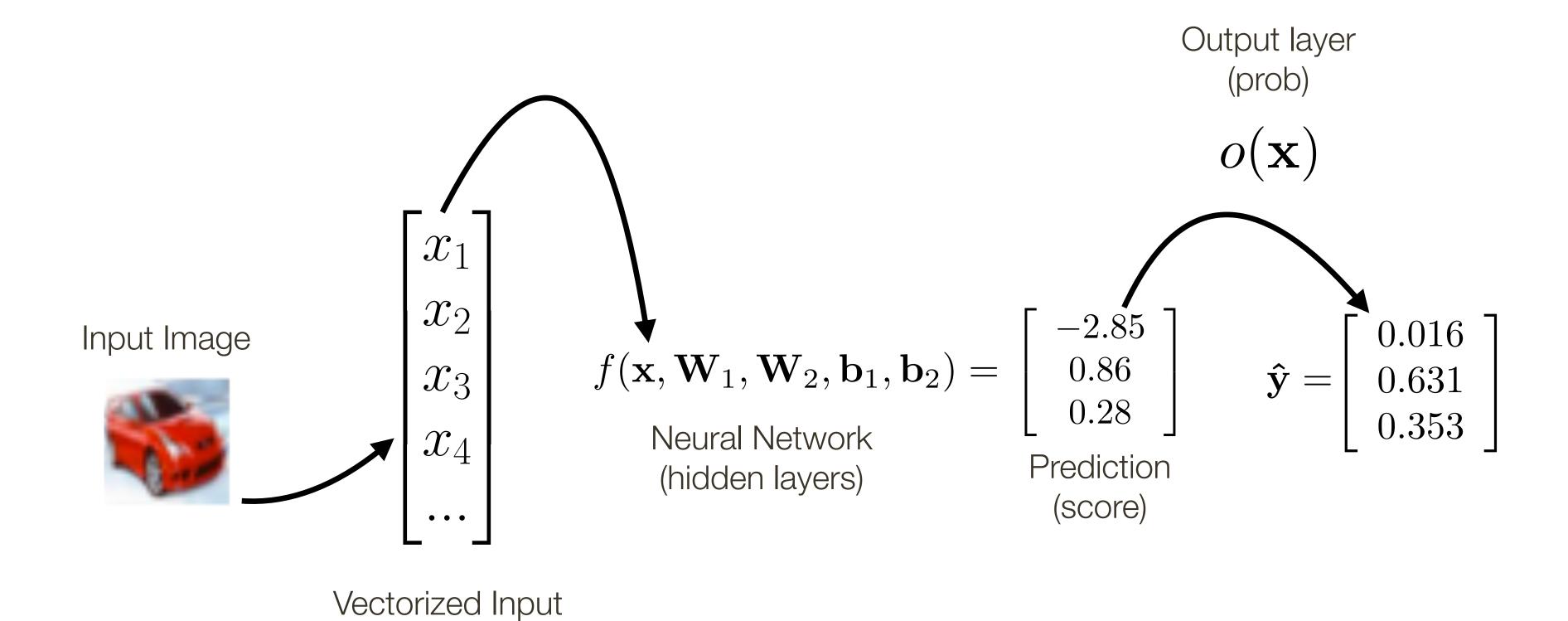
Training a neural network requires estimating a large number of parameters



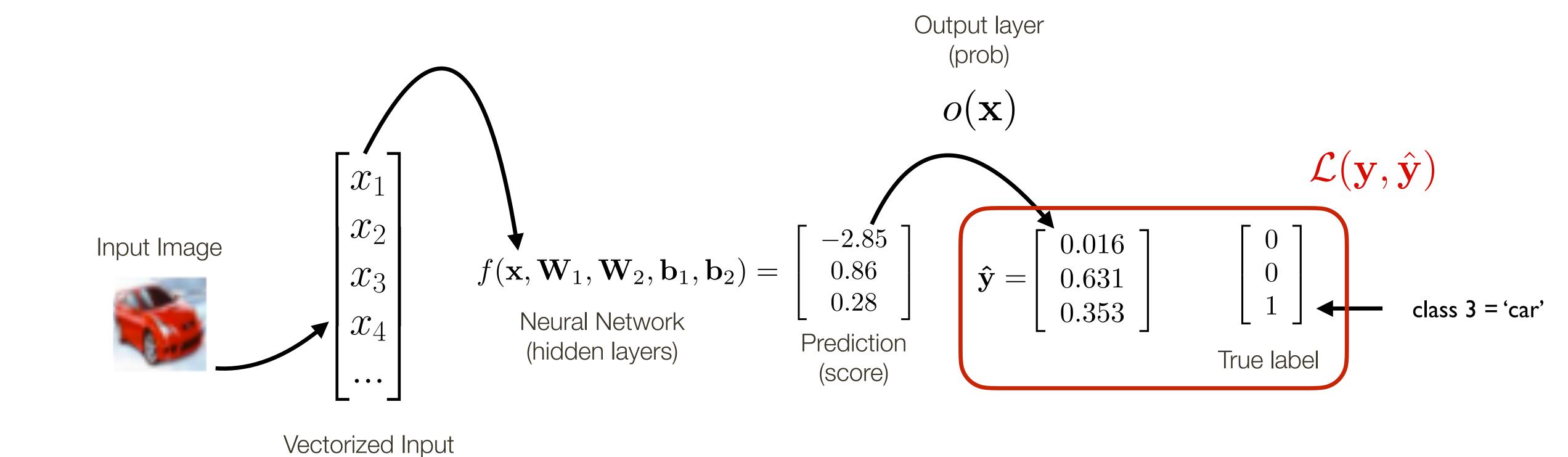




Input and output layers (size and form) are dictated by the problem, intermediate hidden layers have few constraints and can be anything

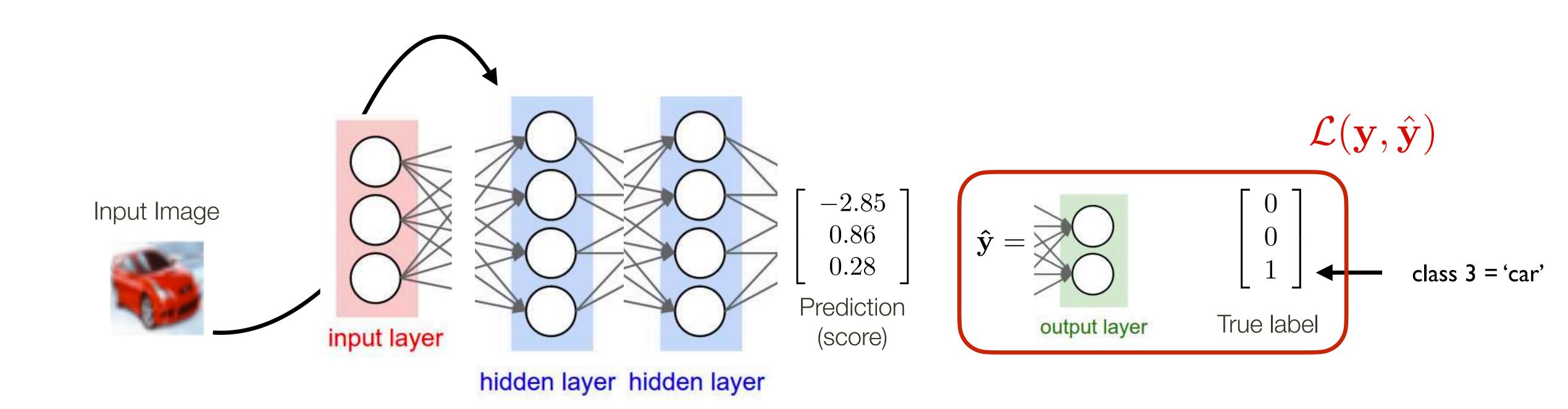


Inference: $o(f(\mathbf{x}, \cdots))$



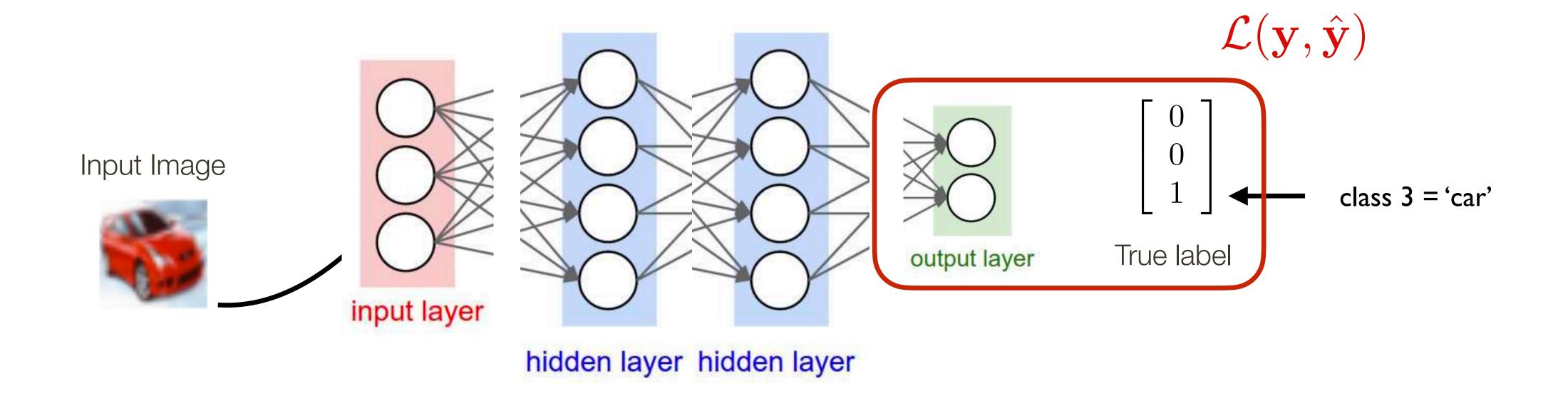
Inference: $o(f(\mathbf{x}, \cdots))$

Learning: $\mathcal{L}(\mathbf{y}, o(f(\mathbf{x}, \cdots)))$



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Inference: $o(f(\mathbf{x}, \cdots))$

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When training a neural network, the final output will be some loss (error) function

- e.g. cross-entropy loss:
$$\mathcal{L} = -\sum_i y_i \log(\hat{y}_i)$$
 $\hat{y}_i = \frac{e^{f_{y_i}}}{\sum_j e^{f_{y_j}}}$

which defines loss for i-th training example with true class index y_i ; and f_j is the j-th element of the vector of class scores coming from neural net.

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$$f$$
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 $c_3 = 0.28$

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$$exp 0.058$$

$$2.36$$

$$1.32$$

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$$sum to 1$$

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$$\mathcal{L} = -\sum_i y_i \log(\hat{y}_i)$$
 $\hat{y}_i = \frac{e^{f_{y_i}}}{\sum_j e^{f_{y_j}}}$ softmax function multi-class classifier

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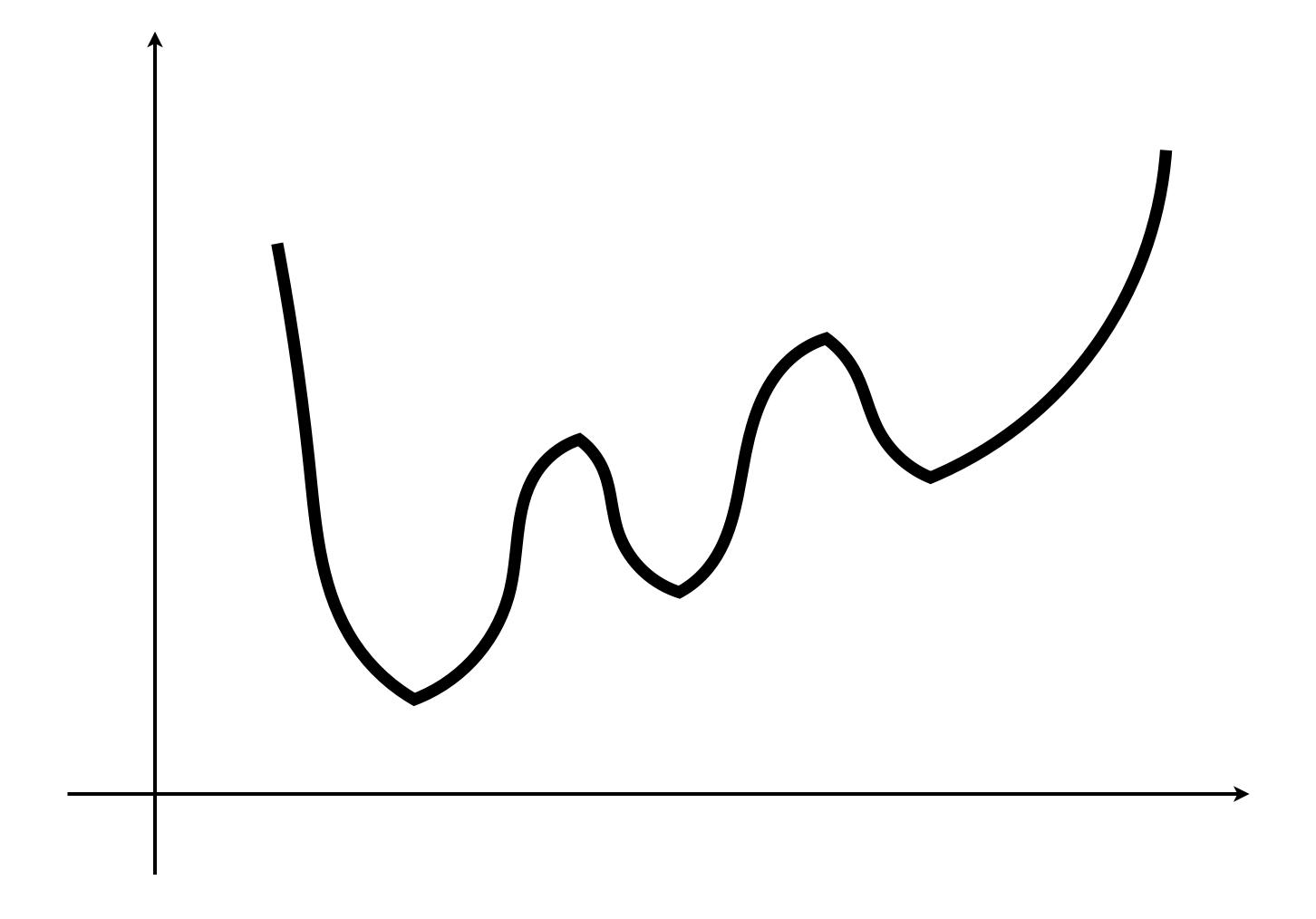
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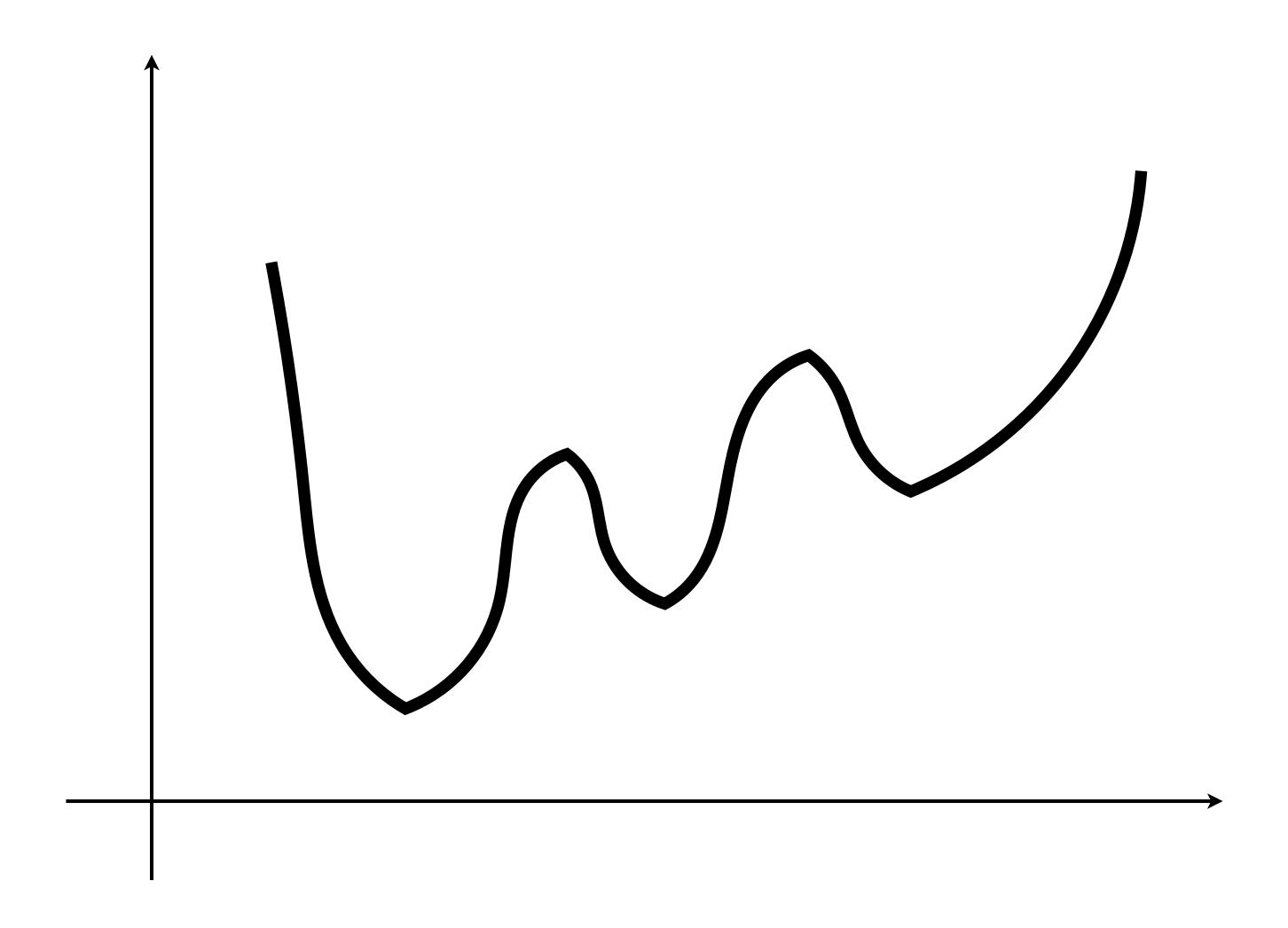
which defines loss for i-th training example with true class index y_i ; and f_j is the j-th element of the vector of class scores coming from neural net.

We want to compute the **gradient** of the loss with respect to the network parameters so that we can incrementally adjust the network parameters

Gradient Descent

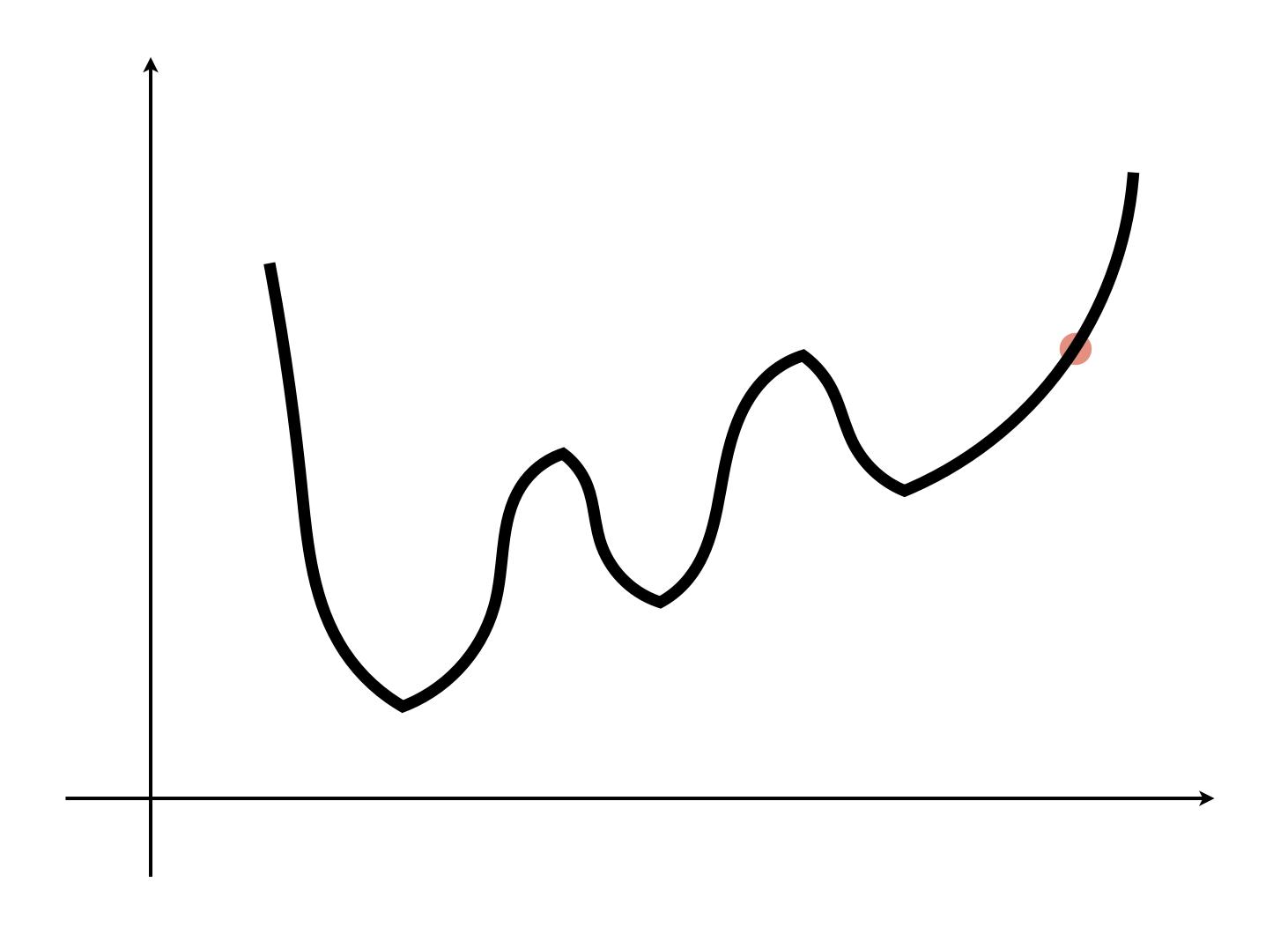


Gradient Descent

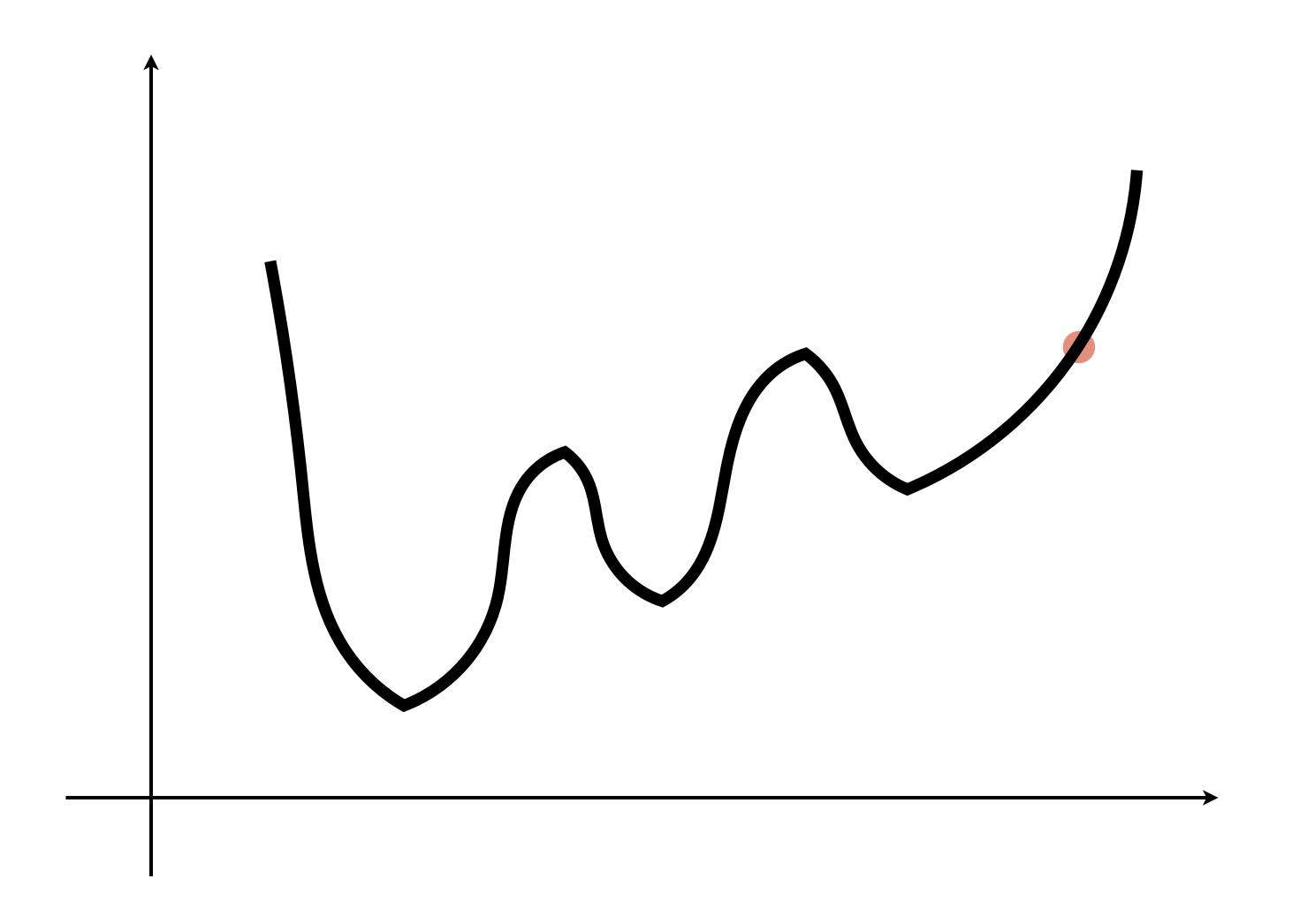


1. Start from random value of $\mathbf{W}_0, \mathbf{b}_0$

Gradient Descent



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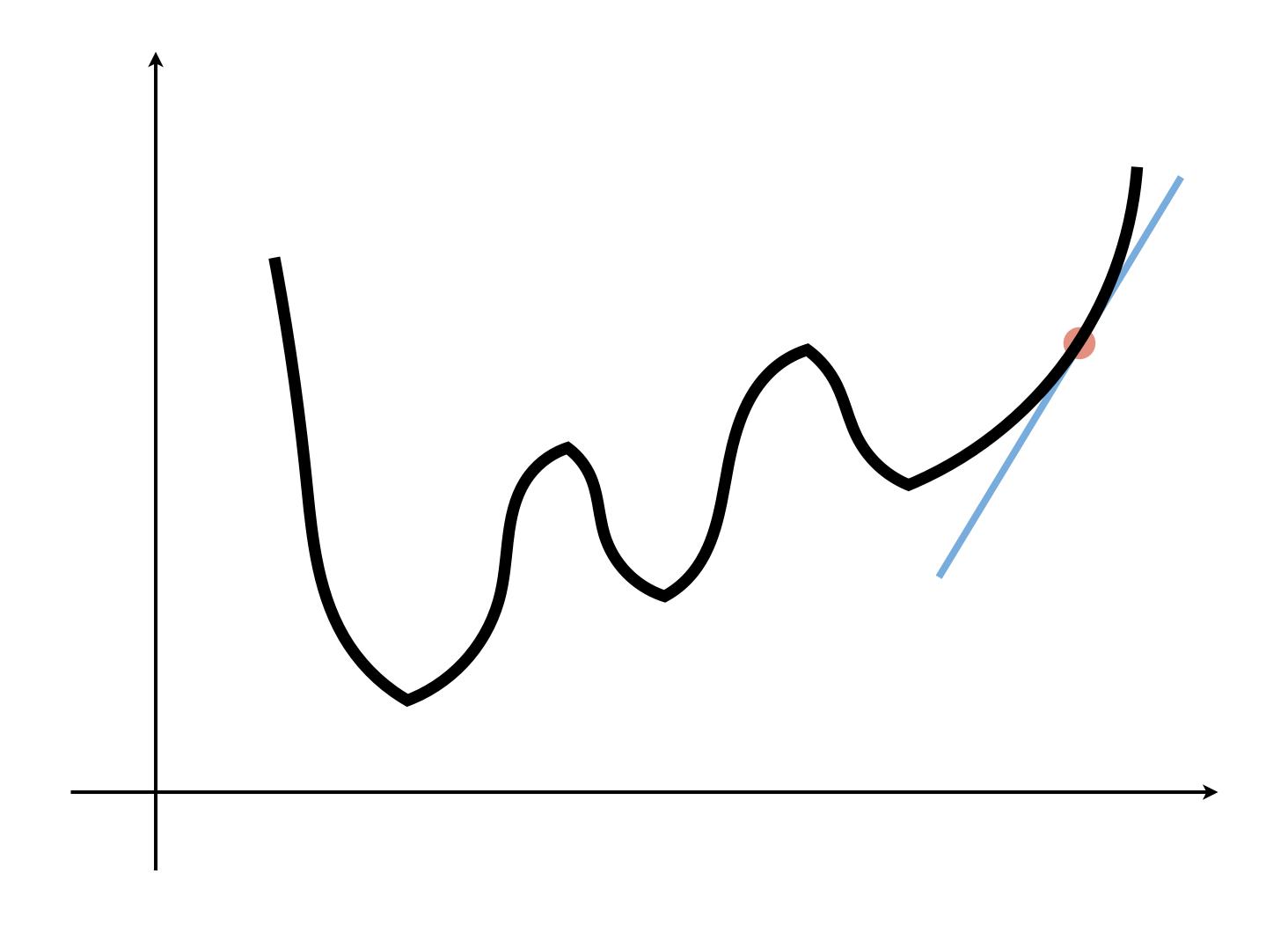


1. Start from random value of $\mathbf{W}_0, \mathbf{b}_0$

For k = 0 to max number of iterations

2. Compute gradient of the loss with respect to previous (initial) parameters:

$$\left.
abla \left. \mathcal{L}(\mathbf{W}, \mathbf{b}) \right|_{\mathbf{W} = \mathbf{W}_k, \mathbf{b} = \mathbf{b}_k}$$

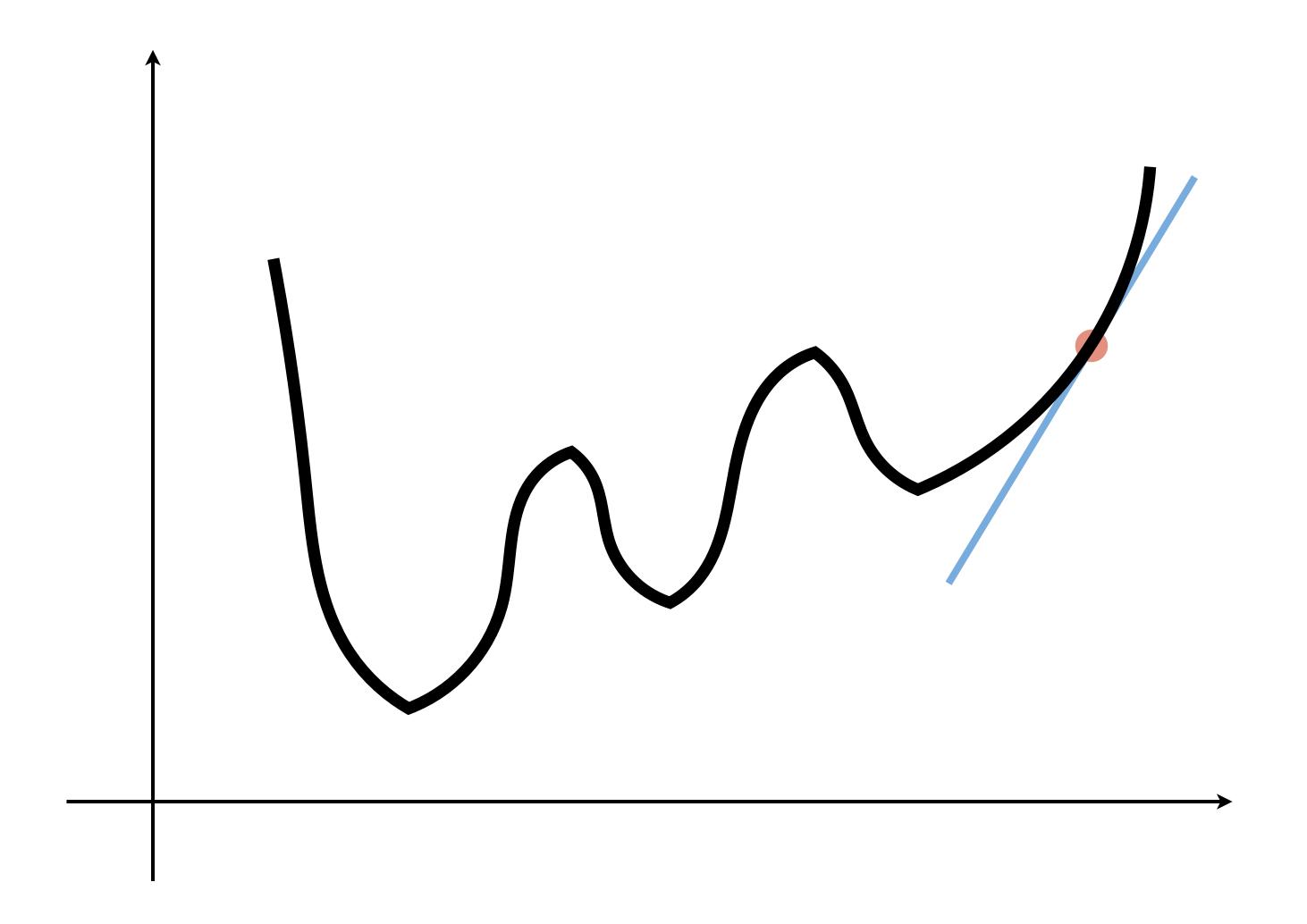


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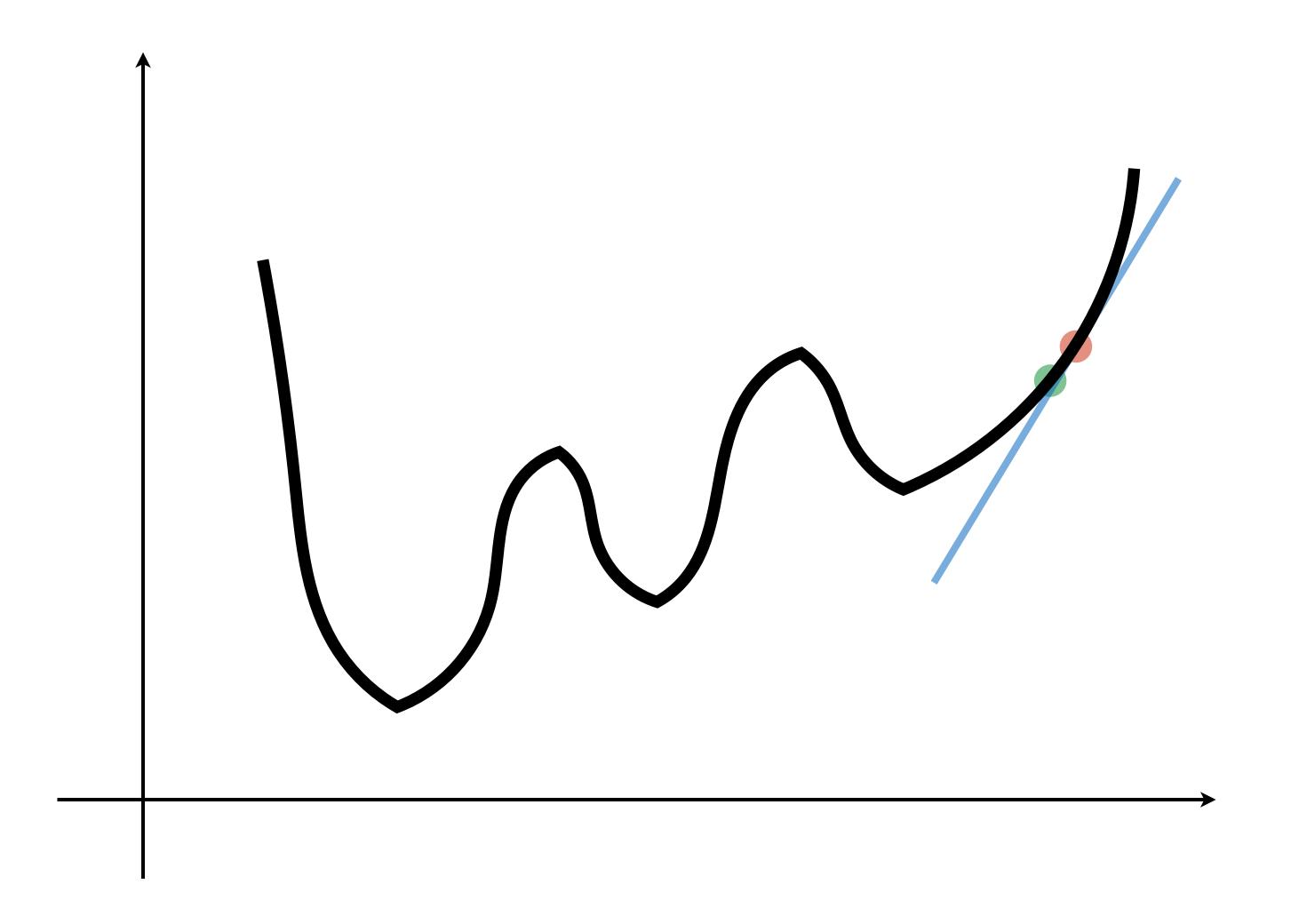
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$$\mathbf{W}_{k+1} = \mathbf{W}_k - \lambda \left. \frac{\partial \mathcal{L}(\mathbf{W}, \mathbf{b})}{\partial \mathbf{W}} \right|_{\mathbf{W} = \mathbf{W}_k, \mathbf{b} = \mathbf{b}_k}$$

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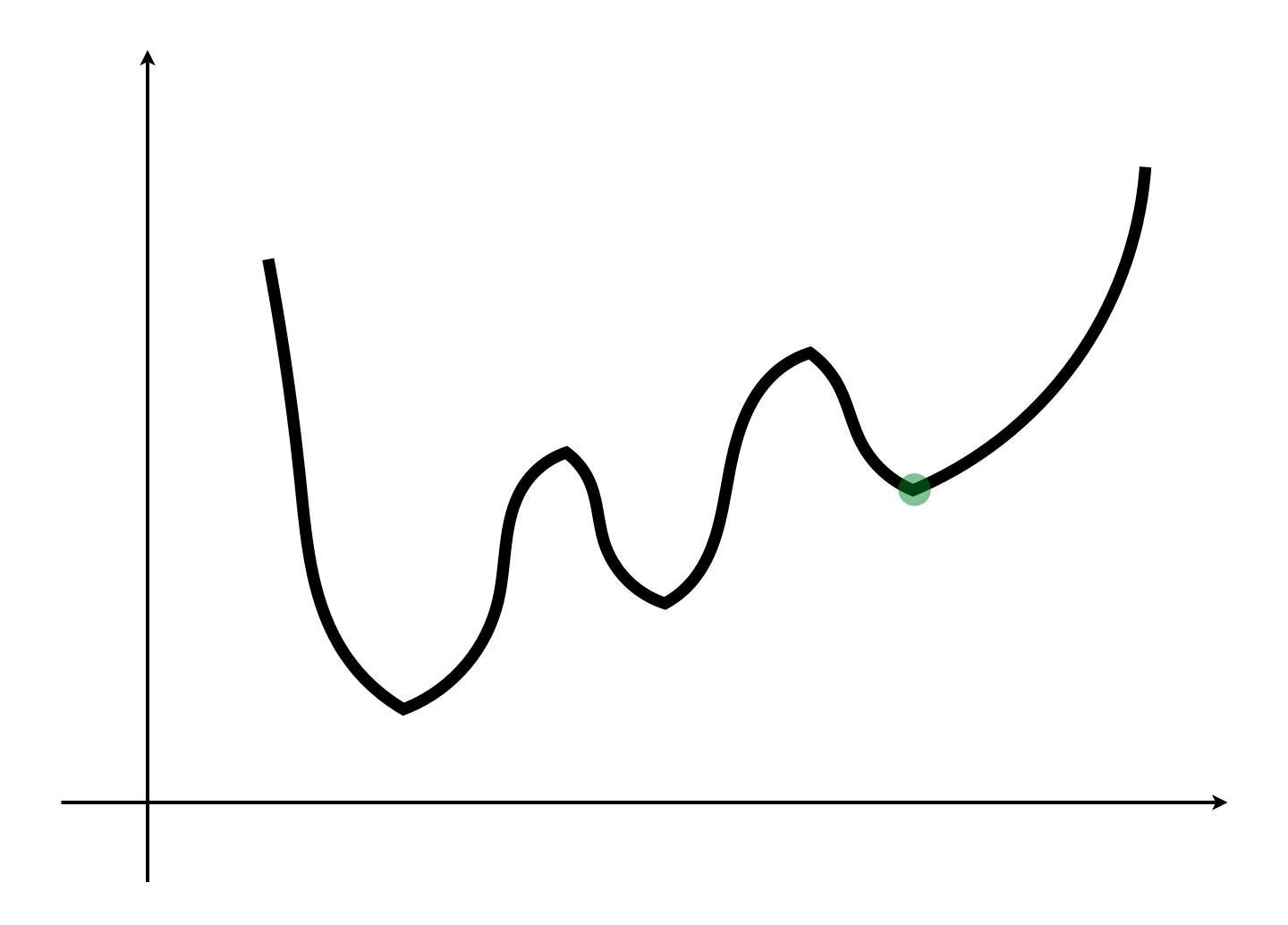
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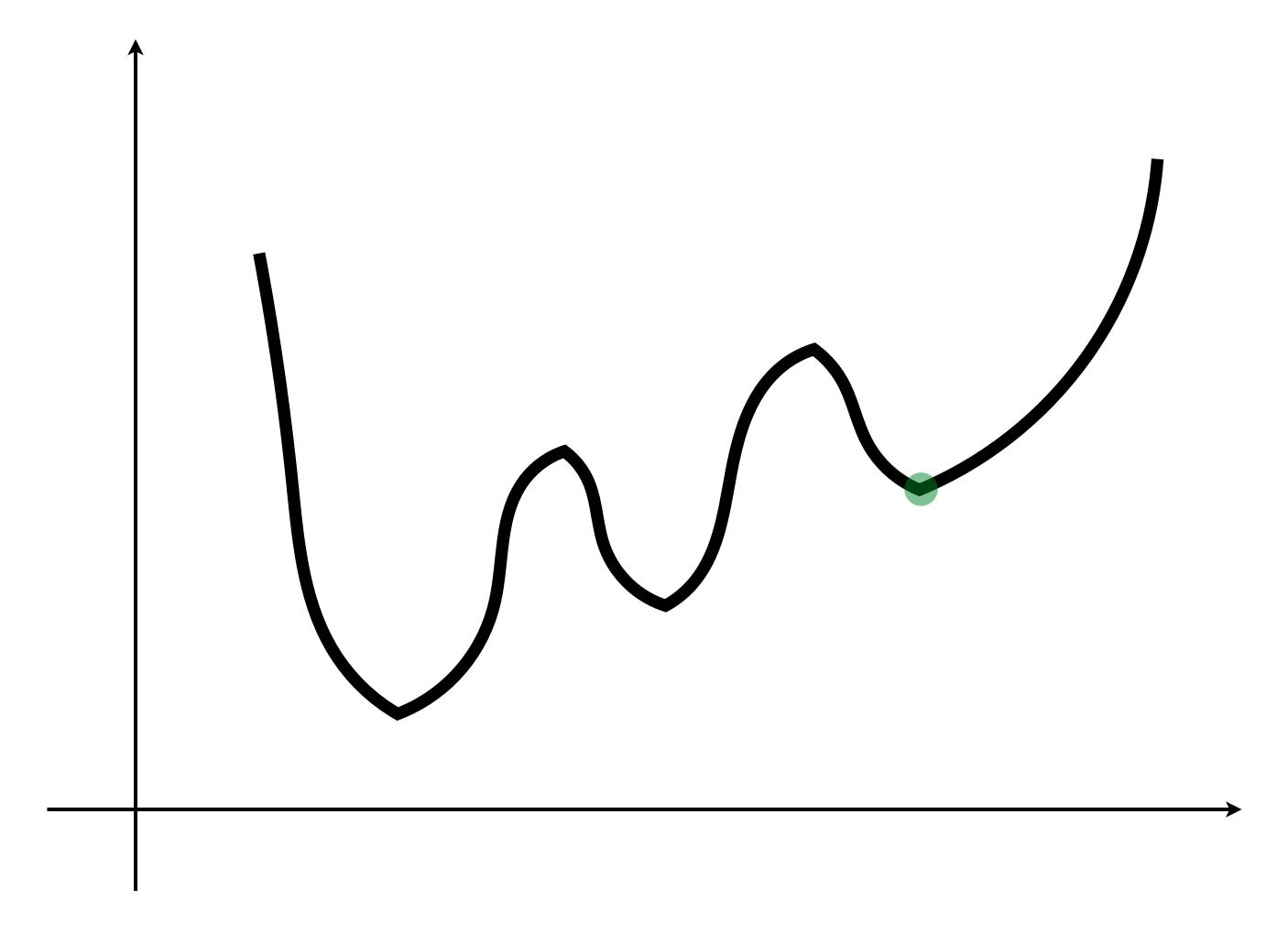
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 λ - is the learning rate

1. Start from random value of W_0, b_0

For k = 0 to max number of iterations

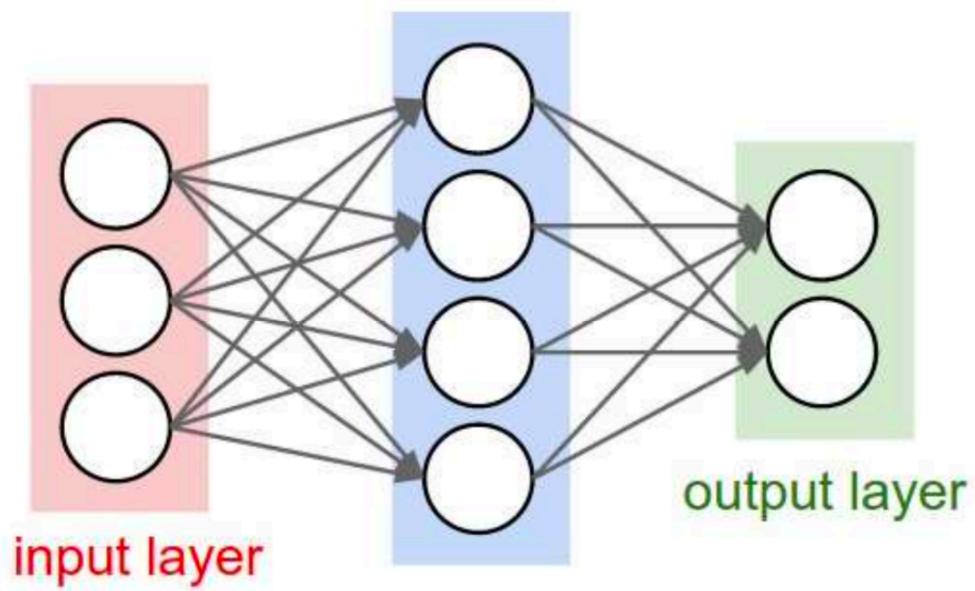
2. Compute gradient of the loss with respect to previous (initial) parameters:

$$\nabla \left. \mathcal{L}(\mathbf{W}, \mathbf{b}) \right|_{\mathbf{W} = \mathbf{W}_k, \mathbf{b} = \mathbf{b}_k}$$

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Loss:
$$\mathcal{L} = \sum_{i=1}^{|\mathcal{D}_{train}|} ||\mathbf{y}_i - \mathbf{\hat{y}}_i|| = \sum_{i=1}^{|\mathcal{D}_{train}|} ||\mathbf{y}_i - f(\mathbf{x}_i, \mathbf{W}_1, \mathbf{W}_2, \mathbf{b}_1, \mathbf{b}_2)||$$



hidden layer

Figure credit: Fei-Fei and Karpathy

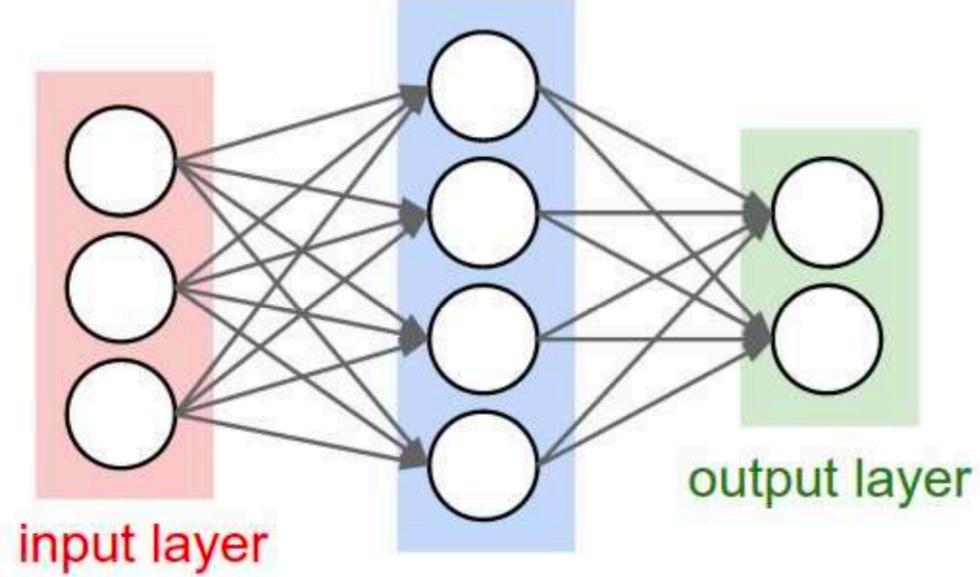
$$\mathbf{\hat{y}} = f(\mathbf{x}, \mathbf{W}_1, \mathbf{W}_2, \mathbf{b}_1, \mathbf{b}_2) = \sigma\left(\mathbf{W}_2^{(2\times4)}\sigma\left(\mathbf{W}_1^{(4\times3)}\mathbf{x} + \mathbf{b}_1^{(4)}\right) + \mathbf{b}_2^{(2)}\right)$$

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Gradient Descent

$$\mathbf{W}_{1,i,j} = \mathbf{W}_{1,i,j} - \lambda \frac{\partial \mathcal{L}(\mathbf{y}, \hat{\mathbf{y}})}{\partial \mathbf{W}_{1,i,j}}$$

$$\mathbf{b}_{1,i} = \mathbf{b}_{1,i} - \lambda \frac{\partial \mathcal{L}(\mathbf{y}, \hat{\mathbf{y}})}{\partial \mathbf{b}_{1,i}}$$



hidden layer

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Problem: For large datasets computing sum is expensive

$$\frac{\partial \mathcal{L}}{\partial \mathbf{W}_{1,i,j}} = \frac{\partial}{\partial \mathbf{W}_{1,i,j}} \sum_{i=1}^{|\mathcal{D}_{train}|} [\mathbf{y}_i - f(\mathbf{x}_i, \mathbf{W}_1, \mathbf{W}_2, \mathbf{b}_1, \mathbf{b}_2)]^2$$

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Solution: Compute approximate gradient with mini-batches of much smaller size (as little as 1-example sometimes)

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Problem: For large datasets computing sum is expensive

Solution: Compute approximate gradient with mini-batches of much smaller size (as little as 1-example sometimes)

Problem: How do we compute the actual gradient?

Numerical Differentiation

 $\mathbf{1}_i$ - Vector of all zeros, except for one 1 in i-th location

We can approximate the gradient numerically, using:

$$\frac{\partial f(\mathbf{x})}{\partial x_i} \approx \lim_{h \to 0} \frac{f(\mathbf{x} + h\mathbf{1}_i) - f(\mathbf{x})}{h}$$

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Even better, we can use central differencing:

$$\frac{\partial f(\mathbf{x})}{\partial x_i} \approx \lim_{h \to 0} \frac{f(\mathbf{x} + h\mathbf{1}_i) - f(\mathbf{x} - h\mathbf{1}_i)}{2h}$$

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However, both of theses suffer from rounding errors and are not good enough for learning.

$$h = 0.000001$$

Numerical Differentiation

 $\mathbf{1}_i$ - Vector of all zeros, except for one 1 in i-th location

 $\mathbf{1}_{ij}$ - Matrix of all zeros, except for one 1 in (i,j)-th location

We can approximate the gradient numerically, using:

$$\frac{\partial \mathcal{L}(\mathbf{W}, \mathbf{b})}{\partial w_{ij}} \approx \lim_{h \to 0} \frac{\mathcal{L}(\mathbf{W} + h\mathbf{1}_{ij}, \mathbf{b}) - \mathcal{L}(\mathbf{W}, \mathbf{b})}{h}$$

$$\frac{\partial \mathcal{L}(\mathbf{W}, \mathbf{b})}{\partial b_i} \approx \lim_{h \to 0} \frac{\mathcal{L}(\mathbf{W}, \mathbf{b} + h\mathbf{1}_j) - \mathcal{L}(\mathbf{W}, \mathbf{b})}{h}$$

Even better, we can use central differencing:

$$\frac{\partial \mathcal{L}(\mathbf{W}, \mathbf{b})}{\partial w_{ij}} \approx \lim_{h \to 0} \frac{\mathcal{L}(\mathbf{W} + h\mathbf{1}_{ij}, \mathbf{b}) - \mathcal{L}(\mathbf{W} + h\mathbf{1}_{ij}, \mathbf{b})}{2h} \qquad \frac{\partial \mathcal{L}(\mathbf{W}, \mathbf{b})}{\partial b_{i}} \approx \lim_{h \to 0} \frac{\mathcal{L}(\mathbf{W}, \mathbf{b} + h\mathbf{1}_{j}) - \mathcal{L}(\mathbf{W}, \mathbf{b} + h\mathbf{1}_{j})}{2h}$$

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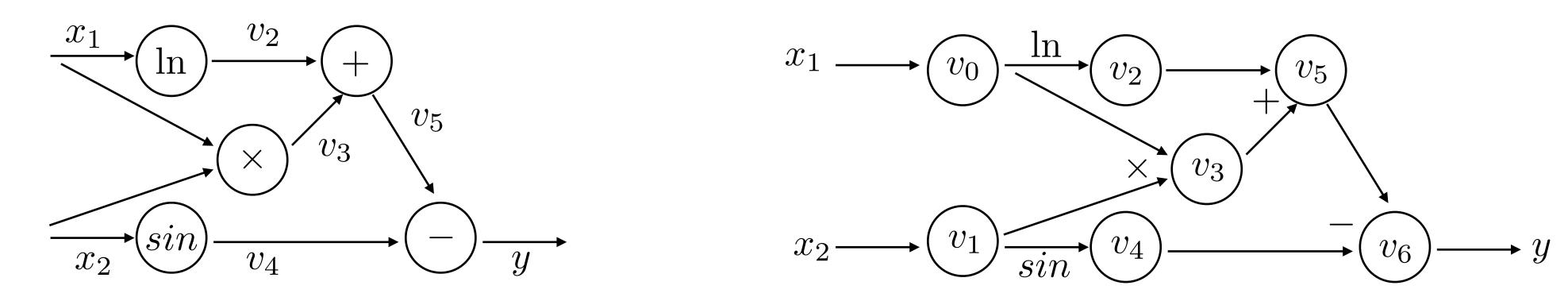
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$$h = 0.000001$$

Symbolic Differentiation

$$y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$

Input function is represented as computational graph (a symbolic tree)



Implements differentiation rules for composite functions:

Sum Rule
$$\frac{\mathrm{d}\left(f(x)+g(x)\right)}{\mathrm{d}x} = \frac{\mathrm{d}f(x)}{\mathrm{d}x} + \frac{\mathrm{d}g(x)}{\mathrm{d}x}$$

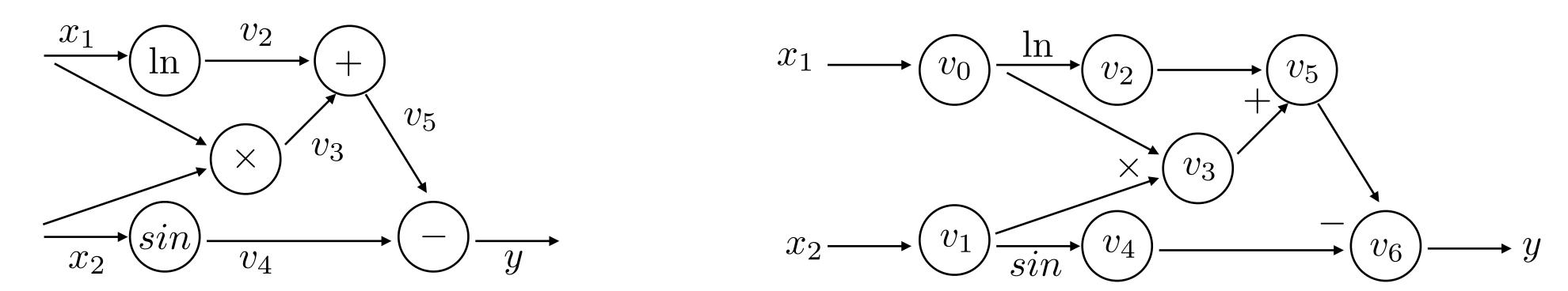
Product Rule
$$\frac{\mathrm{d}\left(f(x)\cdot g(x)\right)}{\mathrm{d}x} = \frac{\mathrm{d}f(x)}{\mathrm{d}x}g(x) + f(x)\frac{\mathrm{d}g(x)}{\mathrm{d}x}$$

Chain Rule
$$\frac{\mathrm{d}(f(g(x)))}{\mathrm{d}x} = \frac{\mathrm{d}f(g(x))}{\mathrm{d}g(x)} \cdot \frac{\mathrm{d}g(x)}{\mathrm{d}x}$$

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$$\frac{\mathrm{d}(f(g(x)))}{\mathrm{d}x} = \frac{\mathrm{d}f(g(x))}{\mathrm{d}g(x)} \cdot \frac{\mathrm{d}g(x)}{\mathrm{d}x}$$

Problem: For complex functions, expressions can be exponentially large; also difficult to deal with piece-wise functions (creates many symbolic cases)

Automatic Differentiation (AutoDiff) $y = f(x_1, x_2)$

 $y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$

Intuition: Interleave symbolic differentiation and simplification

Key Idea: apply symbolic differentiation at the elementary operation level, evaluate and keep intermediate results

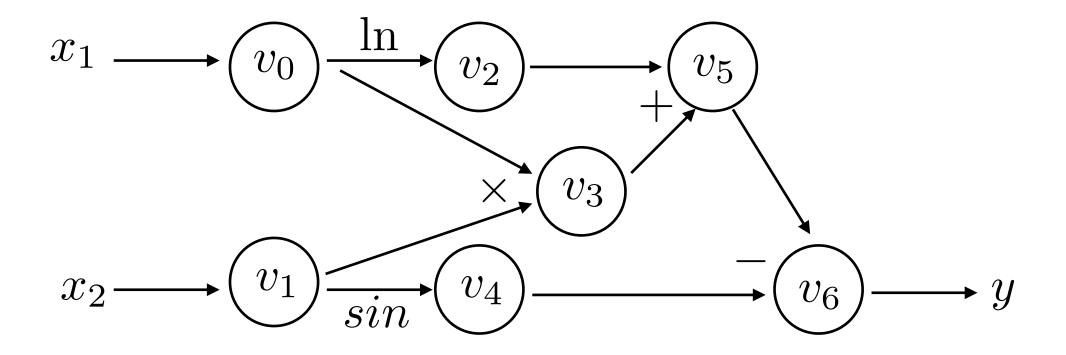
Automatic Differentiation (AutoDiff) $y = f(x_1, x_2) = \ln(x_1) + x_1x_2 - \sin(x_2)$

Intuition: Interleave symbolic differentiation and simplification

Key Idea: apply symbolic differentiation at the elementary operation level, evaluate and keep intermediate results

Success of **deep learning** owes A LOT to success of AutoDiff algorithms (also to advances in parallel architectures, and large datasets, ...)

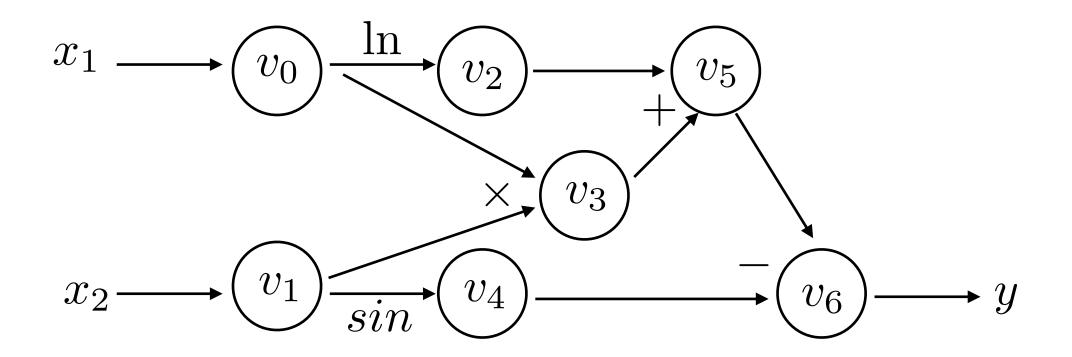
$$y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$



Each **node** is an input, intermediate, or output variable

Computational graph (a DAG) with variable ordering from topological sort.

$$y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$



Each **node** is an input, intermediate, or output variable

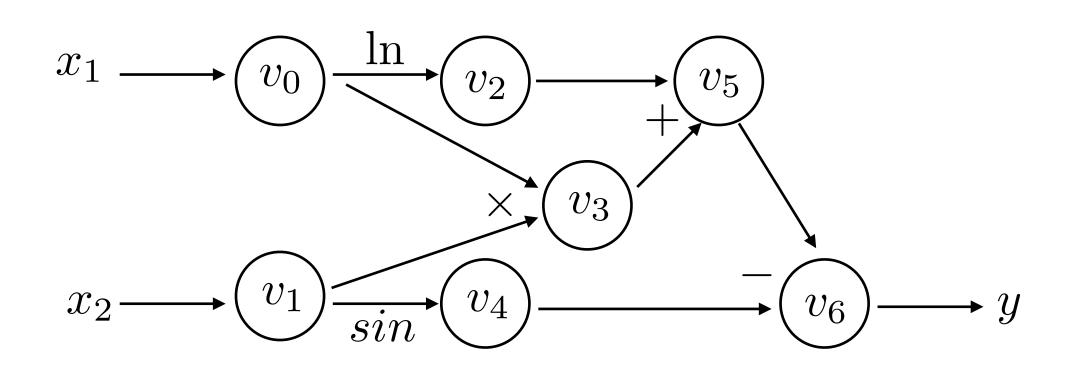
Computational graph (a DAG) with variable ordering from topological sort.

Computational graph is governed by these equations

$$v_0 = x_1$$
 $v_1 = x_2$
 $v_2 = \ln(v_0)$
 $v_3 = v_0 \cdot v_1$
 $v_4 = \sin(v_1)$
 $v_5 = v_2 + v_3$
 $v_6 = v_5 - v_4$
 $y = v_6$

*slide adopted from T. Chen, H. Shen, A. Krishnamurthy CSE 599G1 lecture at UWashington

$$y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$



Each **node** is an input, intermediate, or output variable

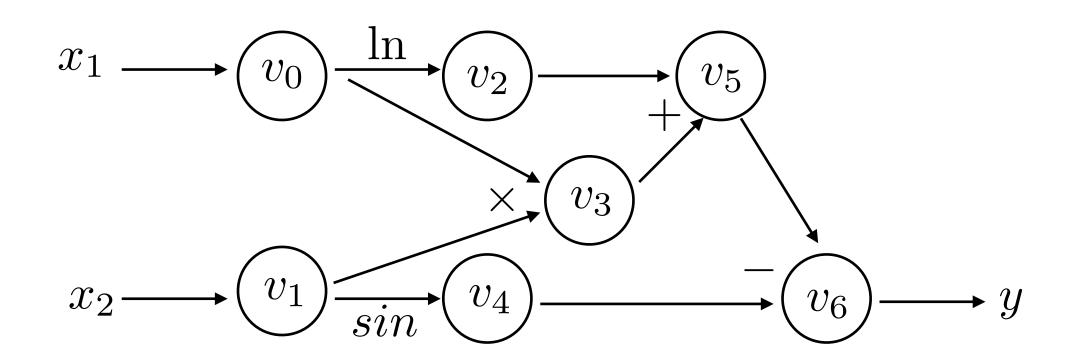
Computational graph (a DAG) with variable ordering from topological sort.

Lets see how we can **evaluate a function** using computational graph (DNN inferences)

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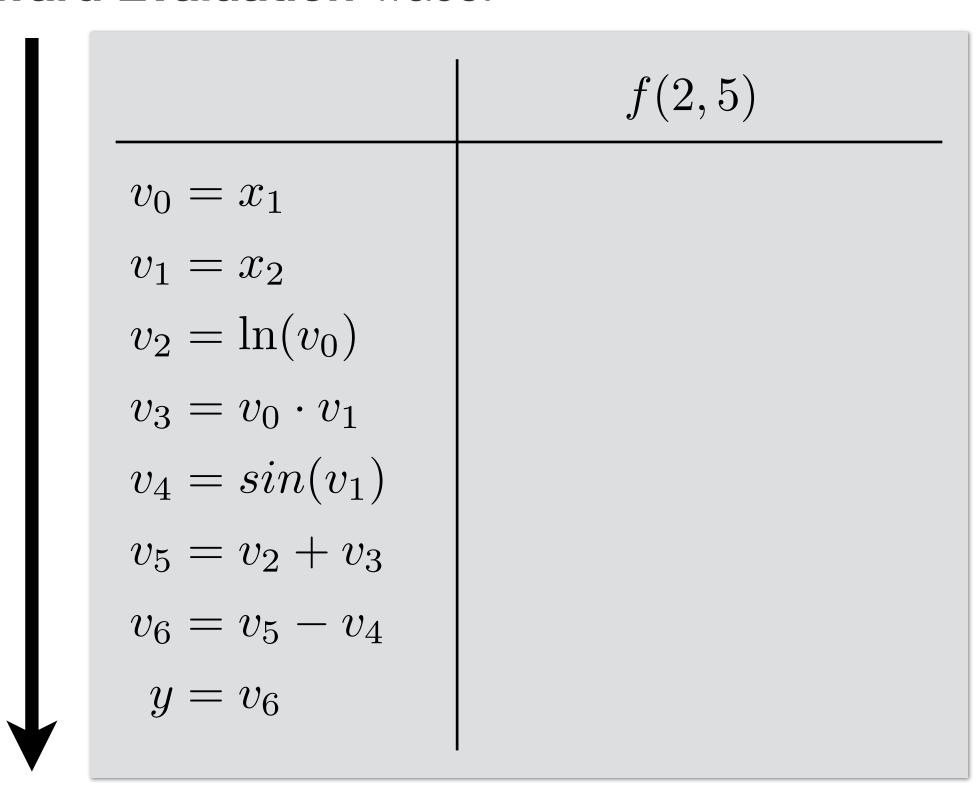
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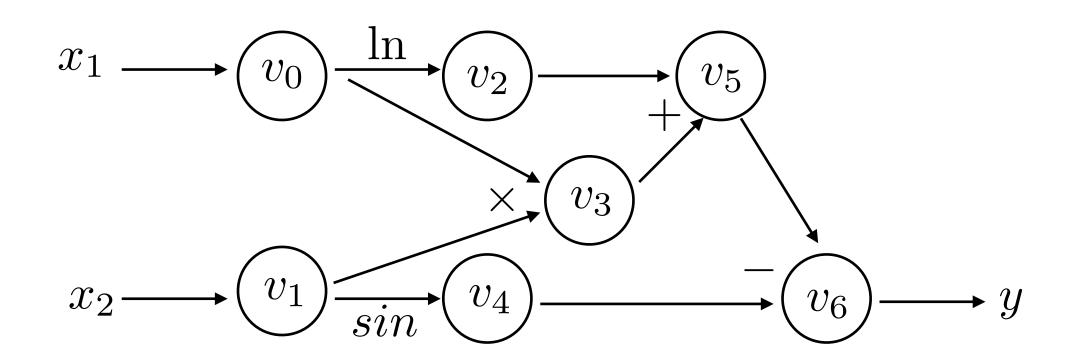
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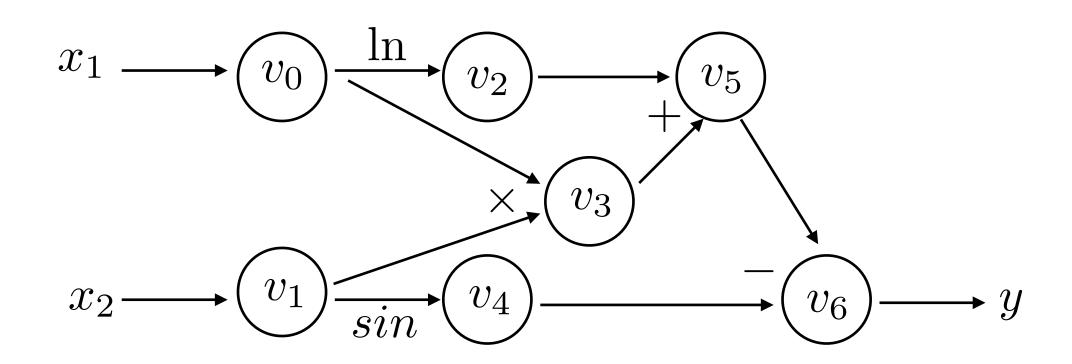
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Computational graph (a DAG) with variable ordering from topological sort.

Lets see how we can **evaluate a function** using computational graph (DNN inferences)

f(2,5)
2

$$y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$



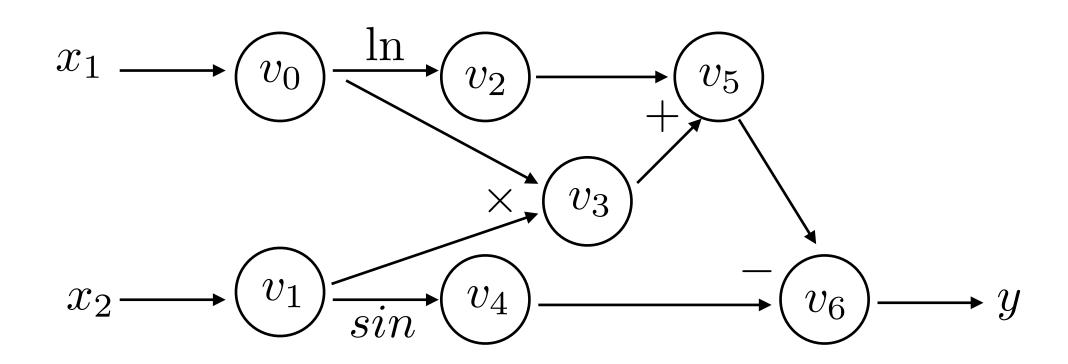
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Computational graph (a DAG) with variable ordering from topological sort.

Lets see how we can **evaluate a function** using computational graph (DNN inferences)

		f(2,5)
	$v_0 = x_1$	2
	$v_1 = x_2$	5
	$v_2 = \ln(v_0)$	
	$v_3 = v_0 \cdot v_1$	
	$v_4 = sin(v_1)$	
	$v_5 = v_2 + v_3$	
	$v_6 = v_5 - v_4$	
_	$y = v_6$	

$$y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$



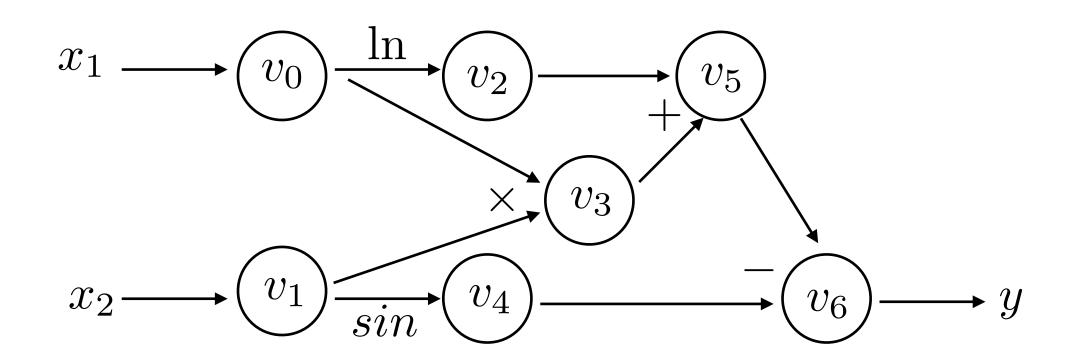
Each **node** is an input, intermediate, or output variable

Computational graph (a DAG) with variable ordering from topological sort.

Lets see how we can **evaluate a function** using computational graph (DNN inferences)

	f(2,5)
$v_0 = x_1$	2
$v_1 = x_2$	5
$v_2 = \ln(v_0)$	ln(2) = 0.693
$v_3 = v_0 \cdot v_1$	
$v_4 = sin(v_1)$	
$v_5 = v_2 + v_3$	
$v_6 = v_5 - v_4$	
$y = v_6$	

$$y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$



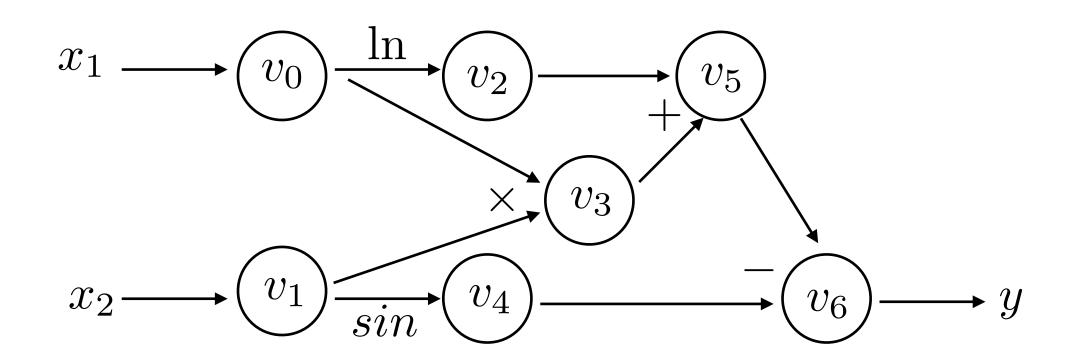
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		f(2,5)
	$v_0 = x_1$	2
	$v_1 = x_2$	5
	$v_2 = \ln(v_0)$	ln(2) = 0.693
	$v_3 = v_0 \cdot v_1$	$2 \times 5 = 10$
	$v_4 = sin(v_1)$	sin(5) = 0.959
	$v_5 = v_2 + v_3$	0.693 + 10 = 10.693
	$v_6 = v_5 - v_4$	10.693 + 0.959 = 11.652
1	$y = v_6$	11.652

$$y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$

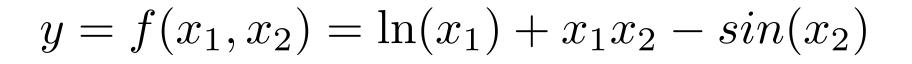


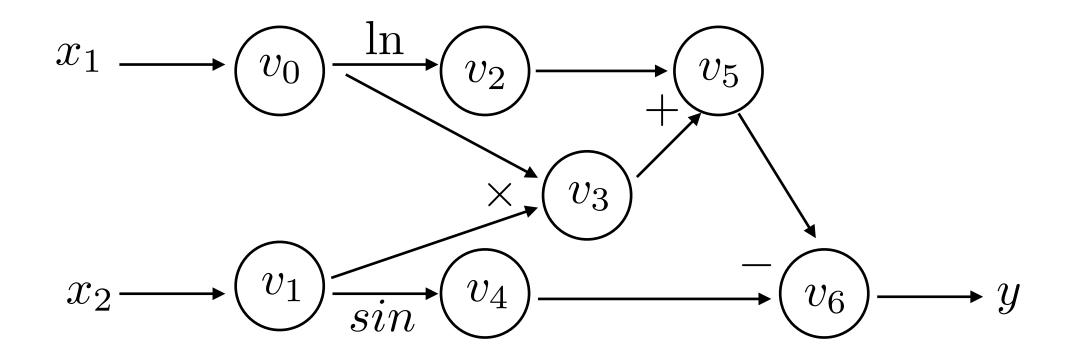
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Computational graph (a DAG) with variable ordering from topological sort.

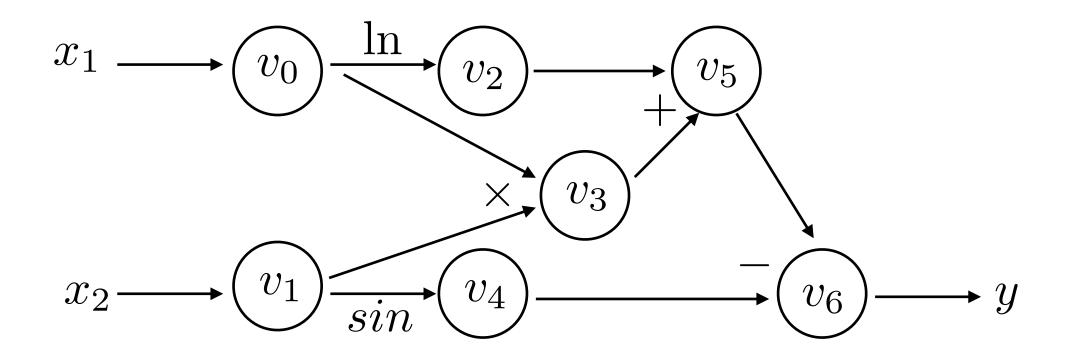
Lets see how we can **evaluate a function** using computational graph (DNN inferences)

		f(2,5)
	$v_0 = x_1$	2
	$v_1 = x_2$	5
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	$v_3 = v_0 \cdot v_1$	$2 \times 5 = 10$
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1	$y = v_6$	11.652





	f(2,5)
$v_0 = x_1$	2
$v_1 = x_2$	5
$v_2 = \ln(v_0)$	ln(2) = 0.693
$v_3 = v_0 \cdot v_1$	$2 \times 5 = 10$
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$v_5 = v_2 + v_3$	0.693 + 10 = 10.693
$v_6 = v_5 - v_4$	10.693 + 0.959 = 11.652
$y = v_6$	11.652



Forward Evaluation Trace:

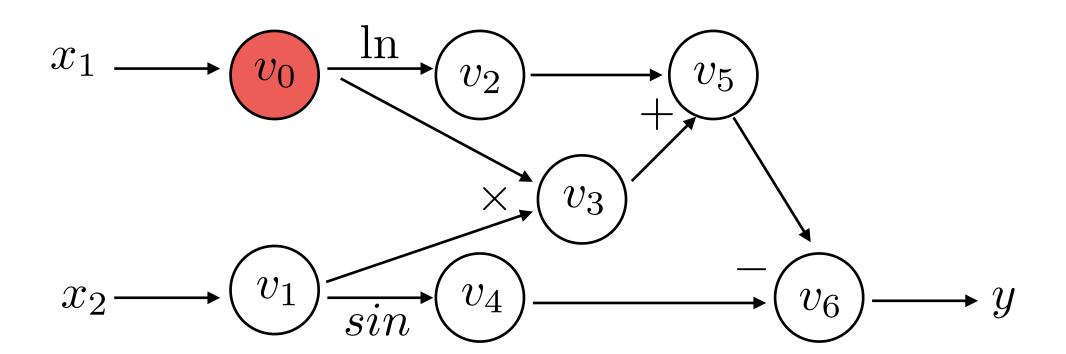
	f(2,5)
$\overline{v_0 = x_1}$	2
$v_1 = x_2$	5
$v_2 = \ln(v_0)$	ln(2) = 0.693
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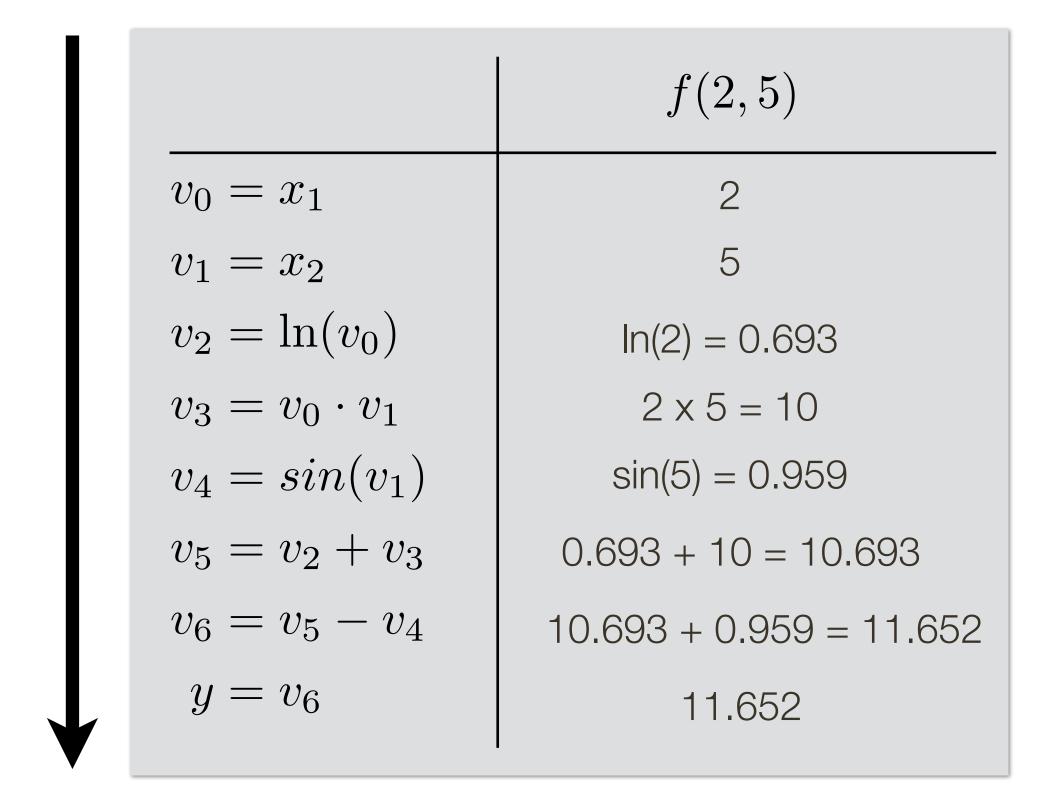
$$y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$

Lets see how we can **evaluate a derivative** using computational graph (DNN learning)

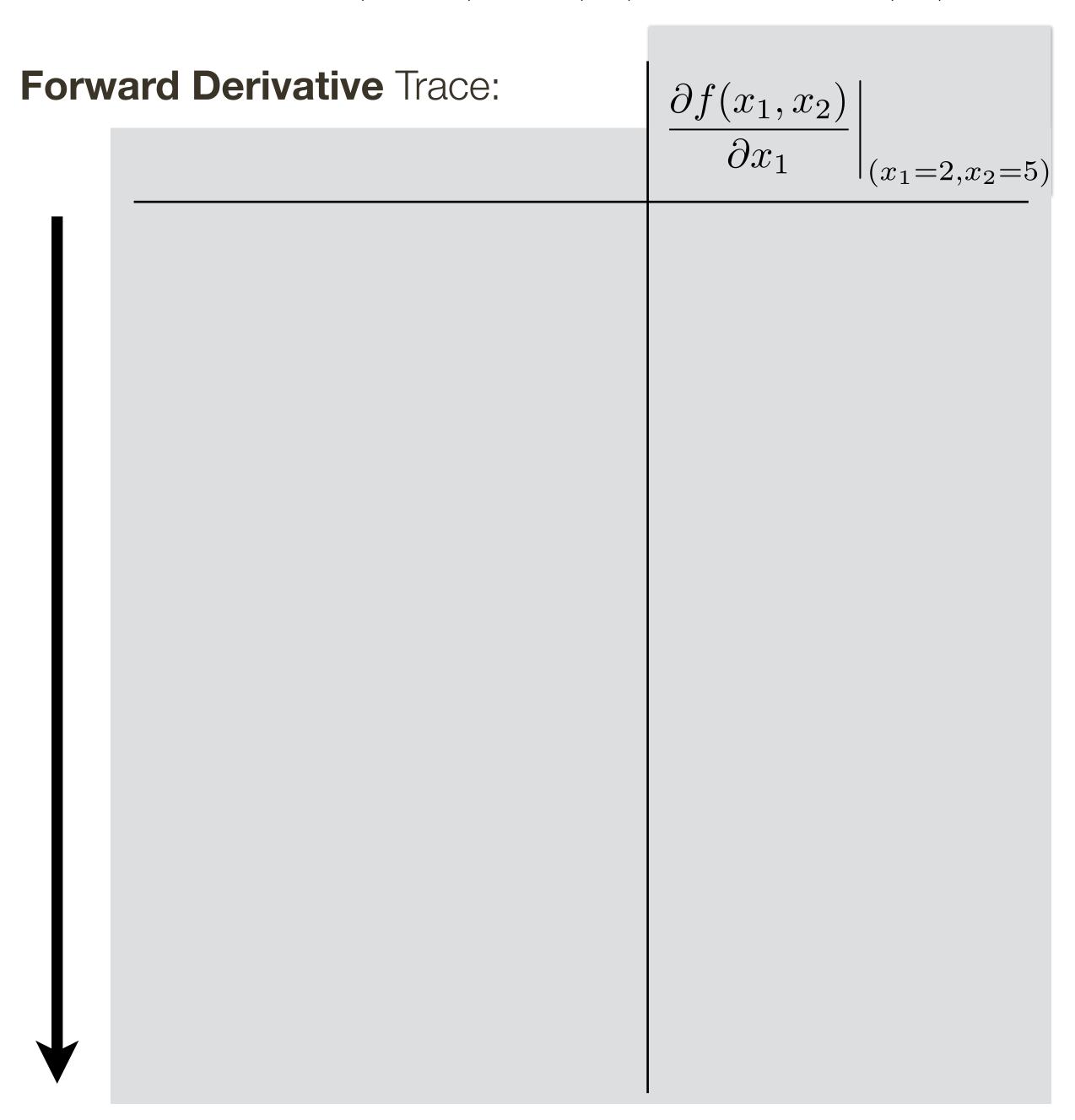
$$\left. \frac{\partial f(x_1, x_2)}{\partial x_1} \right|_{(x_1 = 2, x_2 = 5)}$$

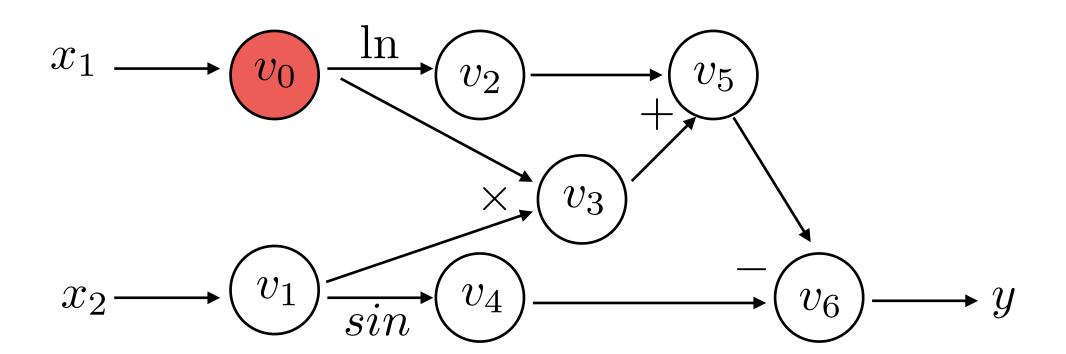
We will do this with **forward mode** first, by introducing a derivative of each variable node with respect to the input variable.

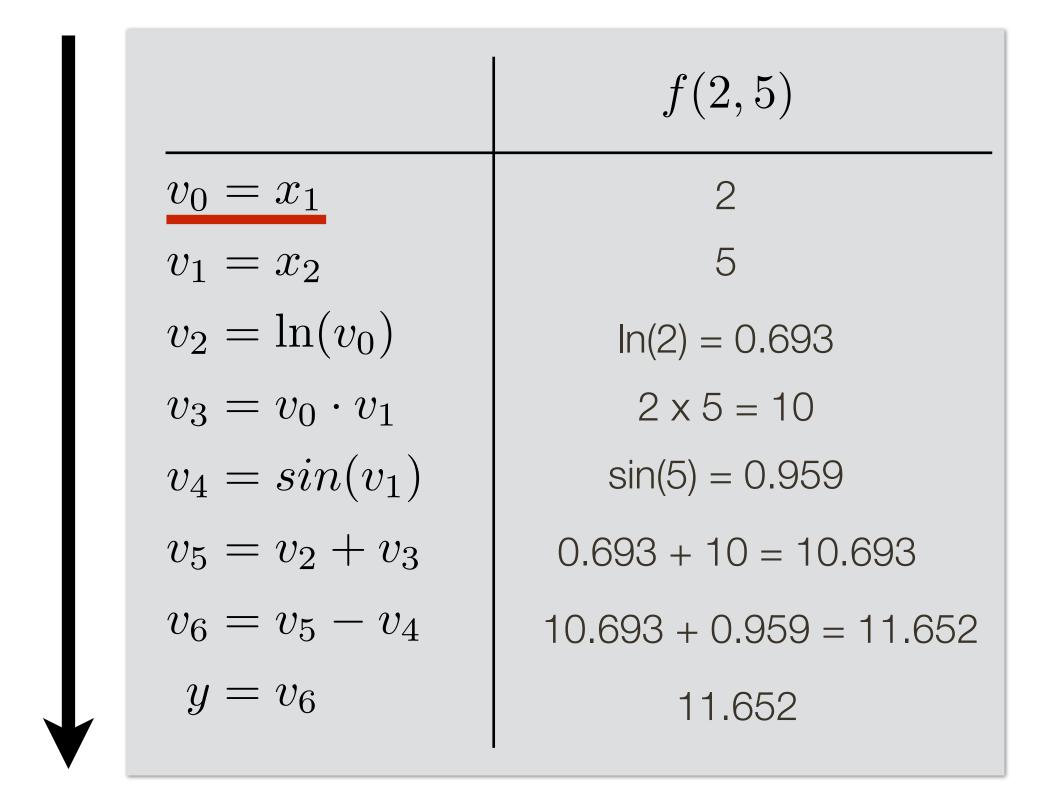




$$y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$

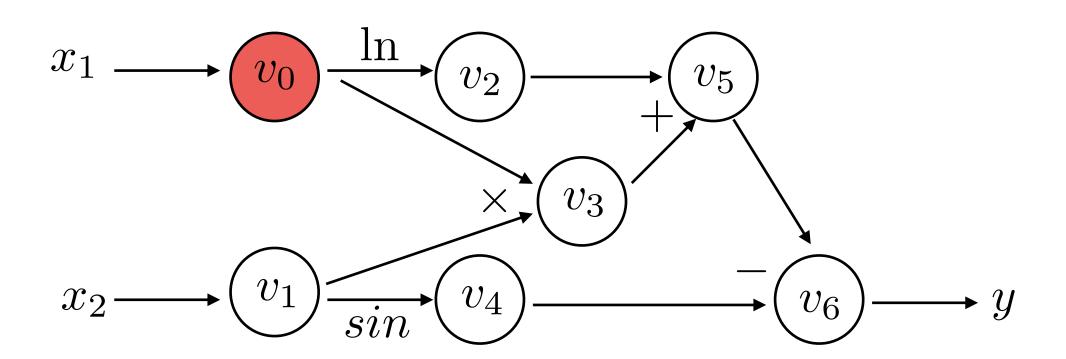


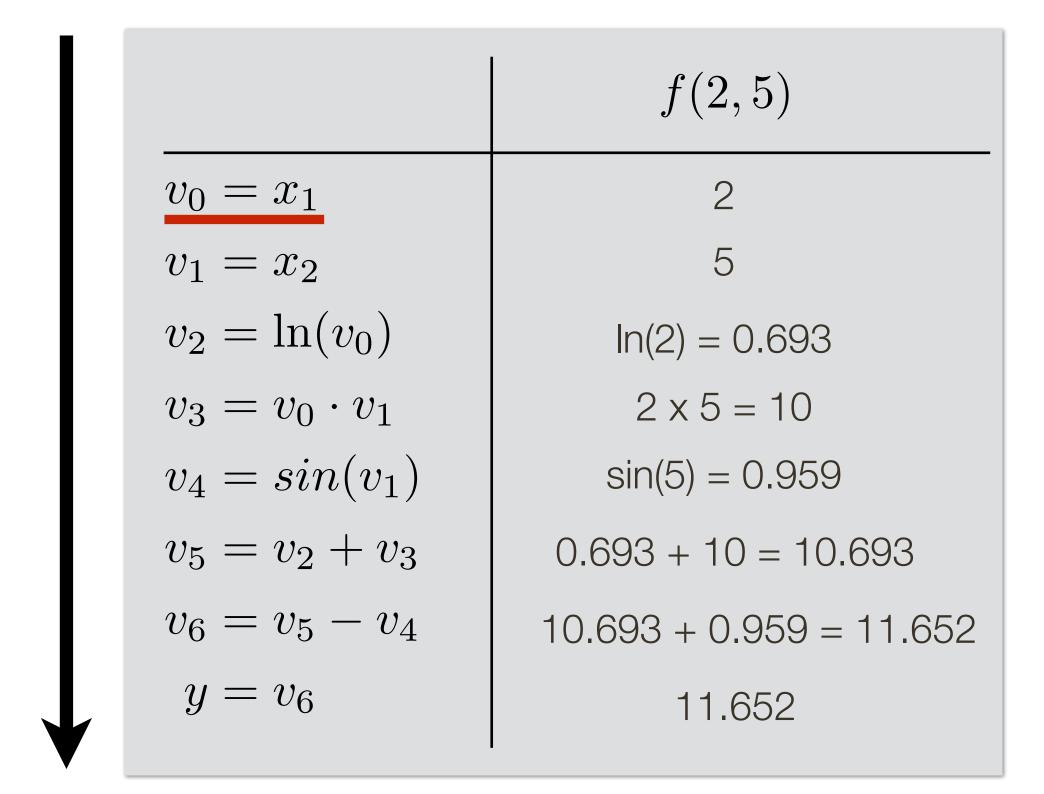




$$y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$

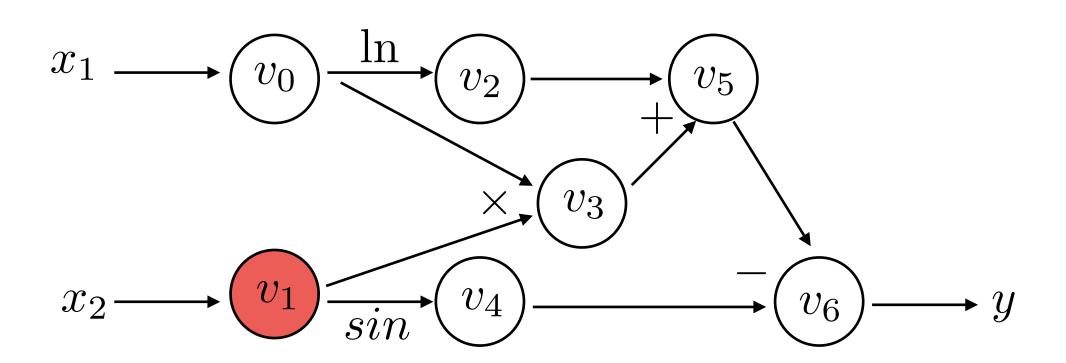
Forw	ard Derivative Trace:	$\left \frac{\partial f(x_1, x_2)}{\partial x_1} \right _{(x_1 = 2, x_2 = 5)}$
	$\frac{\partial v_0}{\partial x_1}$	

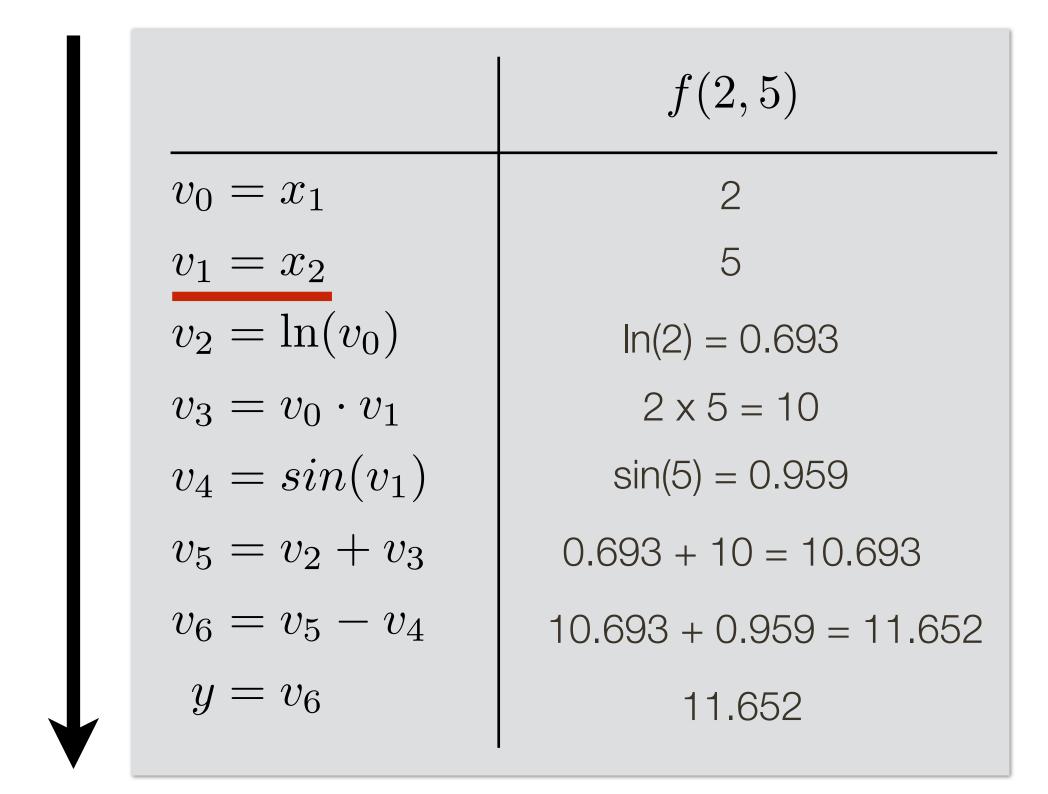




$$y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$

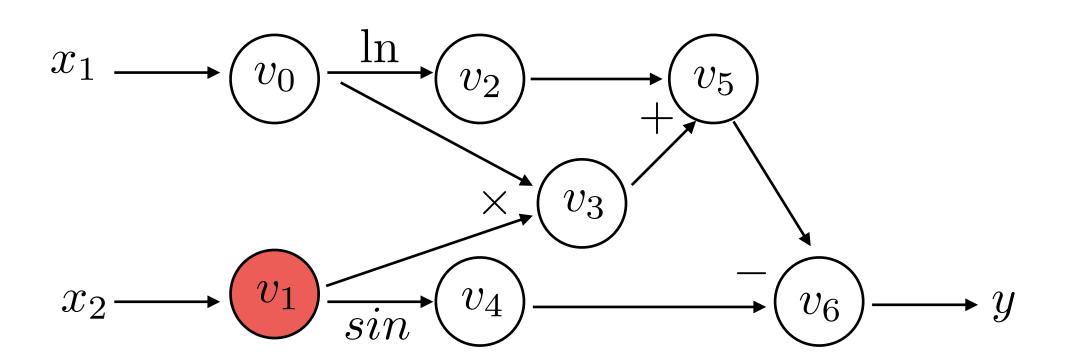
Forw	vard Derivative Trace:	$\left \frac{\partial f(x_1, x_2)}{\partial x_1} \right _{(x_1 = 2, x_2 = 5)}$
	$\frac{\partial v_0}{\partial x_1}$	1

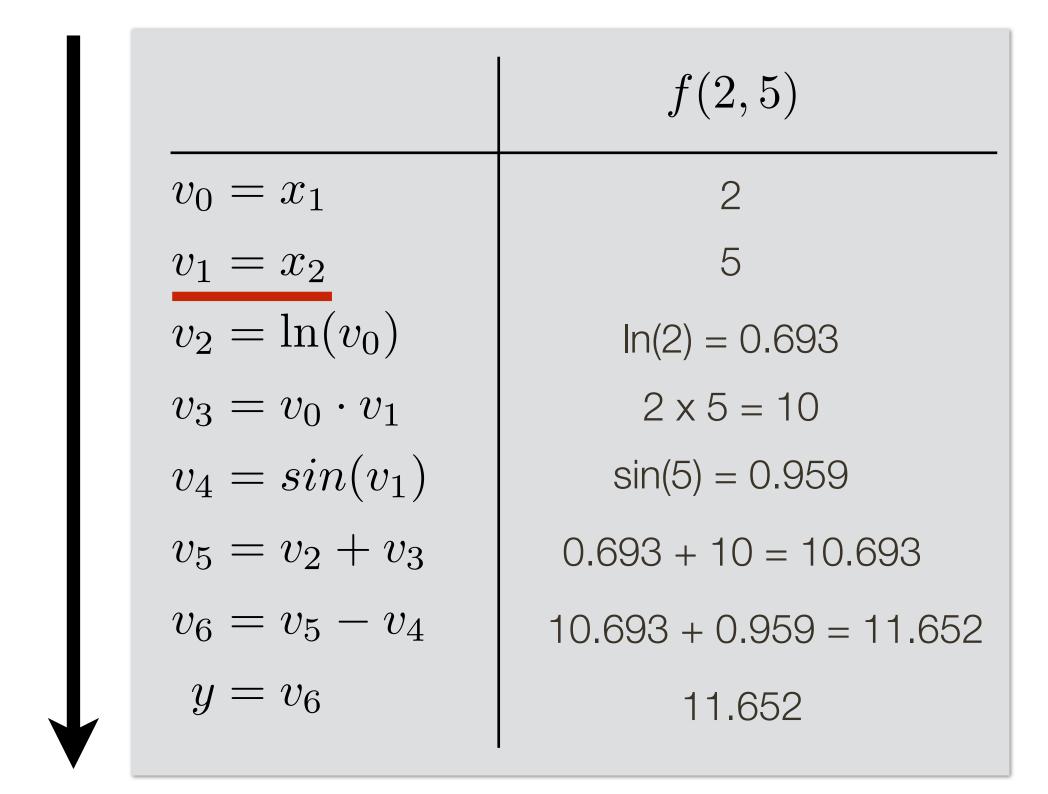




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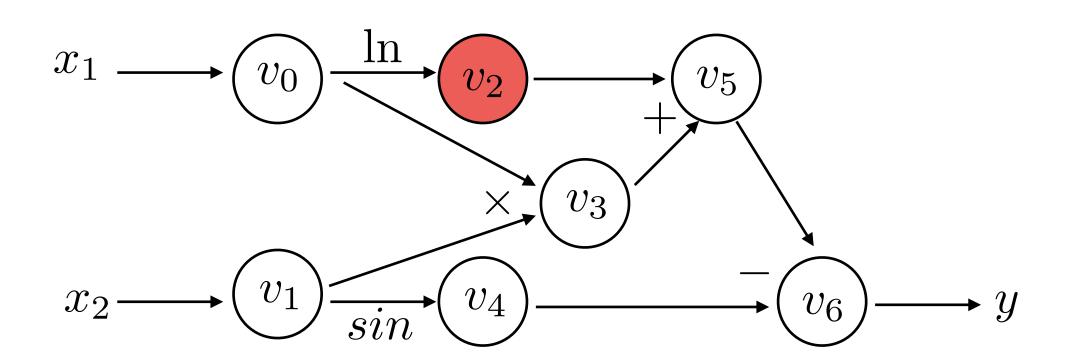
Forw	ard Derivative Trace:	$\left \frac{\partial f(x_1, x_2)}{\partial x_1} \right _{(x_1 = 2, x_2 = 5)}$
	$egin{array}{c} rac{\partial v_0}{\partial x_1} \ rac{\partial v_1}{\partial x_1} \ \hline rac{\partial v_1}{\partial x_1} \end{array}$	1

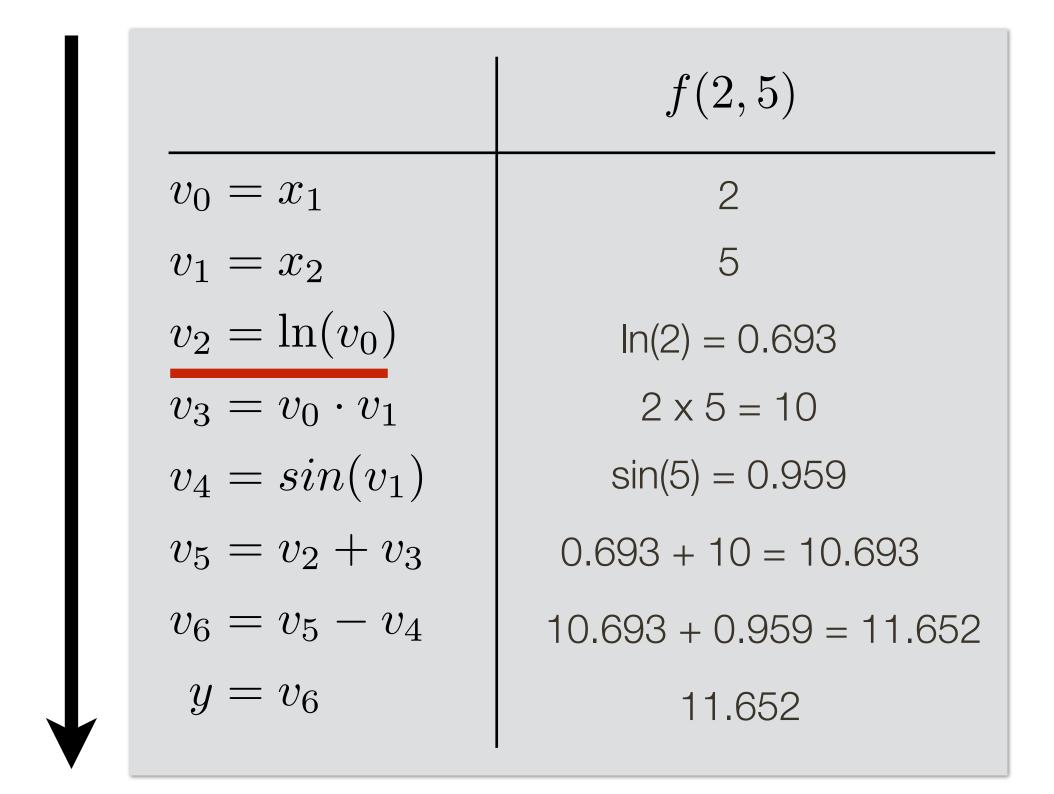




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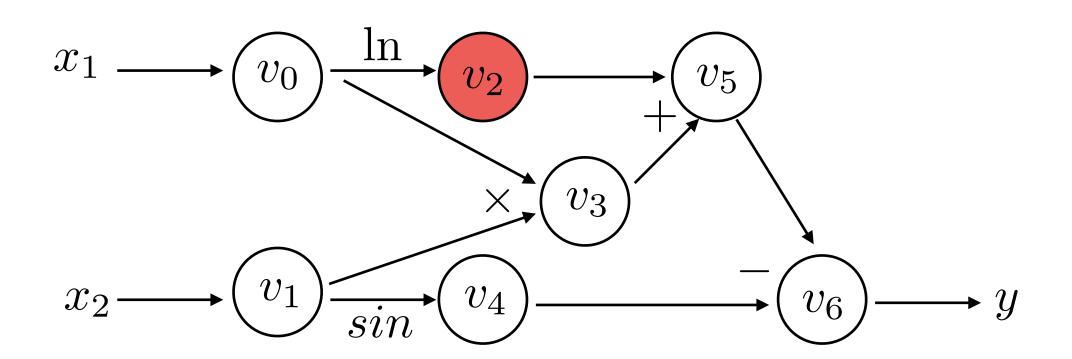
Forw	vard Derivative Trace:	$\left \frac{\partial f(x_1, x_2)}{\partial x_1} \right _{(x_1 = 2, x_2 = 5)}$
	$egin{array}{c} rac{\partial v_0}{\partial x_1} \ rac{\partial v_1}{\partial x_1} \end{array}$	1
	∂x_1	

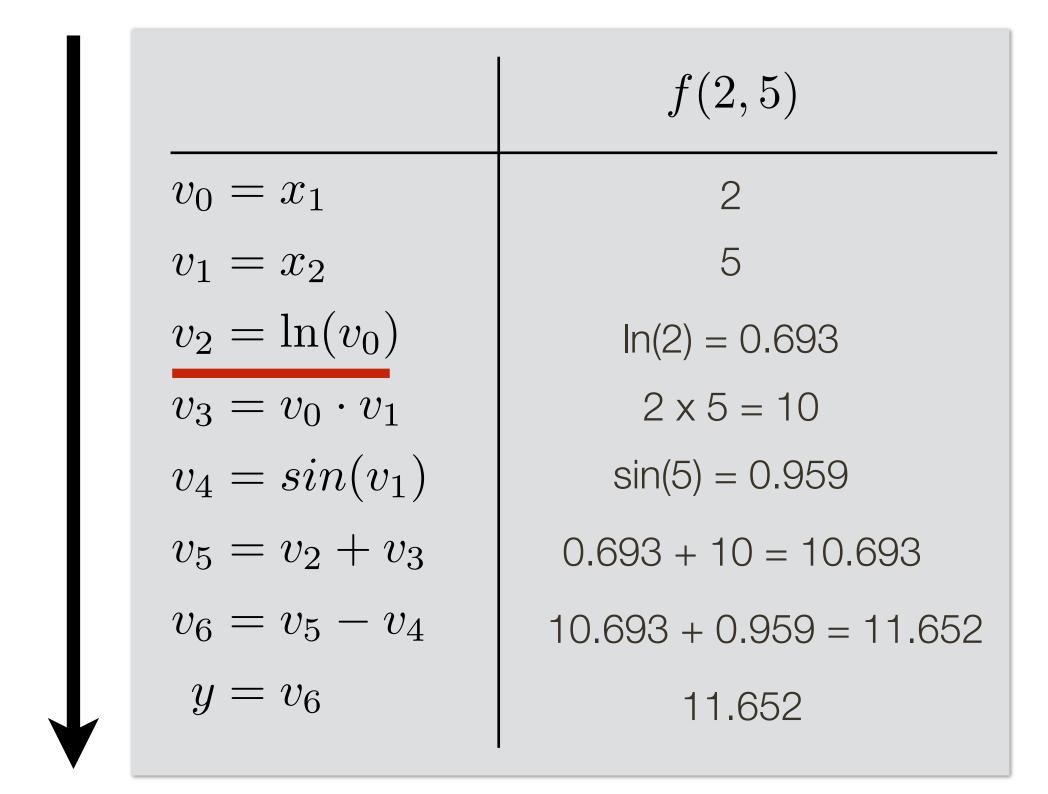




$$y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$

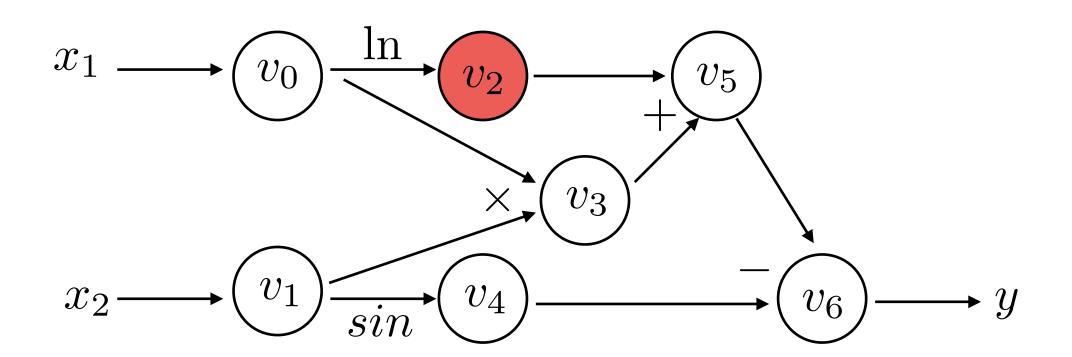
Forw	ard Derivative Trace:	$\partial f(x_1, x_2)$
		$\left \frac{\partial f(x_1, x_2)}{\partial x_1} \right _{(x_1 = 2, x_2 = 5)}$
	$\frac{\partial v_0}{\partial x_1}$	1
	$\frac{\partial v_1}{\partial x_1}$	0
	$\frac{\partial v_2}{\partial x_1}$	

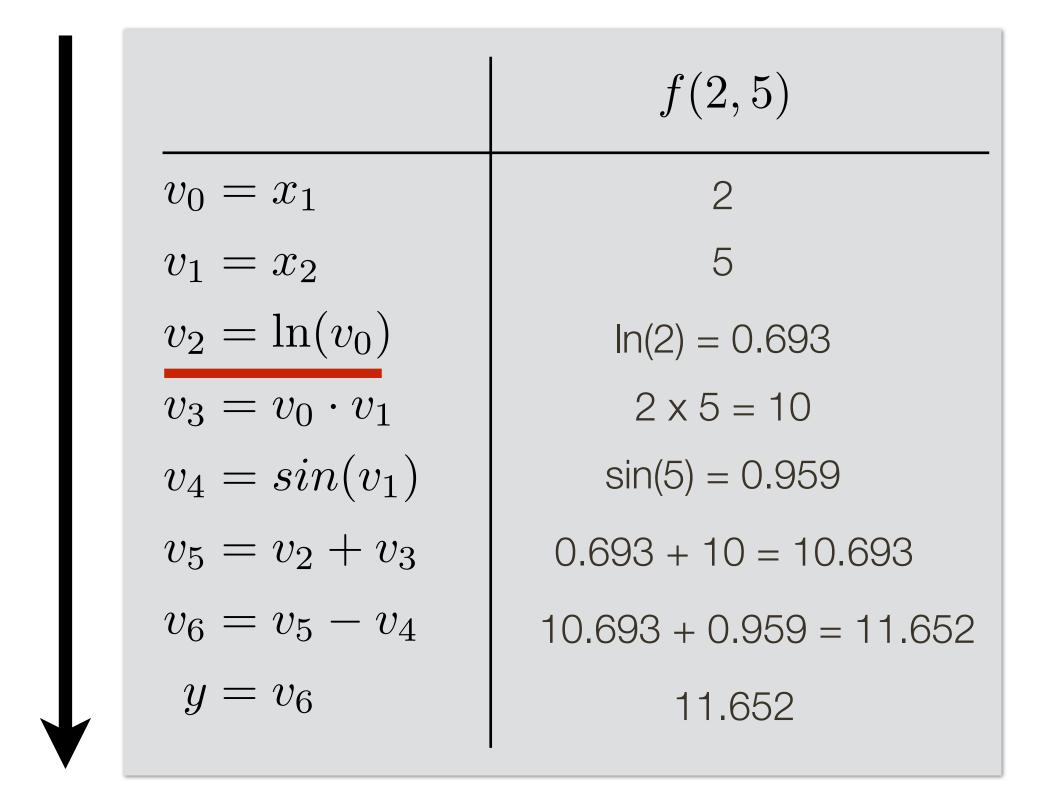




$$y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$

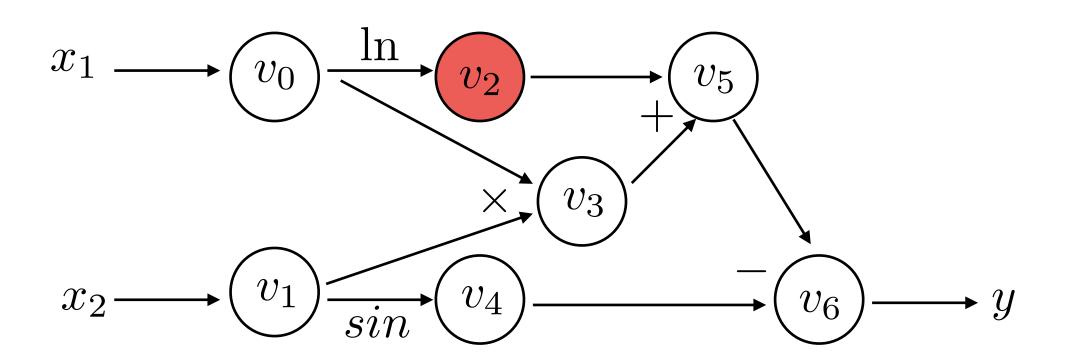
Forw	ard Derivative Trace:	$\left \frac{\partial f(x_1, x_2)}{\partial x_1} \right _{(x_1 = 2, x_2 = 5)}$
	$\frac{\partial v_0}{\partial x_1}$	1
	$\frac{\partial v_1}{\partial x_1}$	0
	$\frac{\partial v_2}{\partial x_1}$	
	Chain Rule	
V		

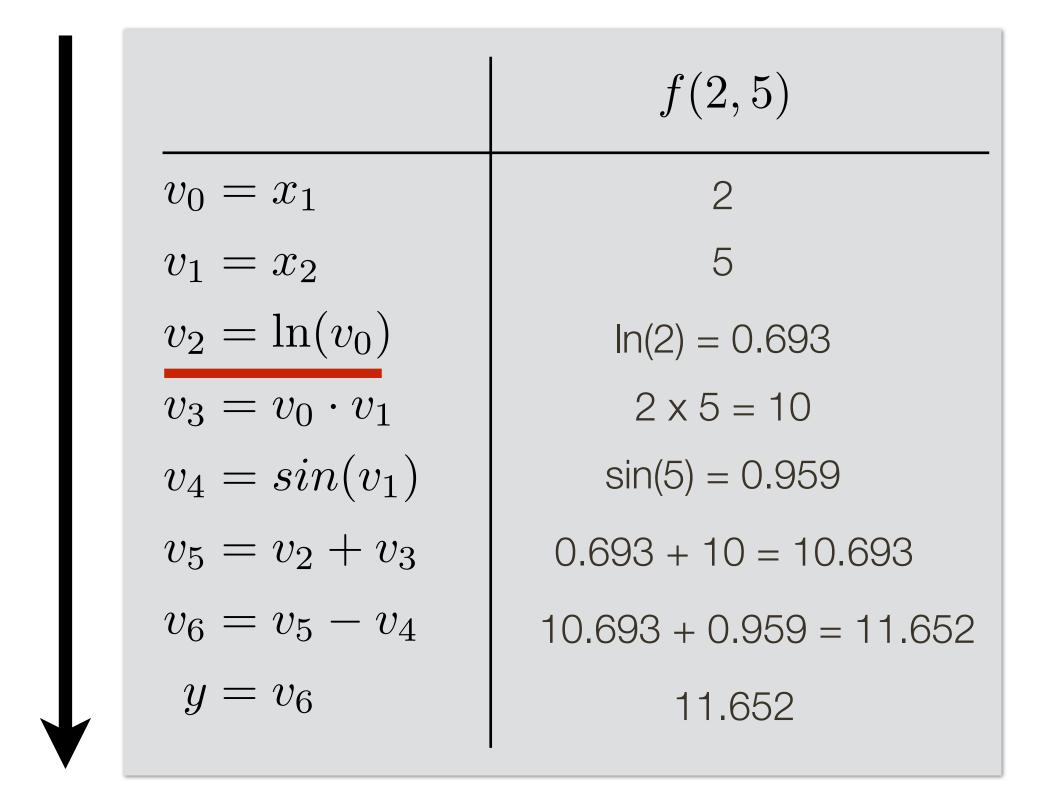




$$y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$

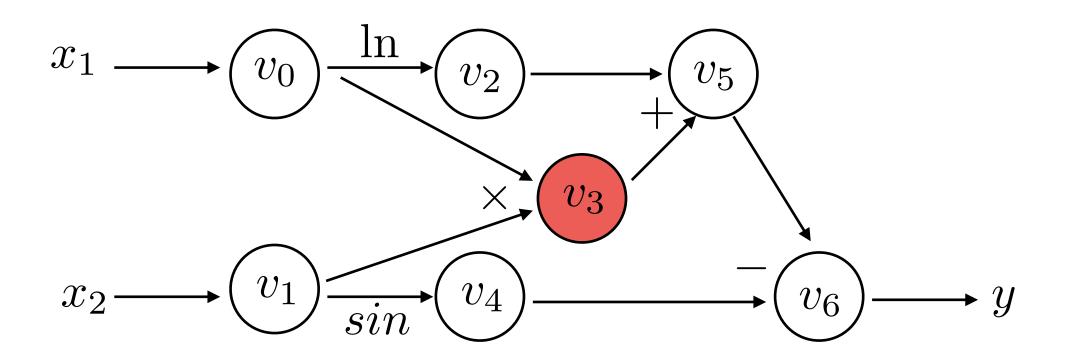
		(- / -	_ (_ /	
Forw	vard Derivative Trace:	$\frac{\partial f(s)}{\partial s}$	$\frac{x_1, x_2}{\partial x_1}\Big _{(x_1=2)}$	$,x_{2}=5)$
	$egin{array}{c} rac{\partial v_0}{\partial x_1} \ rac{\partial v_1}{\partial x_1} \end{array}$		1	
	$rac{\partial v_2}{\partial x_1} = rac{1}{v_0} rac{\partial v_0}{\partial x_1}$ Chain Rule			

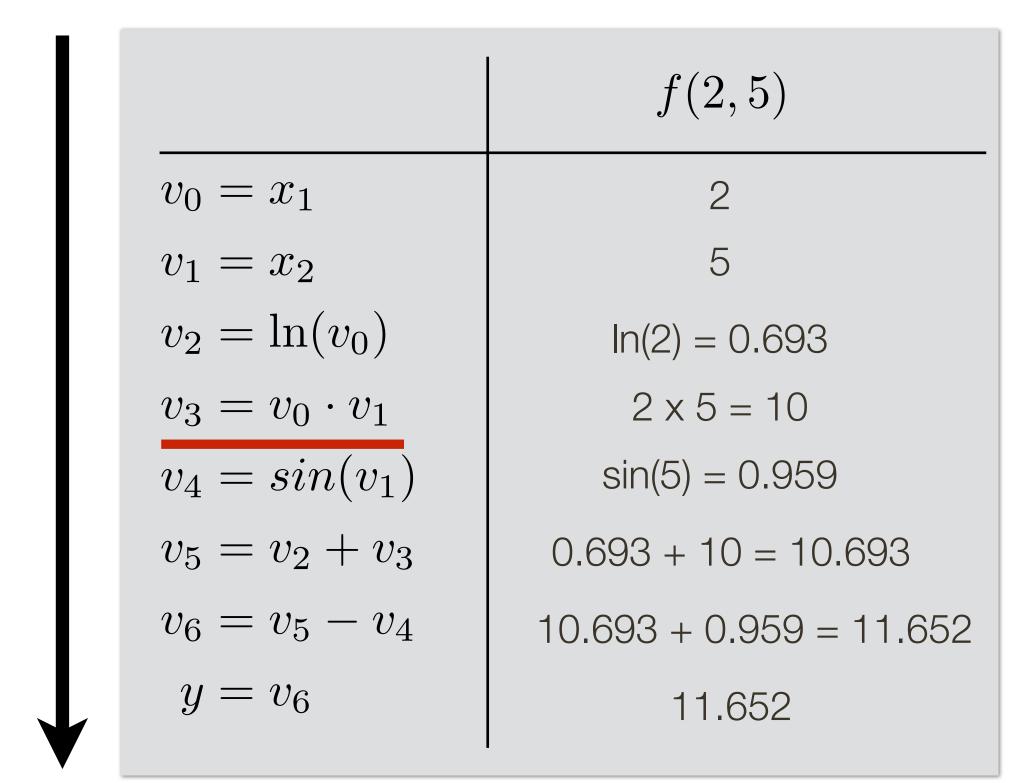




$$y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$

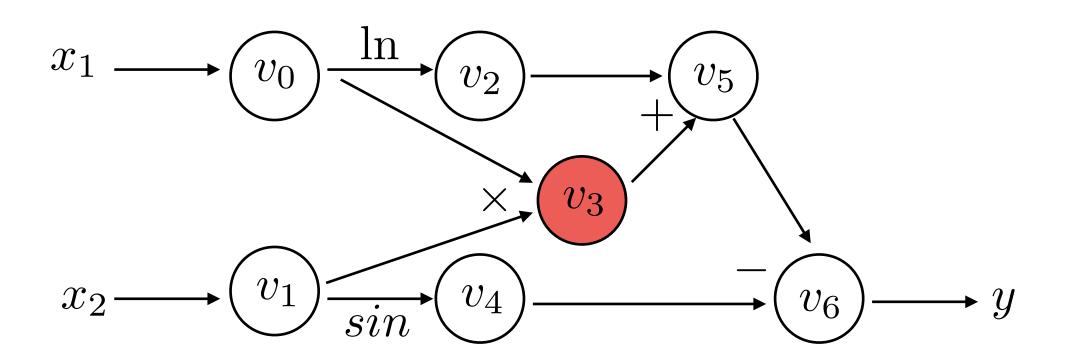
_		
Forw	vard Derivative Trace:	$\left \frac{\partial f(x_1, x_2)}{\partial x_1} \right $
		$\left \frac{\partial y(x_1, x_2)}{\partial x_1} \right _{(x_1=2, x_2=5)}$
	$\frac{\partial v_0}{\partial x_1}$	1
	$\frac{\partial v_1}{\partial x_1}$	0
	$\frac{\partial v_2}{\partial x_1} = \frac{1}{v_0} \frac{\partial v_0}{\partial x_1}$	1/2 * 1 = 0.5
	Chain Rule	

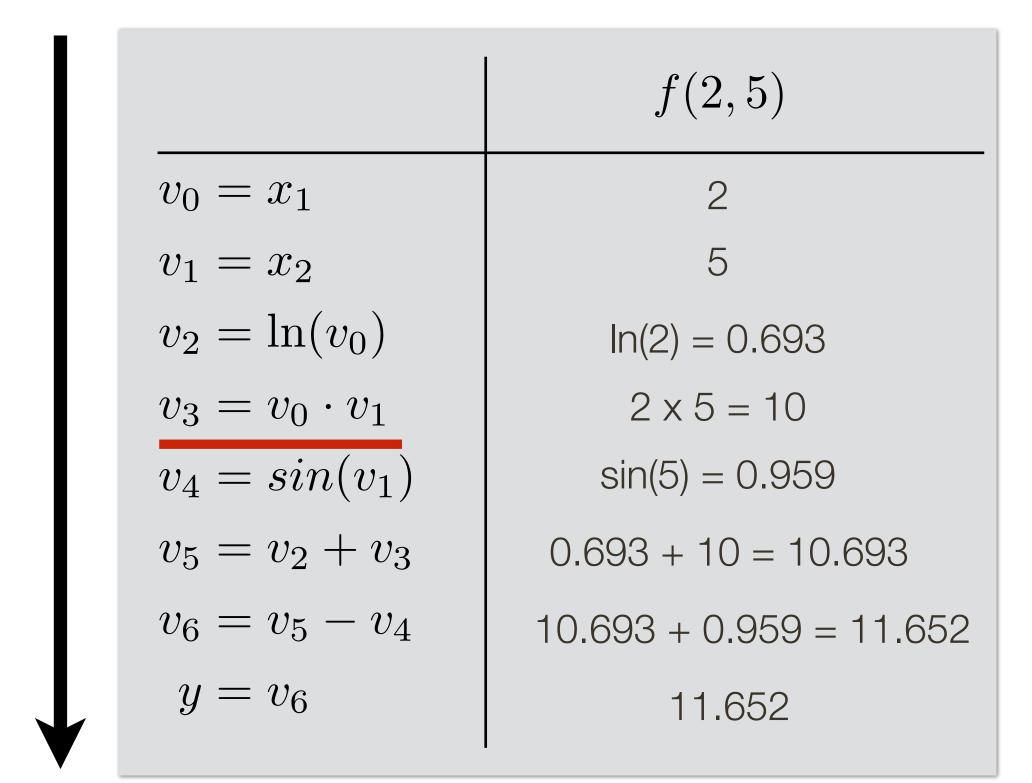




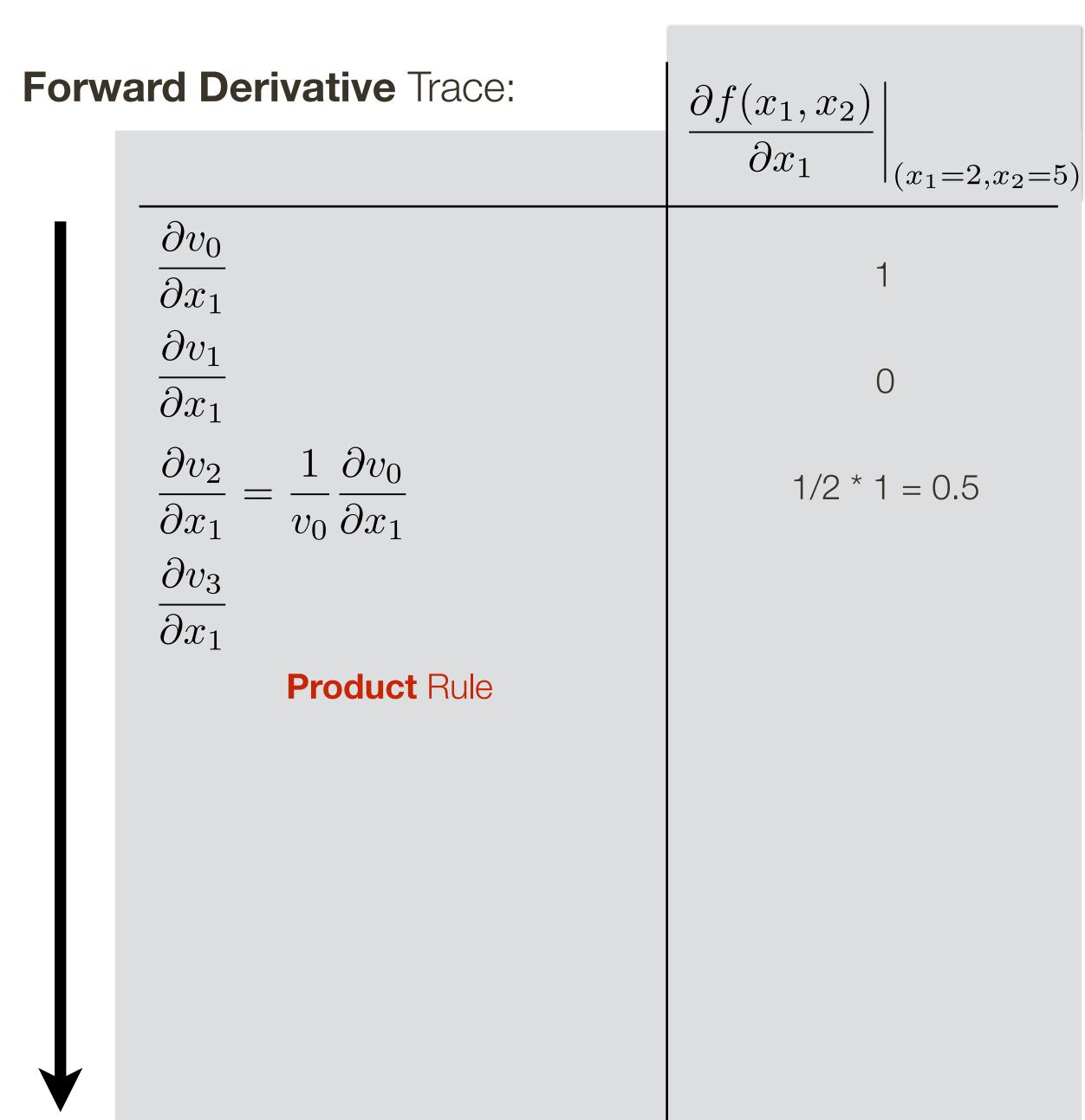
$$y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$

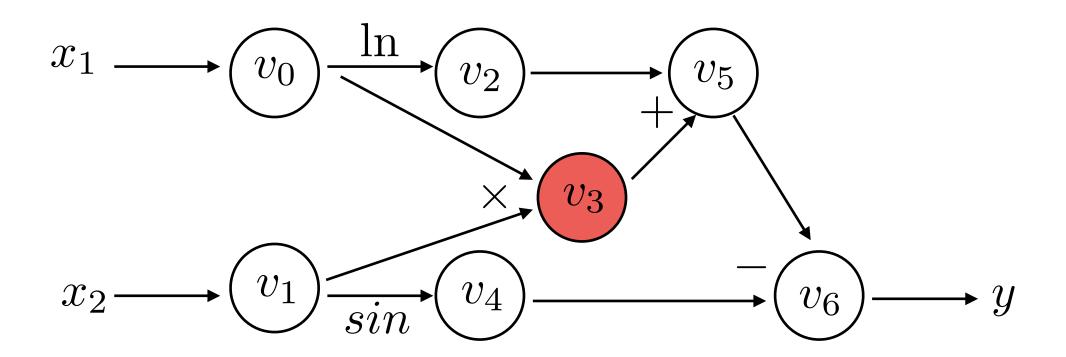
Forw	vard Derivative Trace:	$\left \frac{\partial f(x_1, x_2)}{\partial x_1} \right _{(x_1 = 2, x_2 = 5)}$
	$ \frac{\partial v_0}{\partial x_1} \\ \frac{\partial v_1}{\partial x_1} $	1
	$\frac{\partial v_2}{\partial x_1} = \frac{1}{v_0} \frac{\partial v_0}{\partial x_1}$ $\frac{\partial v_3}{\partial x_1}$	1/2 * 1 = 0.5



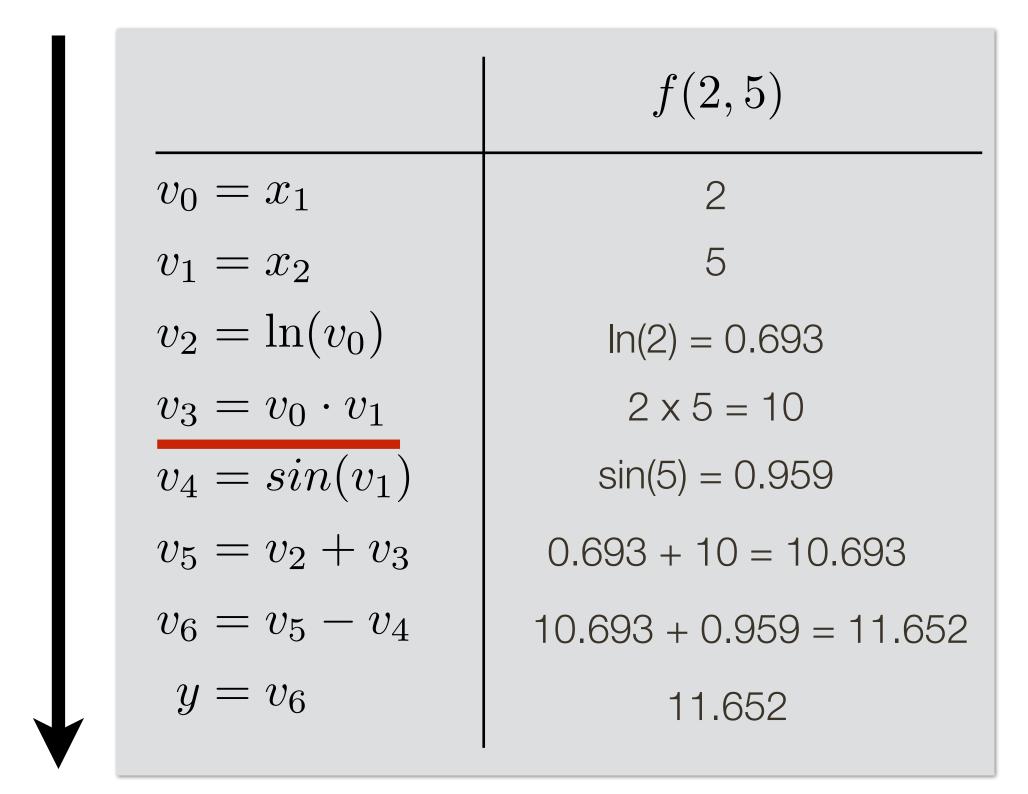


$$y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$



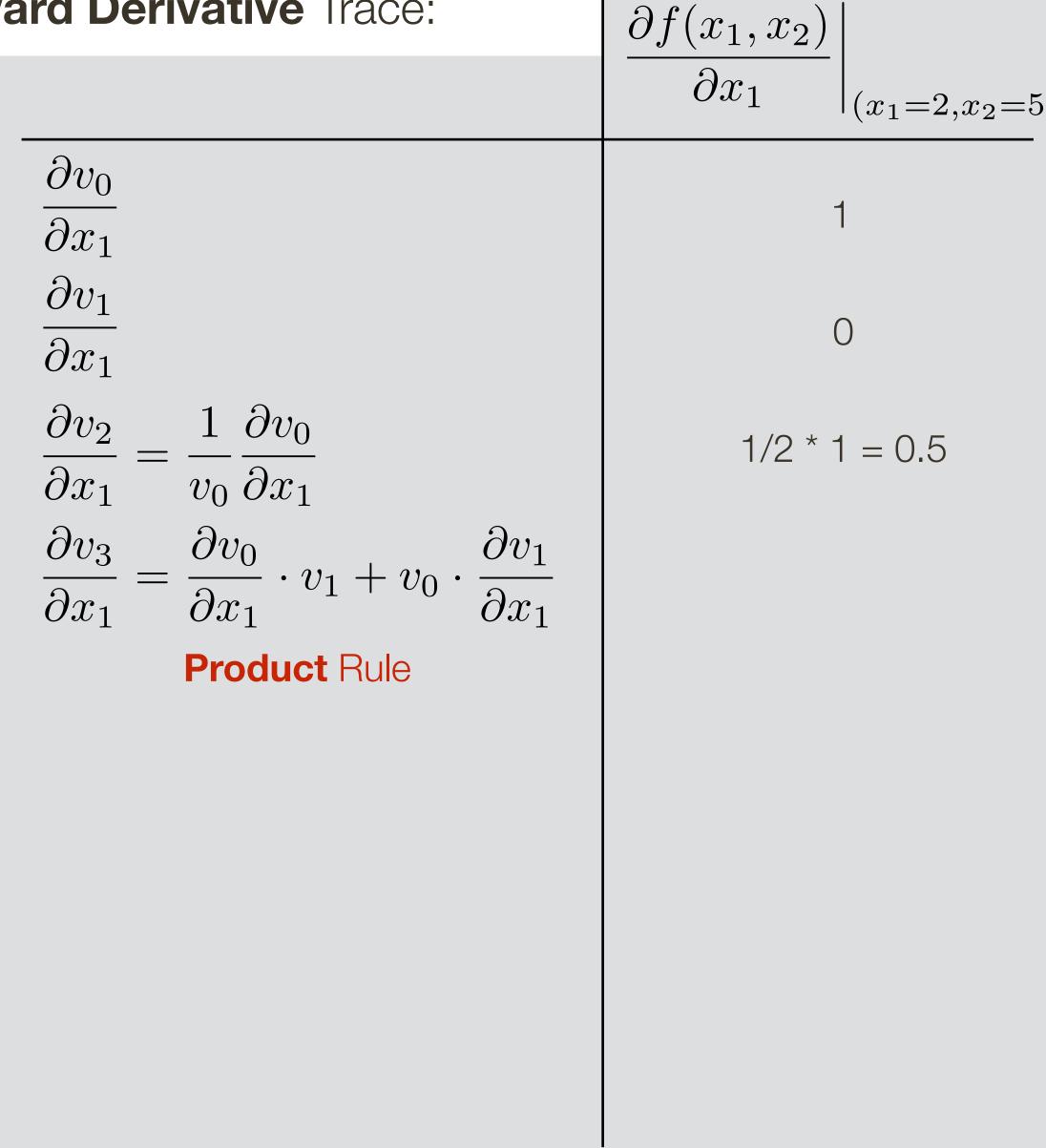


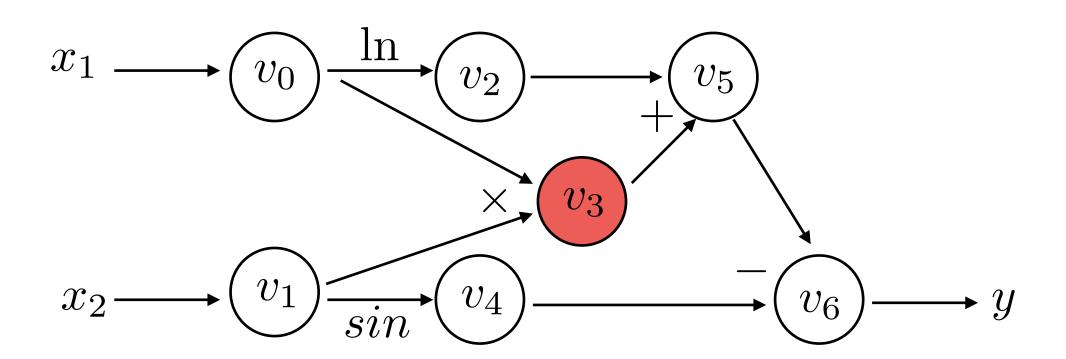
Forward Evaluation Trace:



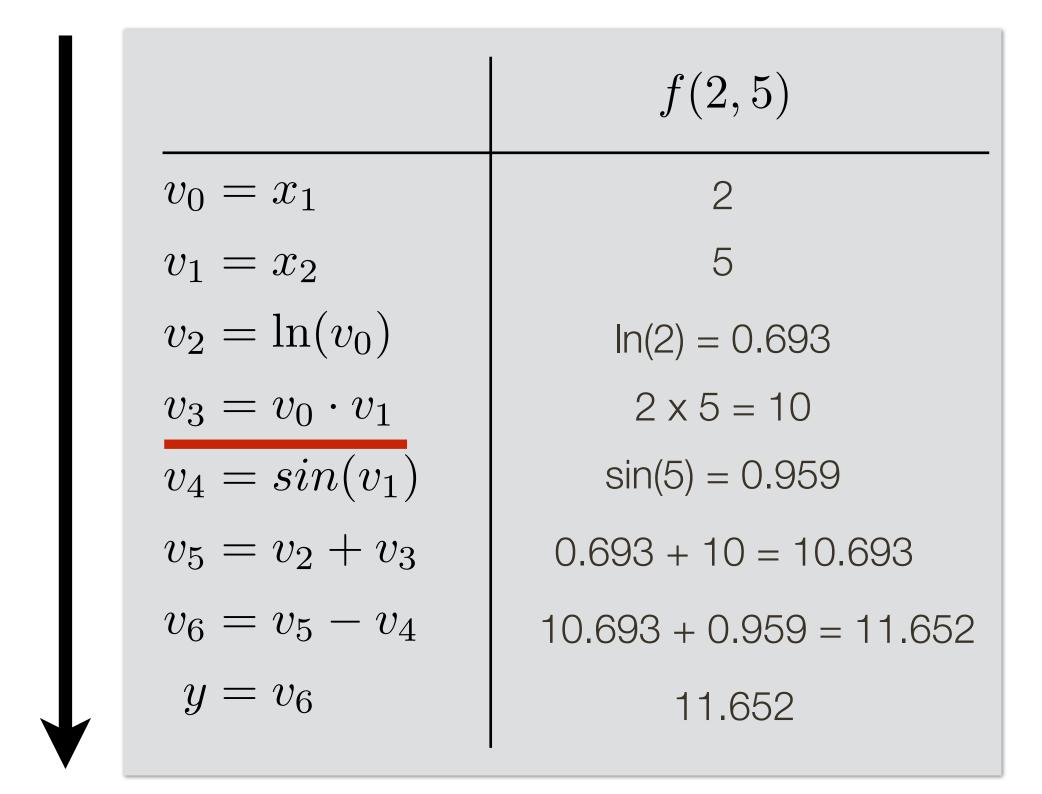
$$y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$

Forward Derivative Trace:



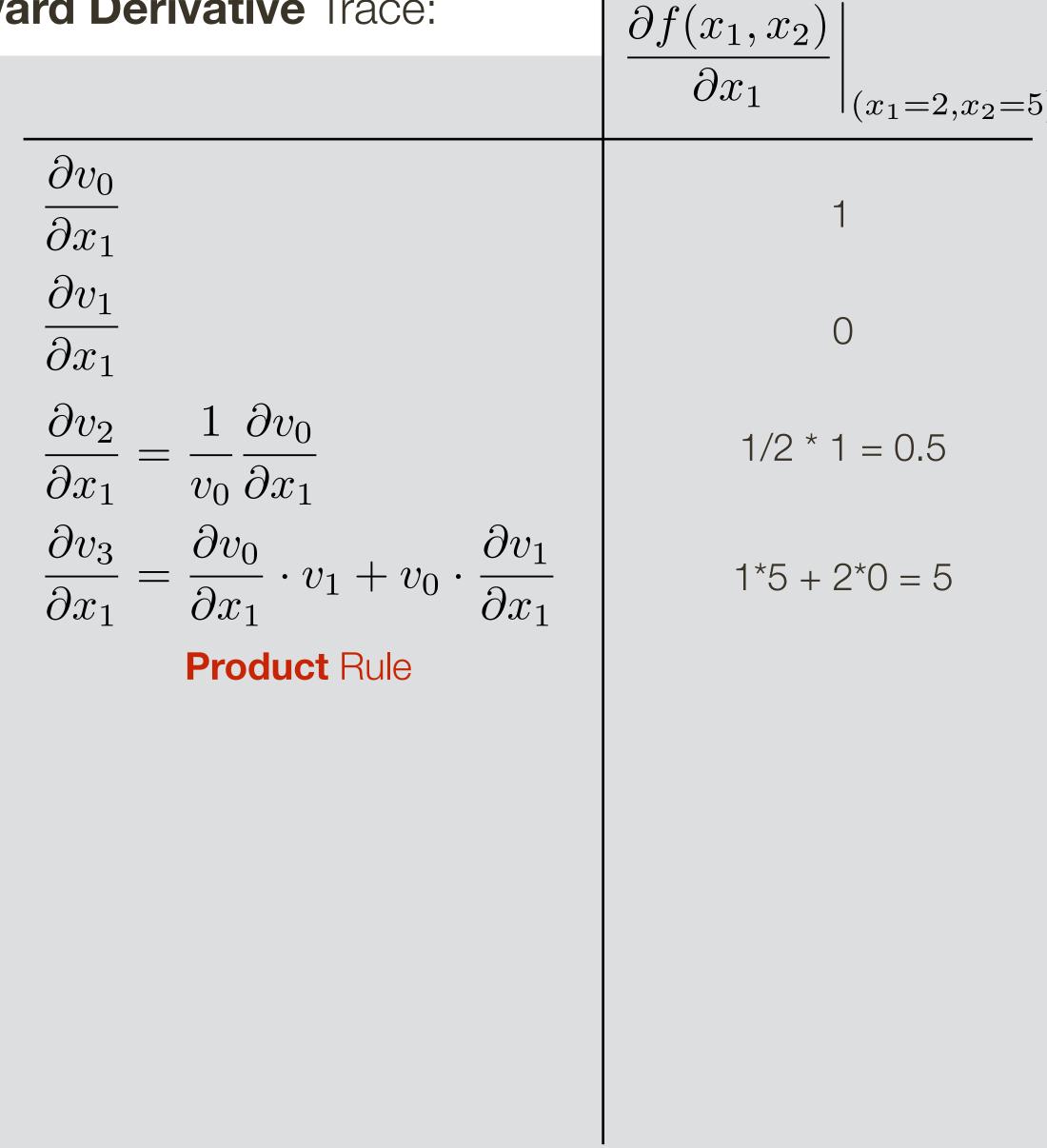


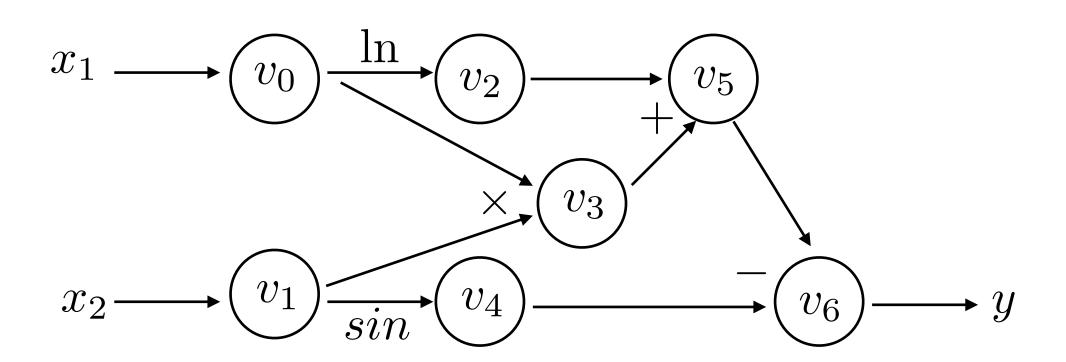
Forward Evaluation Trace:

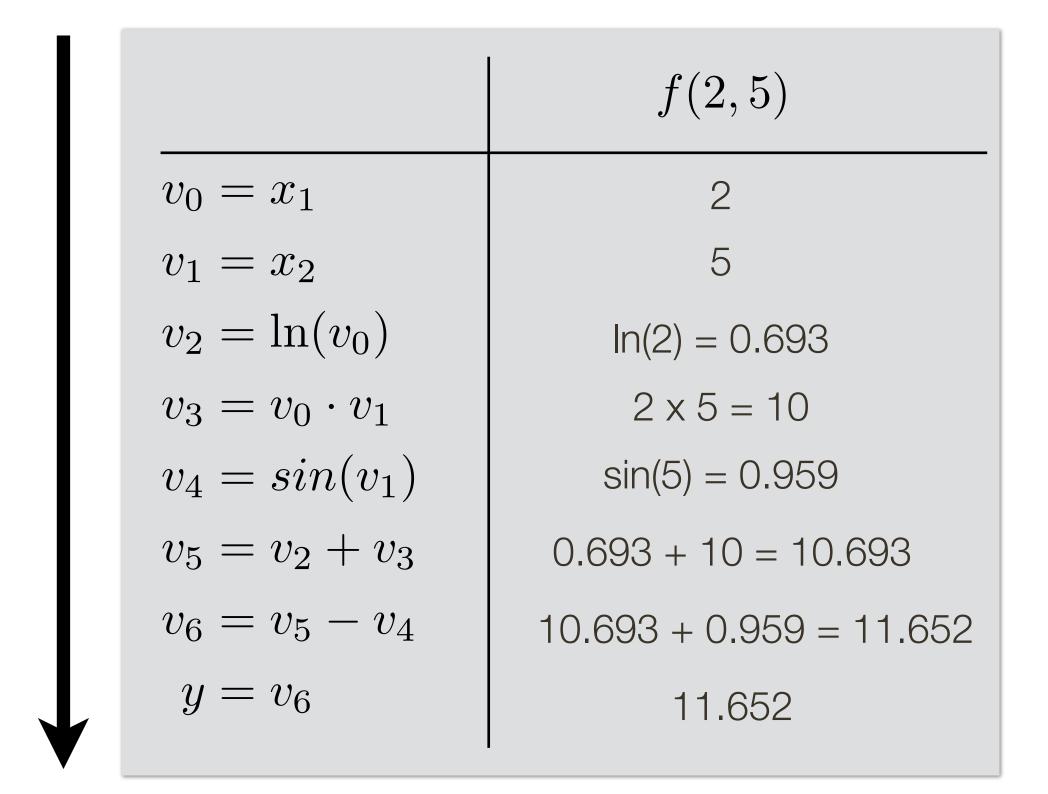


$$y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$

Forward Derivative Trace:

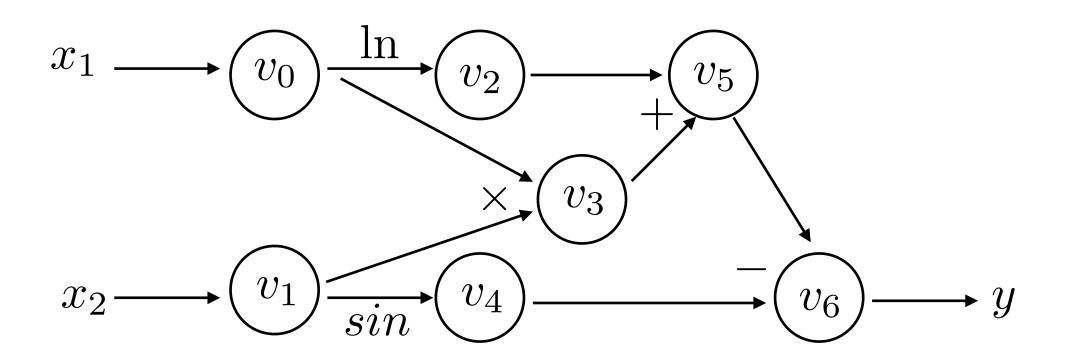






$$y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$

Forw	vard Derivative Trace:	$\partial f(x_1,x_2)$
	$\frac{\partial v_0}{\partial x_1}$	1
	$\frac{\partial v_1}{\partial x_1}$	0
	$\frac{\partial v_2}{\partial x_1} = \frac{1}{v_0} \frac{\partial v_0}{\partial x_1}$	1/2 * 1 = 0.5
	$\frac{\partial v_3}{\partial x_1} = \frac{\partial v_0}{\partial x_1} \cdot v_1 + v_0 \cdot \frac{\partial v_1}{\partial x_1}$	1*5 + 2*0 = 5
	$\frac{\partial v_4}{\partial x_1} = \frac{\partial v_1}{\partial x_1} cos(v_1)$	$0 * \cos(5) = 0$
	$\frac{\partial v_5}{\partial x_1} = \frac{\partial v_2}{\partial x_1} + \frac{\partial v_3}{\partial x_1}$	0.5 + 5 = 5.5
	$\frac{\partial v_6}{\partial x_1} = \frac{\partial v_5}{\partial x_1} - \frac{\partial v_4}{\partial x_1}$	5.5 - 0 = 5.5
	$\frac{\partial y}{\partial x_1} = \frac{\partial v_6}{\partial x_1}$	5.5

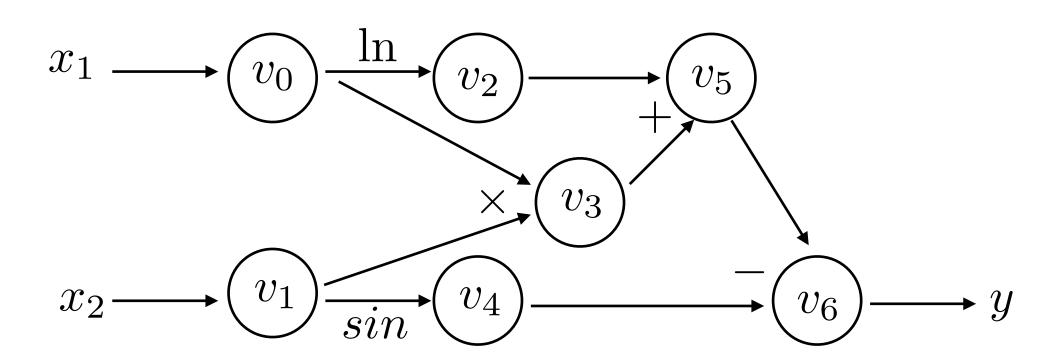


We now have:

$$\left. \frac{\partial f(x_1, x_2)}{\partial x_1} \right|_{(x_1 = 2, x_2 = 5)} = 5.5$$

$$y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$

Forw	ard Derivative Trace:	$\partial f(x_1, x_2)$
		∂x_1 $ _{(x_1=2,x_2=5)}$
	$\frac{\partial v_0}{\partial x_1}$	1
	$\frac{\partial v_1}{\partial x_1}$	0
	$\frac{\partial v_2}{\partial x_1} = \frac{1}{v_0} \frac{\partial v_0}{\partial x_1}$	1/2 * 1 = 0.5
	$\frac{\partial v_3}{\partial x_1} = \frac{\partial v_0}{\partial x_1} \cdot v_1 + v_0 \cdot \frac{\partial v_1}{\partial x_1}$	1*5 + 2*0 = 5
	$\frac{\partial v_4}{\partial x_1} = \frac{\partial v_1}{\partial x_1} cos(v_1)$	$0 * \cos(5) = 0$
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	$\frac{\partial y}{\partial x_1} = \frac{\partial v_6}{\partial x_1}$	5.5



We now have:

$$\left. \frac{\partial f(x_1, x_2)}{\partial x_1} \right|_{(x_1 = 2, x_2 = 5)} = 5.5$$

Still need:

$$\left. \frac{\partial f(x_1, x_2)}{\partial x_2} \right|_{(x_1 = 2, x_2 = 5)}$$

$$y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$

Forward Derivative Trace:	$\left \frac{\partial f(x_1, x_2)}{\partial x_1} \right _{(x_1 = 2, x_2 = 5)}$
$\frac{\partial v_0}{\partial x_1}$	1
$\frac{\partial v_1}{\partial x_1}$	0
$\frac{\partial v_2}{\partial x_1} = \frac{1}{v_0} \frac{\partial v_0}{\partial x_1}$	1/2 * 1 = 0.5
$\frac{\partial v_3}{\partial x_1} = \frac{\partial v_0}{\partial x_1} \cdot v_1 + v_0 \cdot \frac{\partial v_3}{\partial x_2}$	$\frac{\partial v_1}{\partial x_1} \qquad 1*5 + 2*0 = 5$
$\frac{\partial v_4}{\partial x_1} = \frac{\partial v_1}{\partial x_1} cos(v_1)$	$0 * \cos(5) = 0$
$\frac{\partial v_5}{\partial x_1} = \frac{\partial v_2}{\partial x_1} + \frac{\partial v_3}{\partial x_1}$	0.5 + 5 = 5.5
$\frac{\partial v_6}{\partial x_1} = \frac{\partial v_5}{\partial x_1} - \frac{\partial v_4}{\partial x_1}$	5.5 - 0 = 5.5
$\frac{\partial y}{\partial x_1} = \frac{\partial v_6}{\partial x_1}$	5.5

Forward mode needs m forward passes to get a full Jacobian (all gradients of output with respect to each input), where m is the number of inputs

$$\mathbf{y} = f(\mathbf{x}) : \mathbb{R}^m \to \mathbb{R}^n$$

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Problem: DNN typically has large number of inputs:

image as an input, plus all the weights and biases of layers = millions of inputs!

and very few outputs (many DNNs have n=1)

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Why?

Forward mode needs m forward passes to get a full Jacobian (all gradients of output with respect to each input), where m is the number of inputs

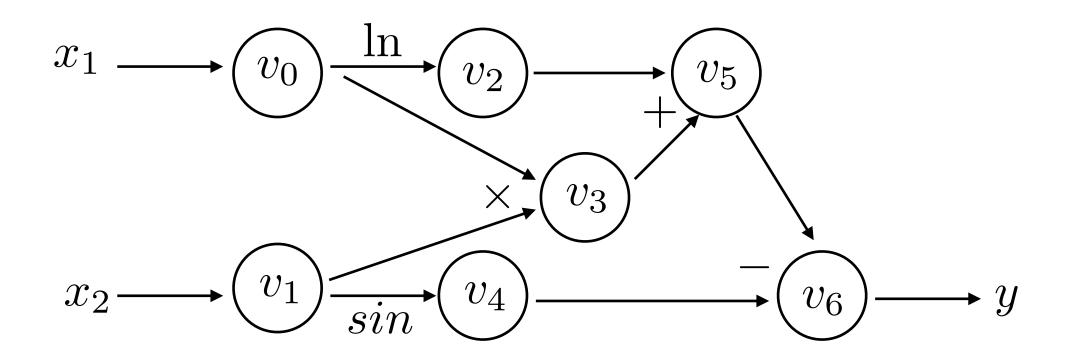
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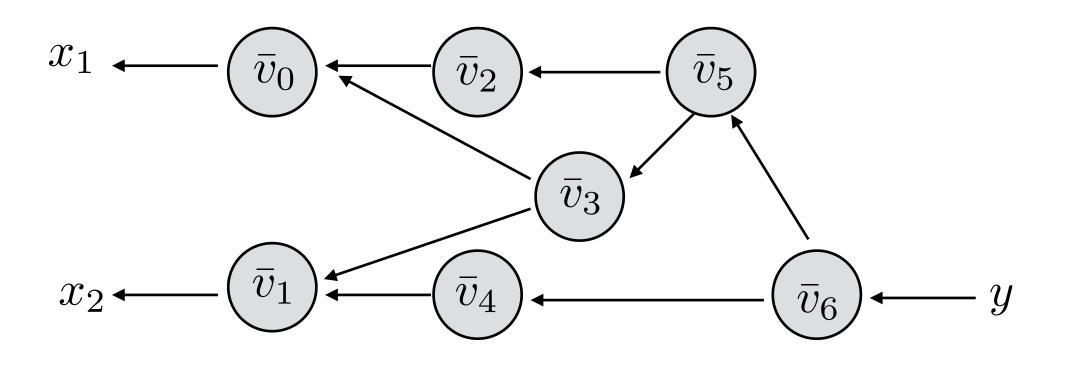
and very few outputs (many DNNs have n=1)

Automatic differentiation in **reverse mode** computes all gradients in n backwards passes (so for most DNNs in a single back pass — **back propagation**)



Forward Evaluation Trace:

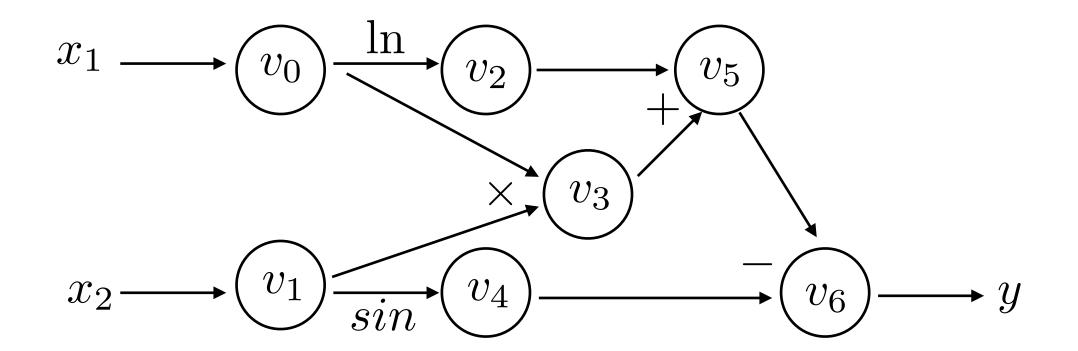
	f(2,5)
$v_0 = x_1$	2
$v_1 = x_2$	5
$v_2 = \ln(v_0)$	ln(2) = 0.693
$v_3 = v_0 \cdot v_1$	$2 \times 5 = 10$
$v_4 = sin(v_1)$	sin(5) = 0.959
$v_5 = v_2 + v_3$	0.693 + 10 = 10.693
$v_6 = v_5 - v_4$	10.693 + 0.959 = 11.652
$y = v_6$	11.652



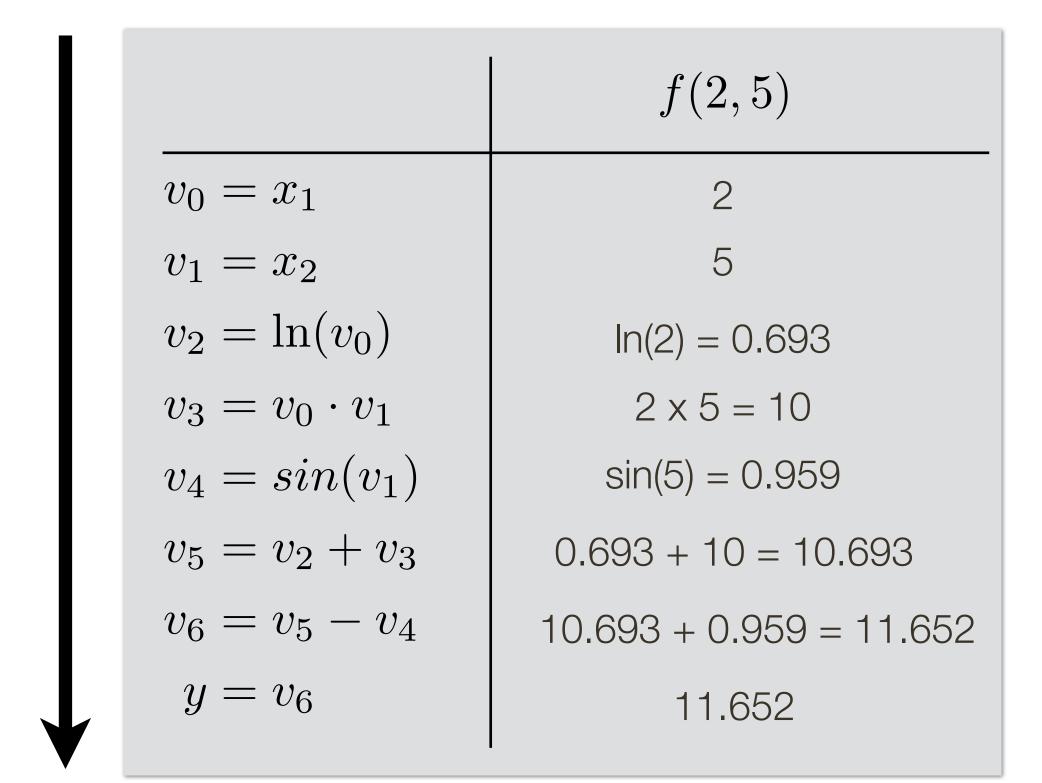
Traverse the original graph in the *reverse* topological order and for each node in the original graph introduce an **adjoint node**, which computes derivative of the output with respect to the local node (using Chain rule):

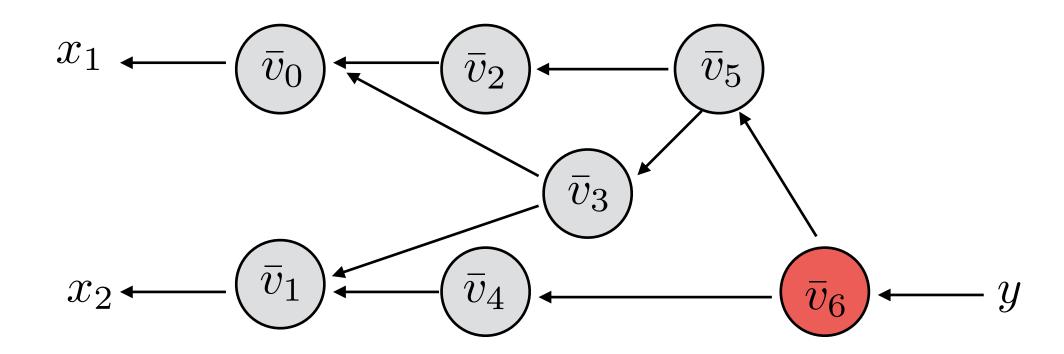
$$\bar{v}_i = \frac{\partial y_j}{\partial v_i} = \sum_{k \in \text{pa}(i)} \frac{\partial v_k}{\partial v_i} \frac{\partial y_j}{\partial v_k} = \sum_{k \in \text{pa}(i)} \frac{\partial v_k}{\partial v_i} \bar{v}_k$$

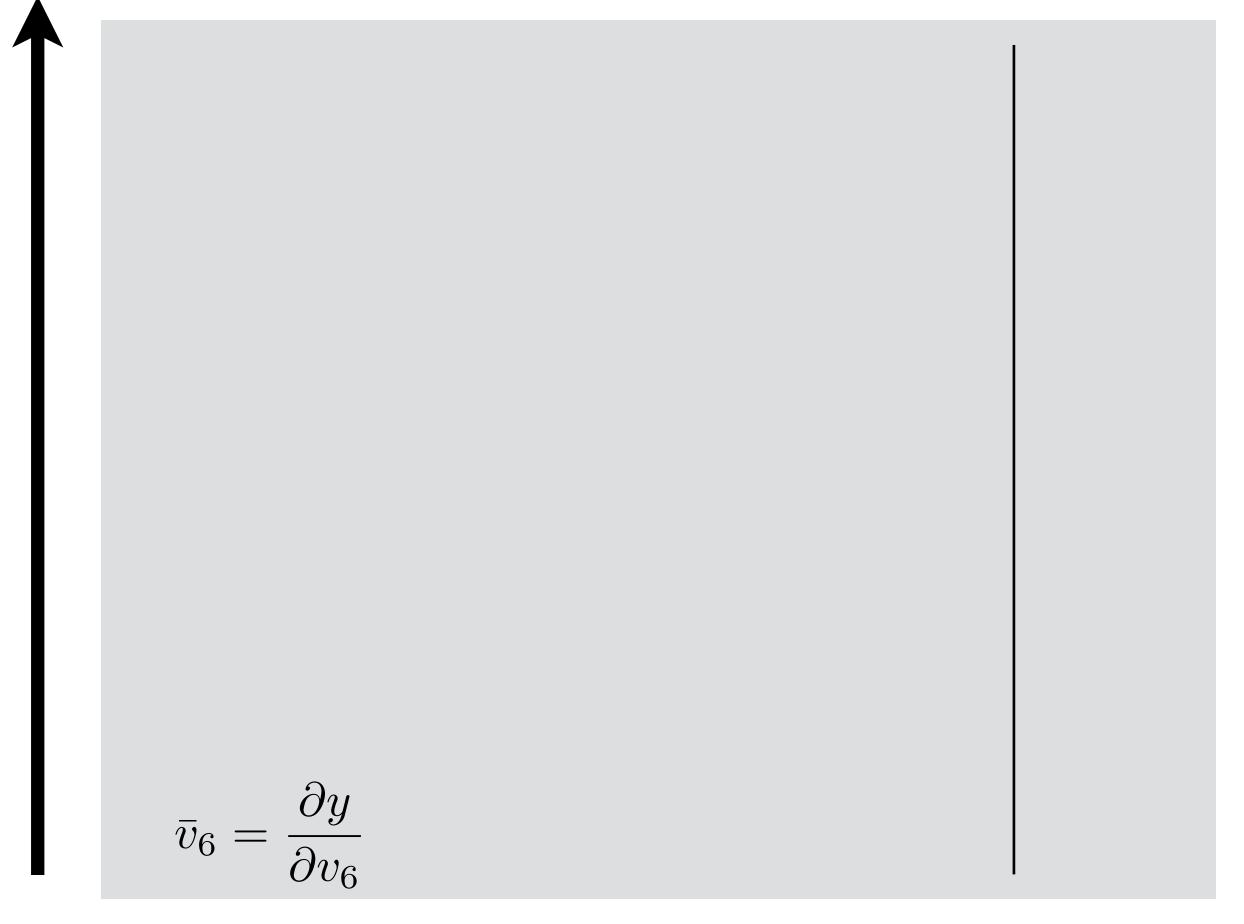
"local" derivative

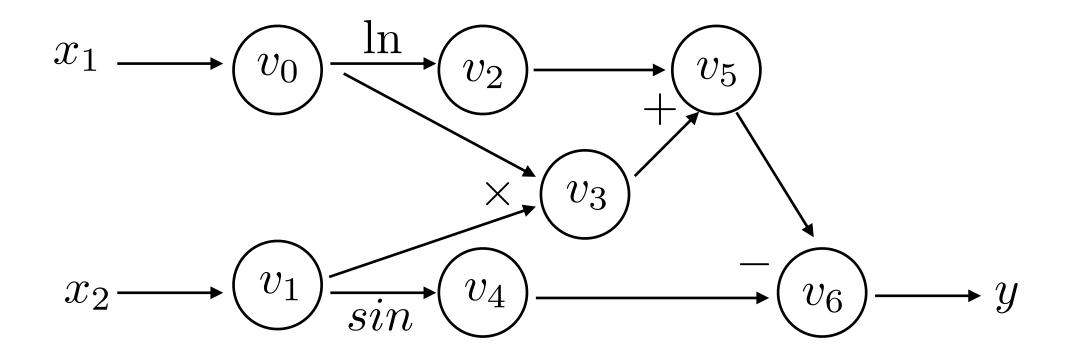


Forward Evaluation Trace:

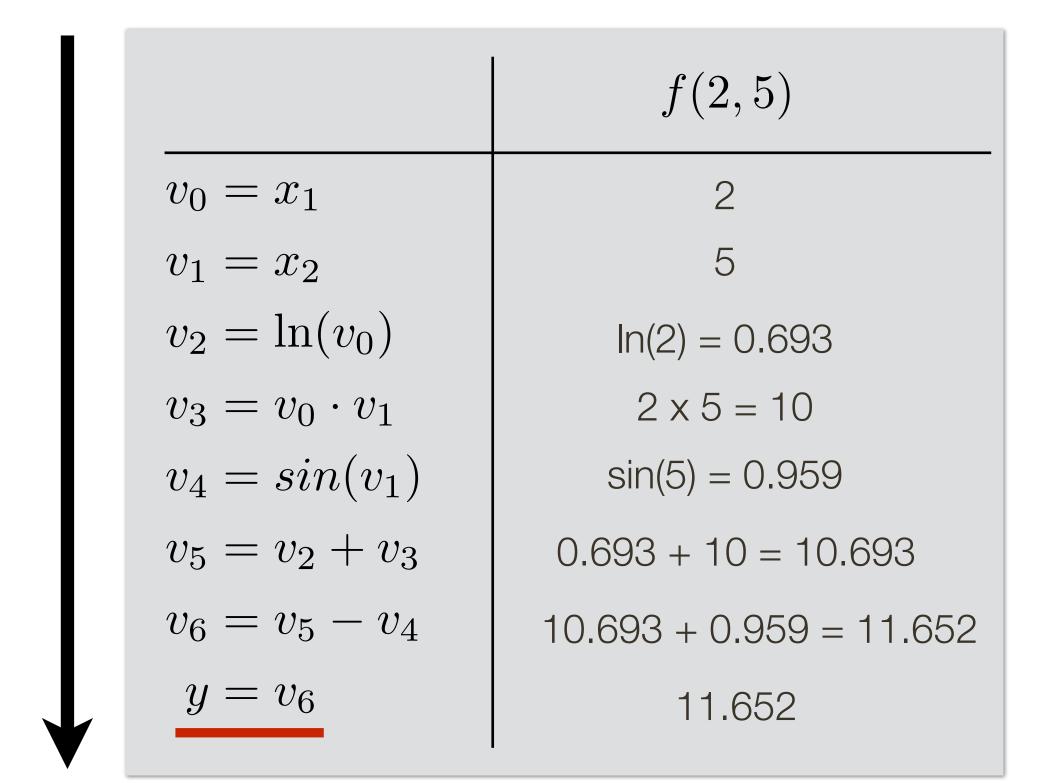


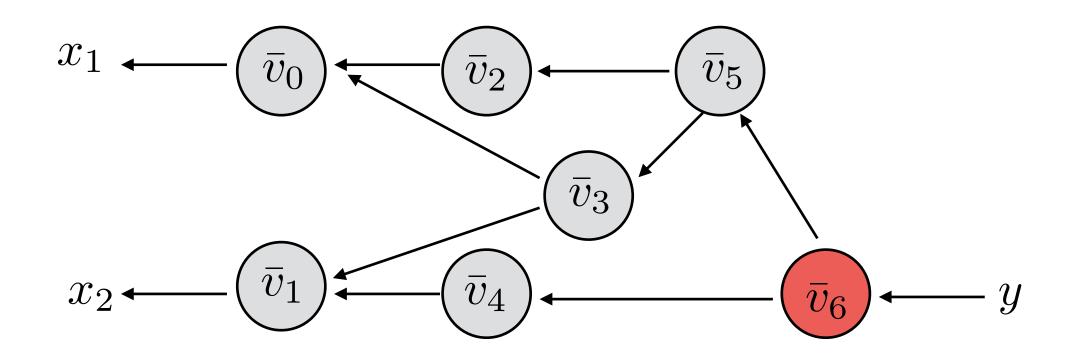


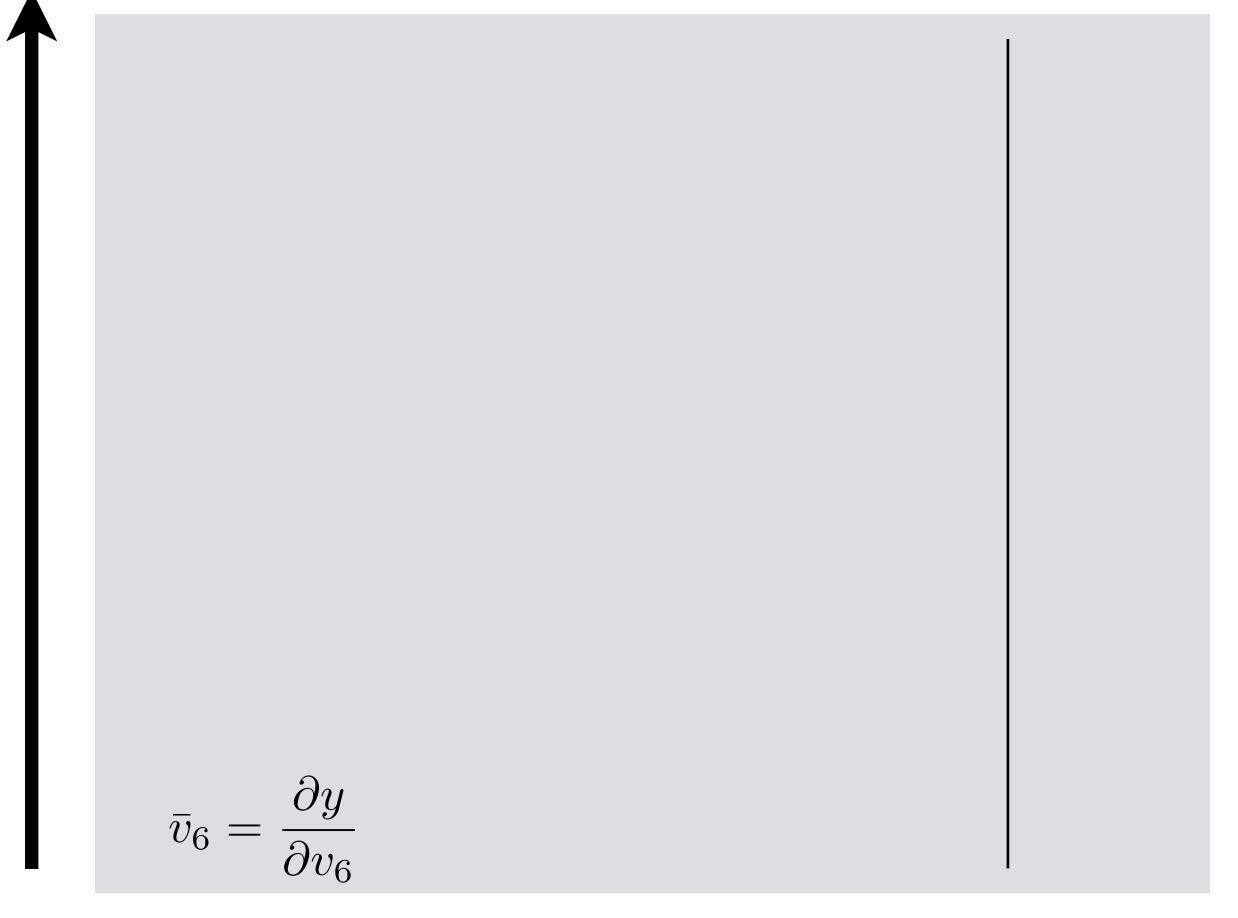


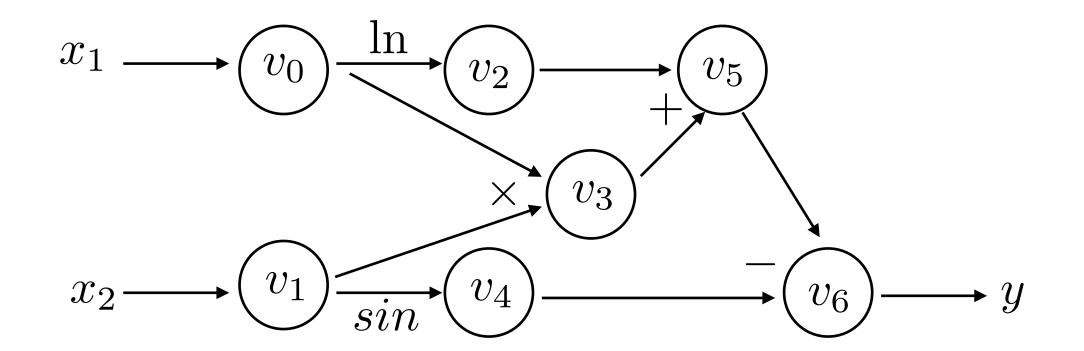


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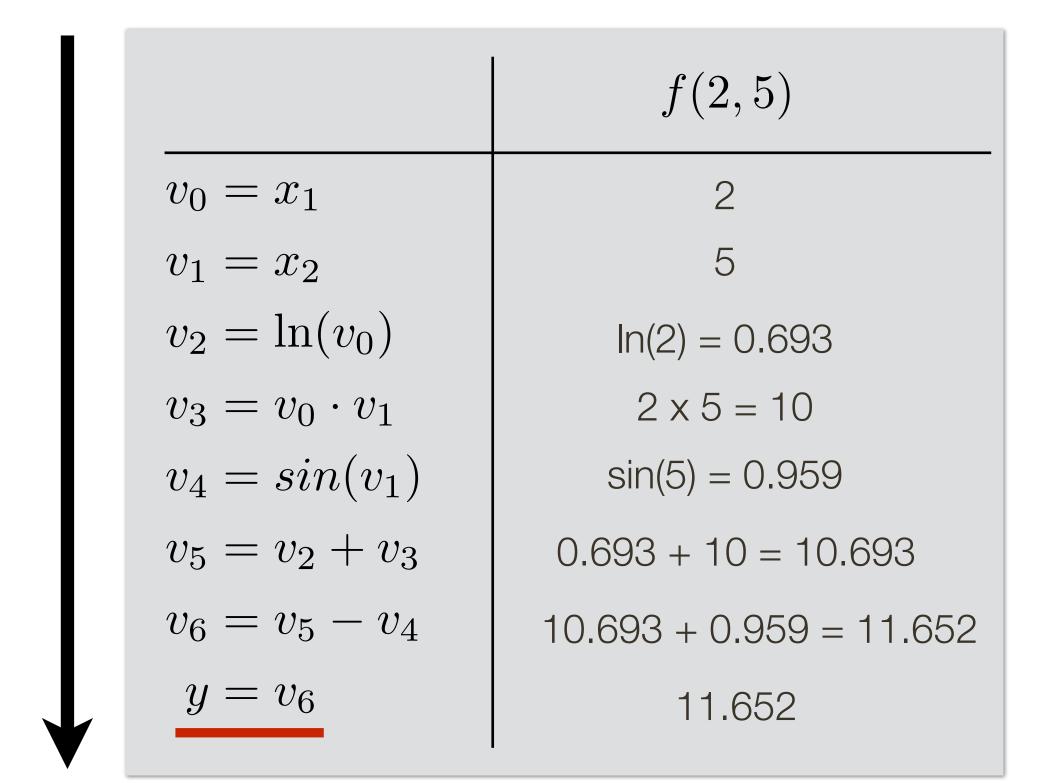


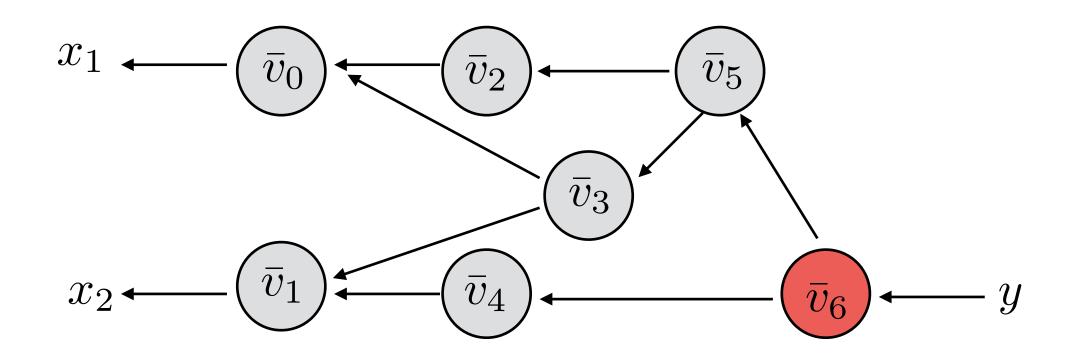


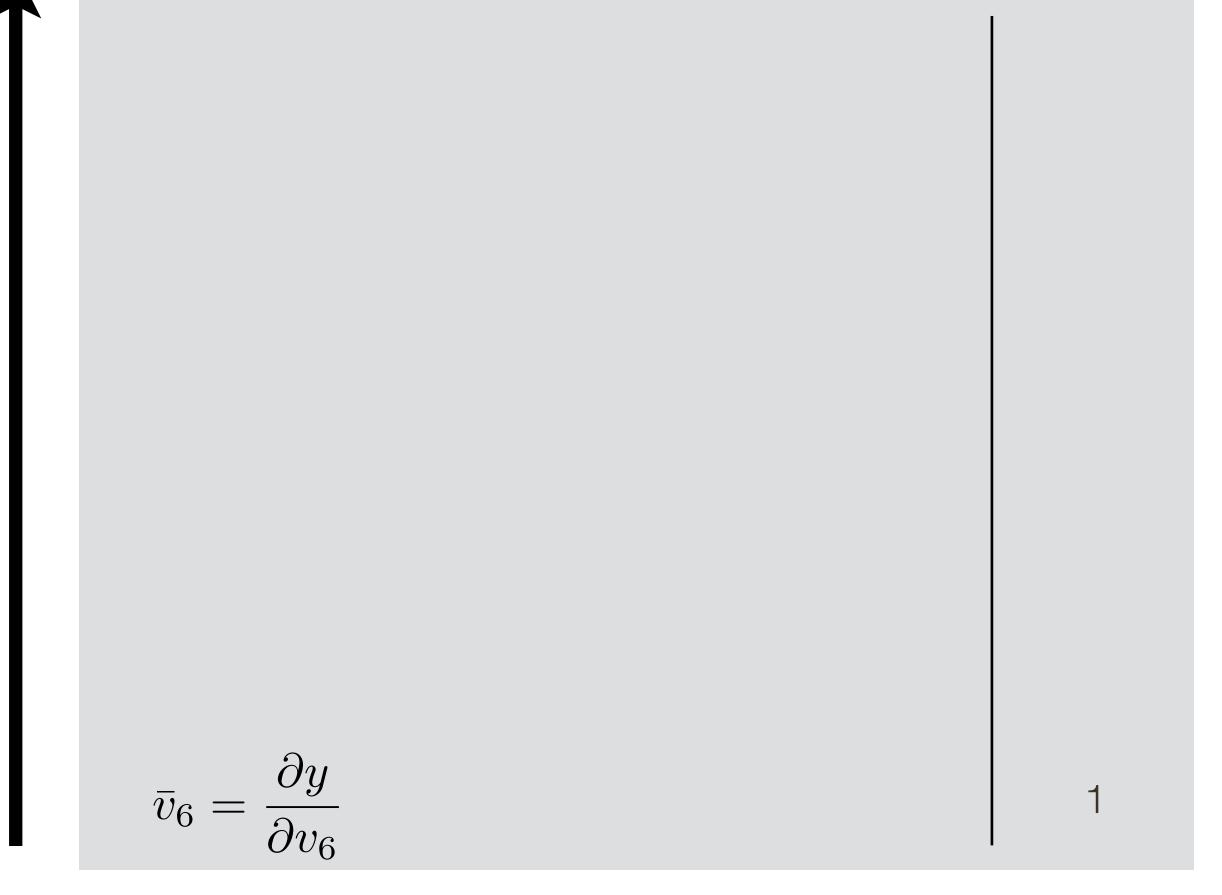


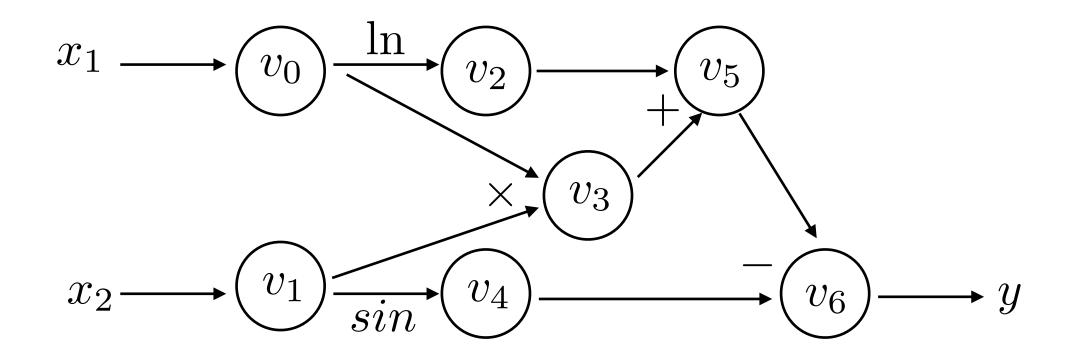


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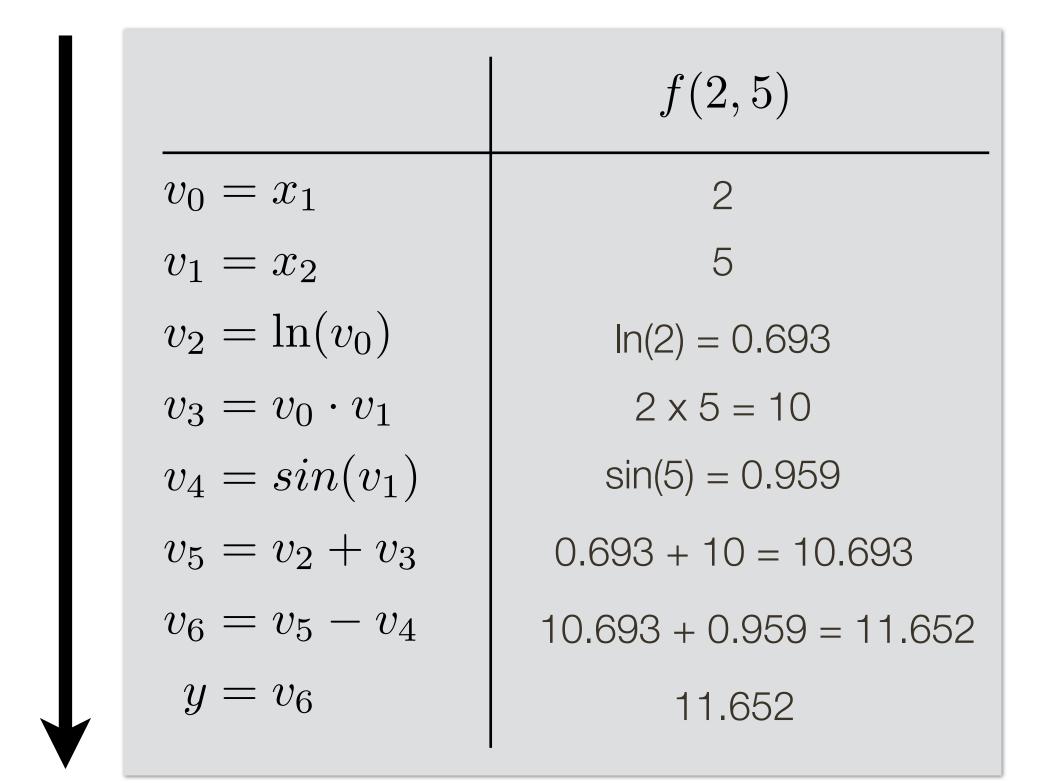


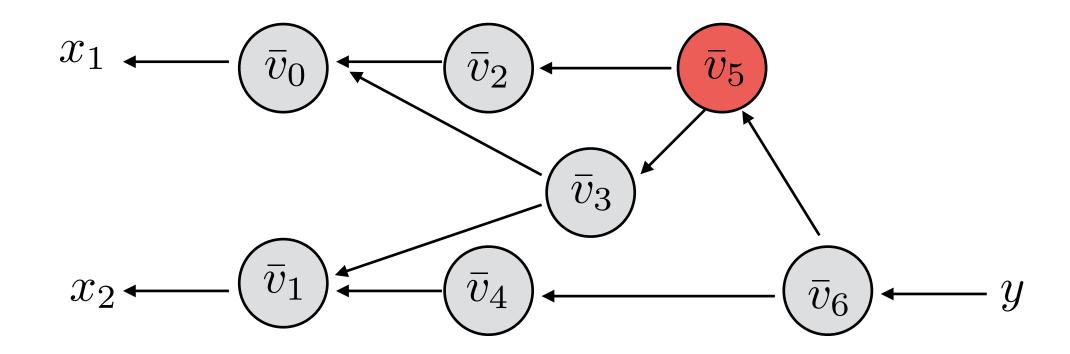


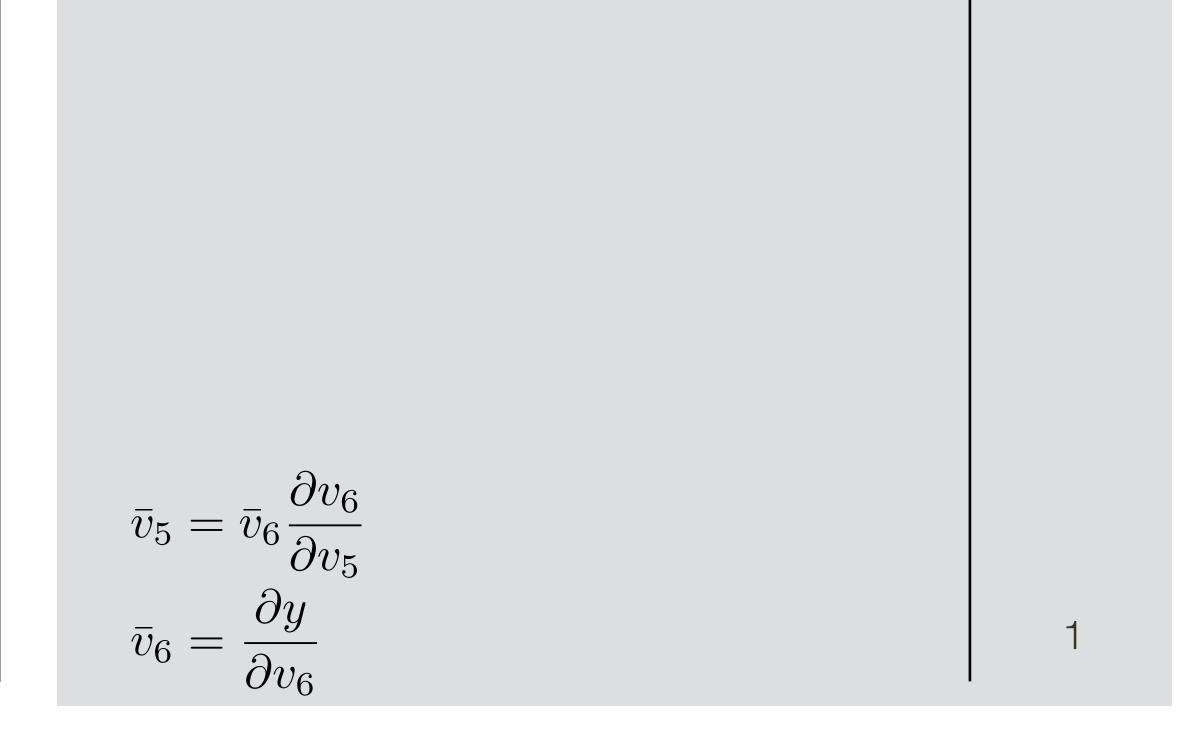


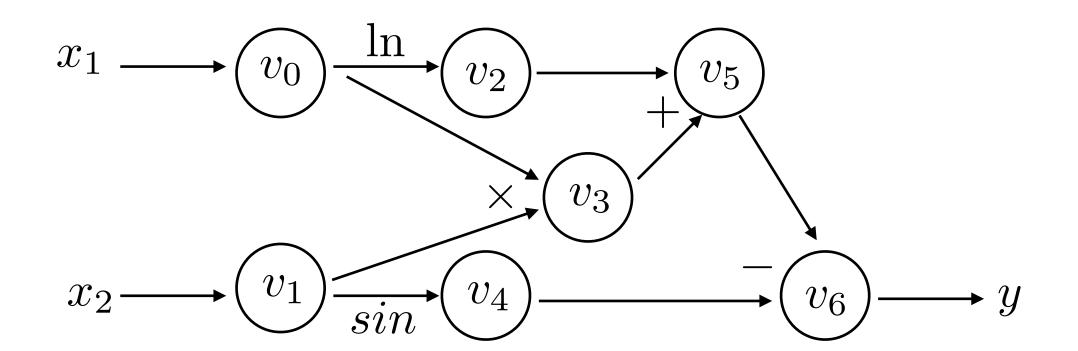


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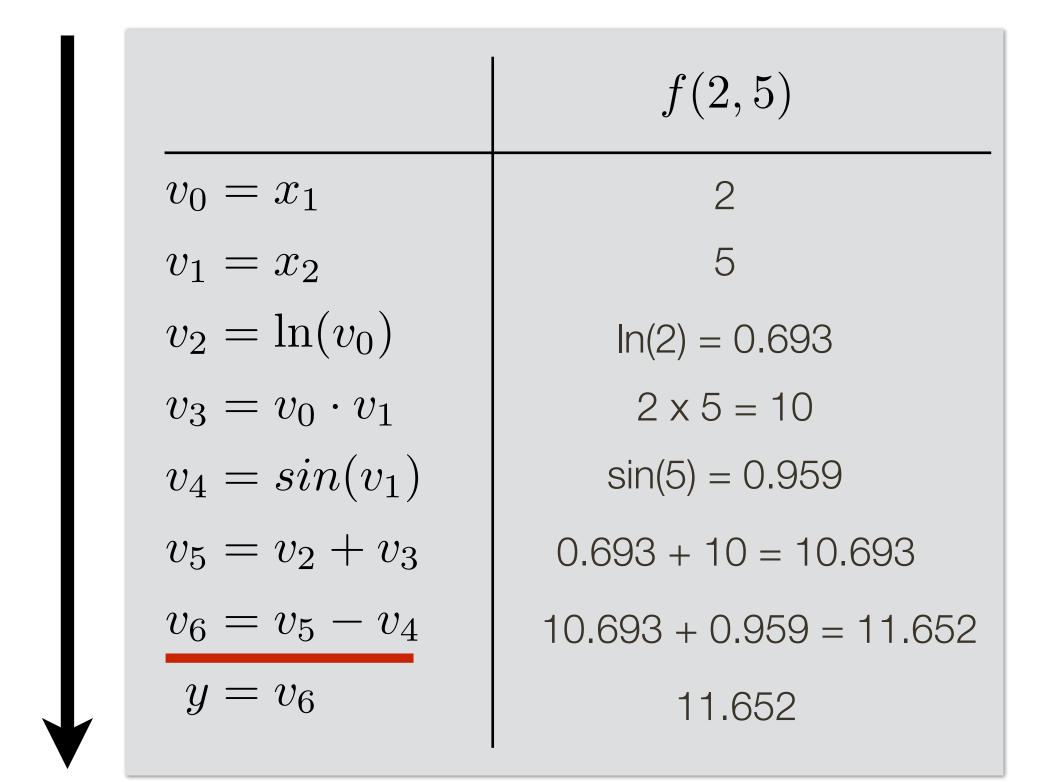


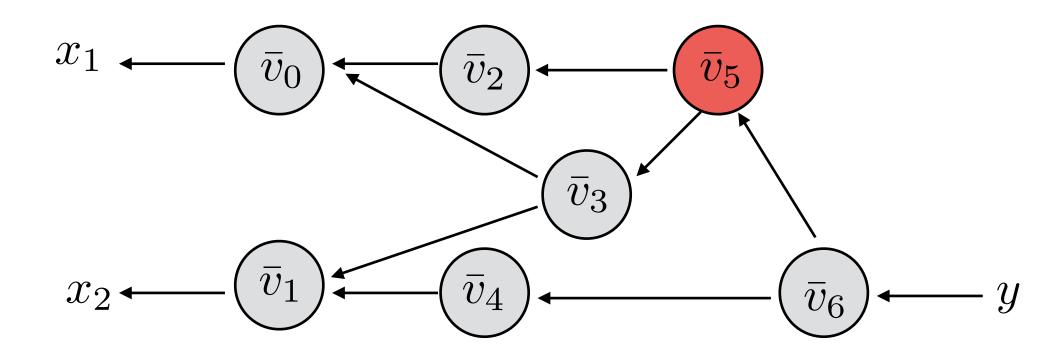


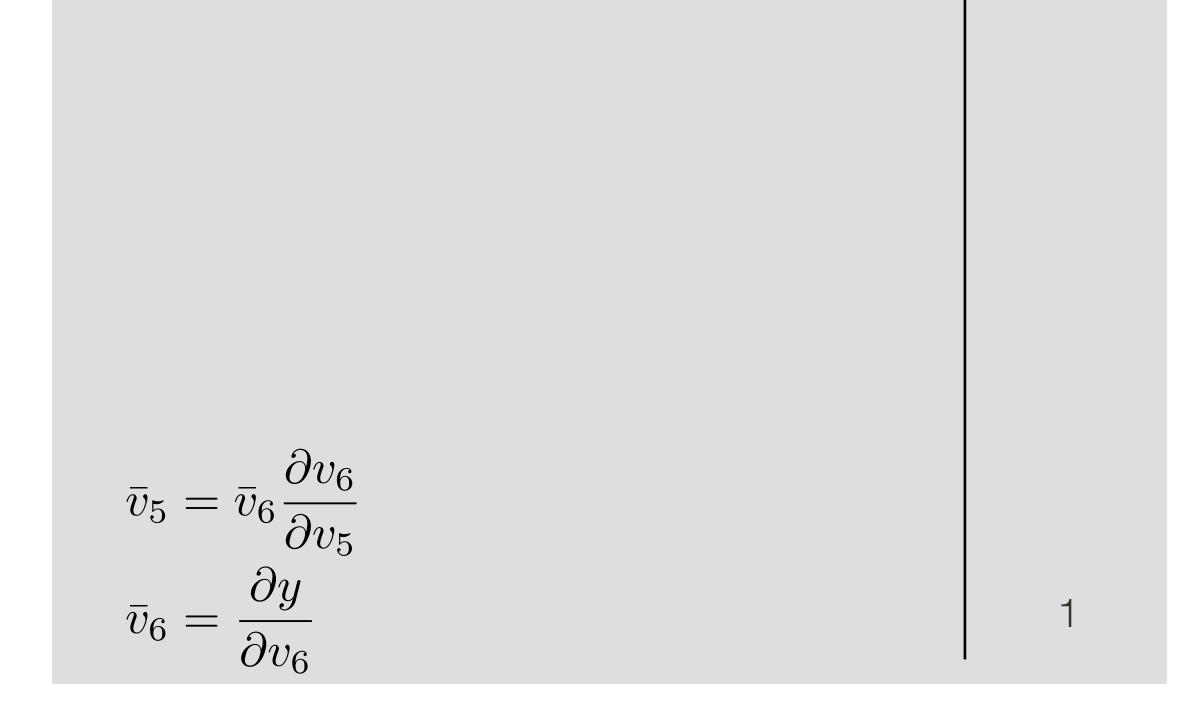


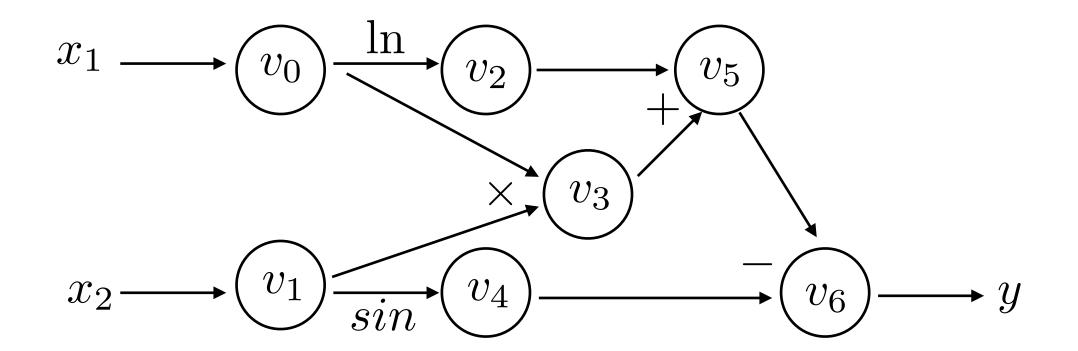


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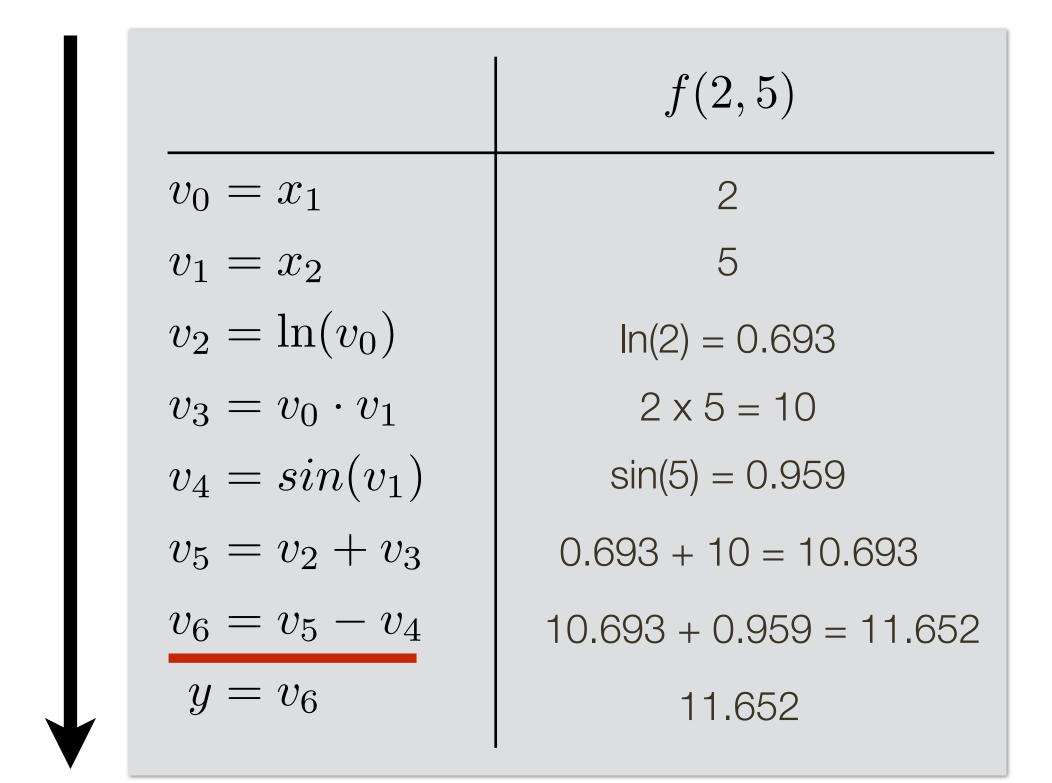


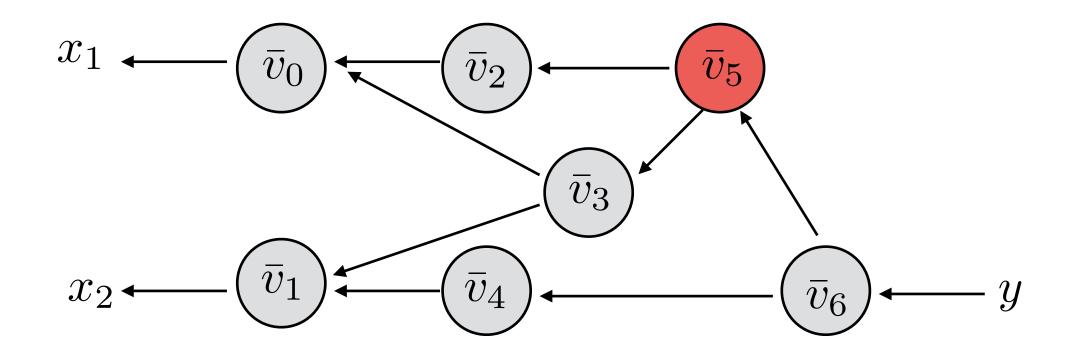


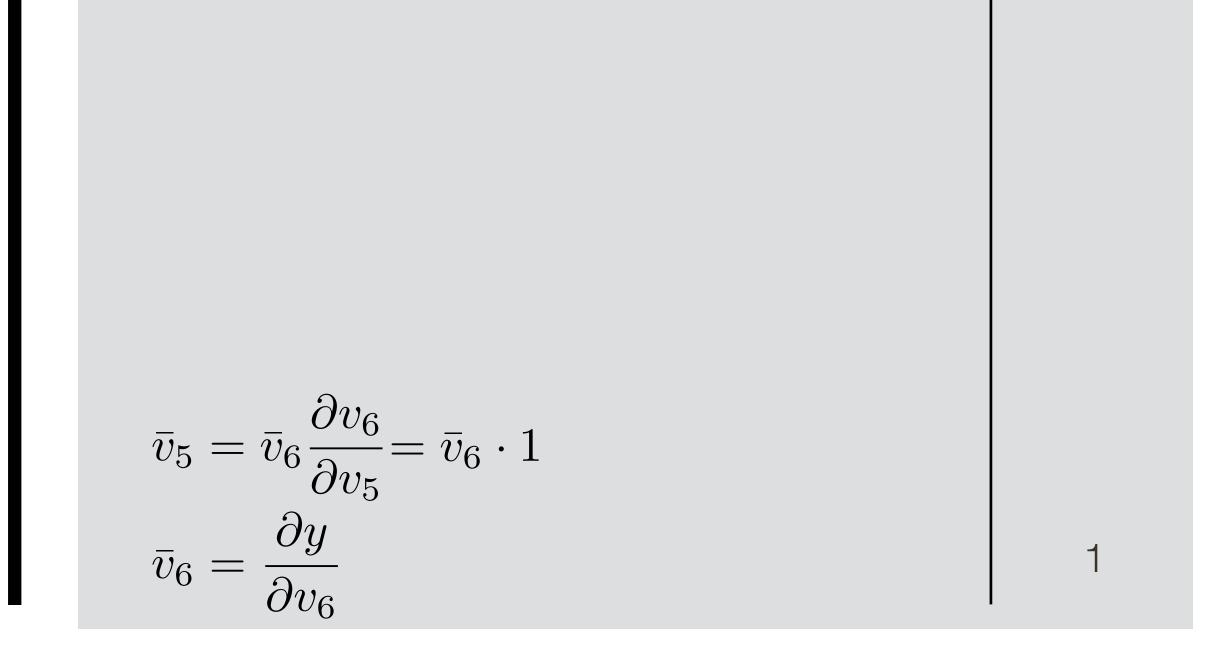


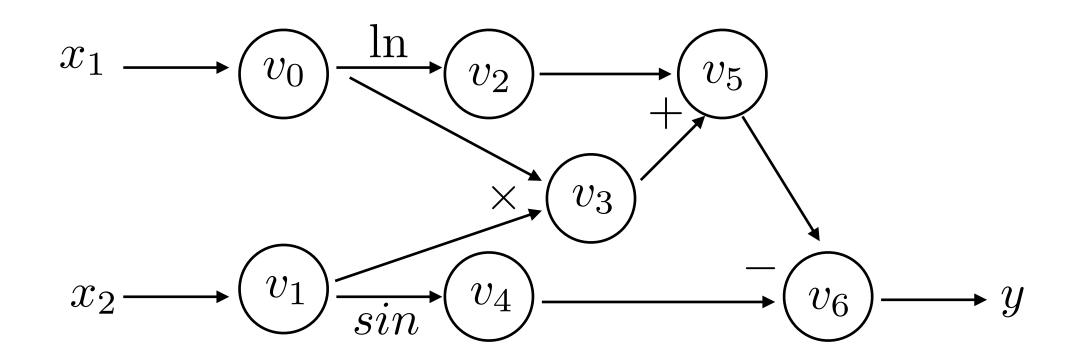


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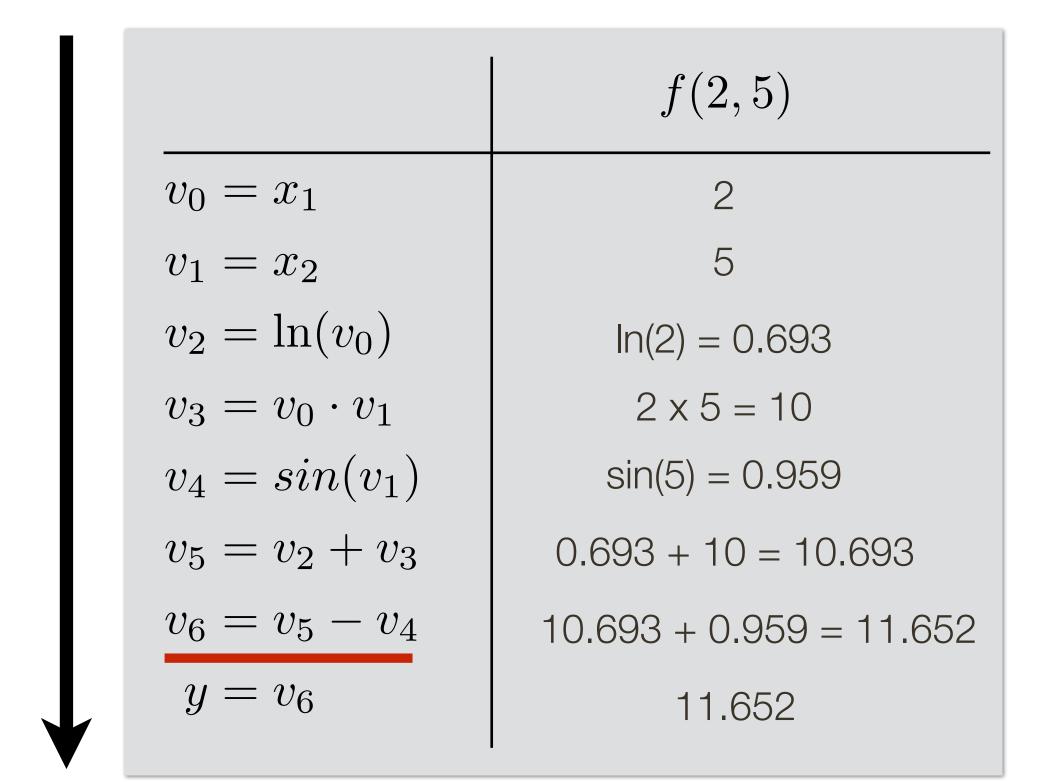


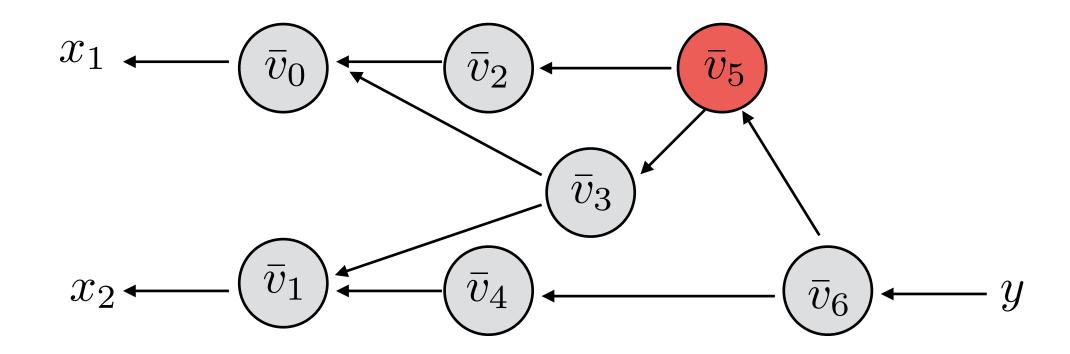


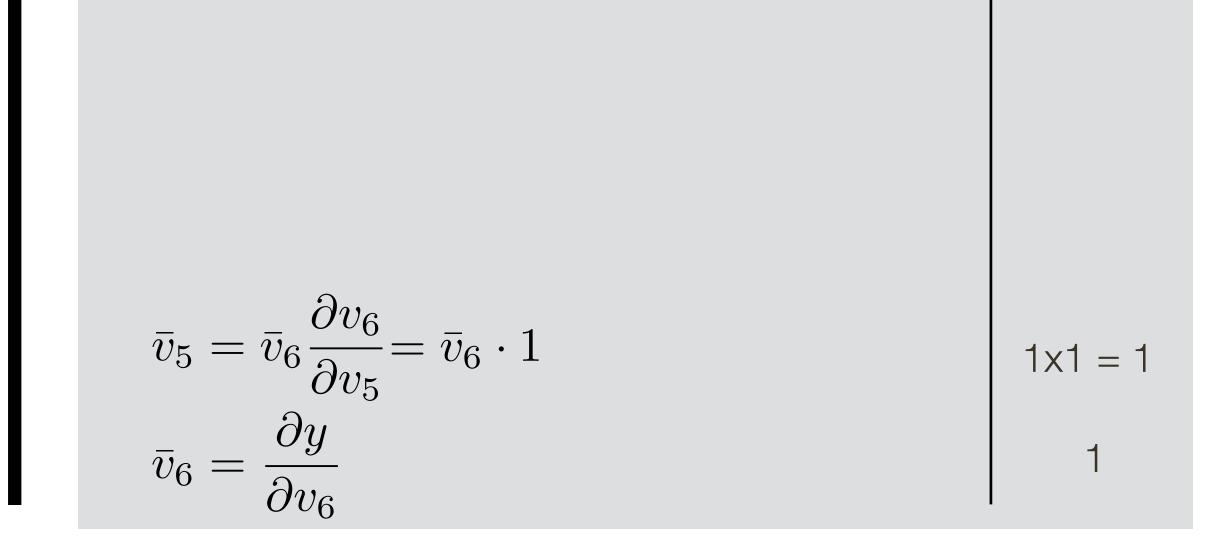


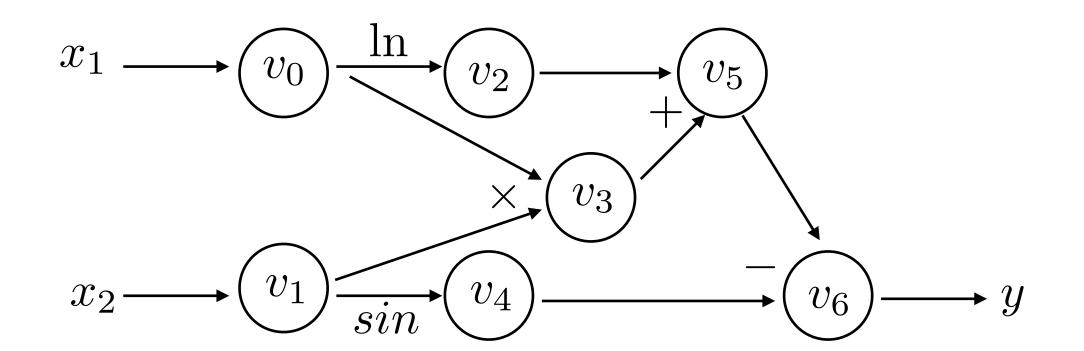


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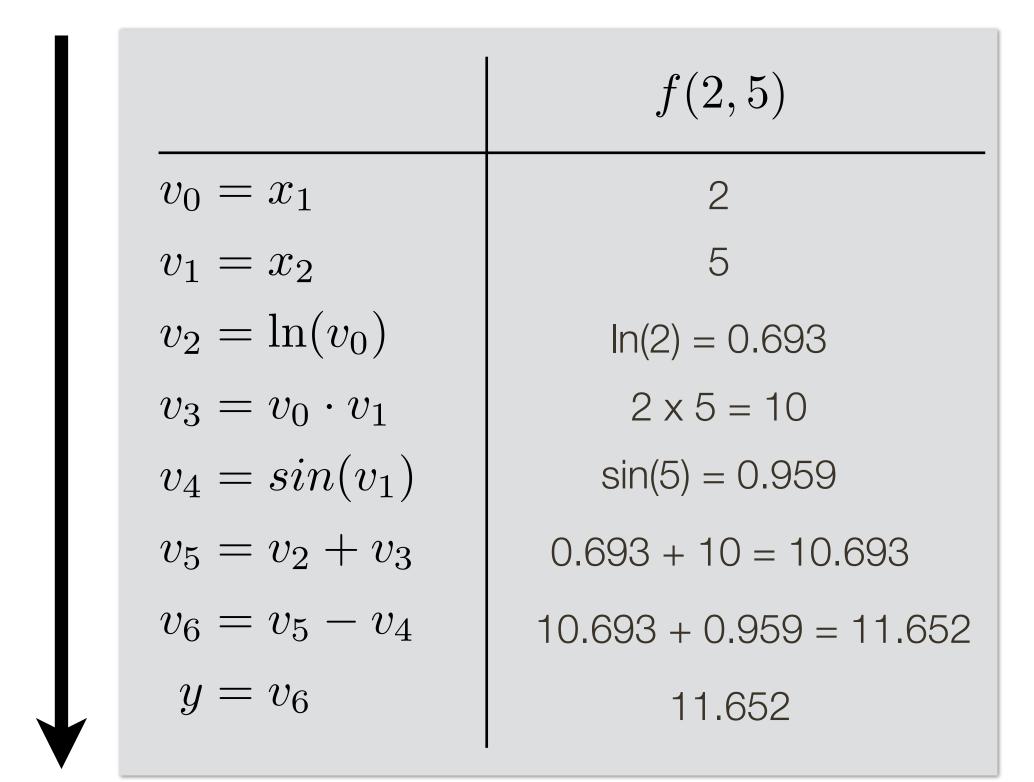


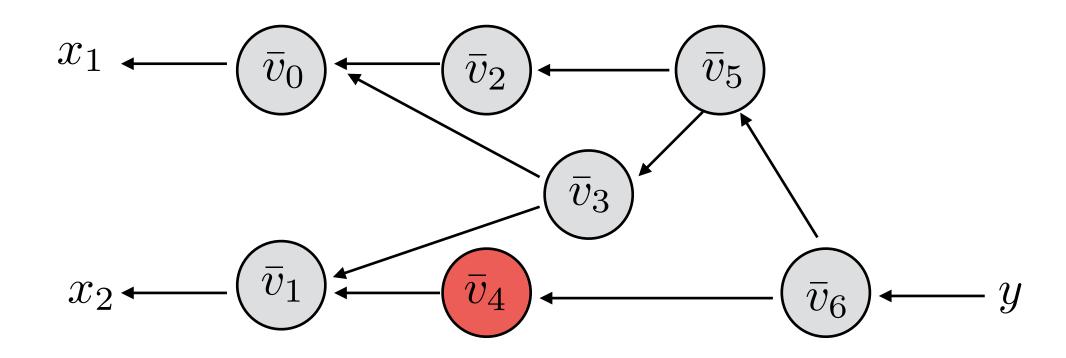


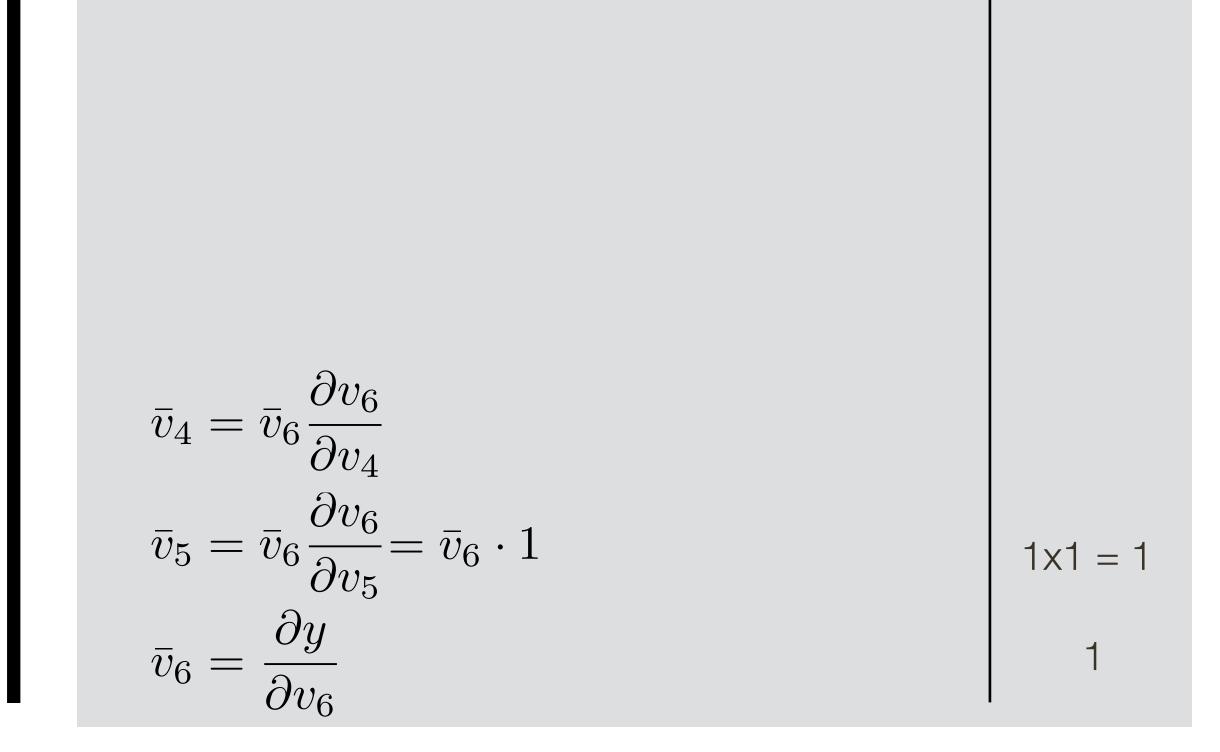


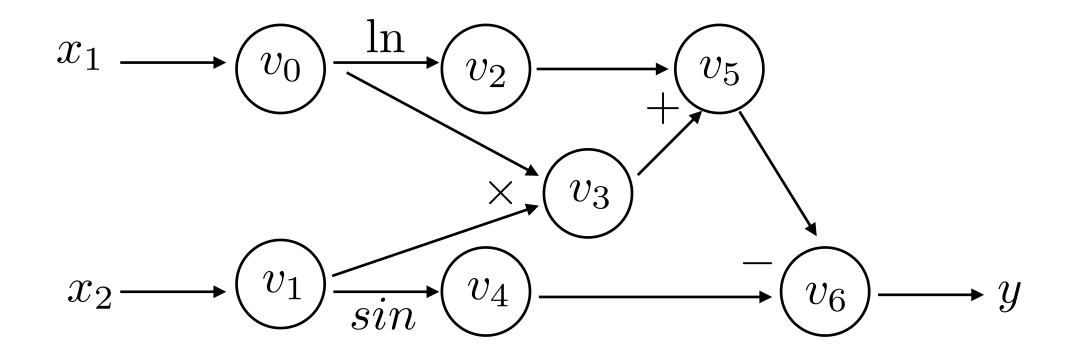


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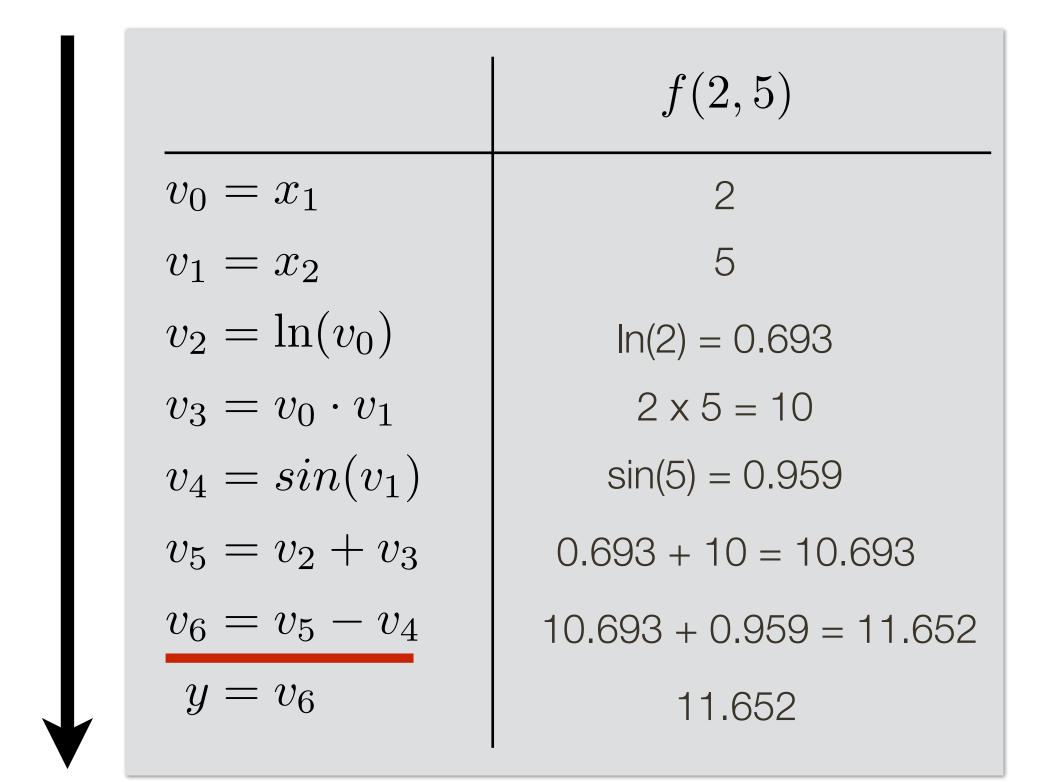


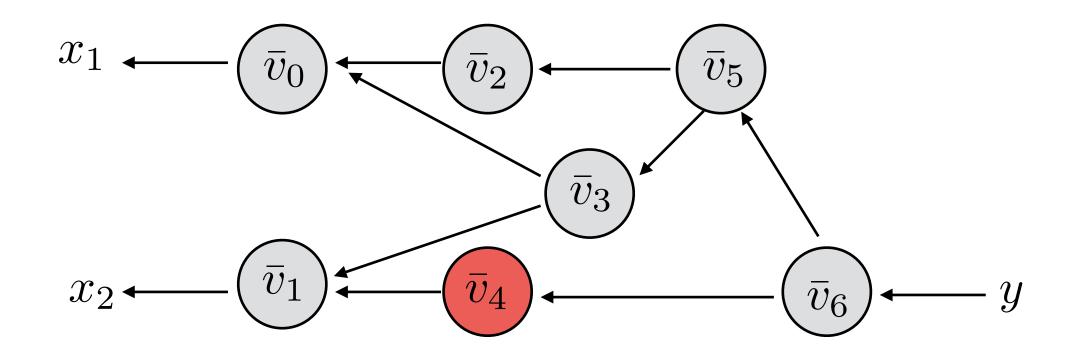


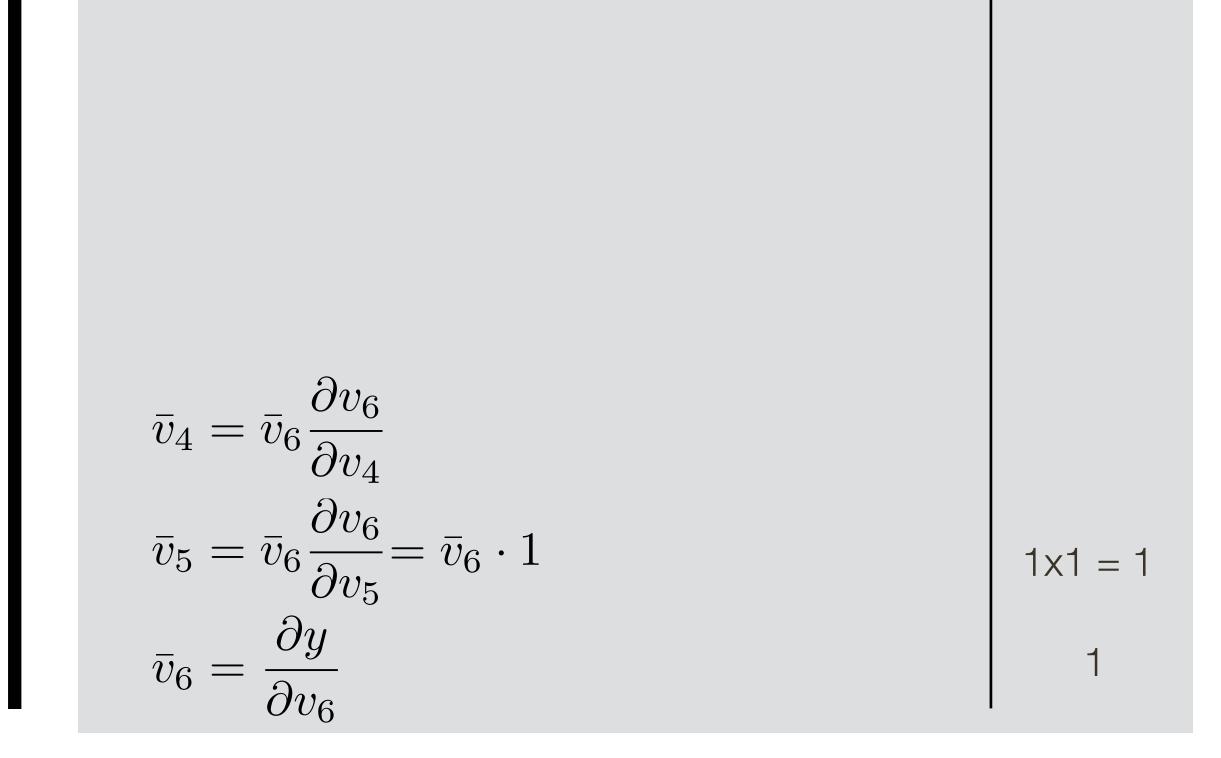


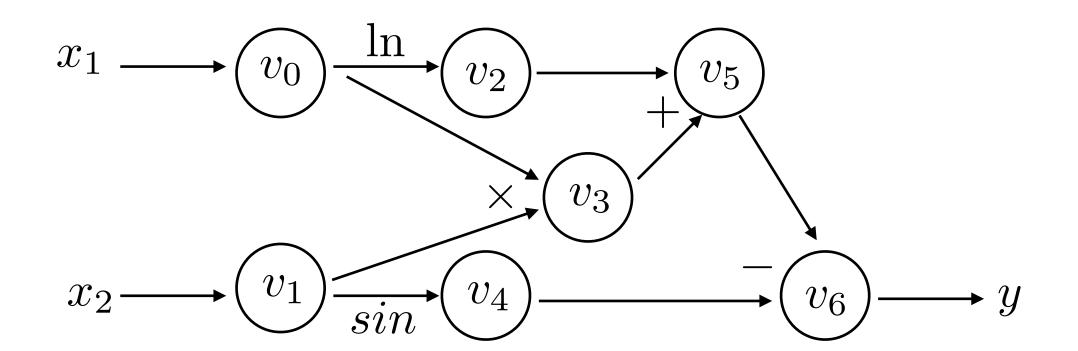


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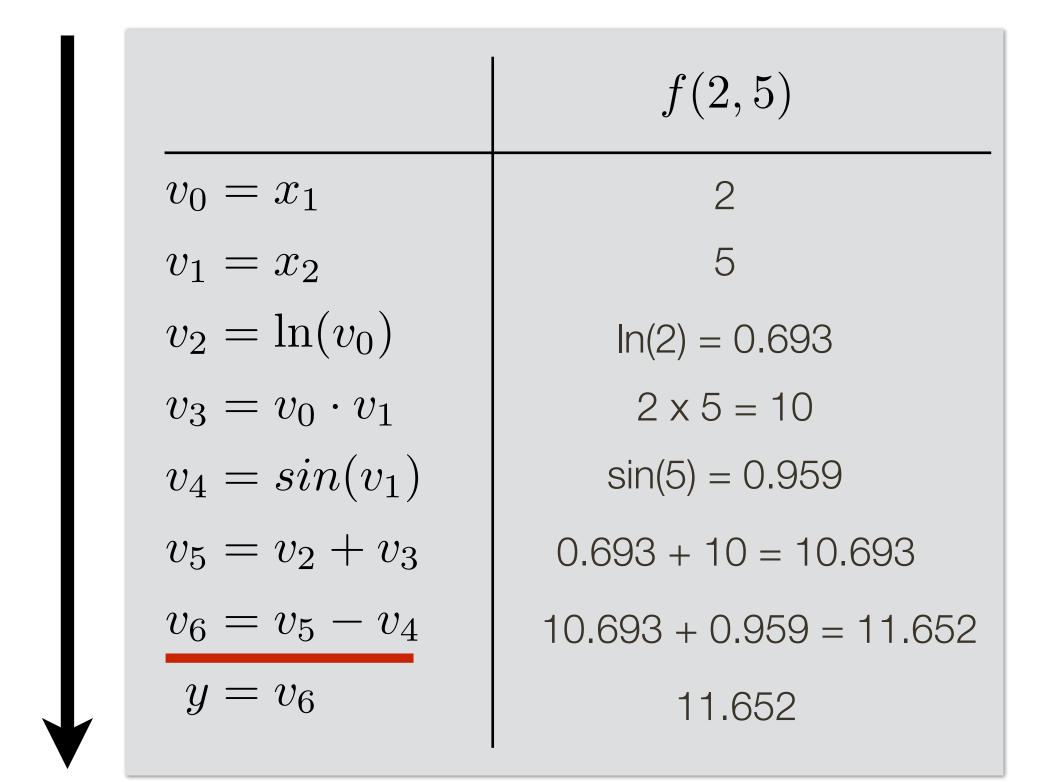


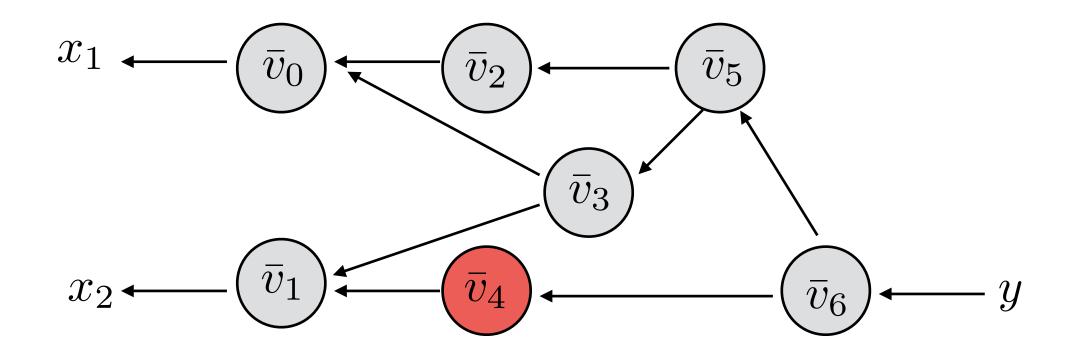


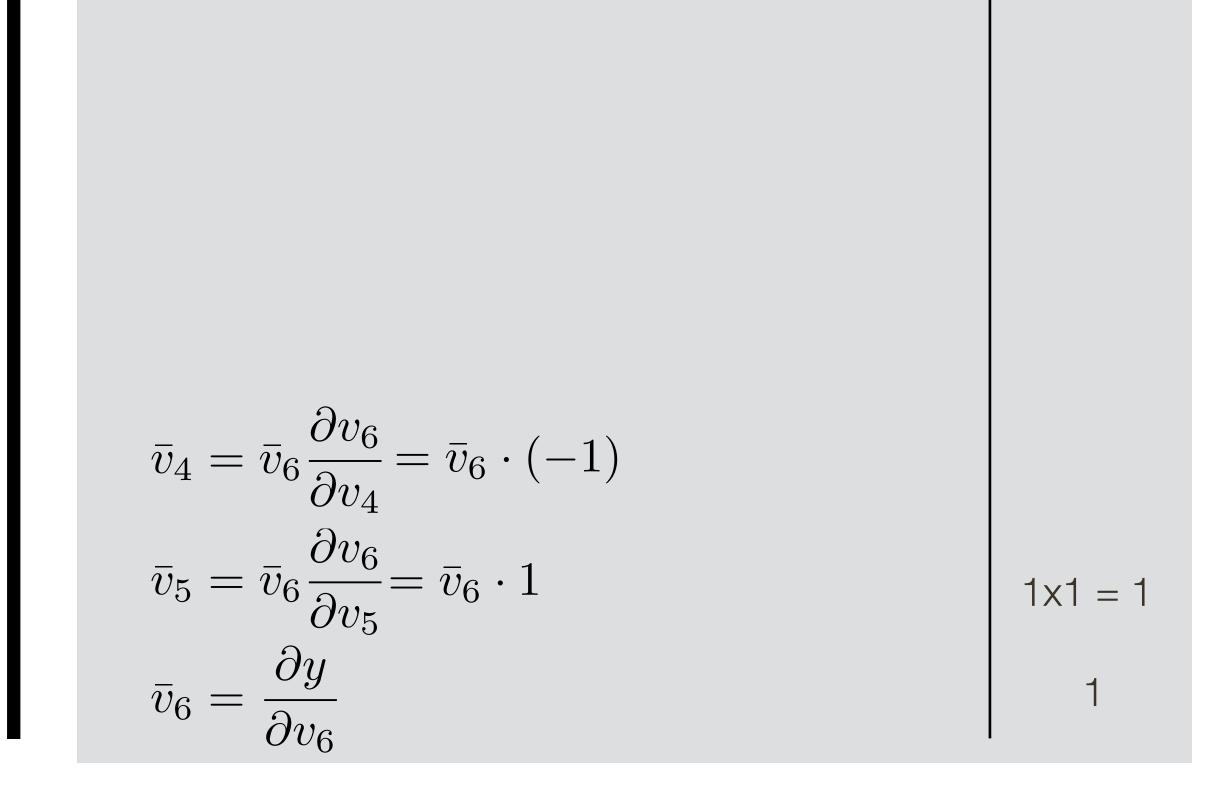


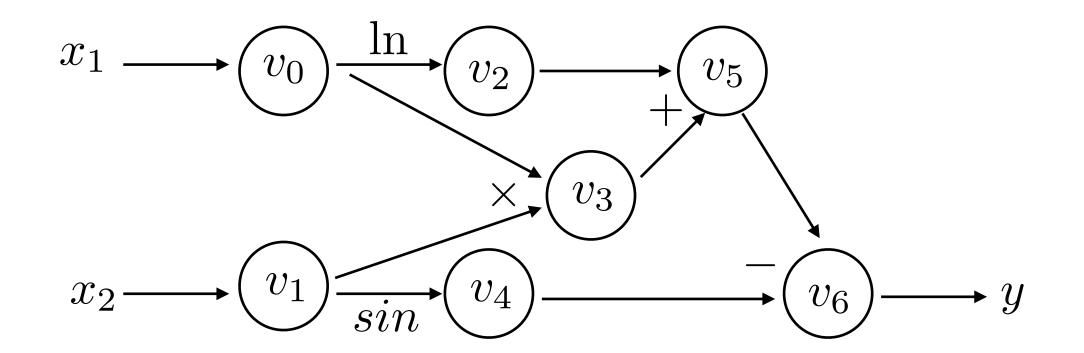


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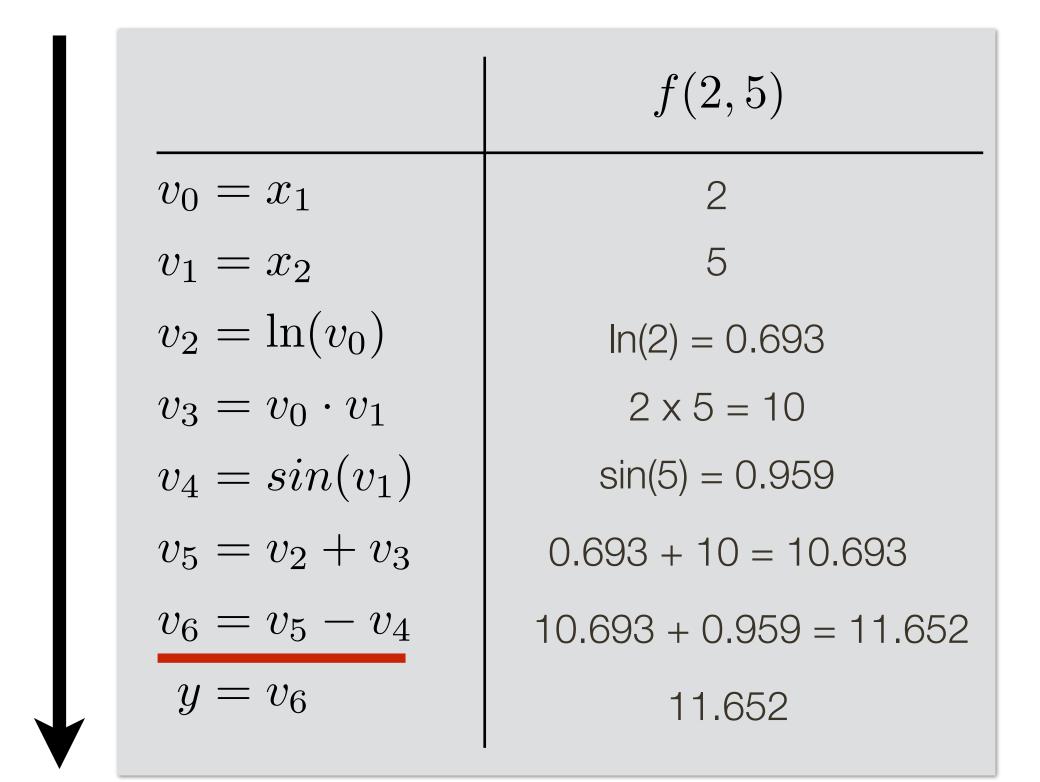


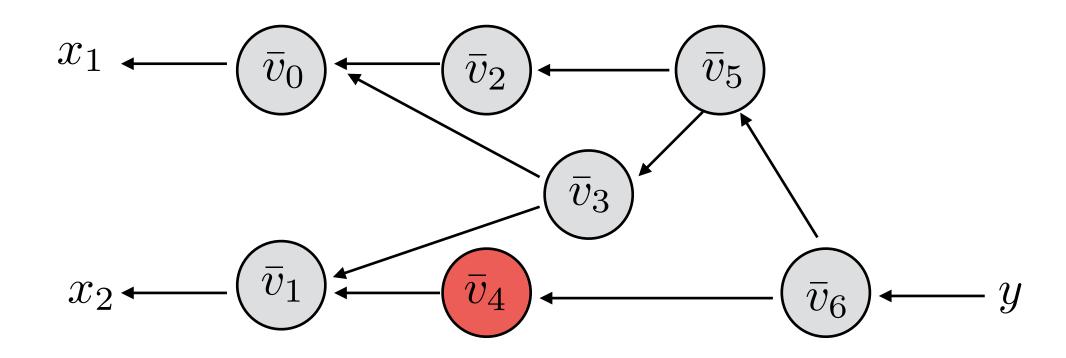


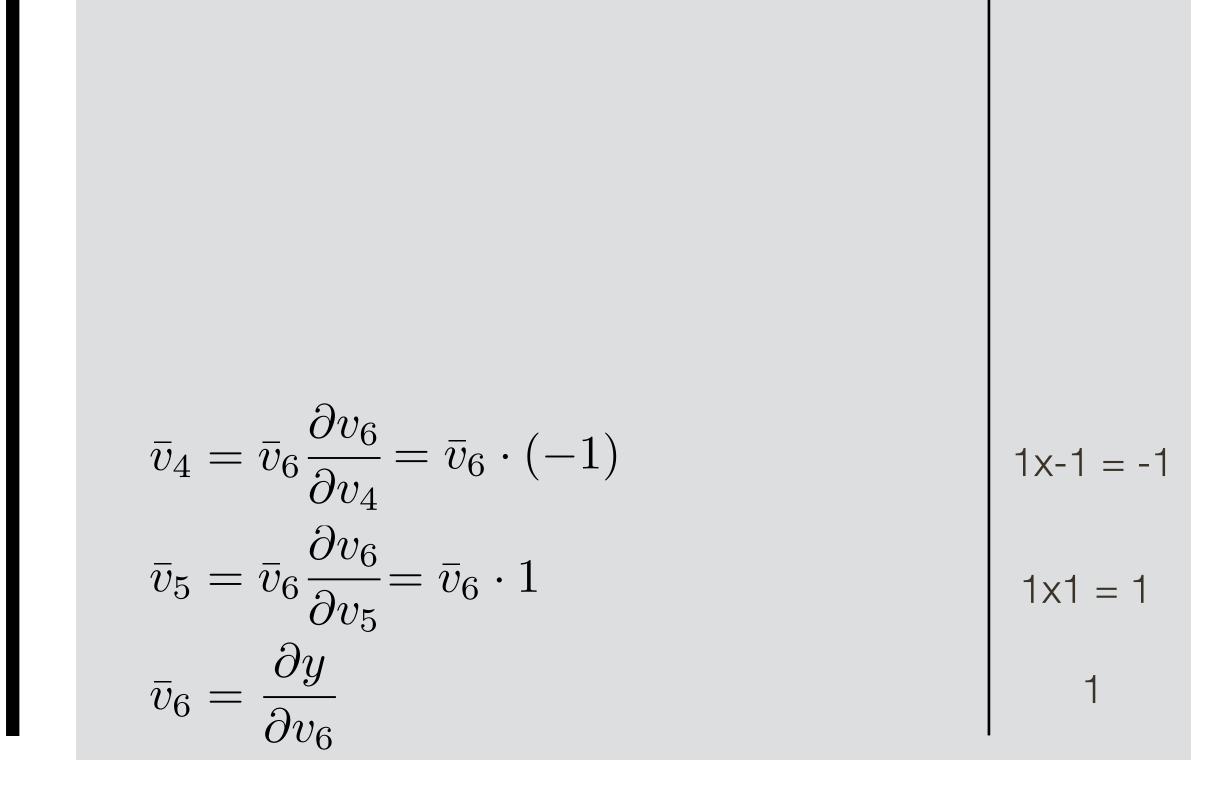


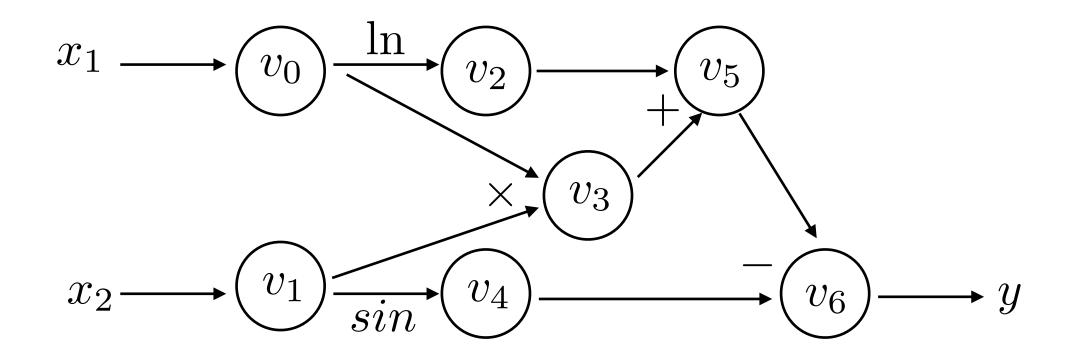


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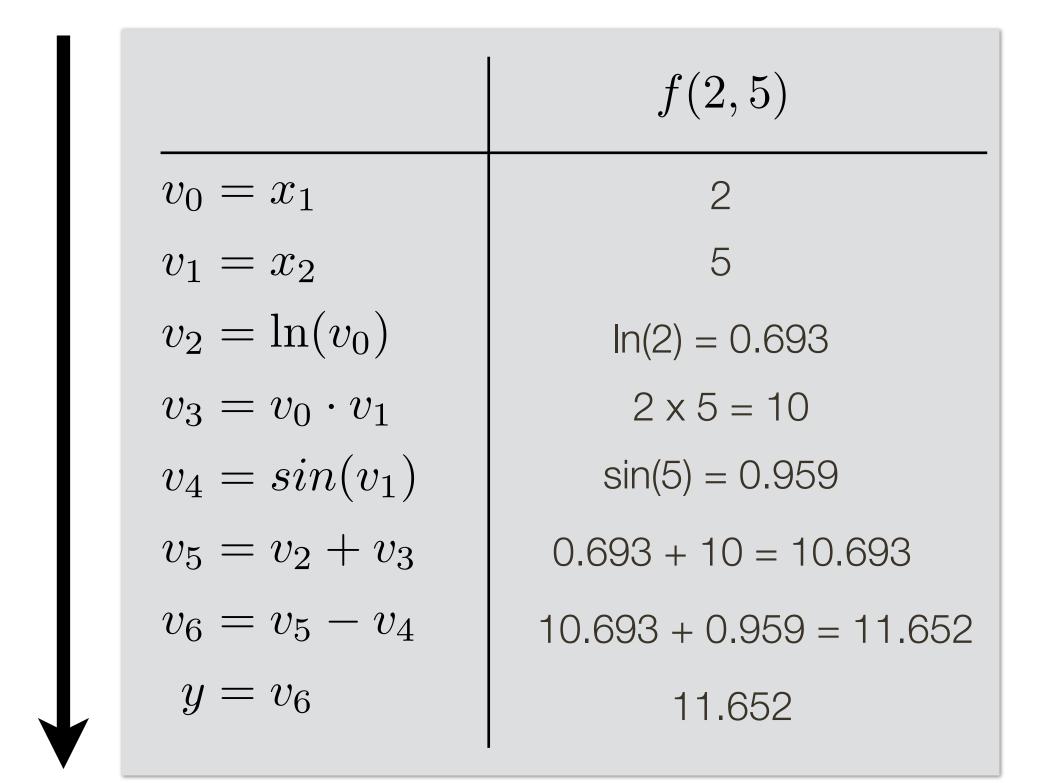


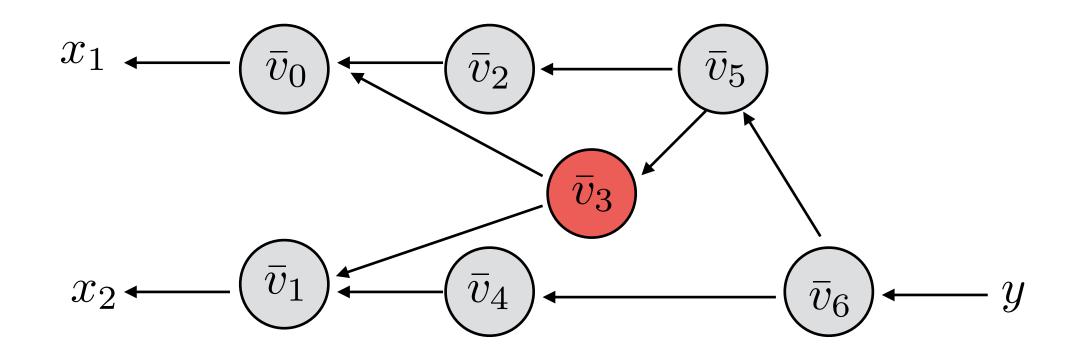


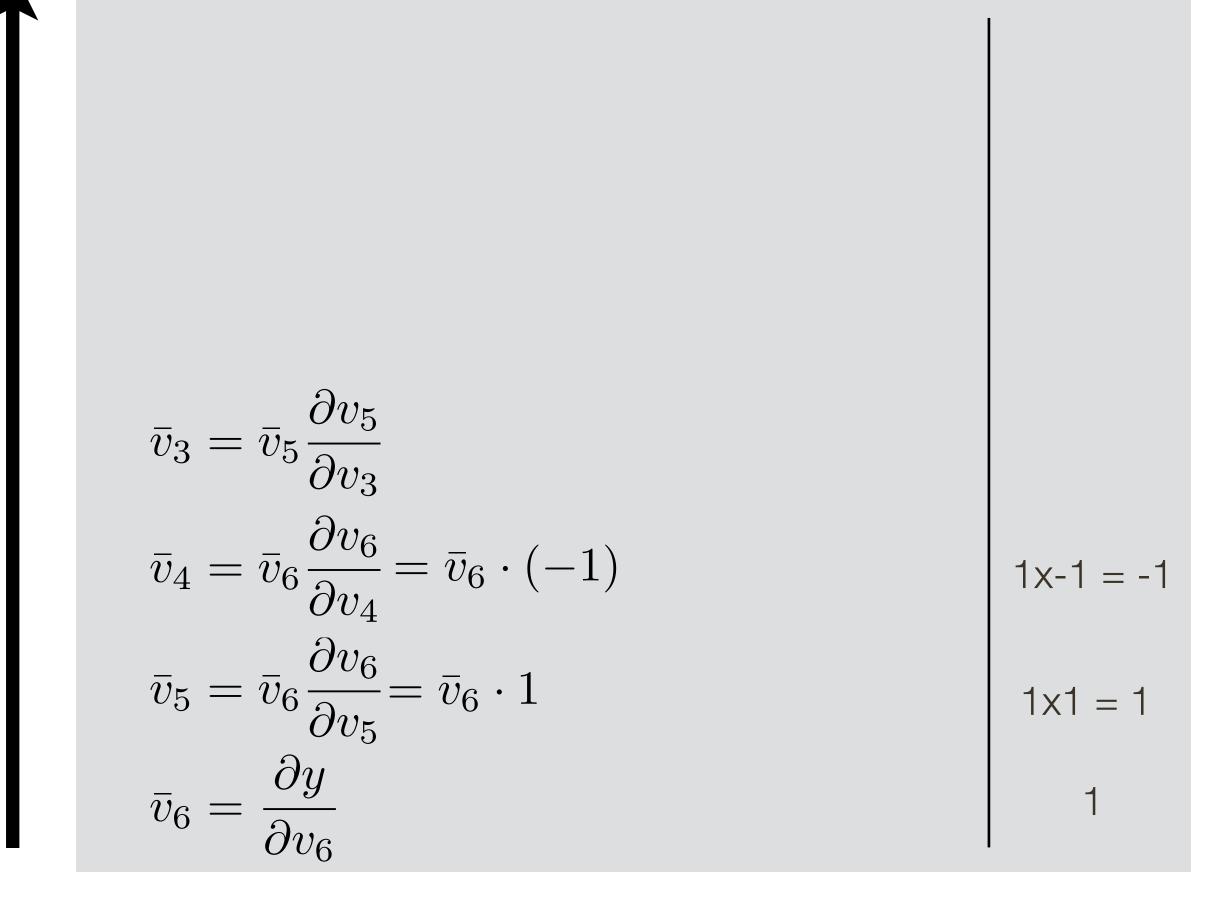


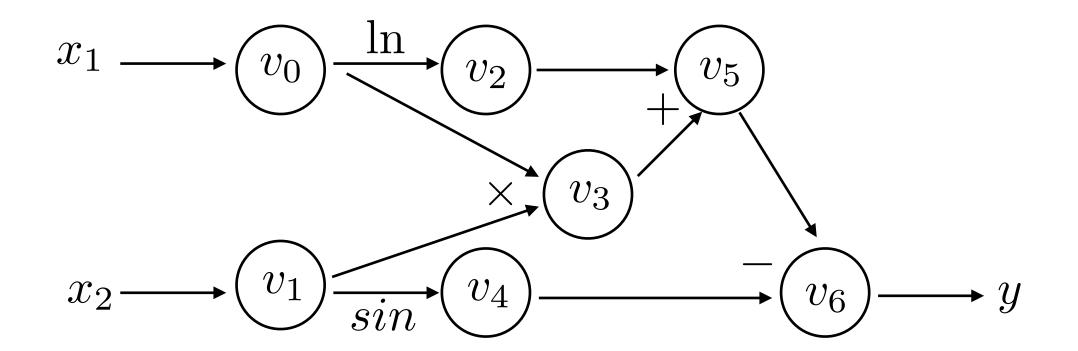


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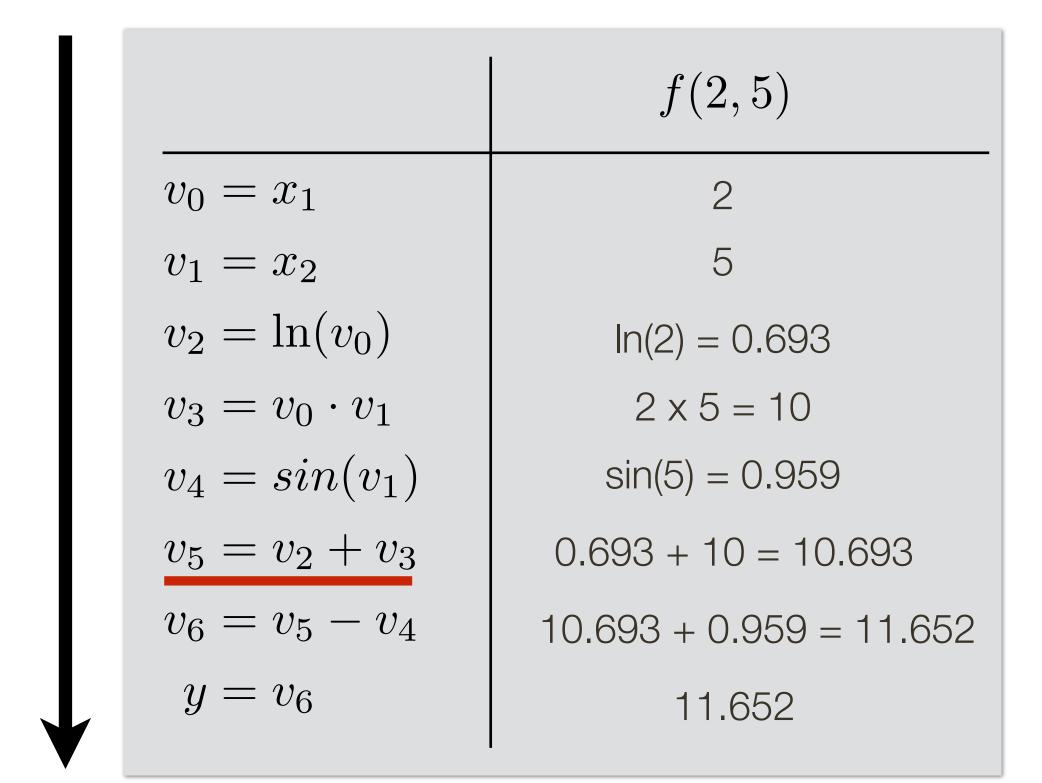


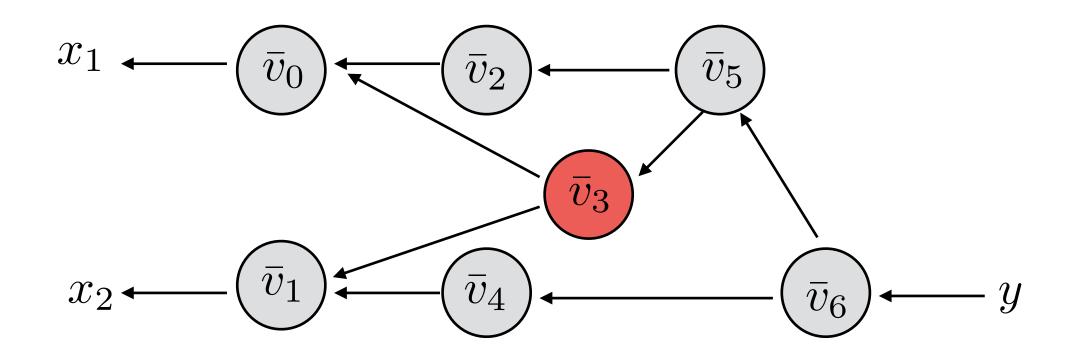


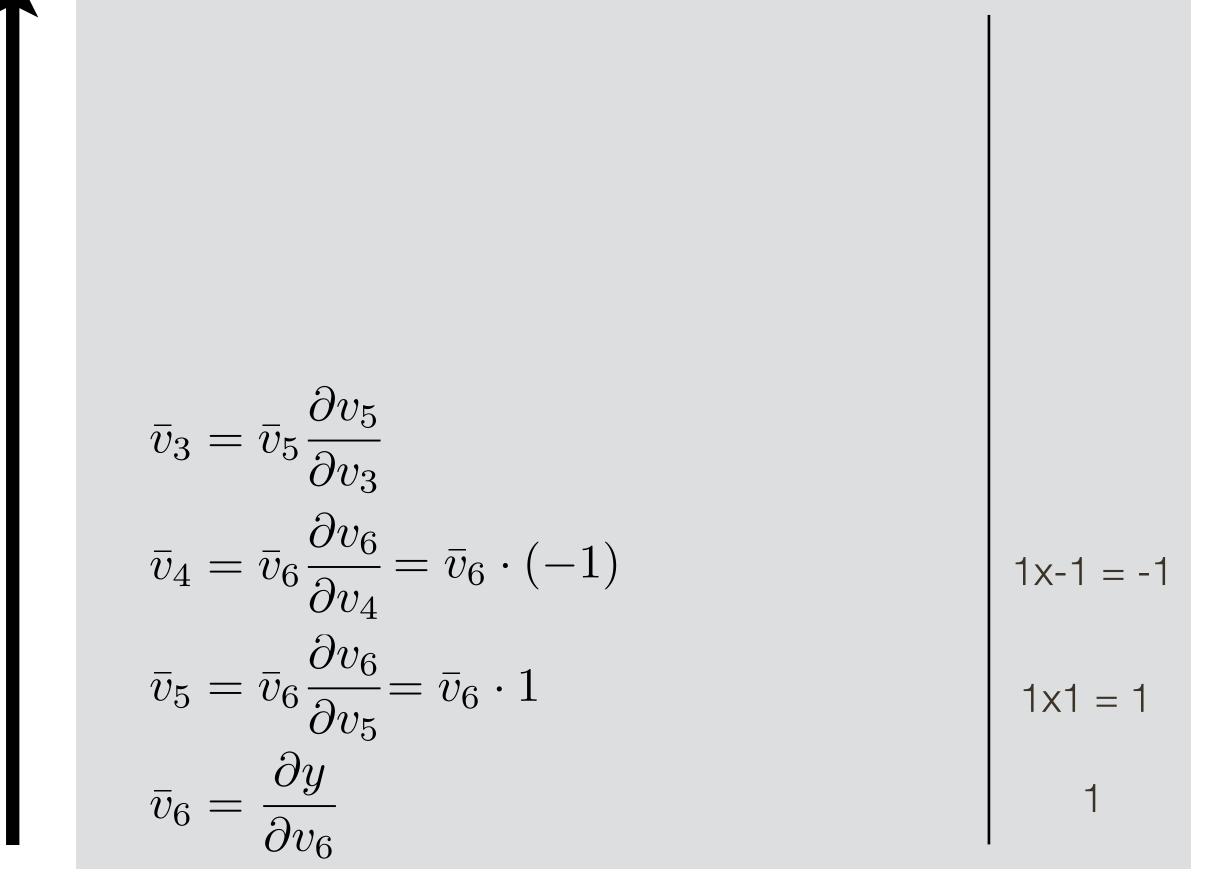


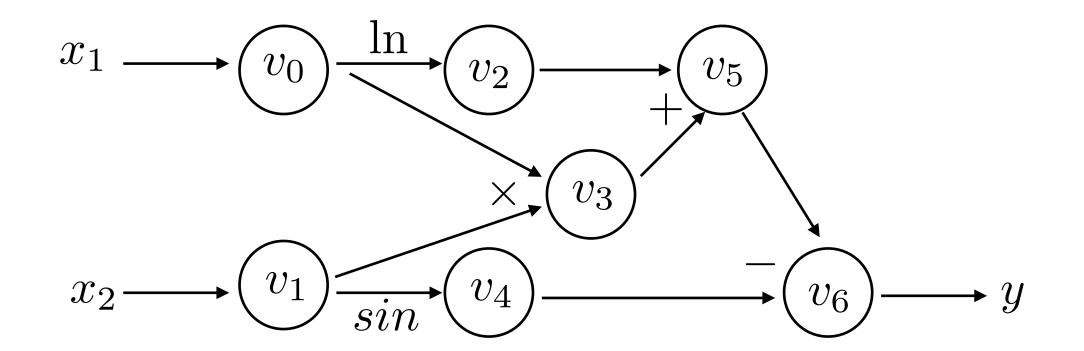


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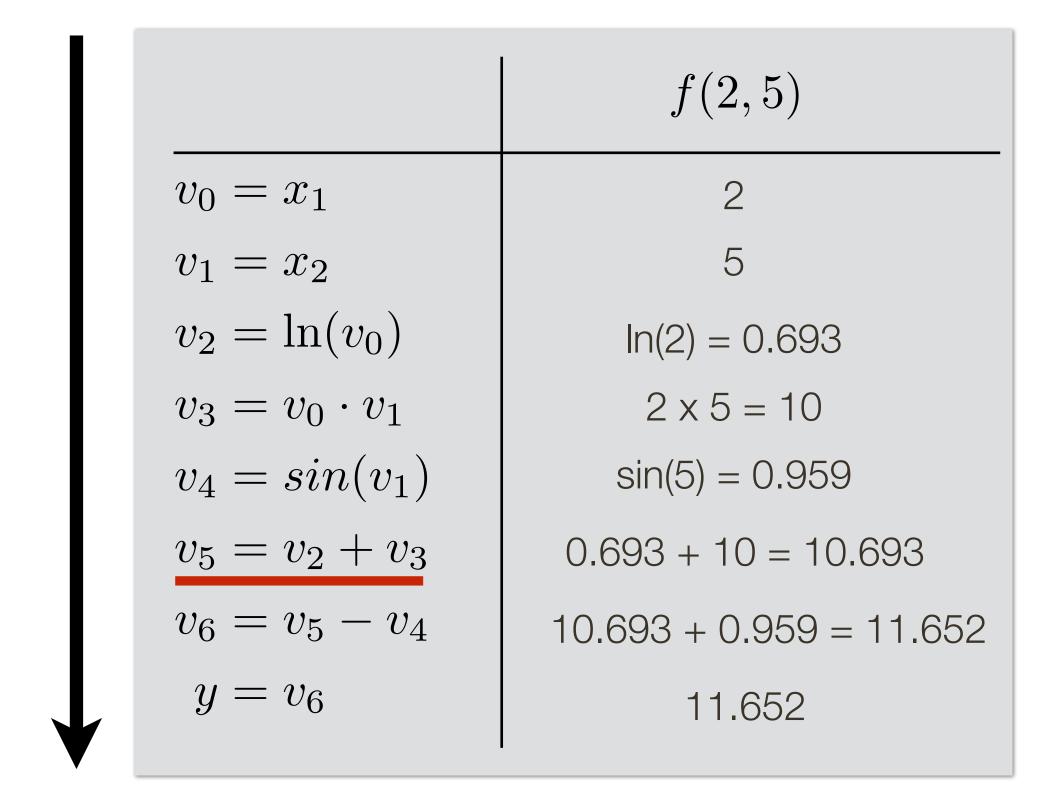


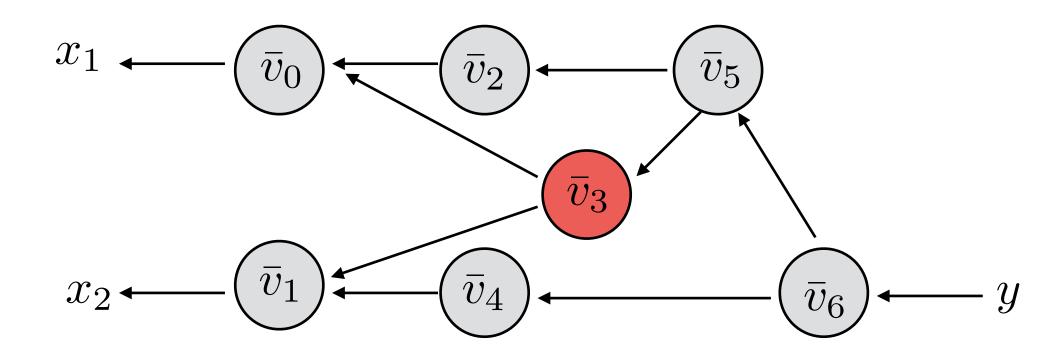


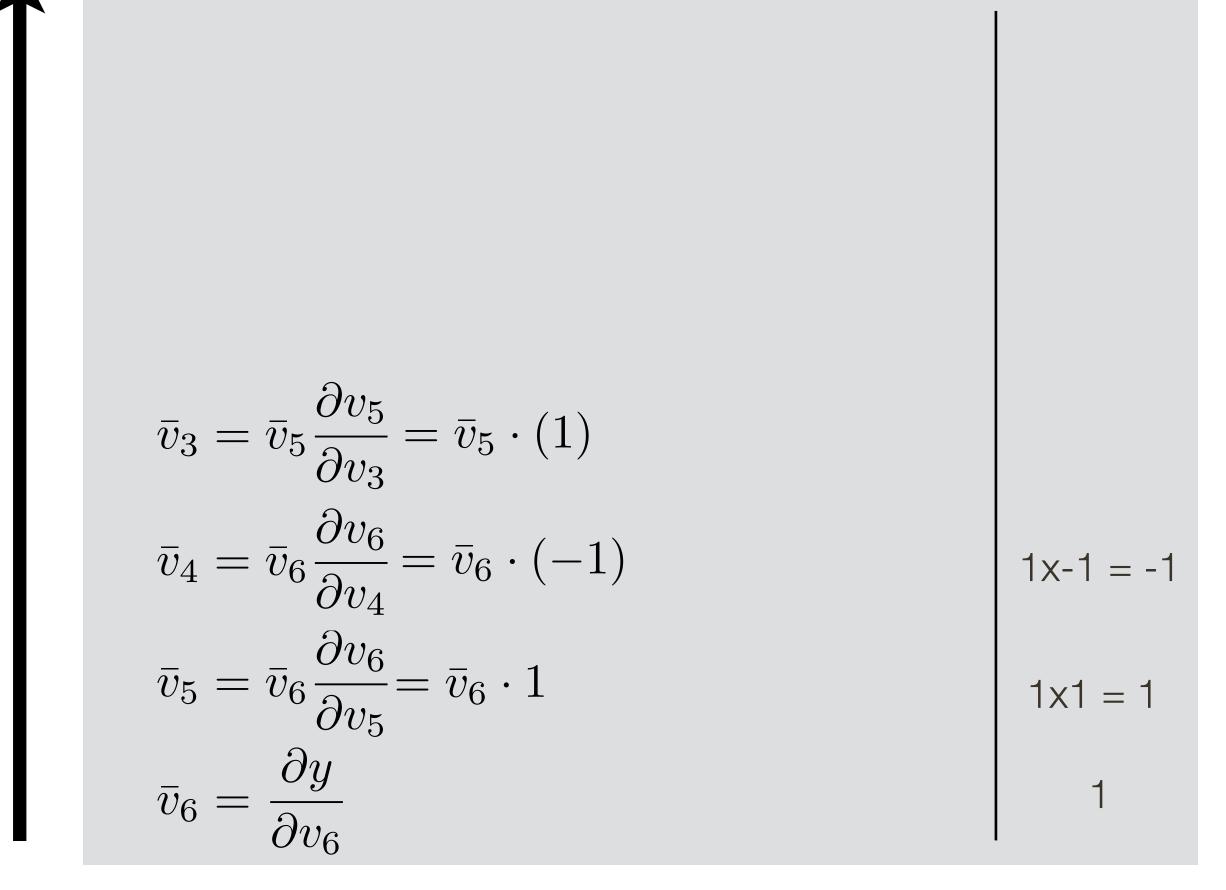


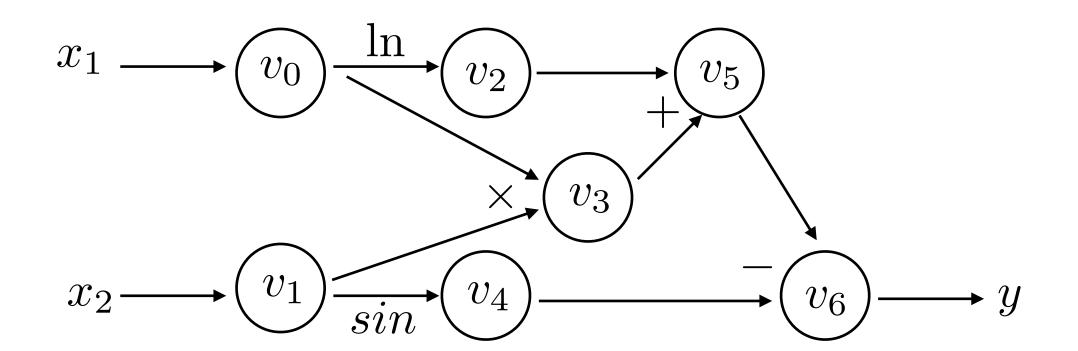


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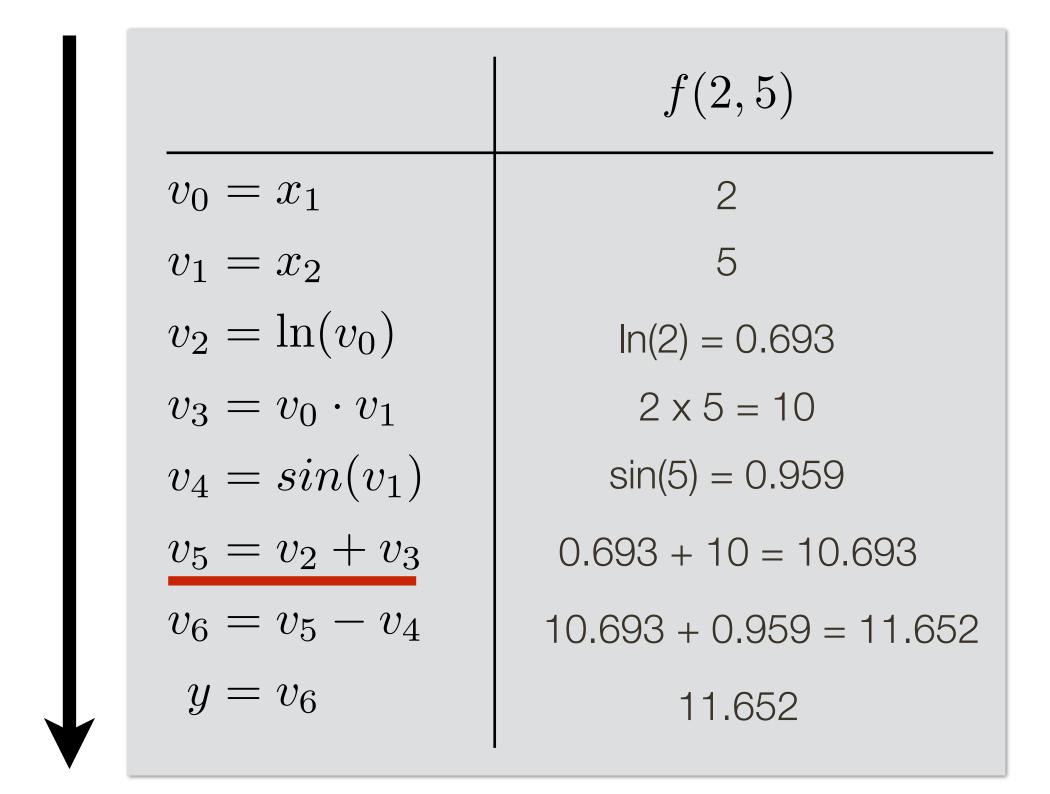


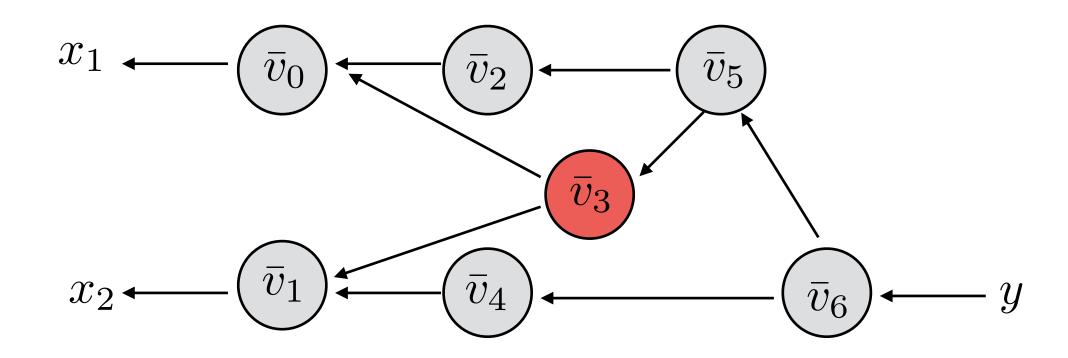


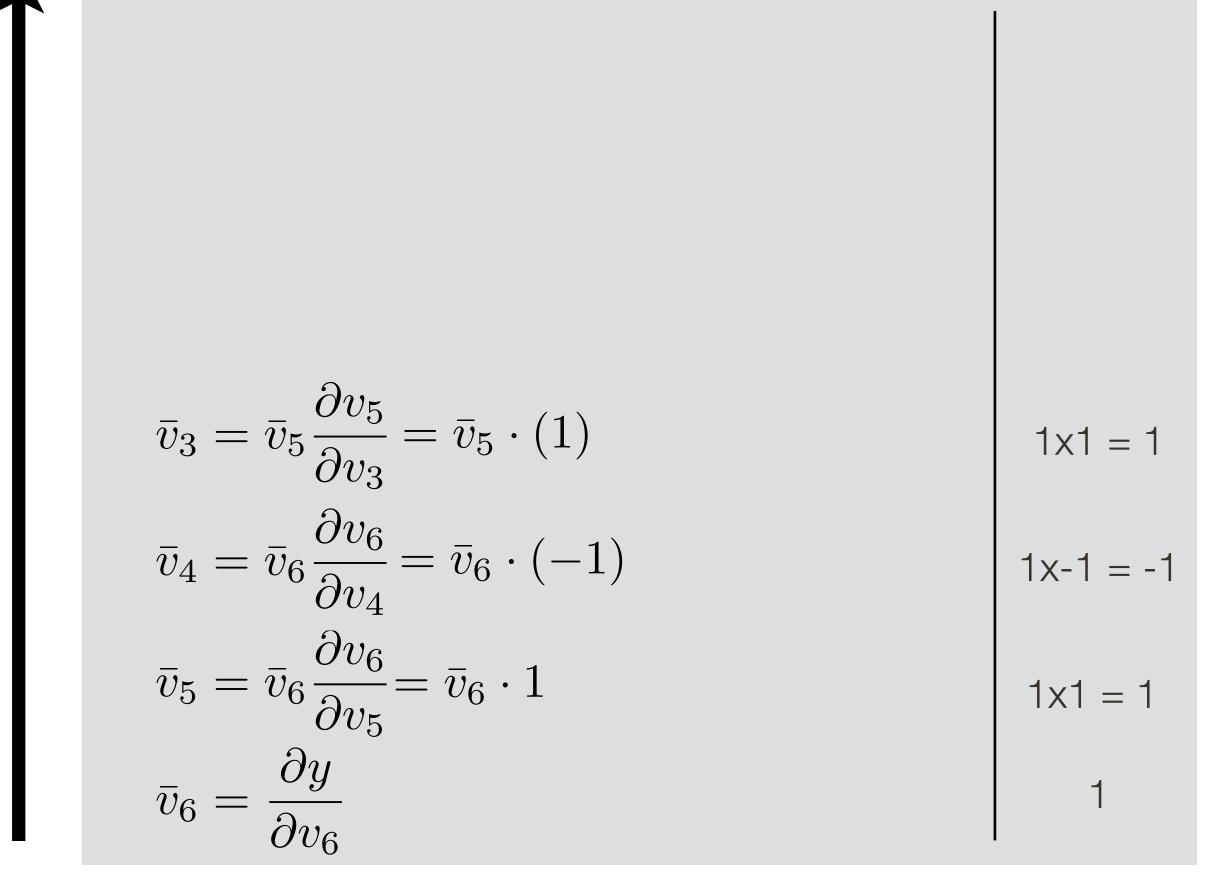


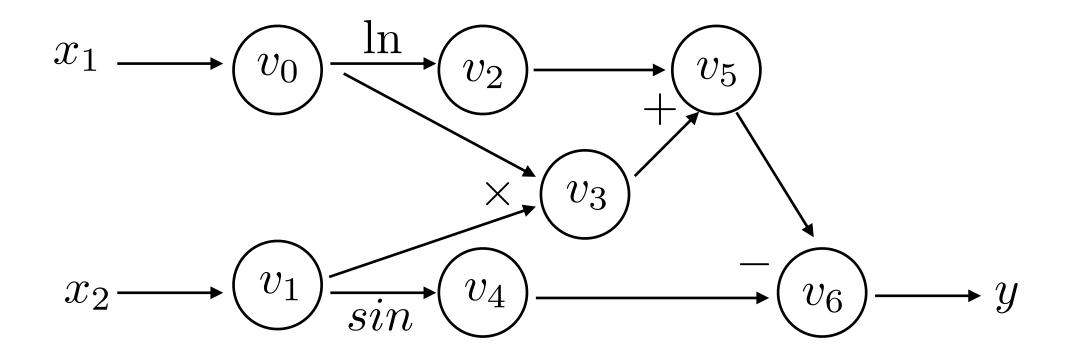


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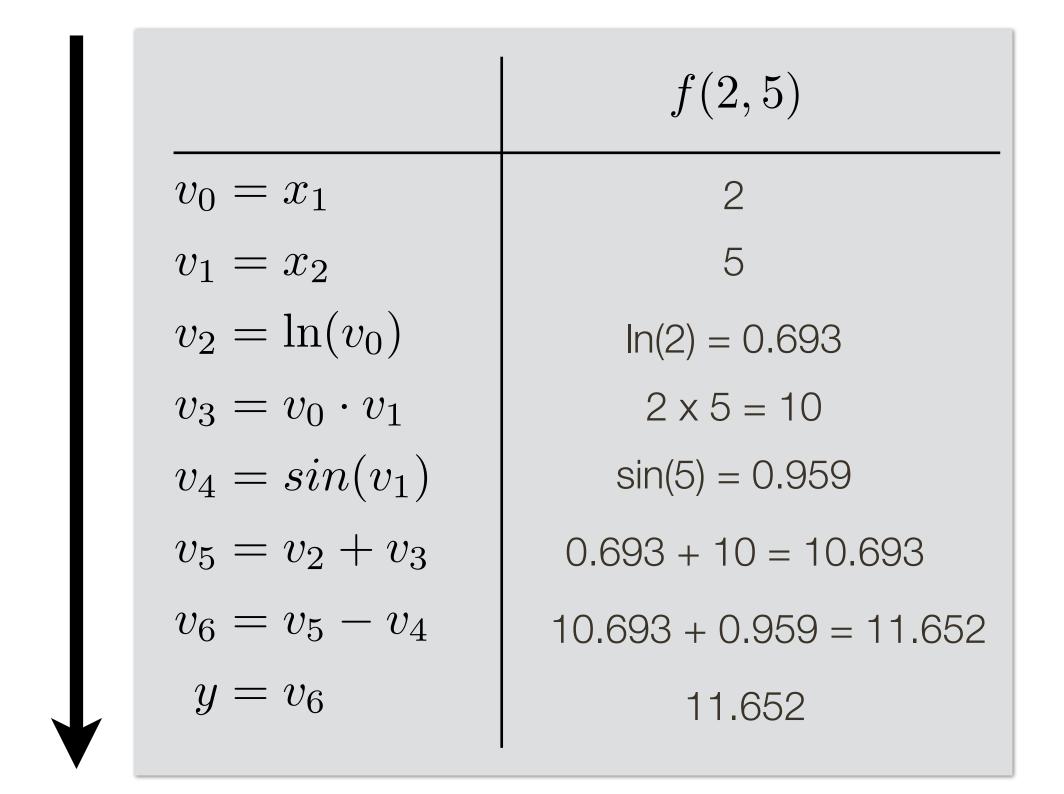


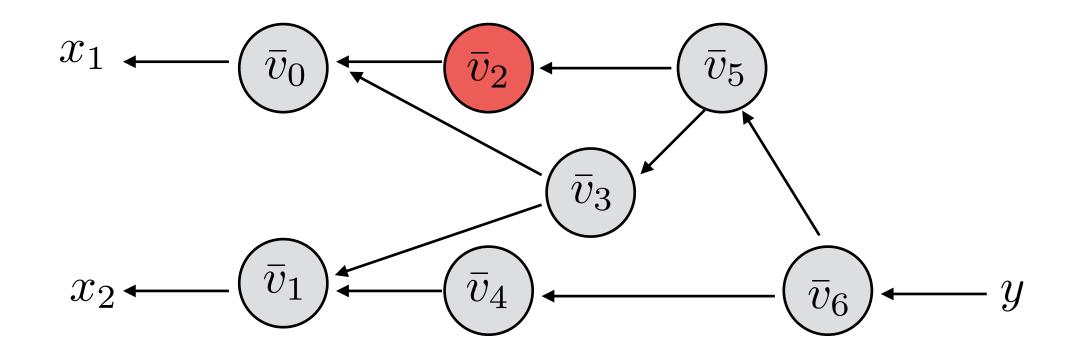


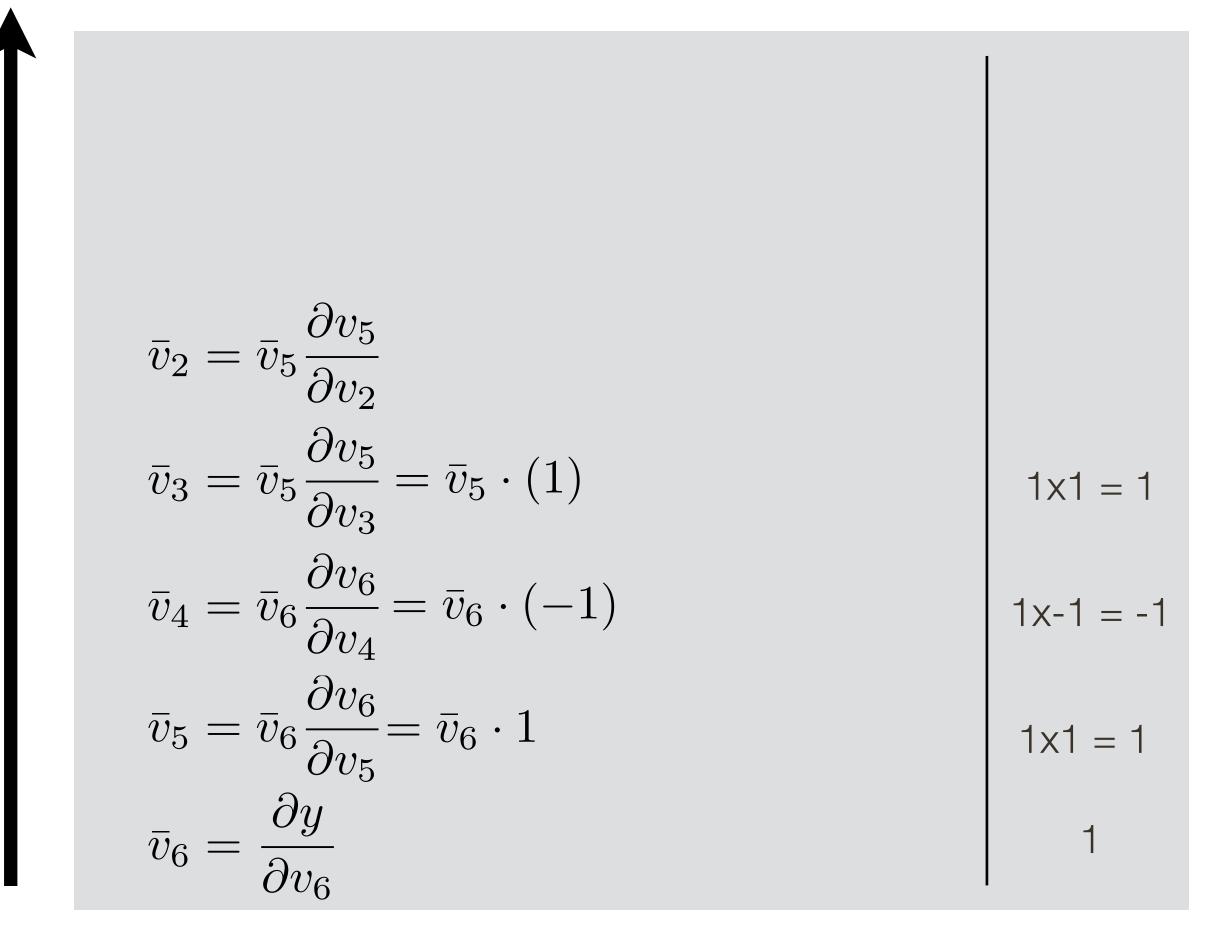


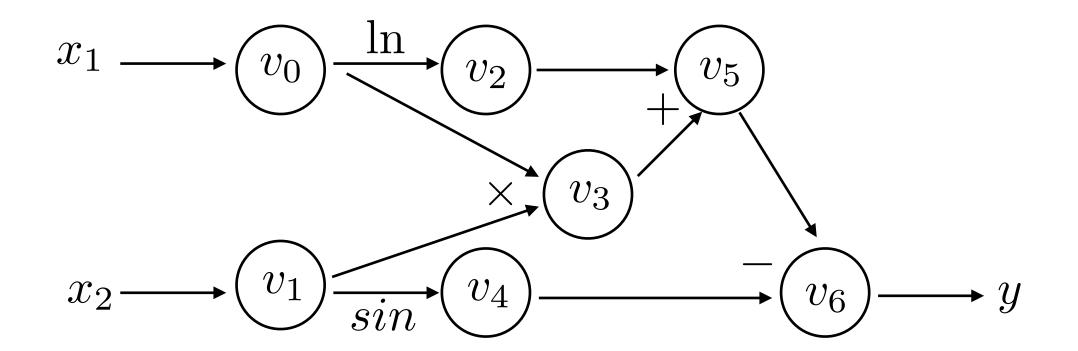


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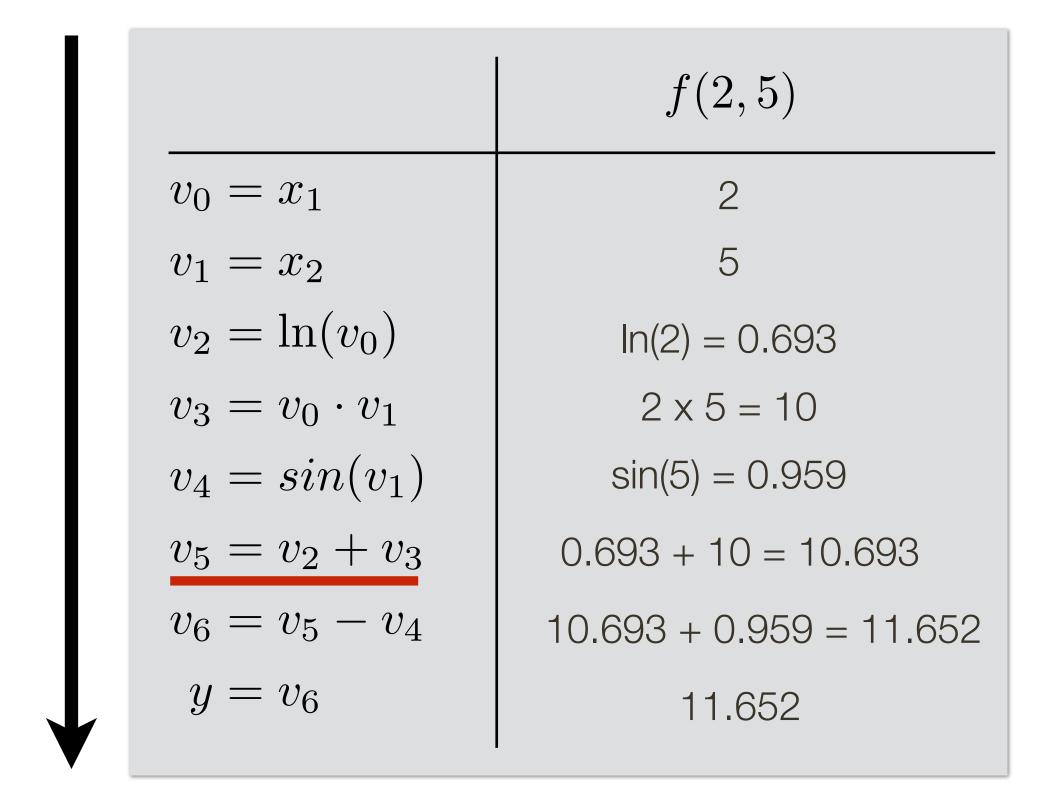


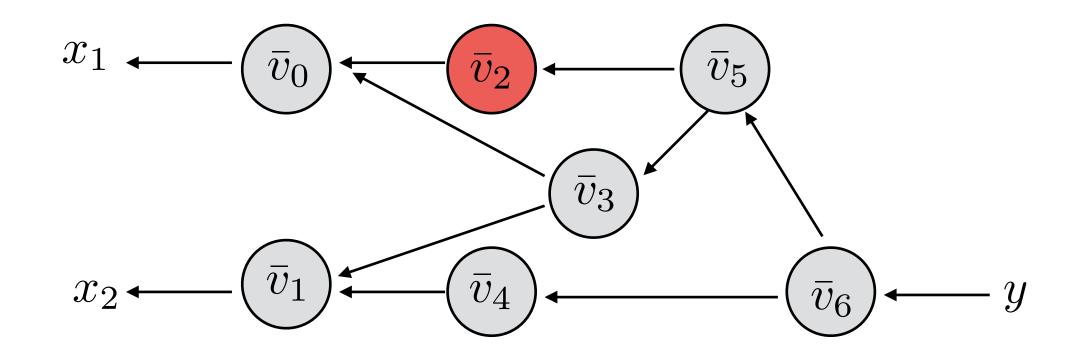


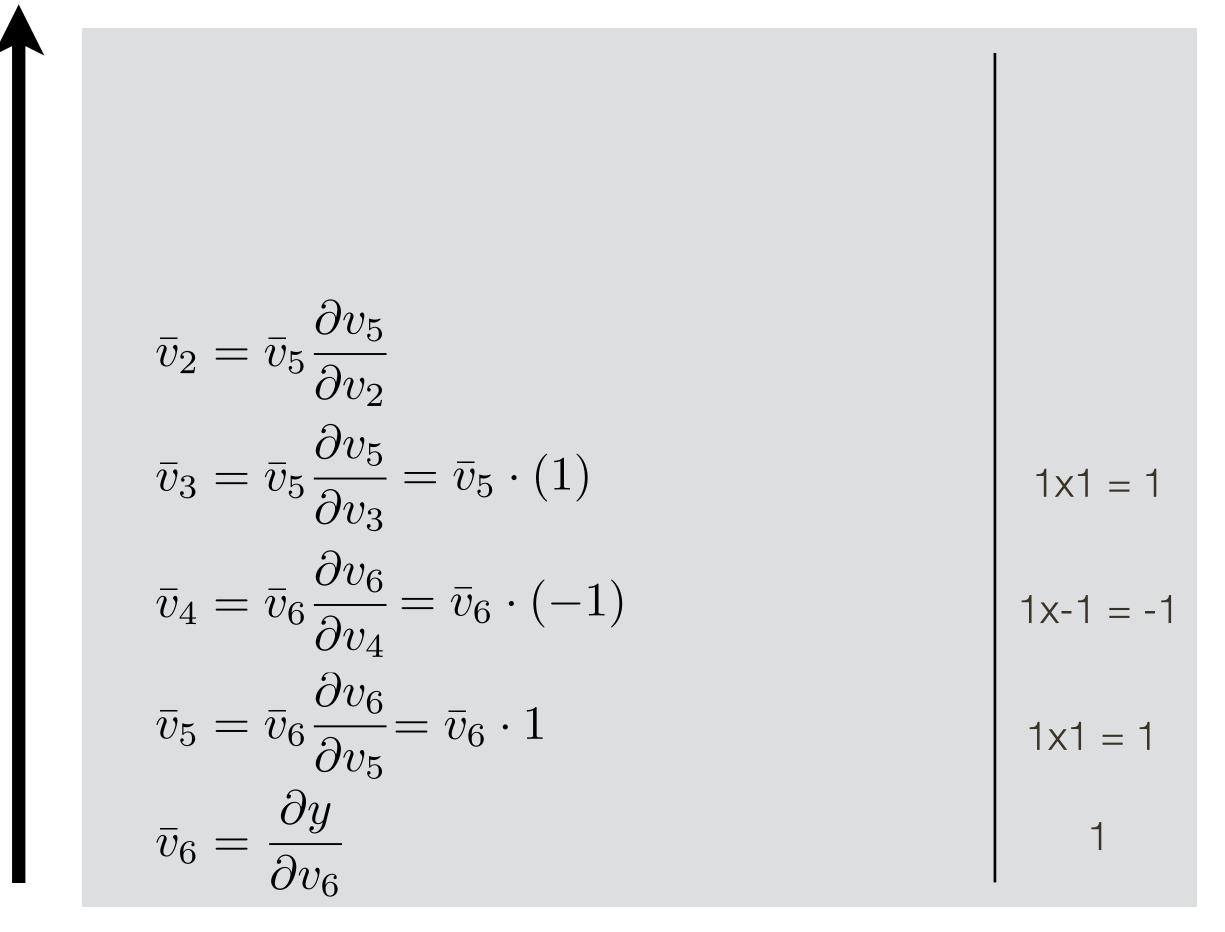


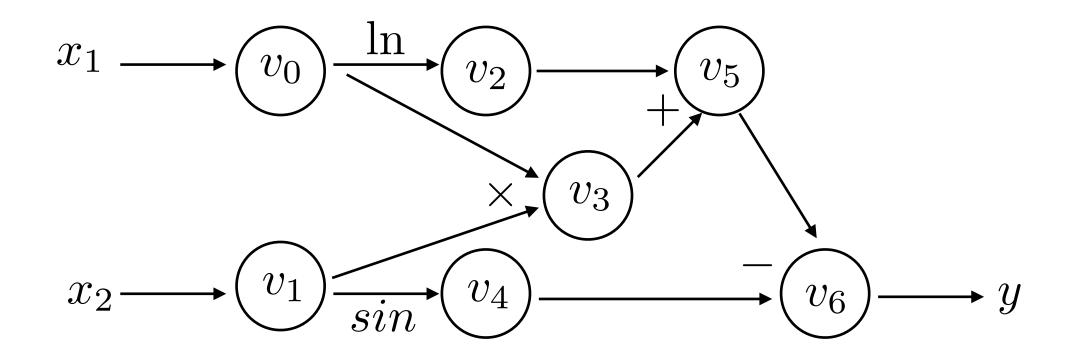


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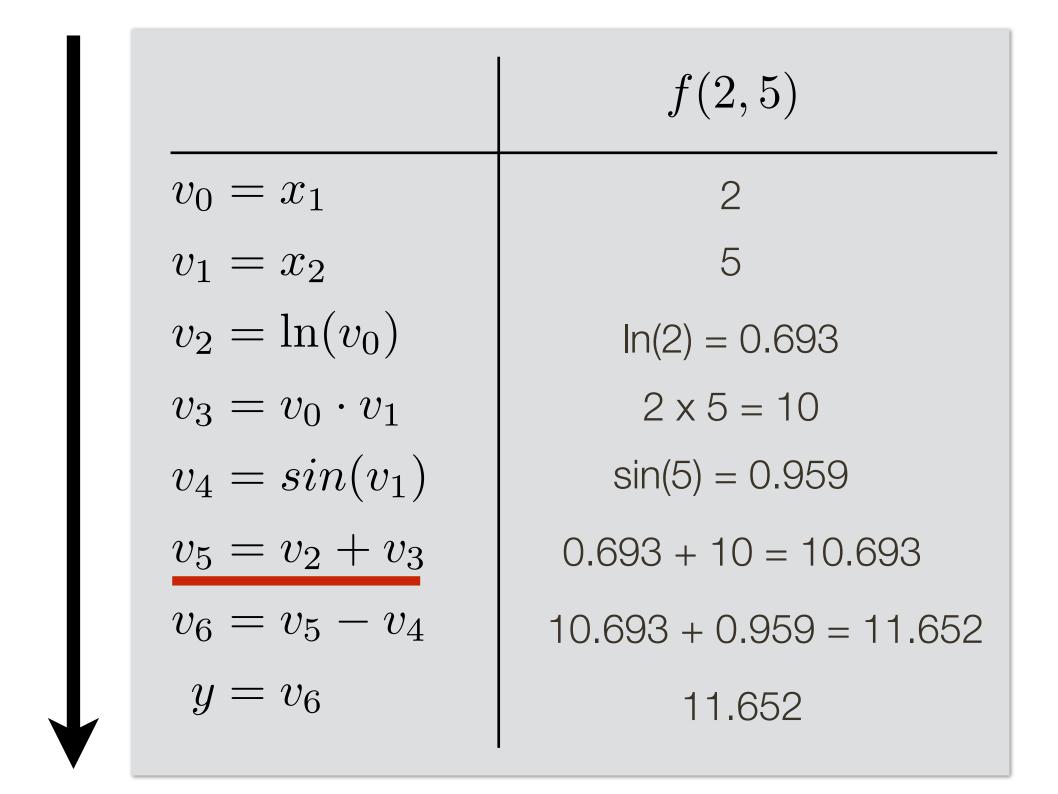


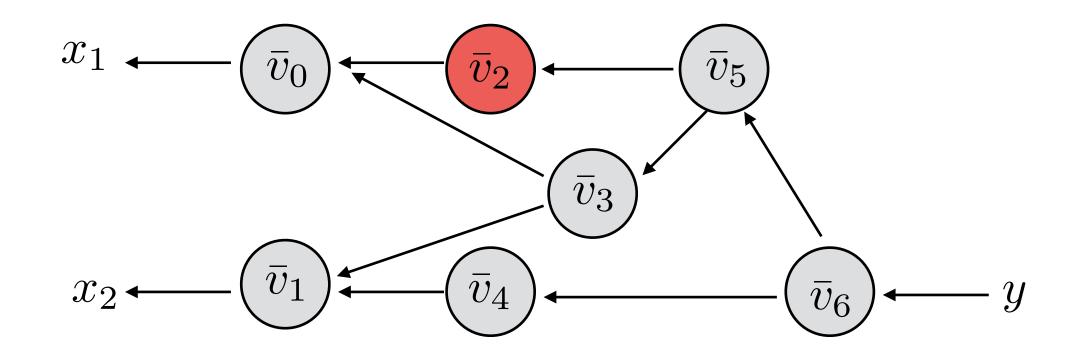


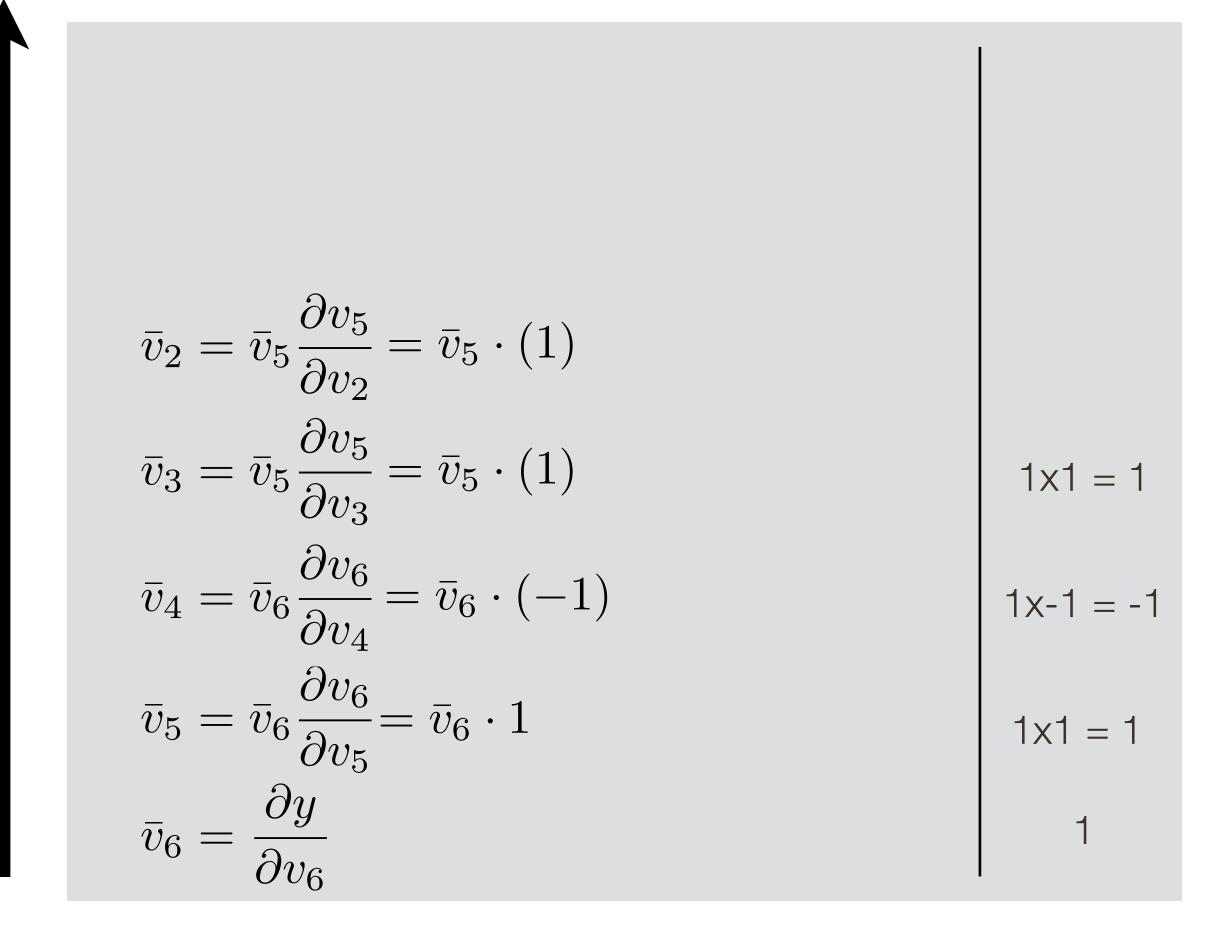


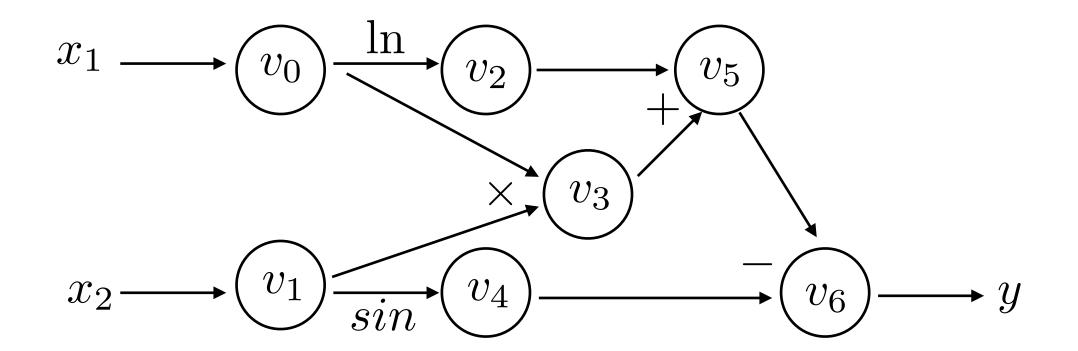


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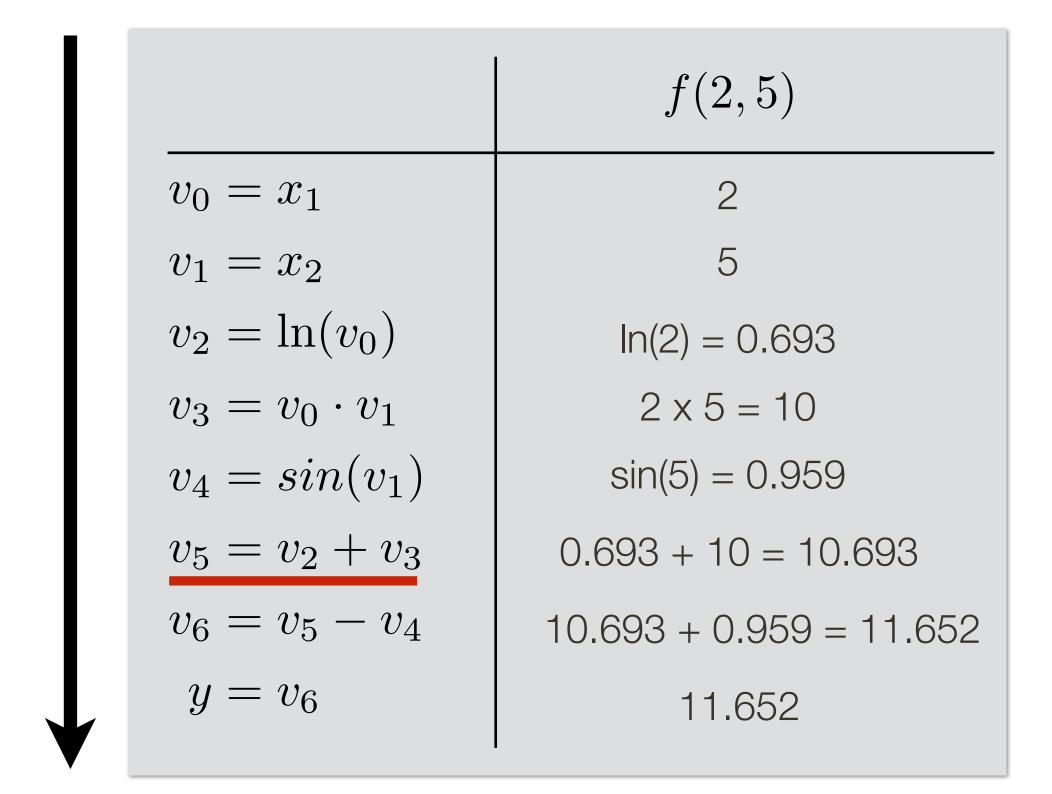


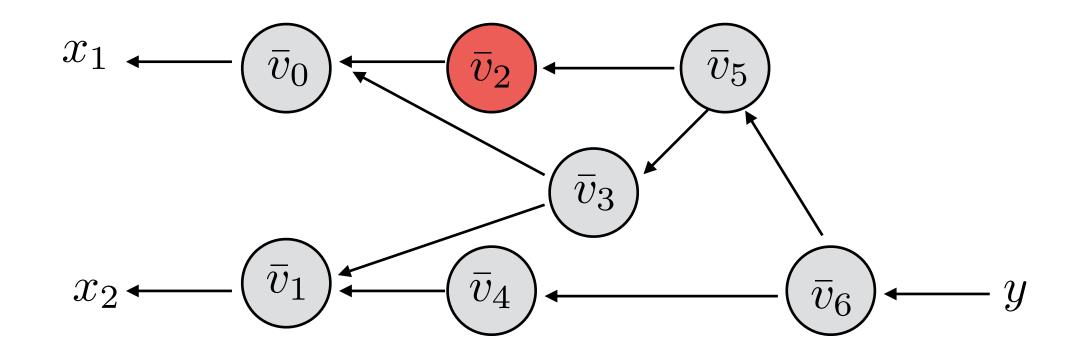


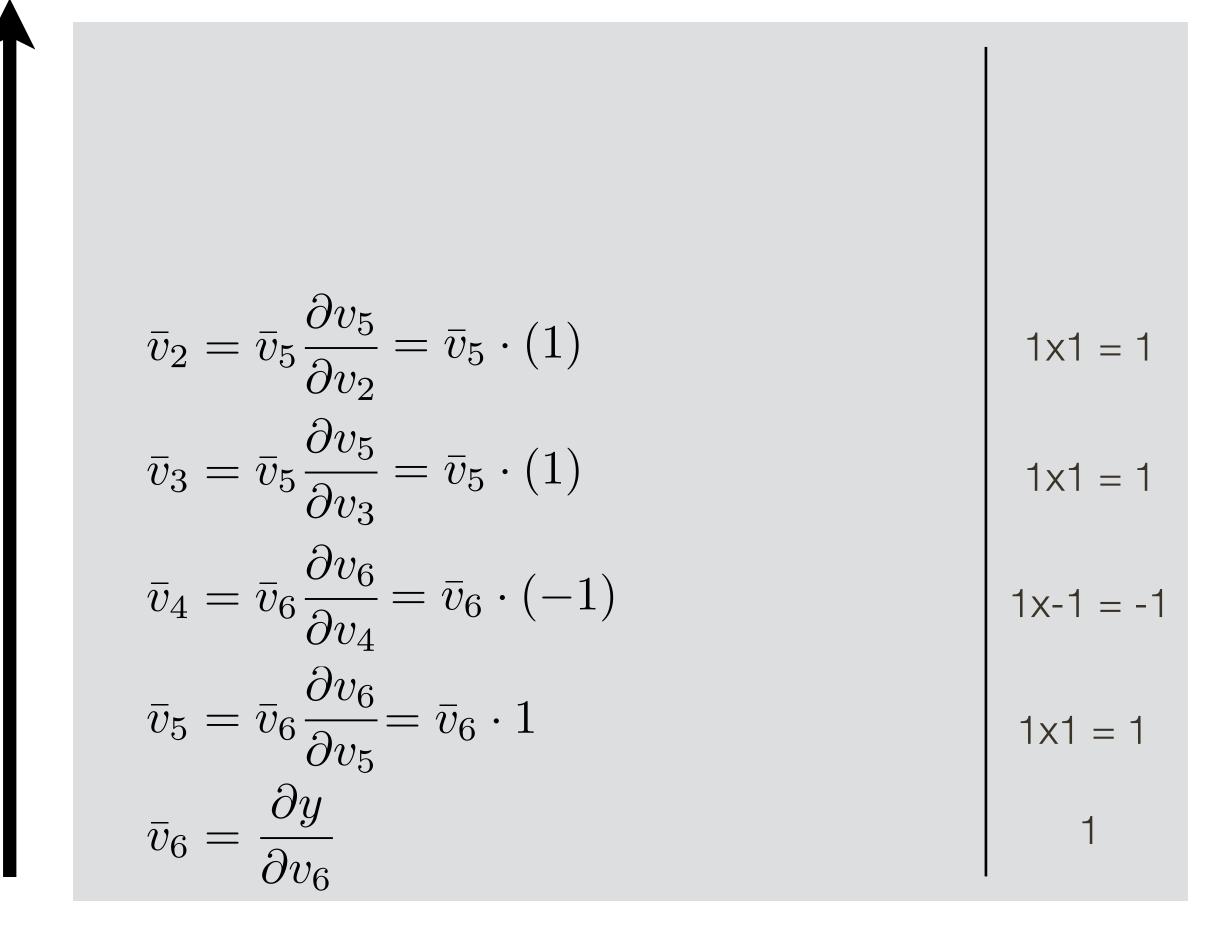


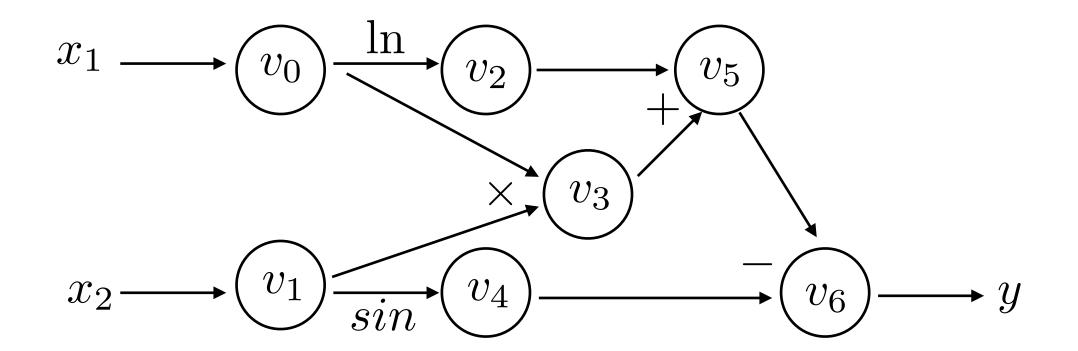


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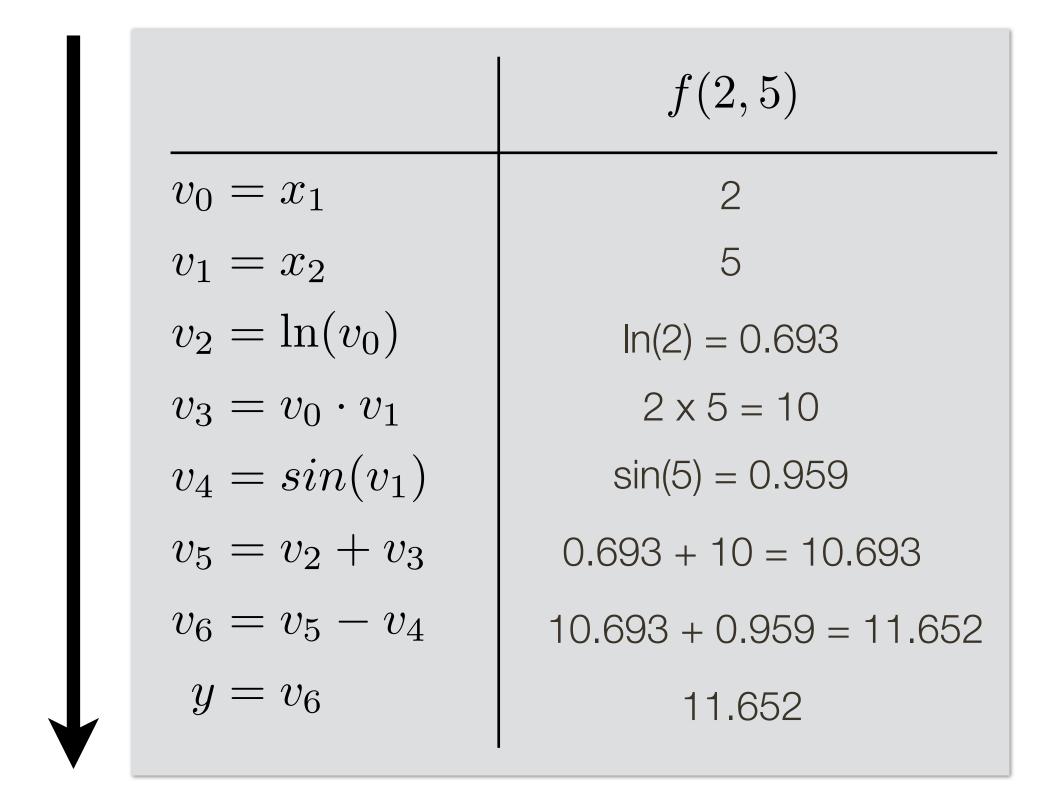


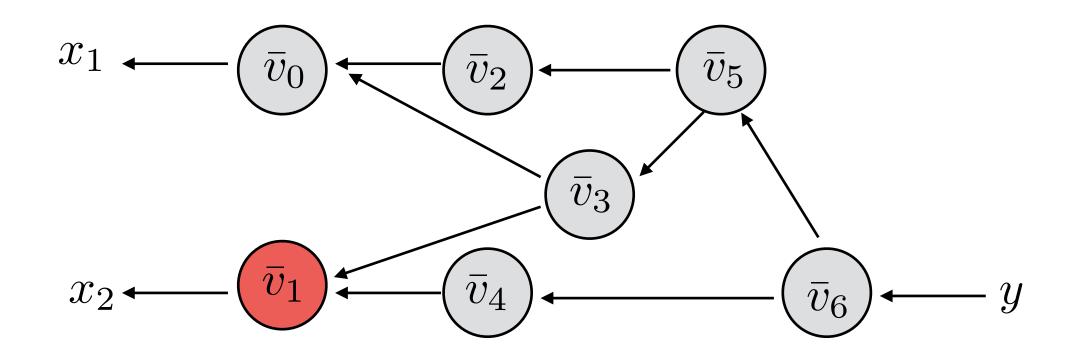


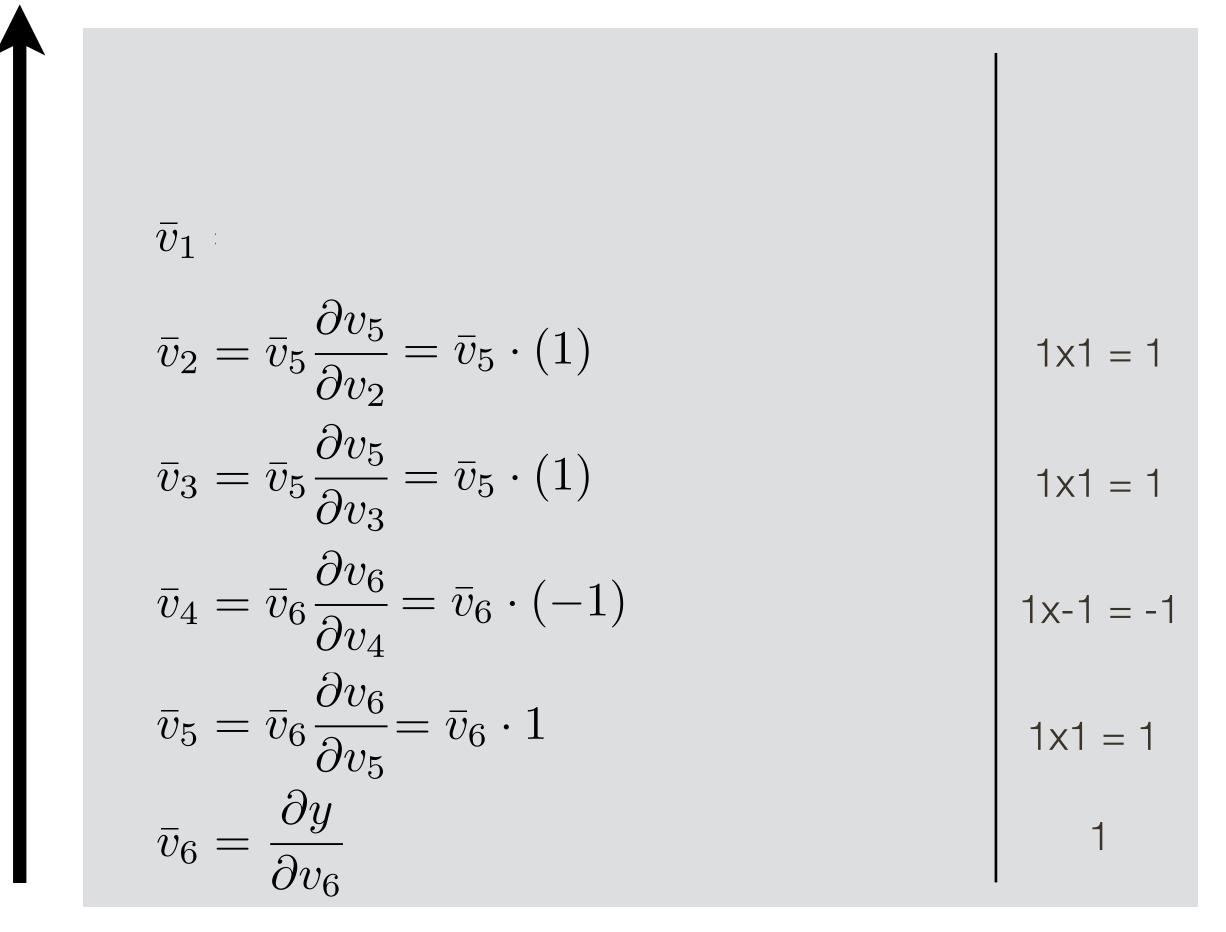


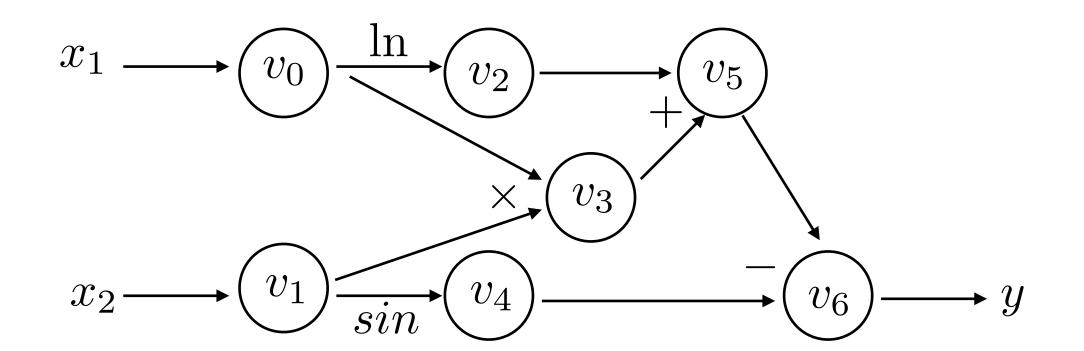


Forward Evaluation Trace:

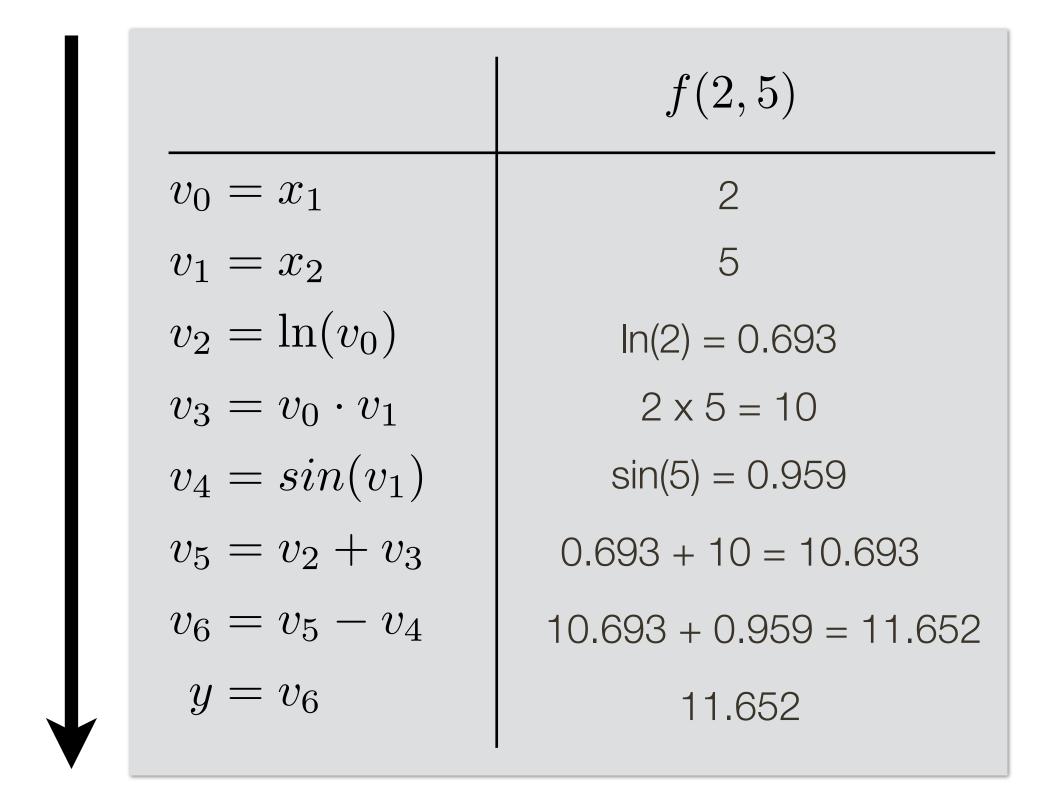


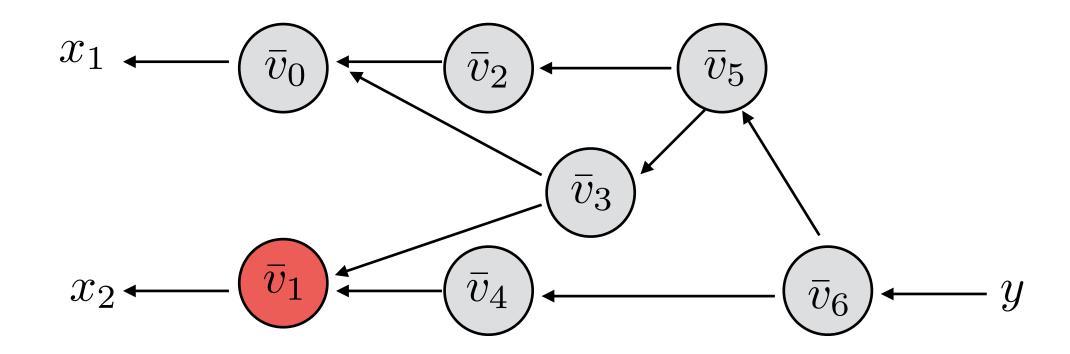


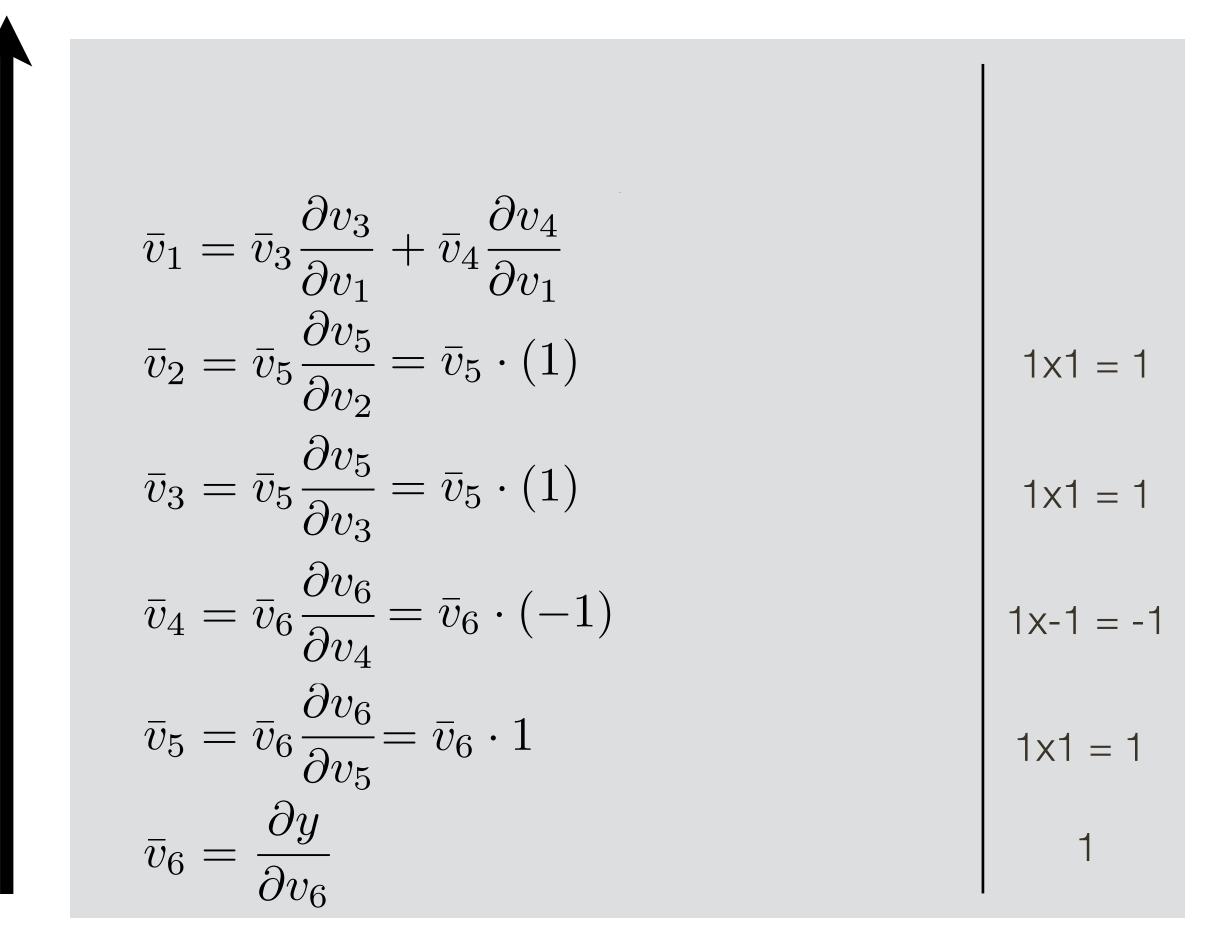


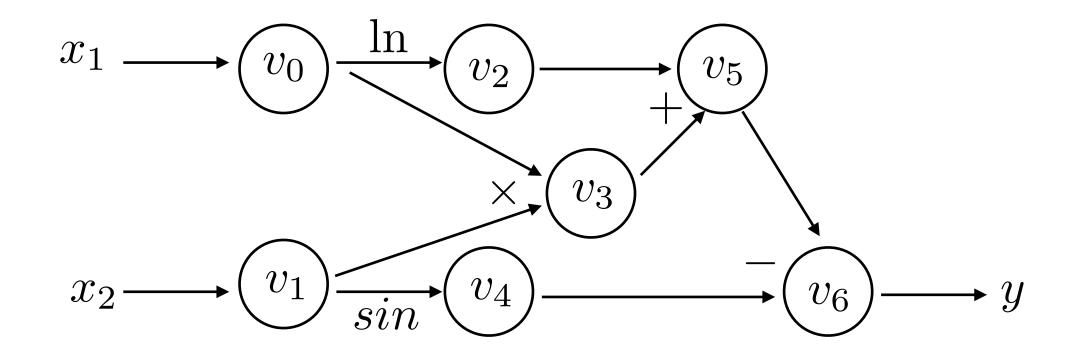


Forward Evaluation Trace:

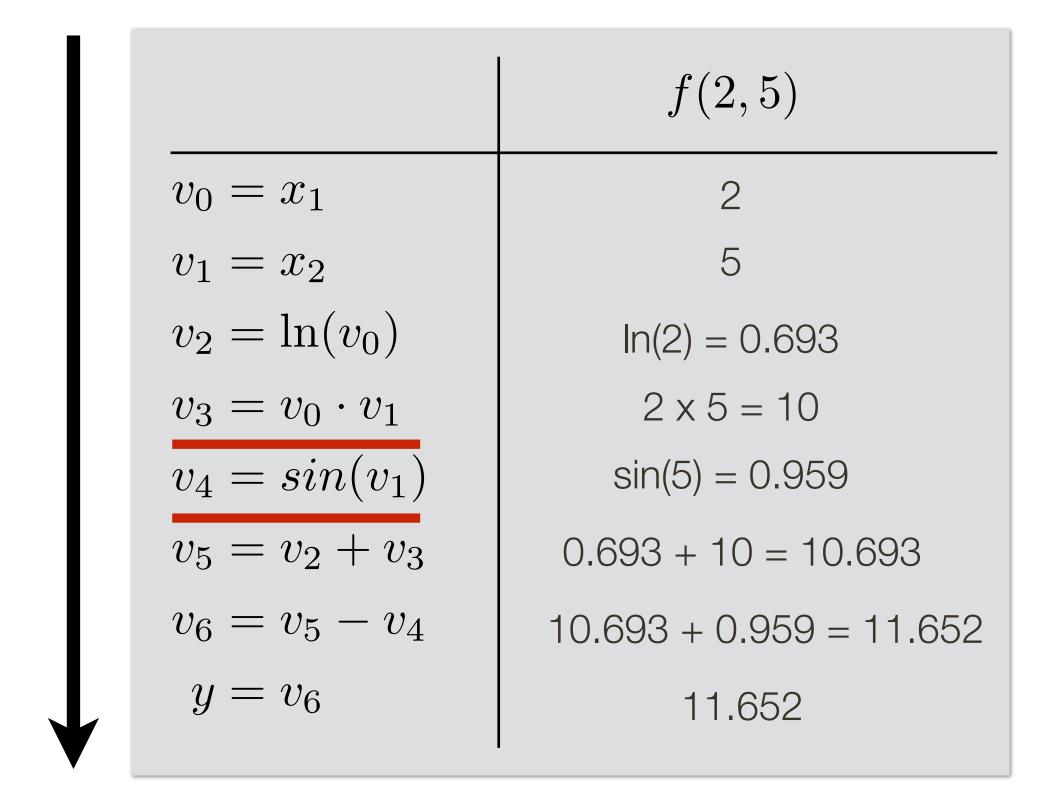


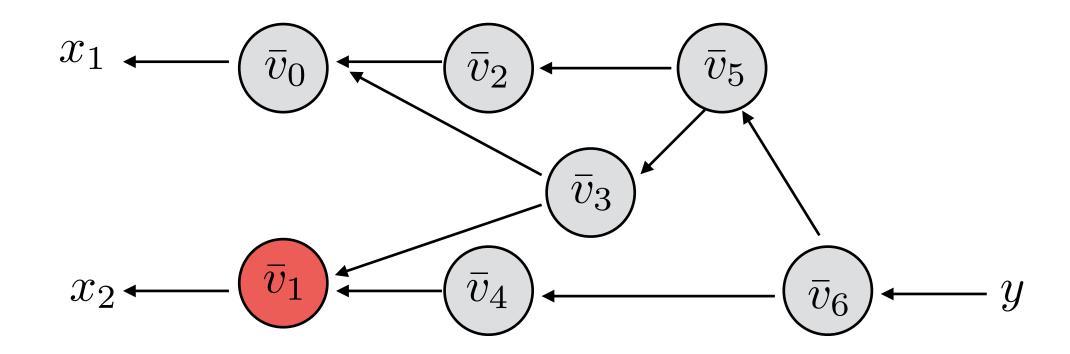


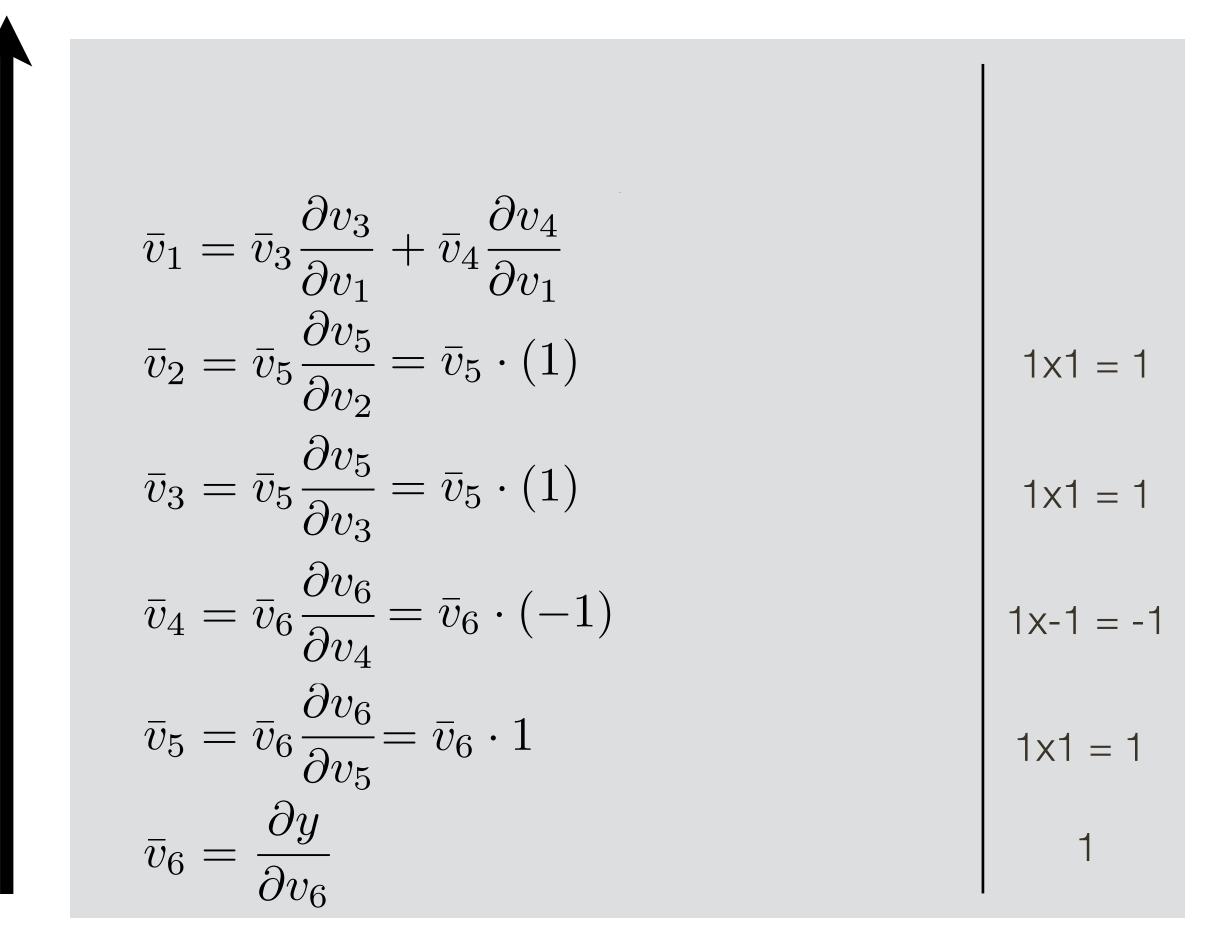


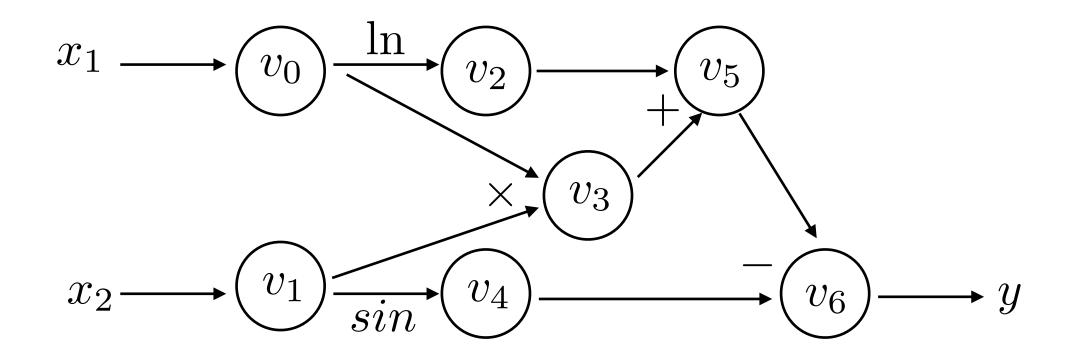


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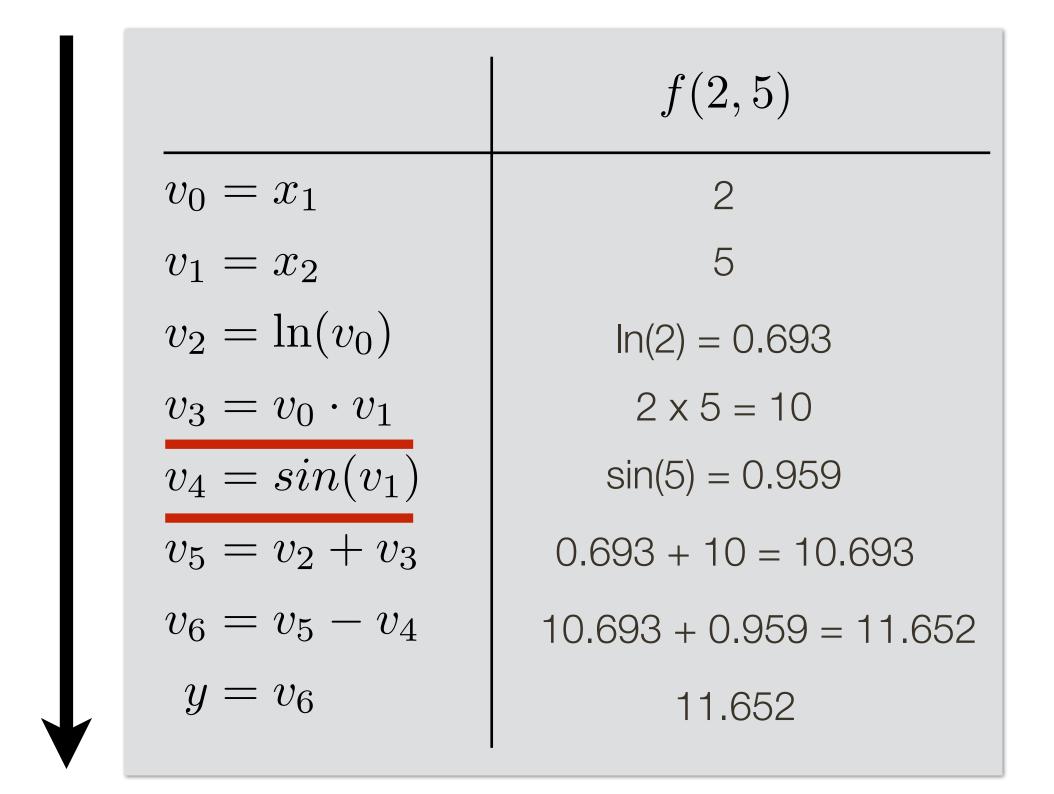


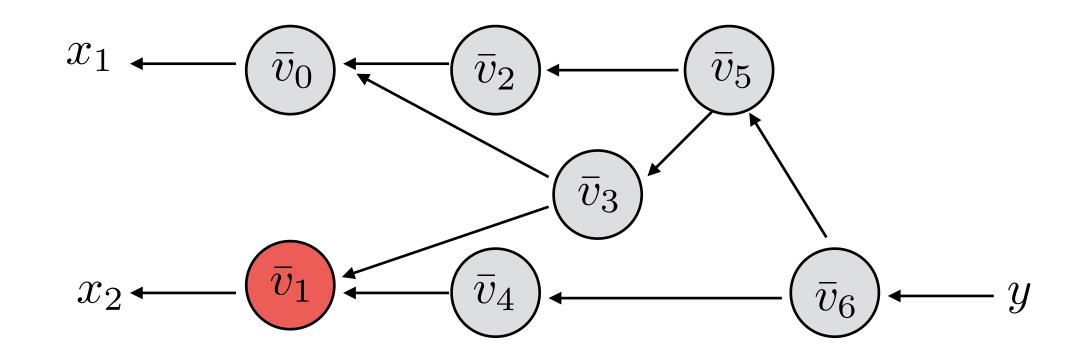


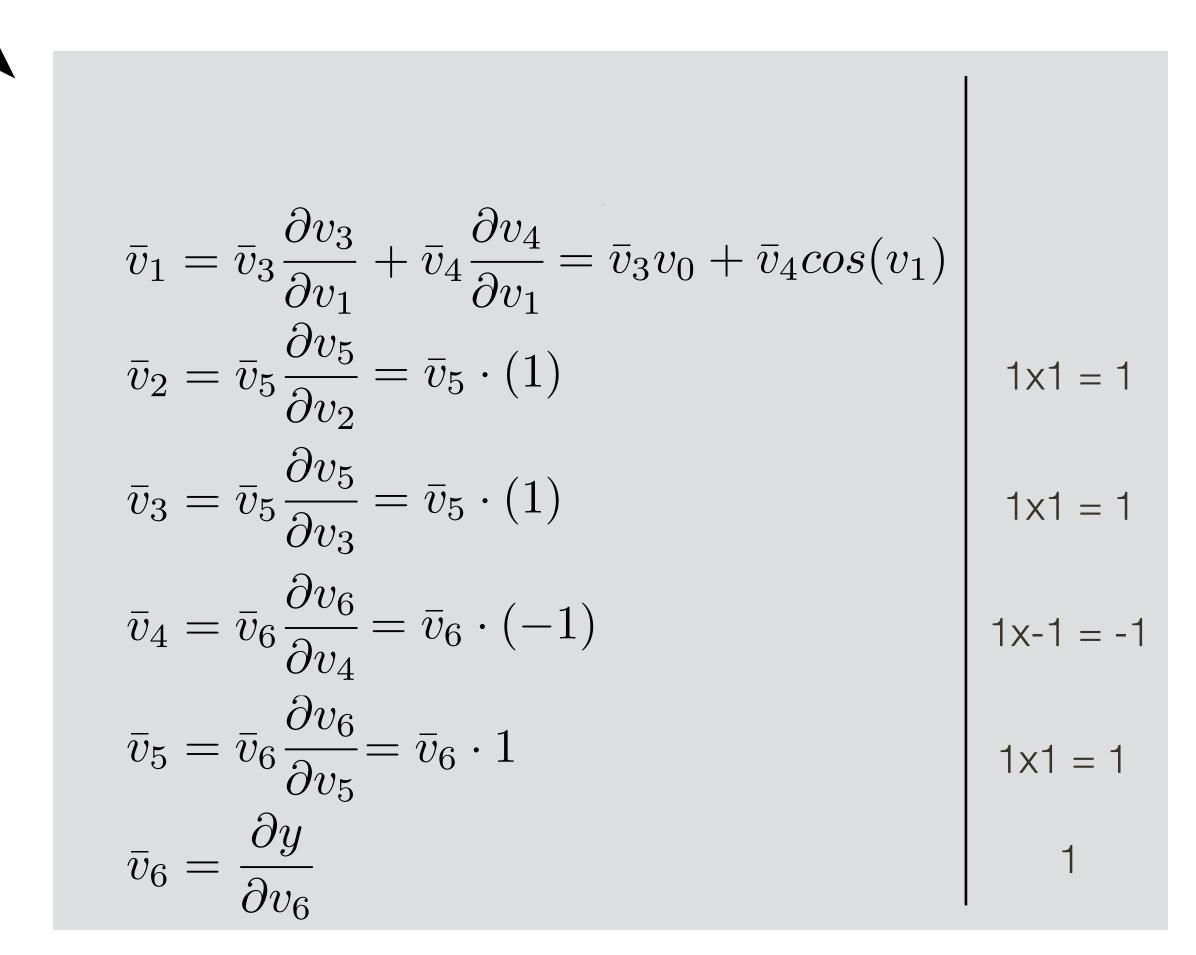


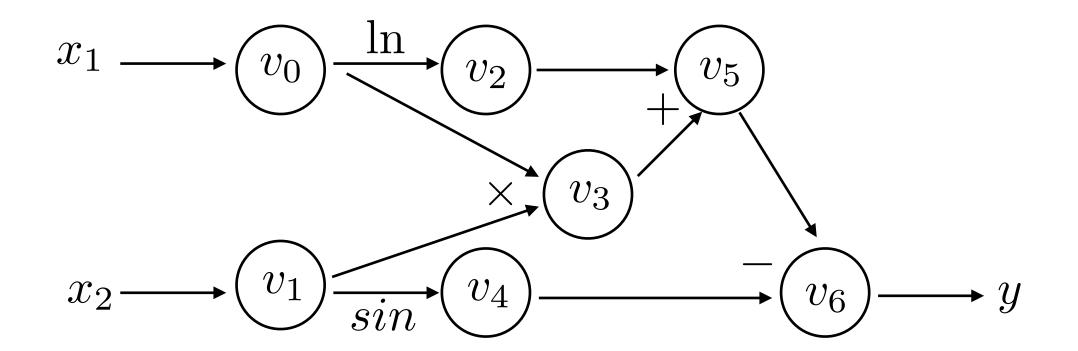


Forward Evaluation Trace:

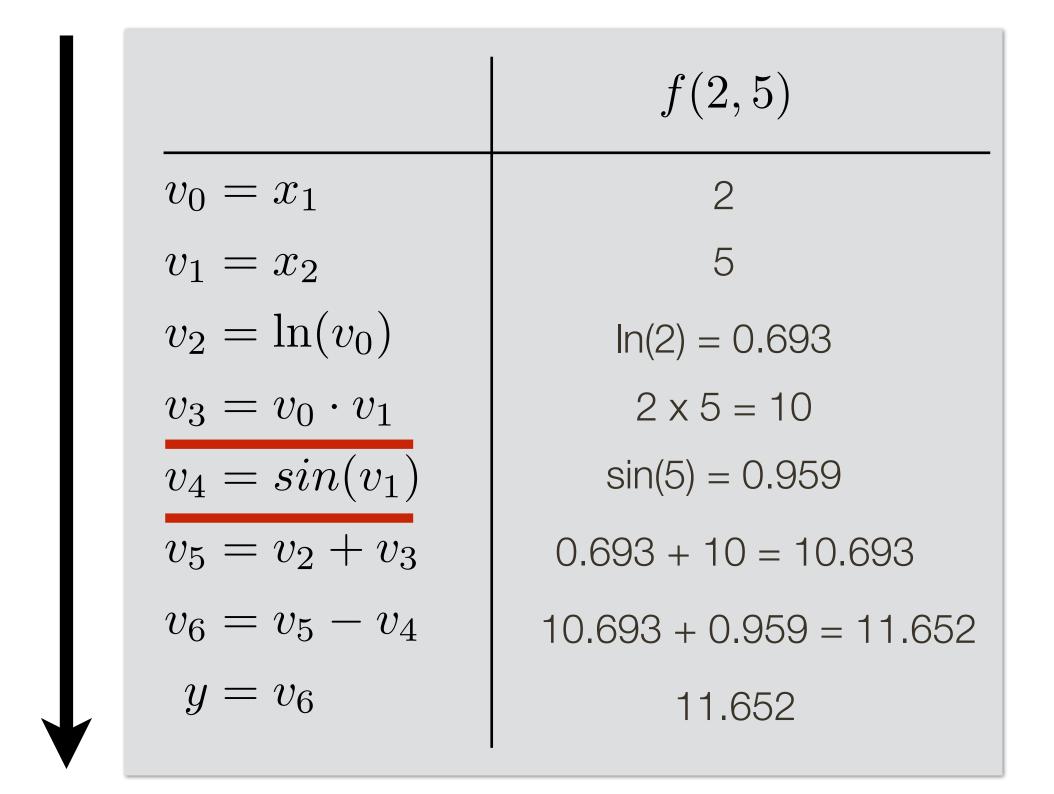


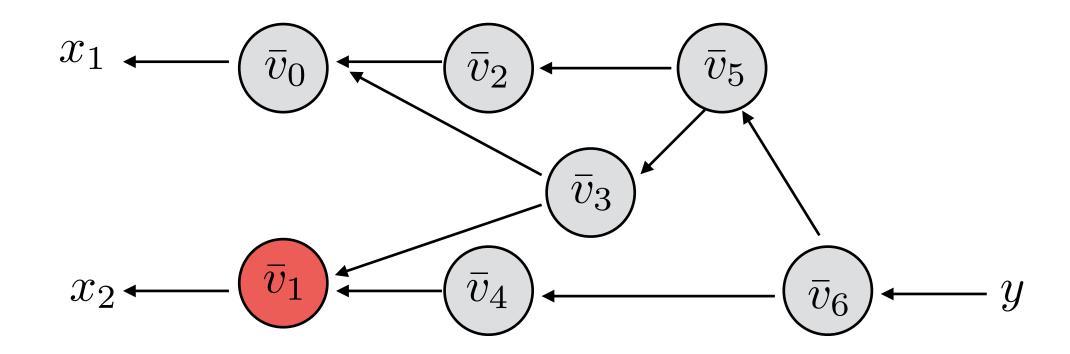


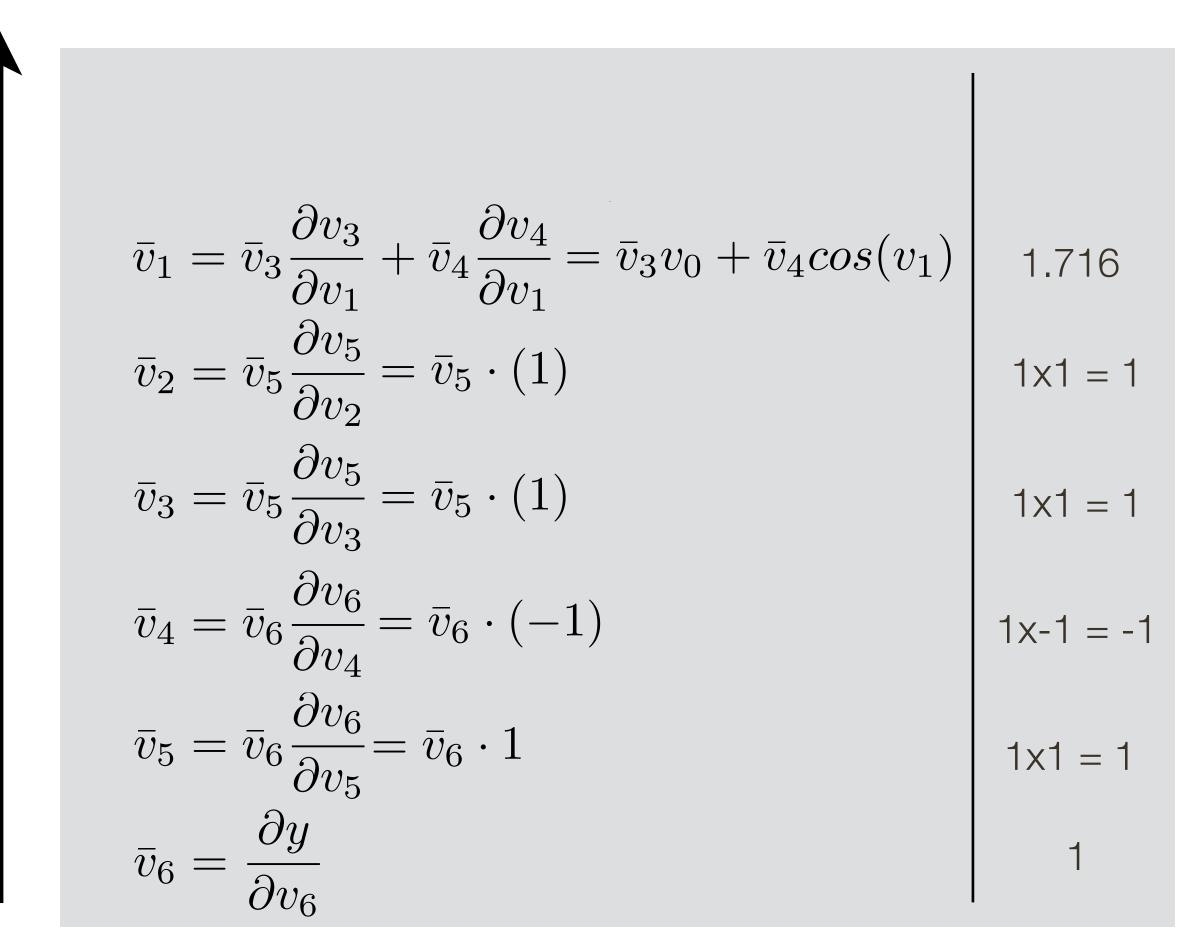


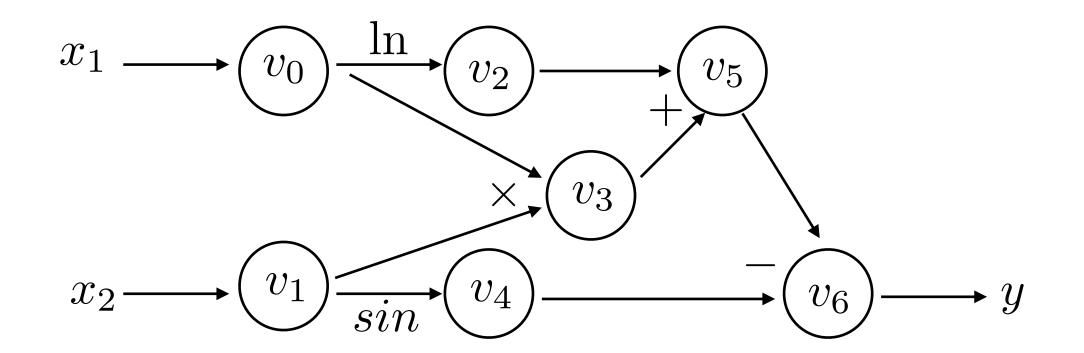


Forward Evaluation Trace:

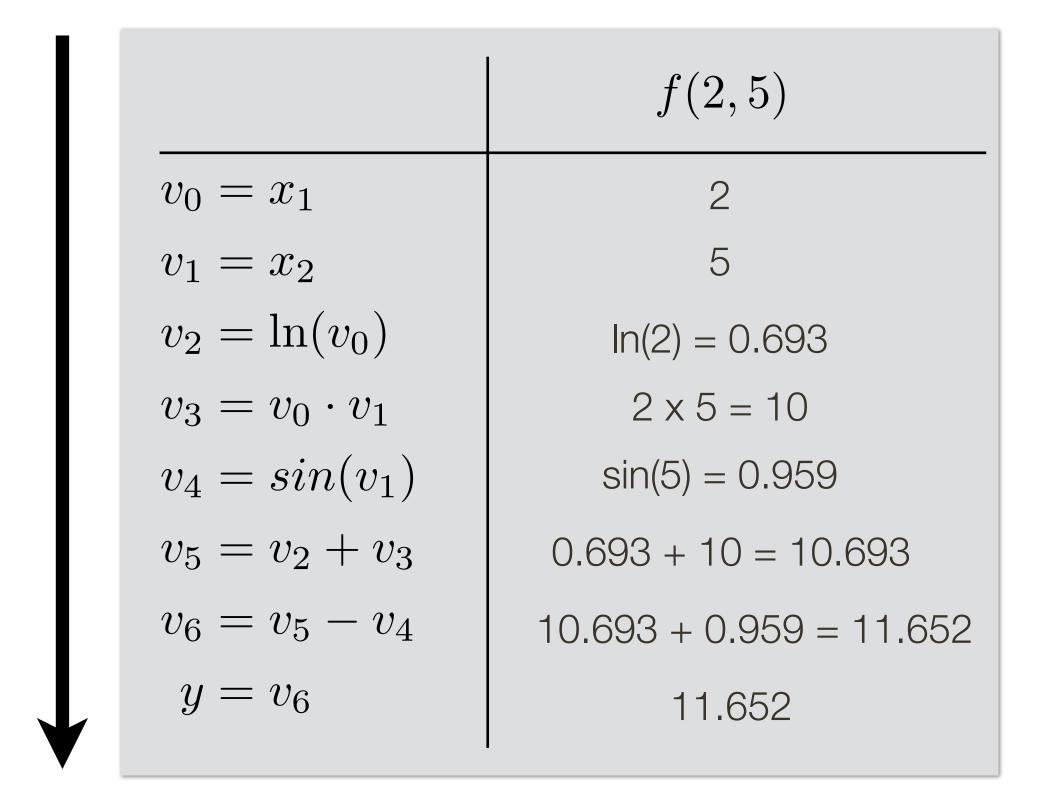


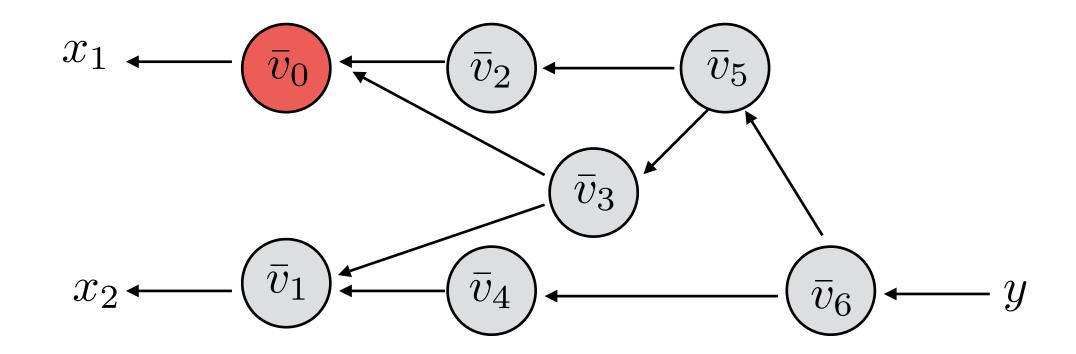


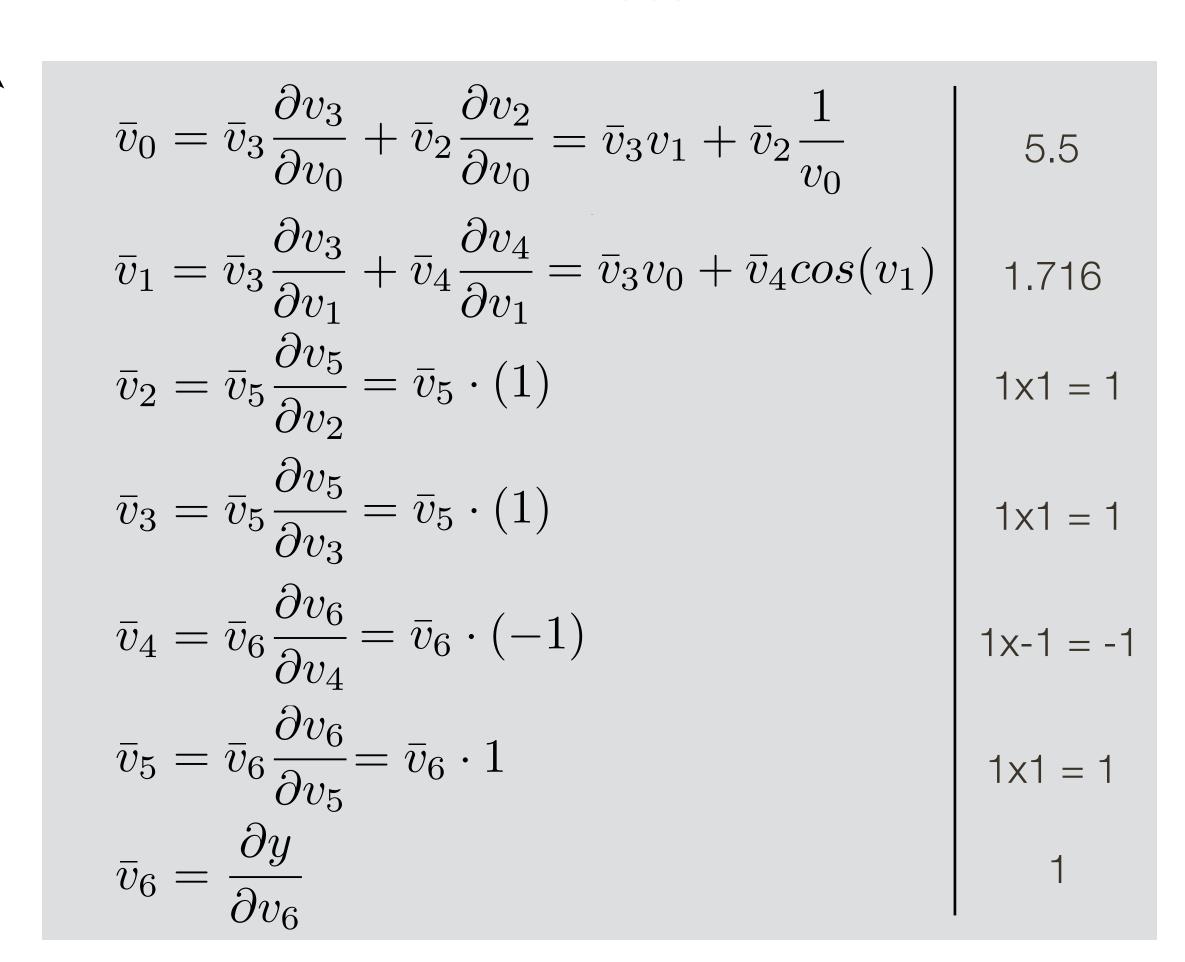


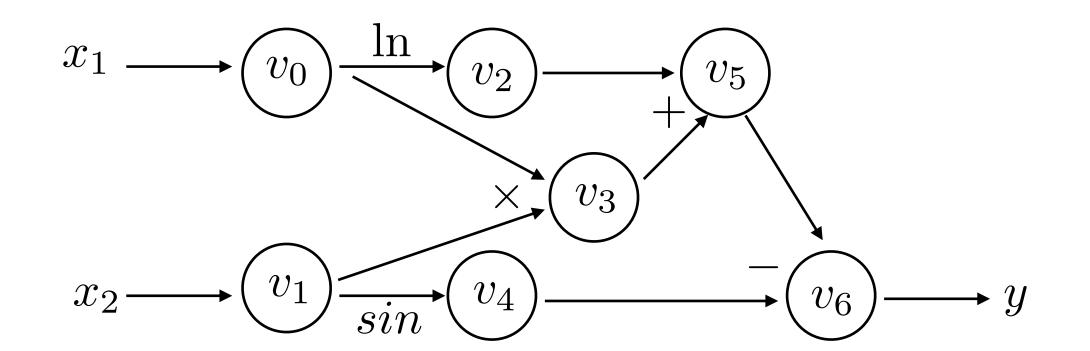


Forward Evaluation Trace:

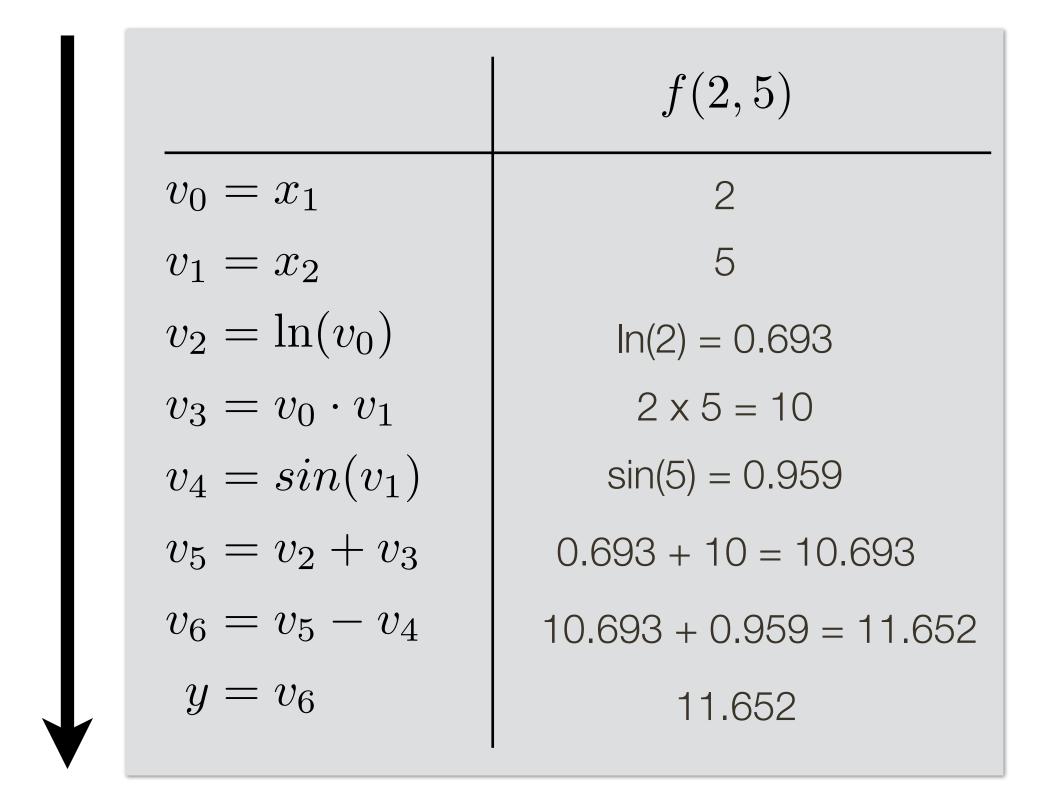


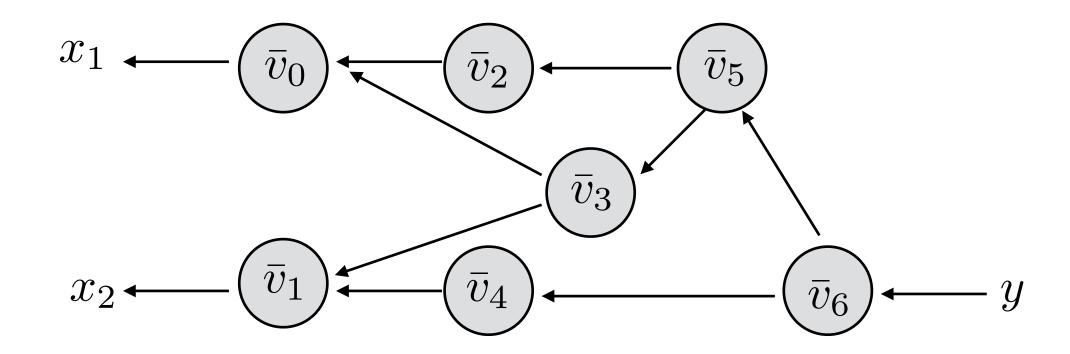


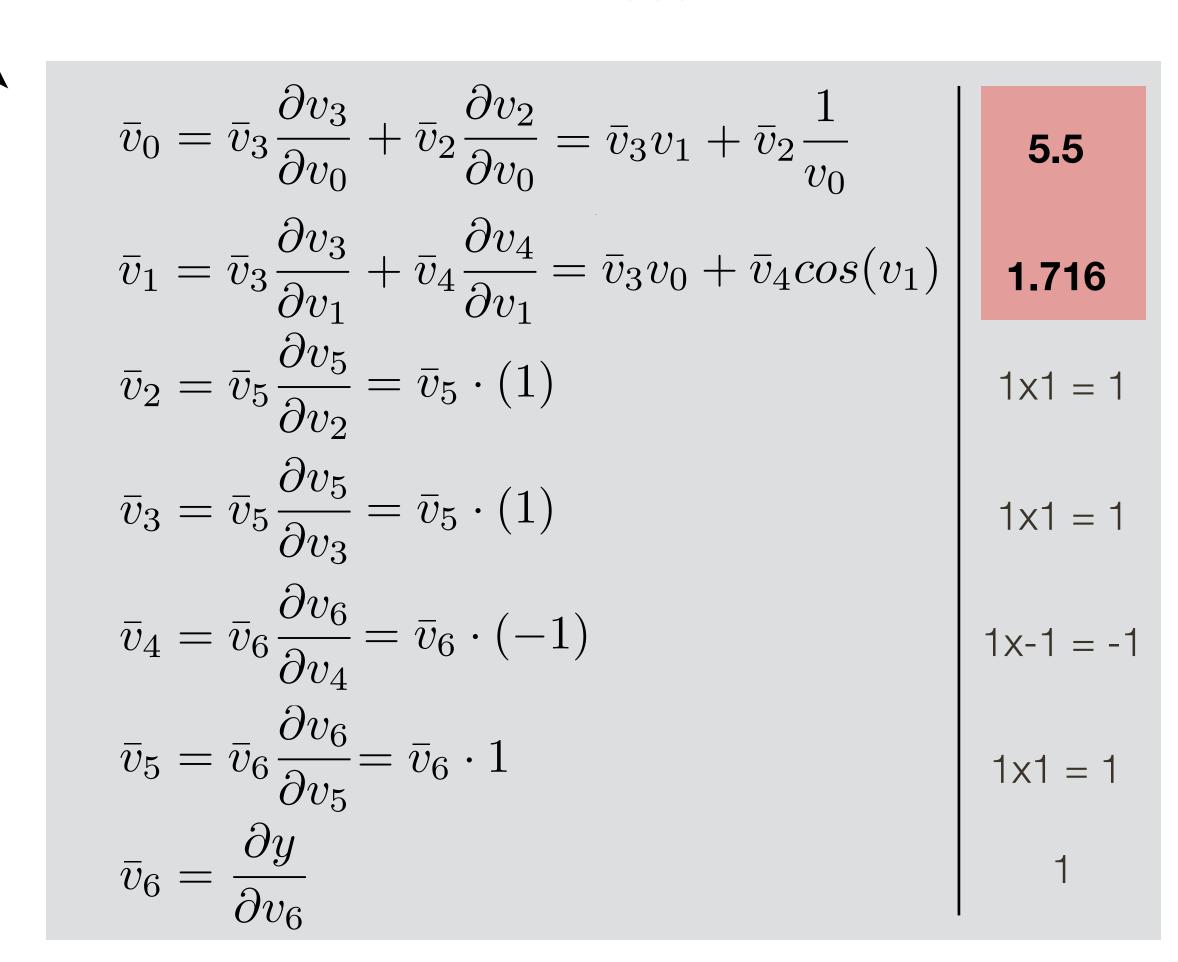




Forward Evaluation Trace:





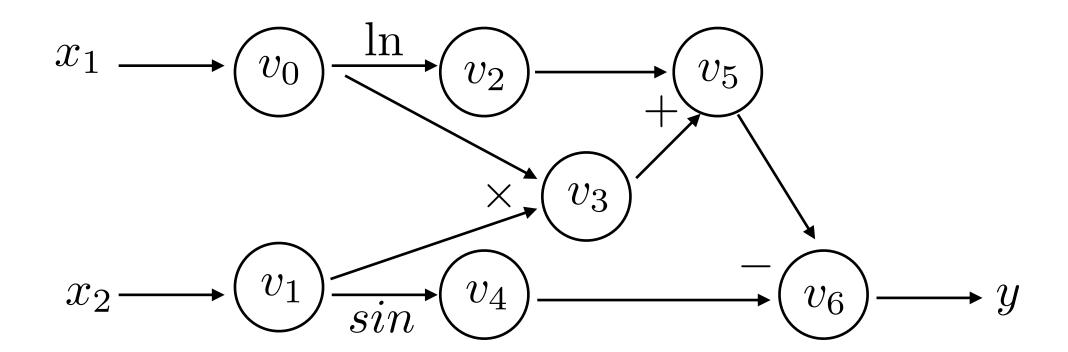


Automatic Differentiation (AutoDiff)

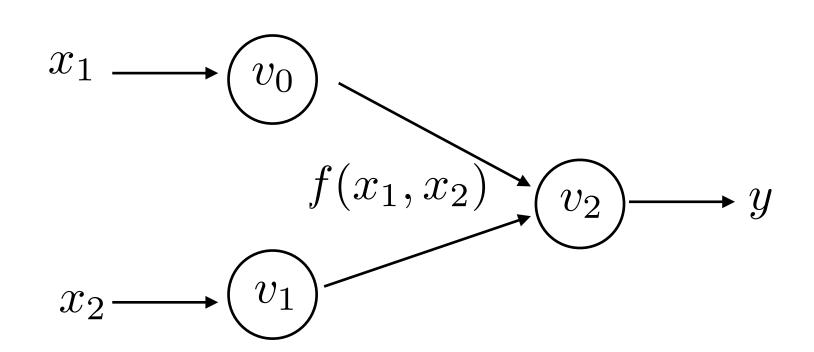
$$y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$

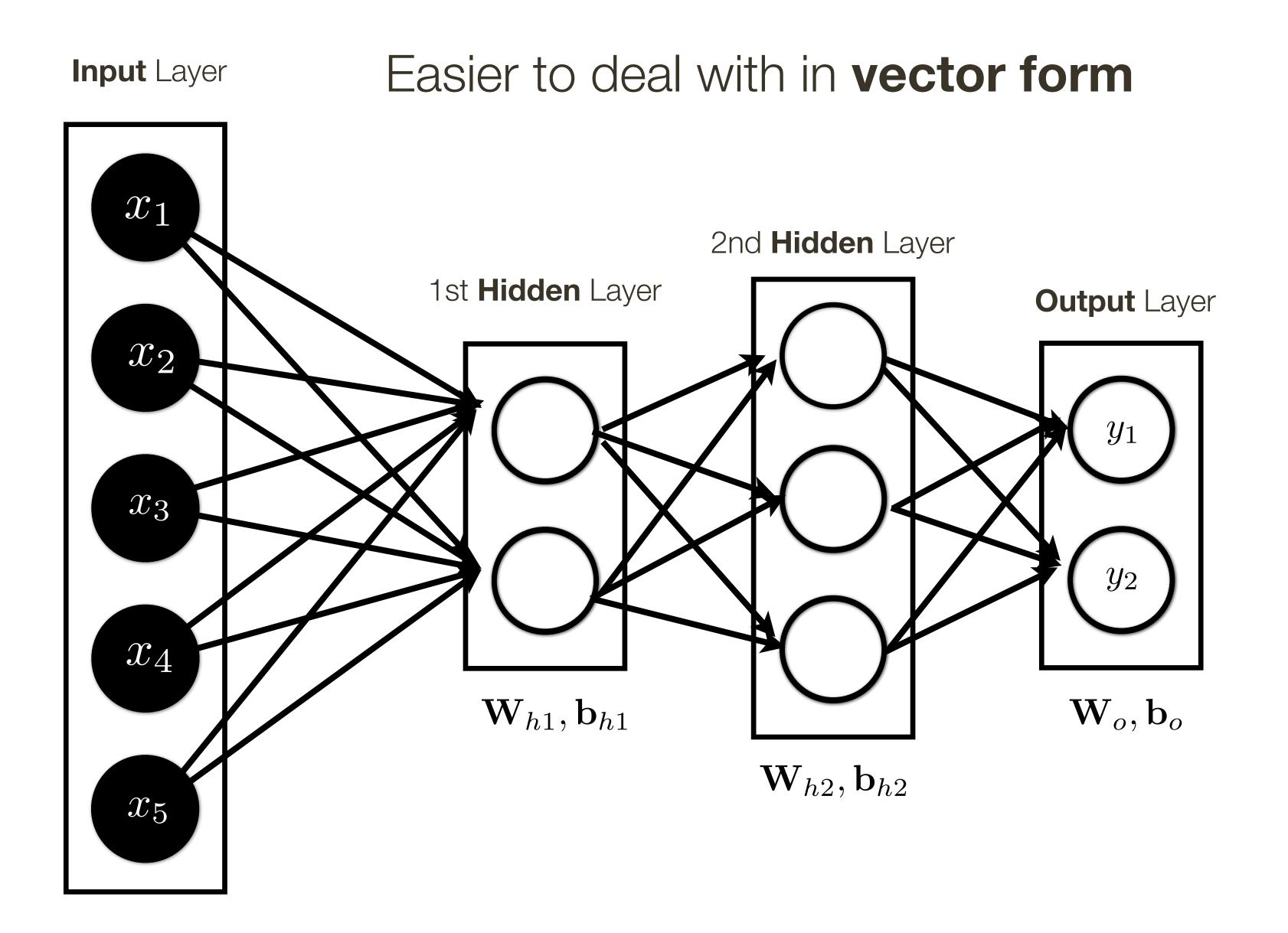
AutoDiff can be done at various granularities

Elementary function granularity:



Complex function granularity:



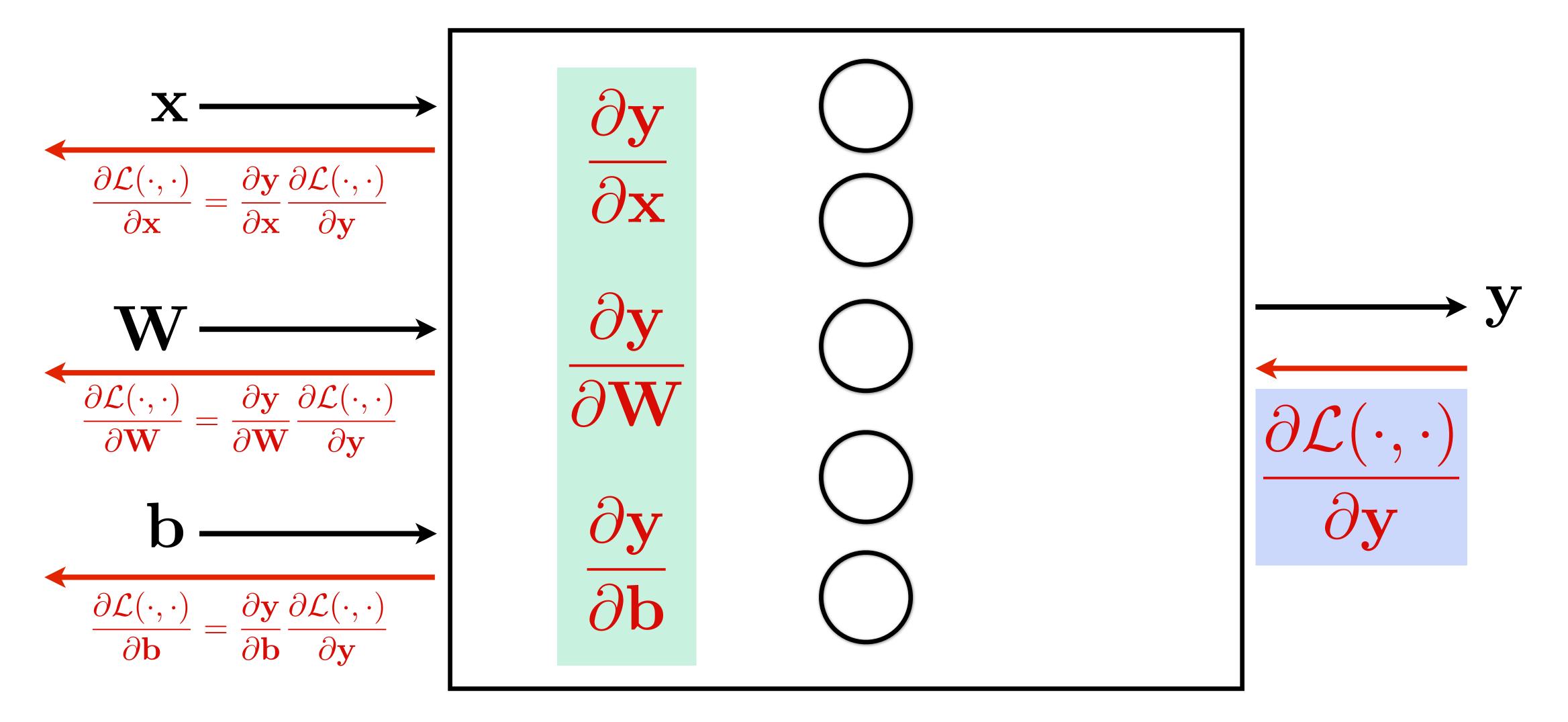


$$\mathbf{y} = f(\mathbf{W}, \mathbf{b}, \mathbf{x}) = \mathbf{sigmoid}(\mathbf{W} \cdot \mathbf{x} + \mathbf{b})$$
 $\mathbf{W} \longrightarrow \mathbf{b} \longrightarrow \mathbf{b}$

"**local**" Jacobians (matrix of partial derivatives, e.g. size |x| x |y|)

$$y = f(W, b, x) = sigmoid(W \cdot x + b)$$

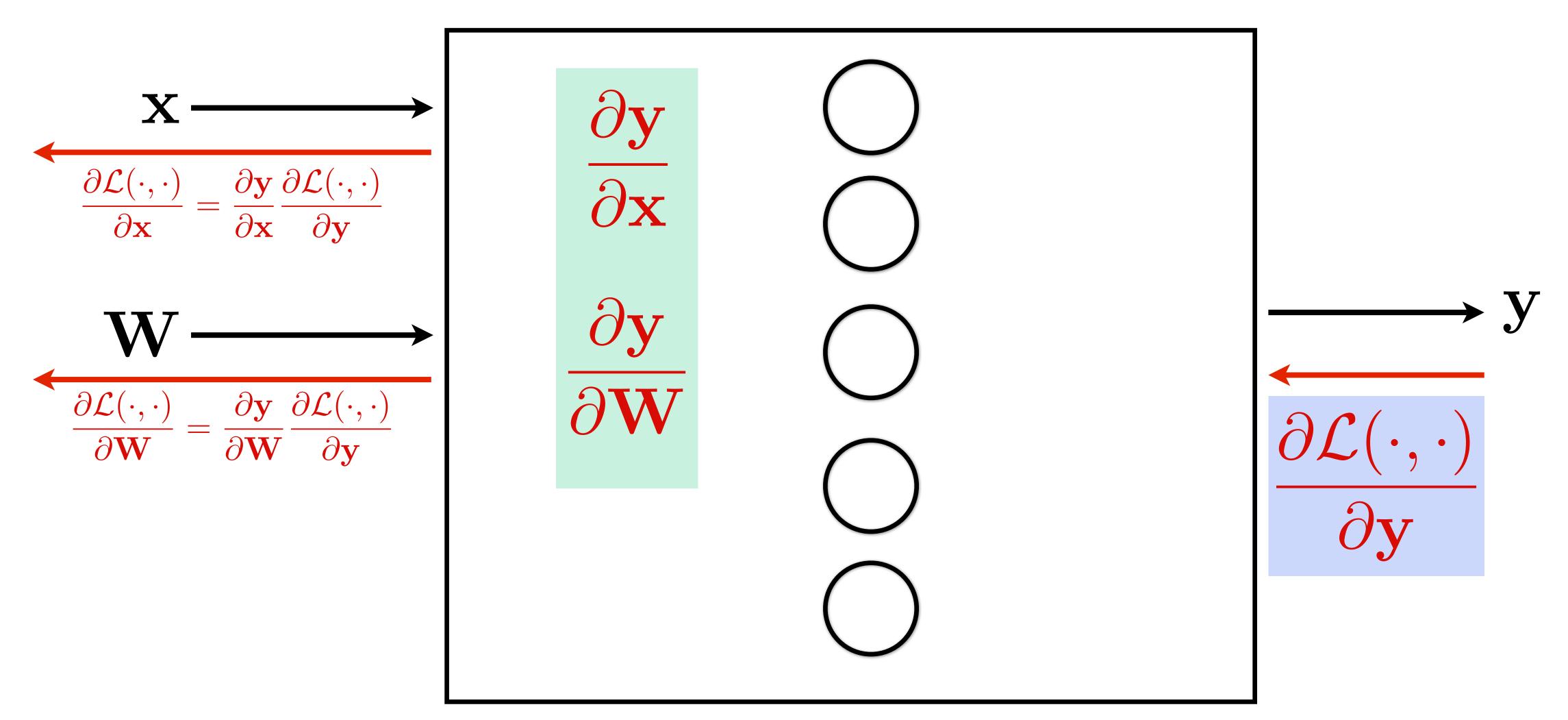
"backprop" Gradient

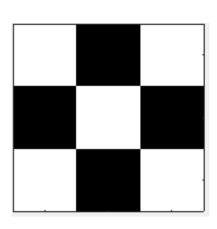


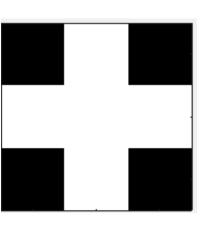
"**local**" Jacobians (matrix of partial derivatives, e.g. size |x| x |y|)

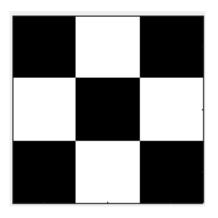
$$\mathbf{y} = f(\mathbf{W}, \mathbf{b}, \mathbf{x}) = \mathbf{W} \cdot \mathbf{x}$$

"backprop" Gradient

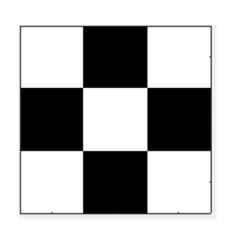


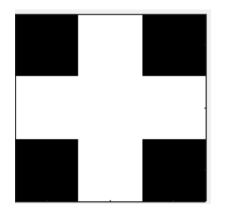


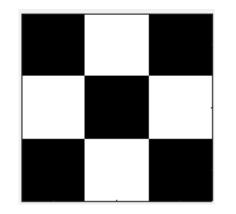




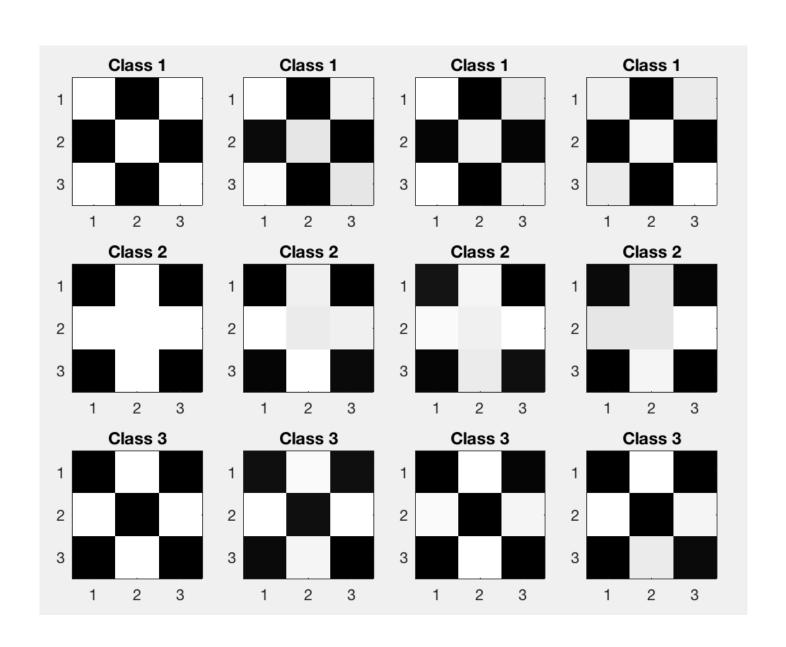
Lets create a neural network that will be able to differentiate (classify) these patterns of simple 3x3 pixel images

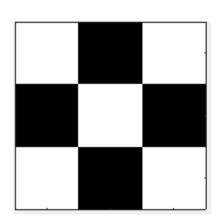


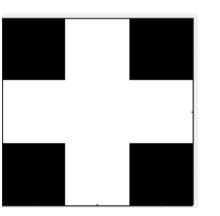


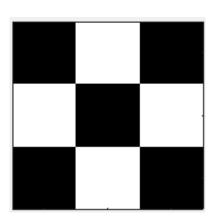


We will need some labeled data

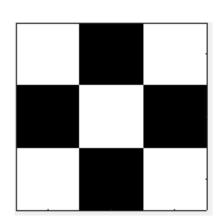


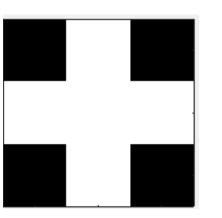


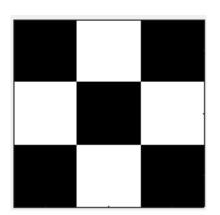


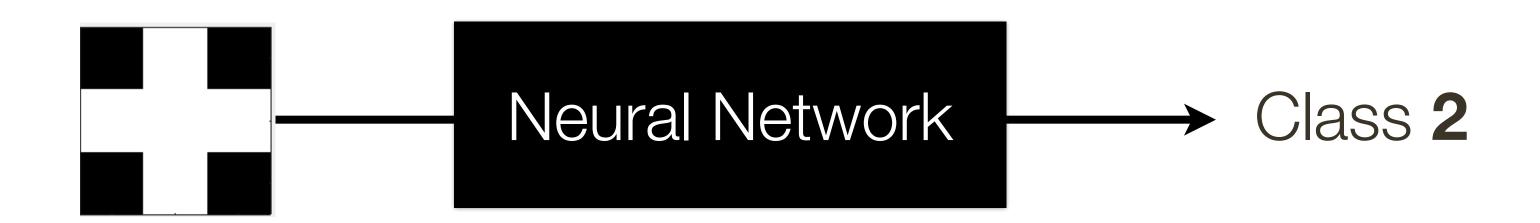


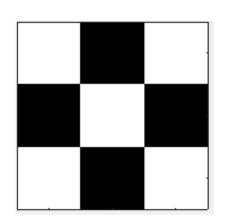


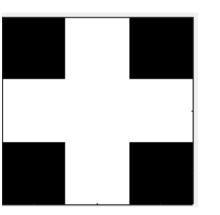


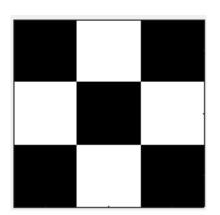






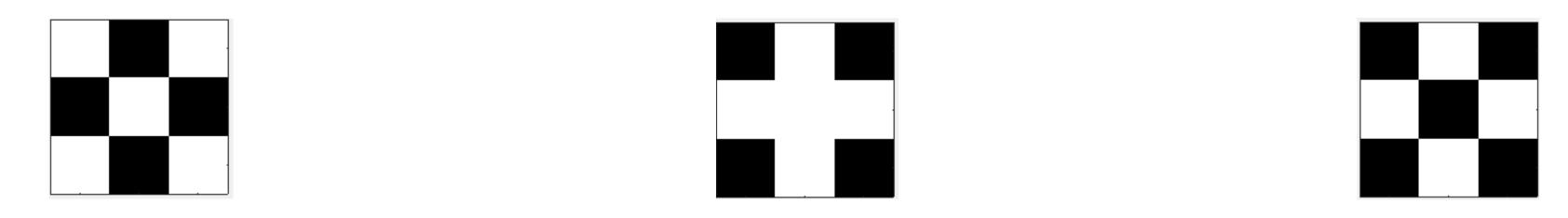








Lets create a neural network that will be able to differentiate (classify) these patterns of simple 3x3 pixel images

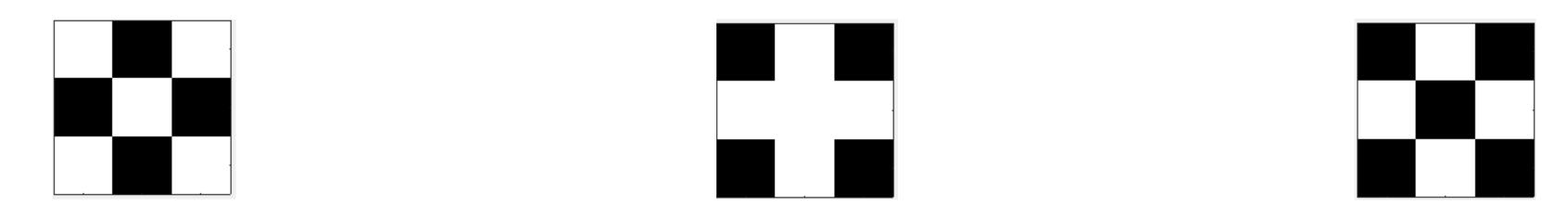


What do we need to do?

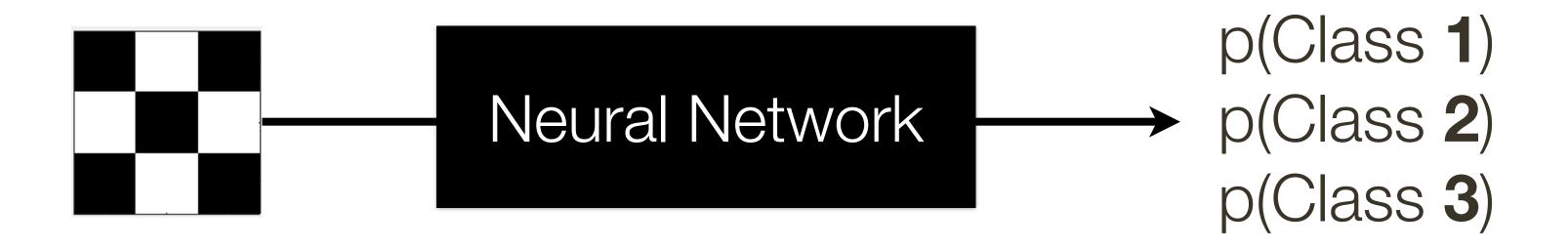


First, lets re-formulate the problem

Lets create a neural network that will be able to differentiate (classify) these patterns of simple 3x3 pixel images

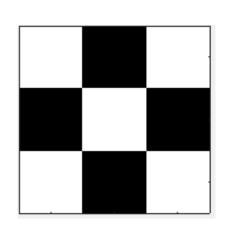


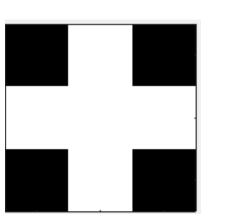
What do we need to do?

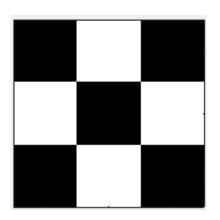


First, lets re-formulate the problem

Lets create a neural network that will be able to differentiate (classify) these patterns of simple 3x3 pixel images





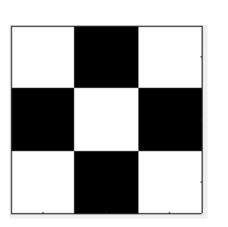


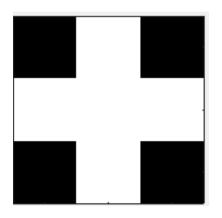
Now, lets build a **network!**

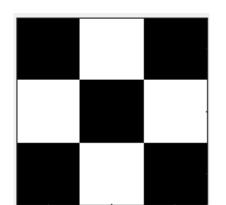


How many inputs should the network have? How neuron outputs?

Lets create a neural network that will be able to differentiate (classify) these patterns of simple 3x3 pixel images

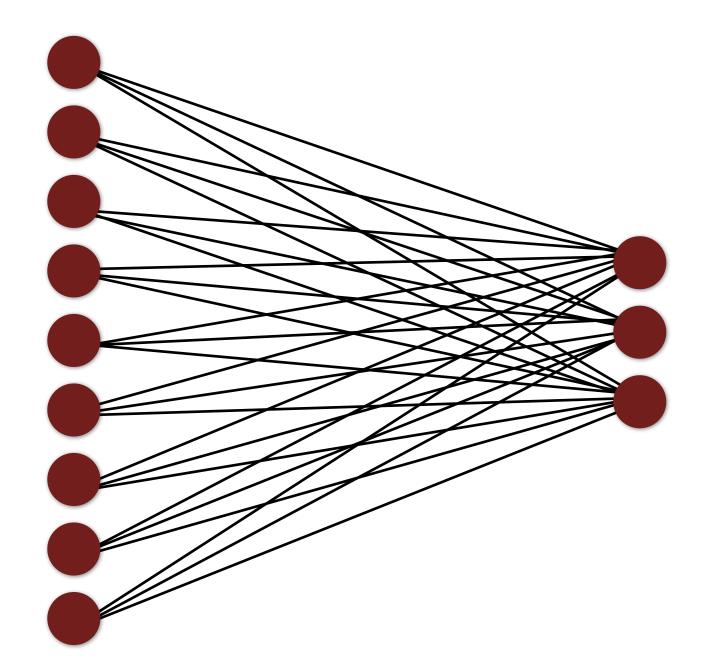




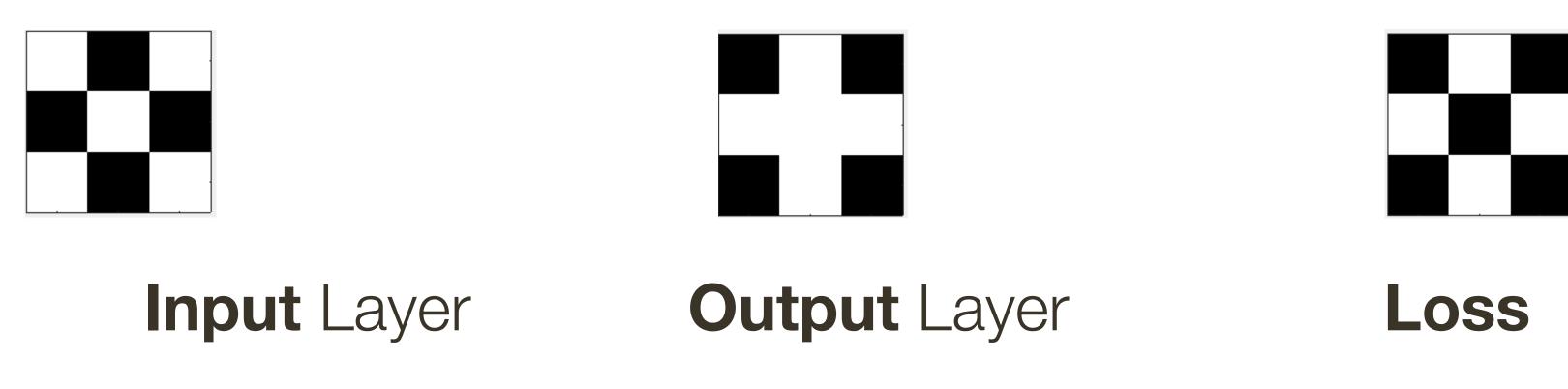


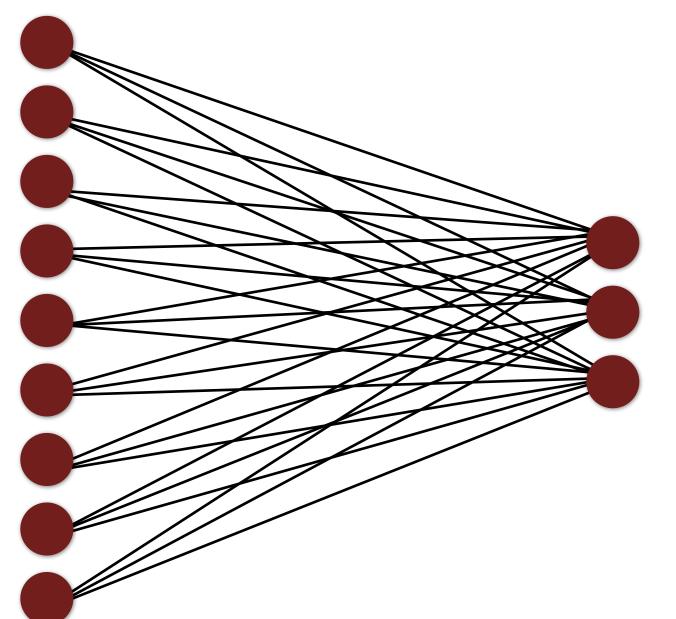
Input Layer

Output Layer



What else is missing for us to train it?





$$L_i = -\log\left(\frac{e^{f_{y_i}}}{\sum_{j} e^{f_{y_j}}}\right)$$

