# Visualization Analysis & Design Task Abstraction (Ch 3)

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#### domain characterization: details of application domain

- · varies wildly by domain



# From domain to abstraction

From domain to abstraction

- domain characterization: details of application domain -group of users, target domain, their questions & data
- must be specific enough to get traction -domain questions/problems
- break down into simpler abstract tasks

· varies wildly by domain

- abstraction: data & task
- -map what and why into generalized terms

## Data/task abstraction · domain characterization: Visual end Algorithm abstraction

Visual end

Algorithm

### From domain to abstraction

From domain to abstraction

details of application domain

· domain characterization:

- details of application domain -group of users, target domain, their questions & data
- varies wildly by domain • must be specific enough to get traction
- -domain questions/problems • break down into simpler abstract tasks
- abstraction: data & task
- -map what and why into generalized terms
- identify tasks that users wish to perform, or already do
- find data types that will support those tasks
- -possibly transform /derive if need be

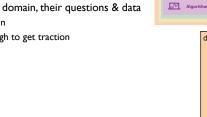
## · varies wildly by domain

- -group of users, target domain, their questions & data
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From domain to abstraction

details of application domain

· domain characterization:



Visual e

### Design process Characterize Domain Situation Map Domain-Language Map Domain-Language Task Data Description to to Abstract Task Data Abstraction Identify/Create Suitable Idiom/Technique

Identify/Create Suitable Algorithm

→ Consume

→ Produce

→ Analyze

#### · very high-level pattern

Task abstraction: Actions and targets

- actions
- analyze · high-level choices
- find a known/unknown item

- target, location

-query

 {action, target} pairs -discover distribution

Search

Location

unknown

- -compare trends -locate outliers -browse topology
- search
- find out about characteristics of item

#### Task abstraction: Actions and targets · very high-level pattern

- {action, target} pairs -discover distribution
  - -compare trends -locate outliers

₩ Algorithm

Algorithm

abstraction

- -browse topology
- search • find a known/unknown item
- -query

· high-level choices

- find out about characteristics of item targets
- -what is being acted on

actions

-analyze

- Actions: Search · what does user know?
- lookup
- ex: word in dictionary · alphabetical order
- → Search

- target, location

known Location

# Target unknown

· what does user know? - target, location lookup

**Actions: Search** 

Actions: Analyze

-discover vs present

classic split

· aka explore vs explain

· aka casual, social

-annotate, record

· crucial design choice

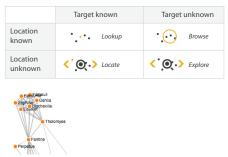
• consume

-enjoy

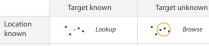
produce

-derive

- ex: word in dictionary · alphabetical order
- locate - ex: keys in your house
- ex: node in network



#### **Actions: Search** · what does user know?



<b>₹</b> Ocate	< O Explore

# C Ocate

• Browse

< O > Explore

→ Search

- **Tamara Munzner** Department of Computer Science
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Actions: Search

- Task abstraction: Actions and targets · very high-level pattern • {action, target} pairs
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₩ Algorithm

- -locate outliers
- -browse topology

